IoT Device Access

Service Overview

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HUAWEI

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1 Platform Overview

Understanding the Platform

IoT Device Access (IoTDA) is a basic service of the Huawei Cloud IoT platform. IoTDA provides functions such as device fleet access, bidirectional communications between devices and the cloud, batch device management, remote control and monitoring, Over-the-Air (OTA) upgrades, and device linkage rules. It can flexibly transfer device data to other Huawei Cloud services. Using IoTDA, you can quickly connect devices to the platform and integrate your applications. IoTDA integrates the functions of the original IoT Device Access and IoT Device Management services.

In short, IoTDA connects devices and applications to the platform for data interaction. You can manage applications and devices on the IoTDA console.

Experiencing IoTDA

This document describes how to connect devices to IoTDA and enable the communications between devices and IoTDA.

- **Quick Experience**

  This section helps you experience device data collection and command receiving using a Windows or Linux PC as a virtual device.

- **Bidirectional Communications Between Virtual Devices and IoTDA**

  This section helps you experience the basic functions and development process of the platform without downloading any software. You can use a virtual device on the platform to implement bidirectional communications. To explore more functions of the platform, see **Sample Code for Bidirectional Communications**.

- **Sample Code for Bidirectional Communications**

  This section is intended for developers. You can download sample code or develop code by yourself and run the code on your physical device or simulated device (Windows or Linux PC) to complete device access and experience advanced functions such as the rules and AMQP push.

2 Quick Device Access

2.1 Quick Experience

Scenarios

This section uses a virtual smart smoke detector as an example to describe how to connect a device to the platform, enable the device to report data, and deliver commands to the device.

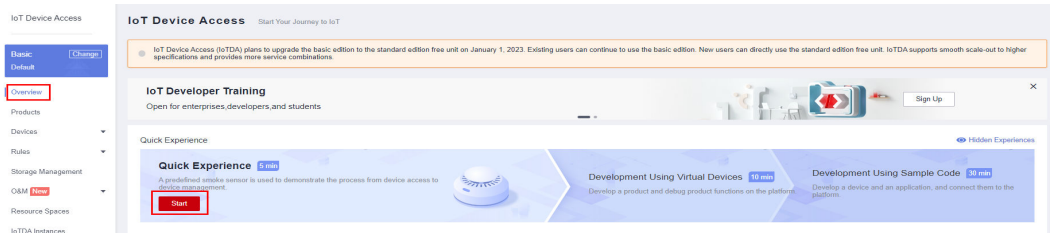
Prerequisites

- You have registered a Huawei Cloud account. If you have not registered, click **here** to complete the registration.
- You have subscribed to the IoTDA service. If you have not subscribed to the service, go to the **IoTDA** service page, and click **Access Console** to subscribe to the service.

Procedure

Step 1 Access the **IoTDA** service page and click **Access Console**.

Step 2 In the navigation pane, choose **Overview** and click **Start** to start the experience.



Step 3 Perform operations as prompted to complete the experience.

----End

Advanced Experience

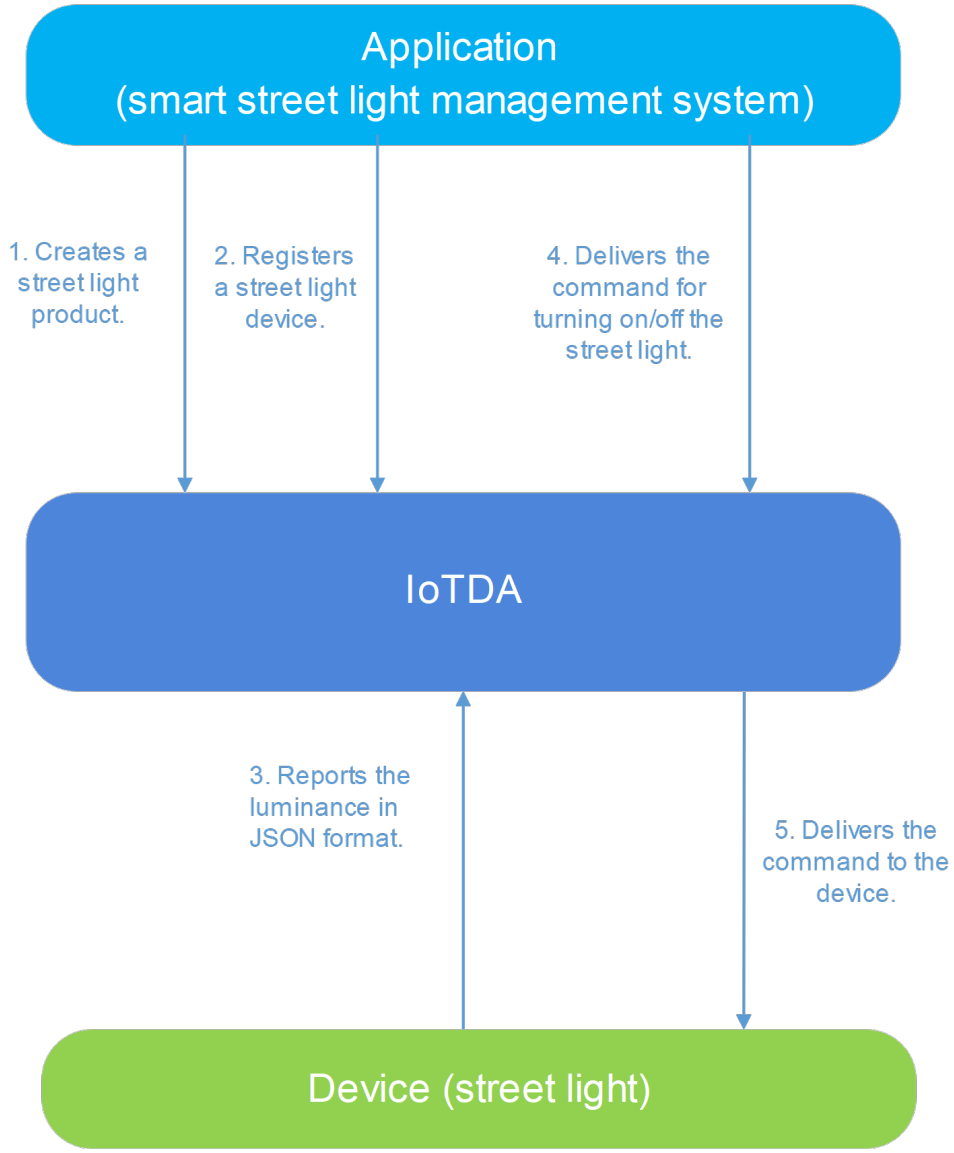
By following the instructions in this section, you may have understood how to connect a device to the platform and related concepts.

To better experience IoTDA, customize a product and use a virtual device and simulated application to experience the functions and development process of the platform. For details, see **Bidirectional Communications Between Virtual Devices and IoTDA**.

2.2 Bidirectional Communications Between Virtual Devices and IoTDA

Scenarios

This section uses a smart street light as an example to describe how to connect a device to the platform, enable the device to report luminance data, and deliver commands to the device.



Prerequisites

- You have registered a Huawei Cloud account. If you have not registered, click **here** to complete the registration.
- You have subscribed to the IoTDA service. If you have not subscribed to the service, go to the **IoTDA** service page, and click **Access Console** to subscribe to the service.

Service Process

Based on the online debugging function of IoTDA, you can use a virtual device to experience device data reporting and platform command delivery for remote control.

The procedure is as follows:

Step 1 **Create an MQTT product.**

Step 2 **Develop a product model.** Define the luminance property reported by a street light to the platform and the command for remote control of the street light.

Step 3 **Register a virtual device** to experience data reporting.

Step 4 **Report data.** Report data in the device simulator area.

Step 5 **Deliver a command.** Deliver a command in the application simulator area.

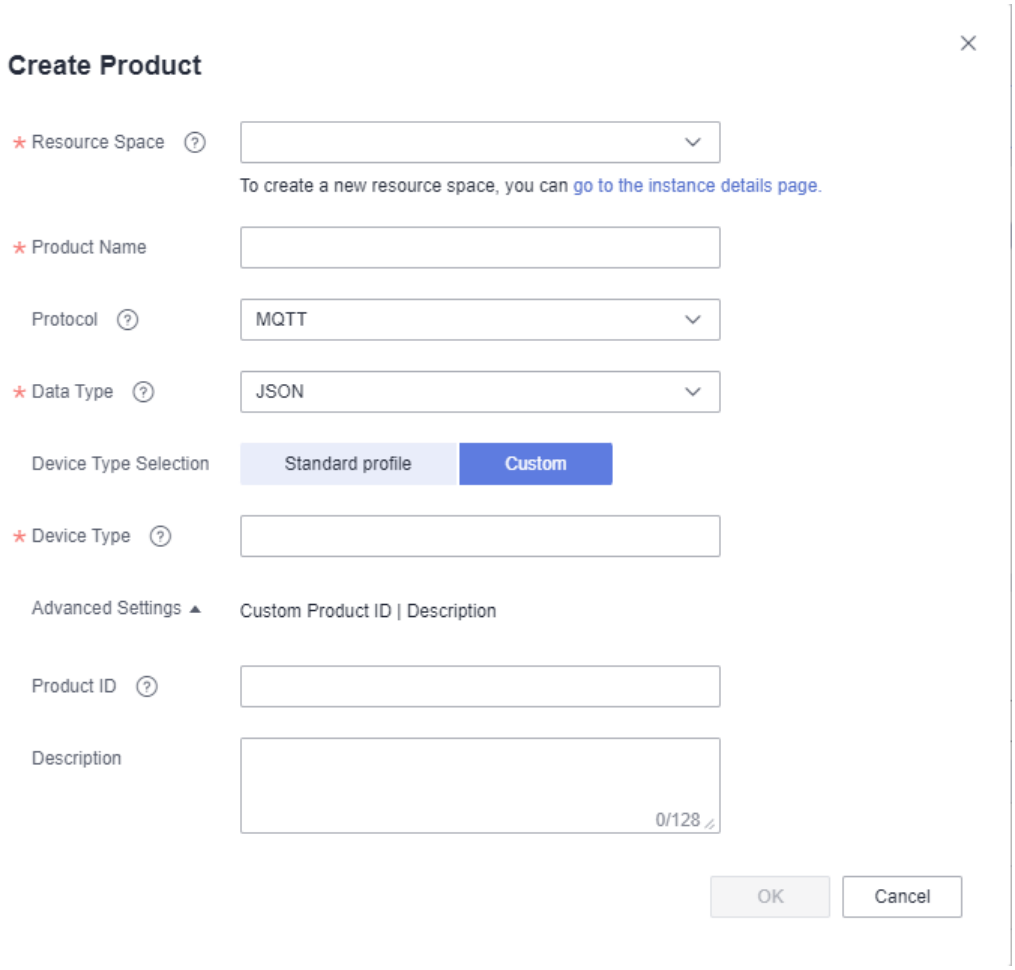
Creating a Product

A product is a collection of devices with the same capabilities or features.

Step 1 Log in to the **console**, choose **Products** in the navigation pane, and click **Create Product** on the left.

Step 2 Set the parameters as prompted and click **OK**.

Figure 2-1 Creating an MQTT product



Basic Information

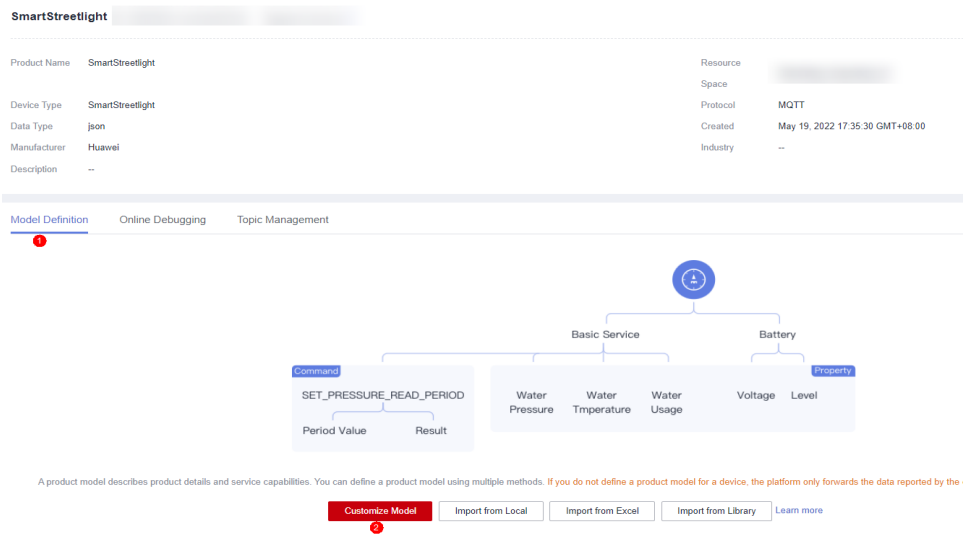
Resource Space	Select a resource space from the drop-down list box. If a **resource space** does not exist, create one.
Product Name	Customize a name, for example, **SmartStreetlight**. The value can contain up to 64 characters. Only letters, digits, and special characters (_?'#().,&%@!-) are allowed.
Protocol	Select **MQTT**.
Data Type	Select **JSON**.
Industry	Select **Default**.
Device Type	Enter **SmartStreetlight**.

----End

Developing a Product Model

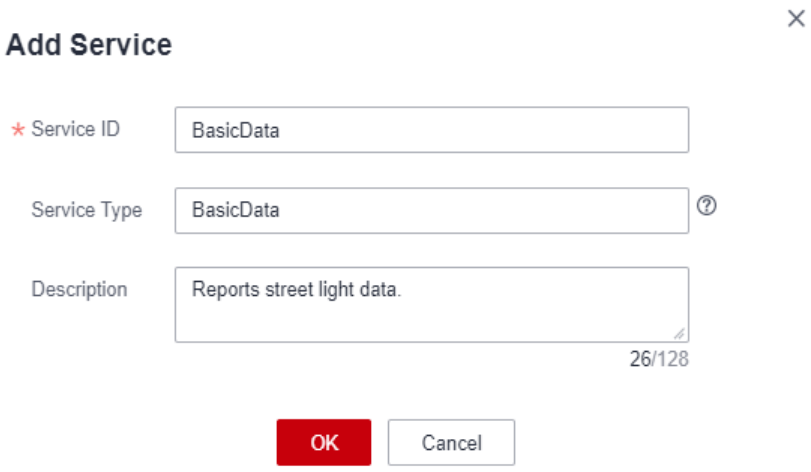
Step 1 Click the product created in **Creating a Product**. The product details page is displayed.

Step 2 On the **Model Definition** tab page of the product details page, click **Customize Model** to add services of the product.



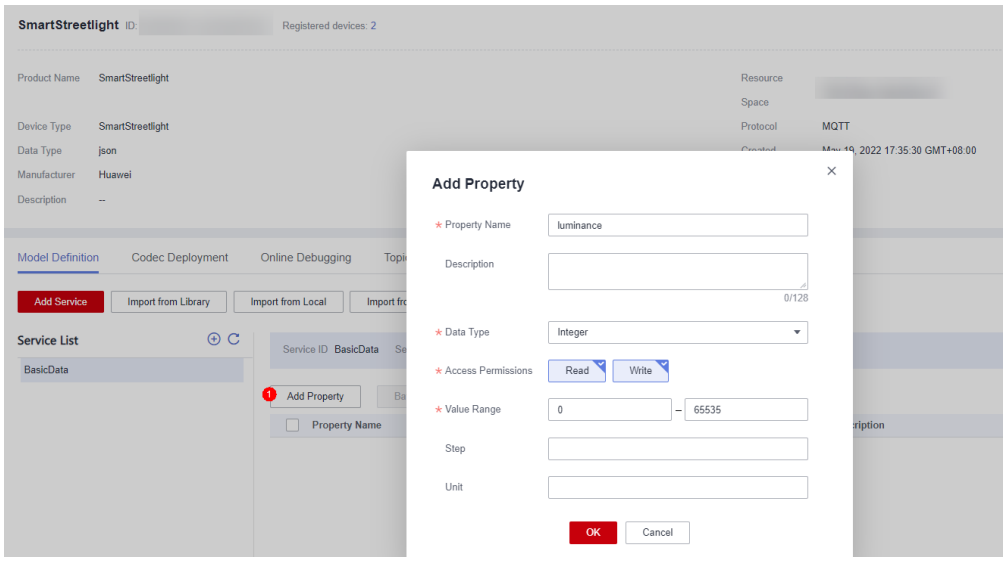
Step 3 Add the **BasicData** service.

1. On the **Add Service** page, configure **Service ID**, **Service Type**, and **Description**, and click **OK**.



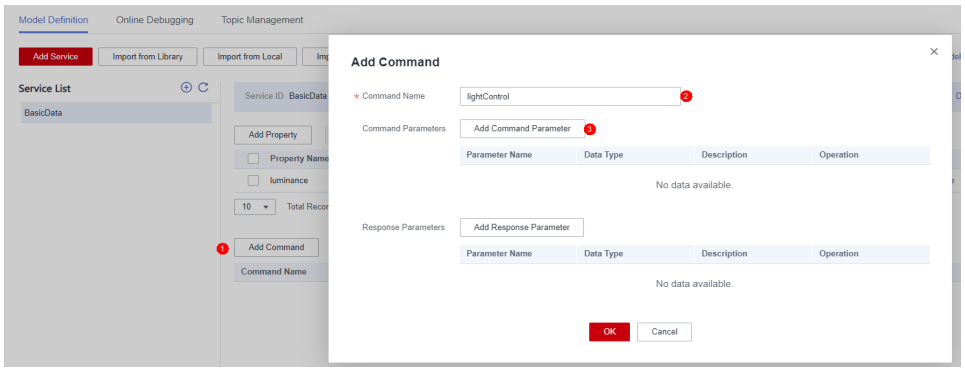
- **Service ID**: Enter **BasicData**.
- **Service Type**: You are advised to set this parameter to the same value as **Service ID**.
- **Description**: Enter **Reports street light data**.

2. Click **Add Property**, enter related information, and click **OK**.



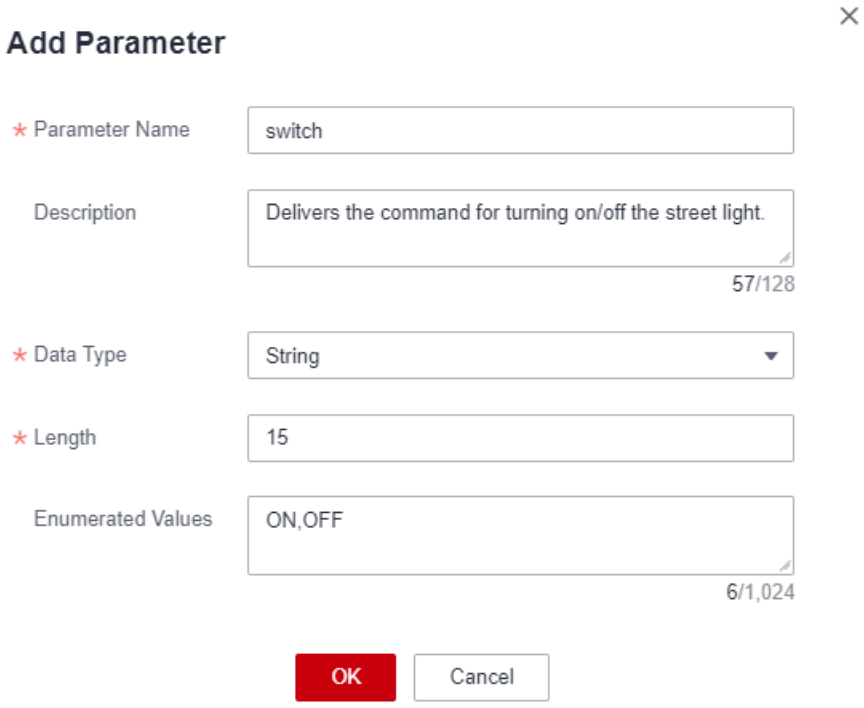
- **Property Name**: Enter **luminance**.
- **Data Type**: Select **Integer**.
- **Access Permissions**: Select **Read** and **Write**.
- **Value Range**: Set it to 0–65535.
- **Step**: Enter **0**.
- **Unit**: Leave it blank.

Step 4 Click **Add Command** and enter the command name **lightControl**.



On the **Add Command** page, click **Add Command Parameter**, enter related information, and click **OK**.

Figure 2-2 Adding the command parameter **switch**



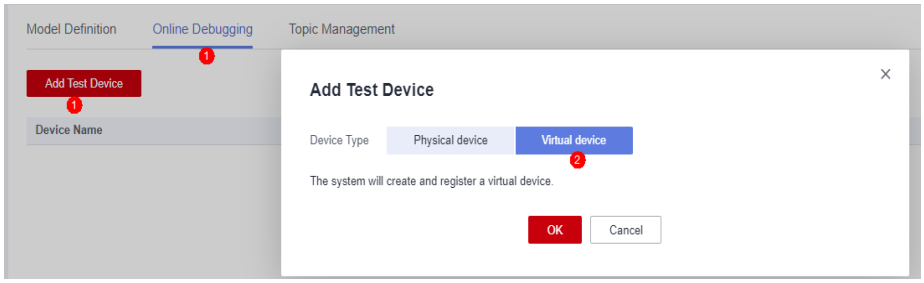
- **Parameter Name**: Enter **switch**.
- **Description**: Enter **Delivers the command for turning on/off the street light**.
- **Data Type**: Select **String**.
- **Length**: Enter **15**.
- **Enumerated Values**: Enter **ON,OFF**.

----End

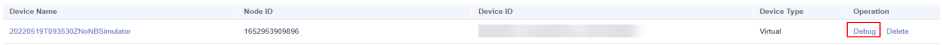
Registering a Virtual Device

Step 1 Click the product created in **Creating a Product**. The product details page is displayed.

Step 2 On the **Online Debugging** tab page, click **Add Test Device**. In the displayed dialog box, select **Virtual device** and click **OK**.



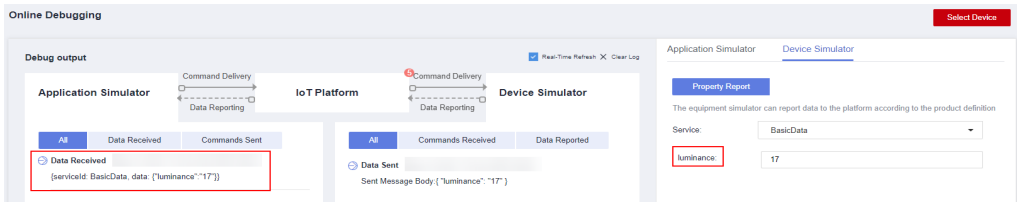
The virtual device name contains **Simulator**. Select the new virtual device and click **Debug** on the right. The debugging page is displayed, and the device status changes to online.



----End

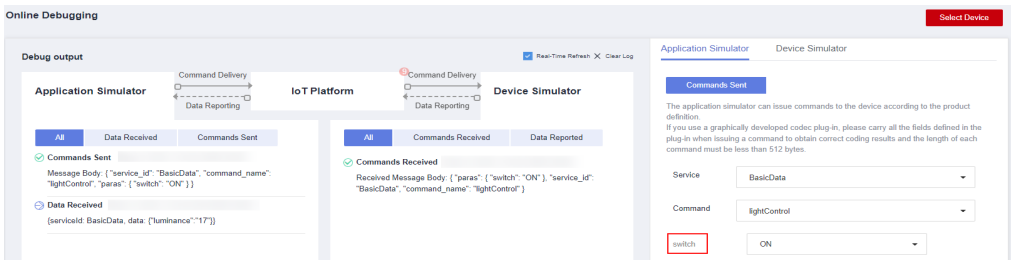
Reporting Data

In **Device Simulator**, enter a luminance value and click **Send**. View the reporting result in **Application Simulator**.



Delivering a Command

In **Application Simulator**, select the command, enter a parameter value, and deliver the command for remote control of the street light. View the received command in **Device Simulator**.



Advanced Experience

By following the instructions in this section, you may have understood the basic functions and development process of the platform.

To better experience IoTDA, develop real applications and devices and connect them to the platform. For details, see **Sample Code for Bidirectional Communications**.

2.3 Sample Code for Bidirectional Communications

In this section, you can use sample code to connect a physical device or Window/Linux PC to IoTDA, enable the device to report data to the platform and receive a control command delivered by the platform, and enable the application to receive data reported to the platform.

2.3.1 Quick Experience Based on Java Sample Code

Overview

This section describes how to connect a device to Huawei Cloud IoTDA through MQTTS/MQTT using Java code, implement southbound data reporting and command delivery using **platform APIs**, and receive messages subscribed by the northbound server using the application-side sample code. Taking a smart street light as an example, the device reports information such as luminance to IoTDA, and an application receives device data pushed by IoTDA.

Prerequisites

- You have installed JDK 1.8 or later.
- You have installed IntelliJ IDEA. If you have not installed IntelliJ IDEA, visit the **IntelliJ IDEA official website** to download and install it.

Uploading a Product Model

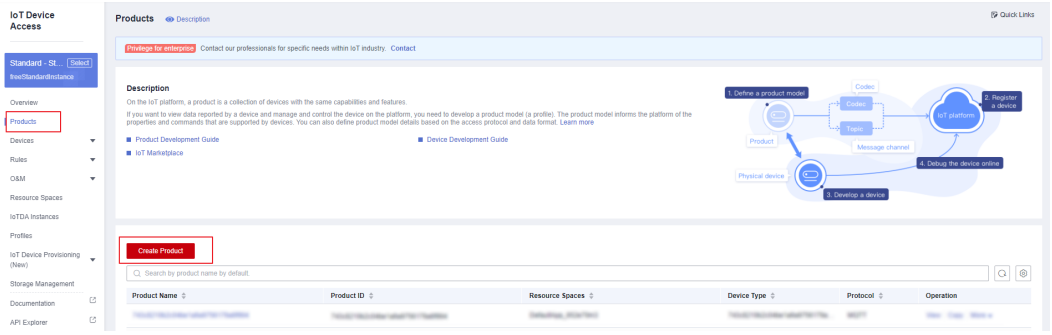
A product model is a JSON file that describes device capabilities. It defines basic device properties and message formats for data reporting and command delivery. Defining a product model is to construct an abstract model of a device in the platform to enable the platform to understand the device function.

Procedure

Step 1 Access the **IoTDA** service page and click **Console**.

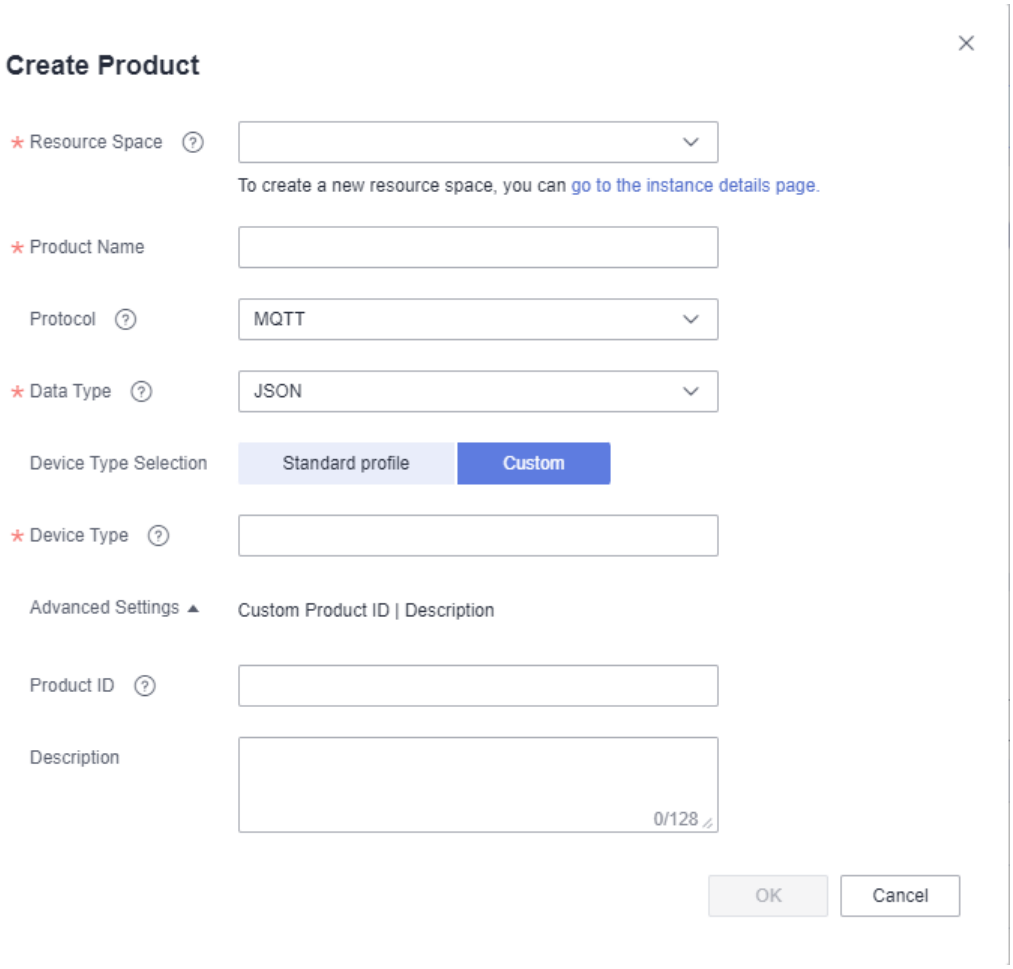
Step 2 Choose **Products** in the navigation pane and click **Create Product** on the left.

Figure 2-3 Creating a product



Step 3 In the displayed dialog box, set parameters based on your requirements.

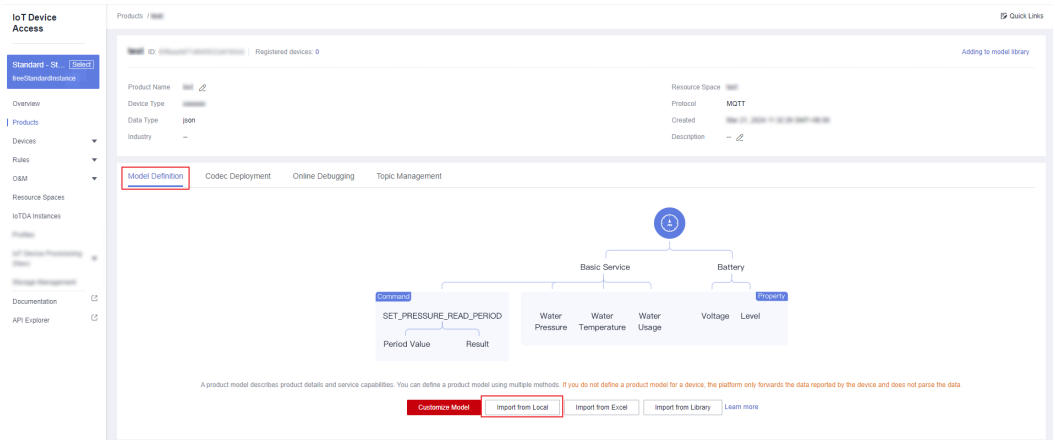
Figure 2-4 Creating an MQTT product



Step 4 Download the **model file**. For details about the development process, see **Developing a Product Model Online**.

Step 5 After the product is created, click the product, and then click **Import from Local** to upload the downloaded model file. The model file does not need to be decompressed, and the package name cannot contain brackets.

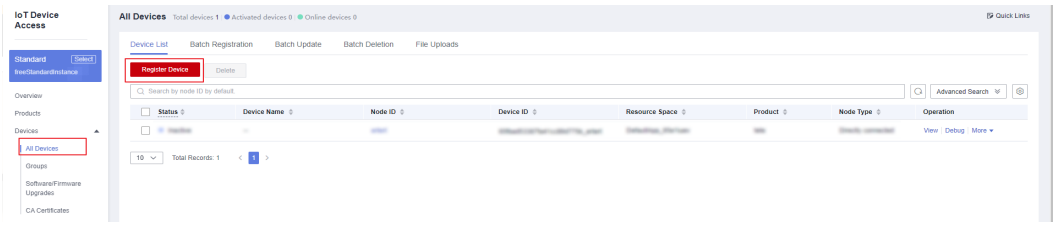
Figure 2-5 Uploading an MQTT product model



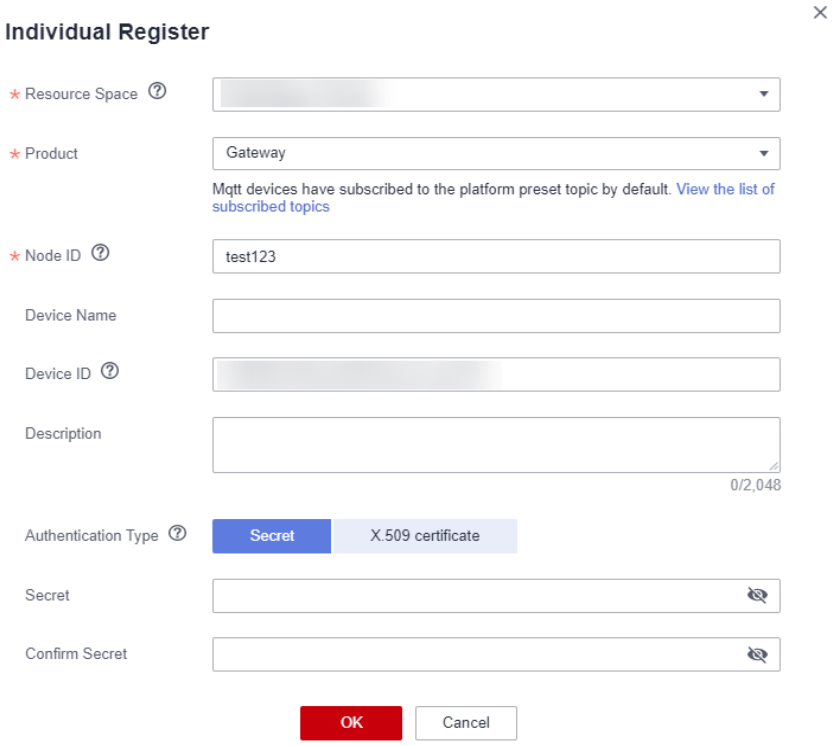
----End

Creating a Device

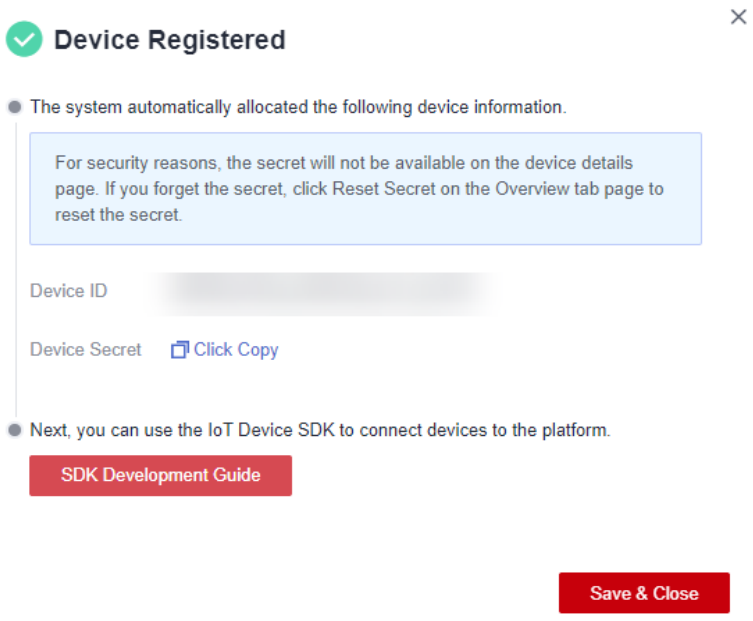
Step 1 In the navigation pane, choose **Devices** > **All Devices**, and click **Individual Register**.



Step 2 In the displayed dialog box, configure the parameters by referring to the following figure (select the created product), and click **OK**. If you do not specify **Secret**, a secret will be automatically generated by the platform. In this example, the secret is automatically generated.



Step 3 After the device is created, save the device ID and secret, which will be used for device connection.

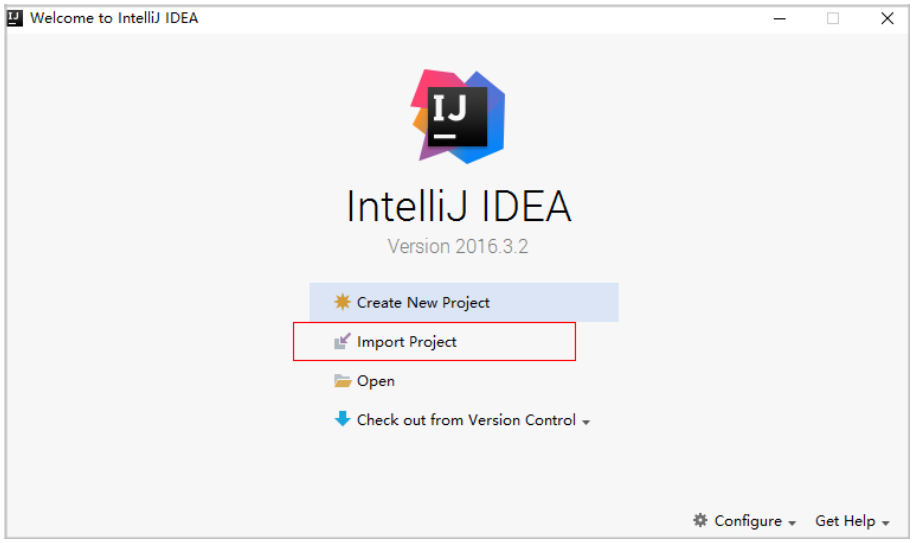


----End

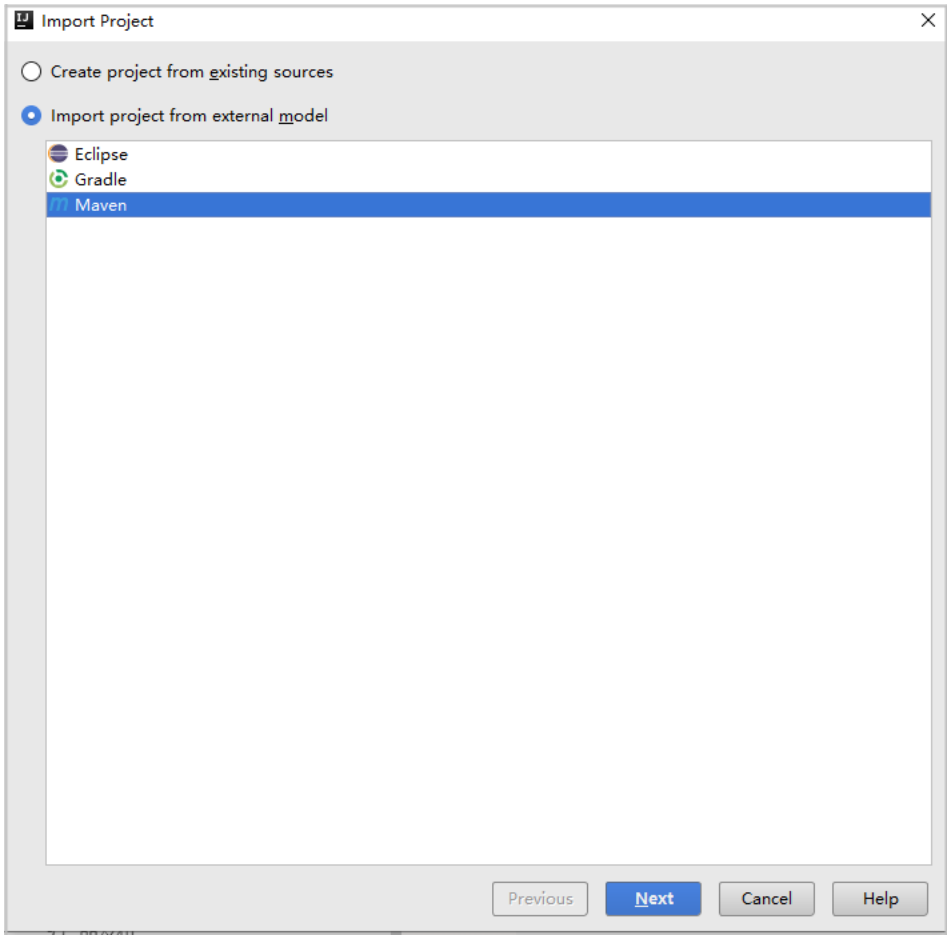
Importing Sample Code

Step 1 Download the **Java demo**.

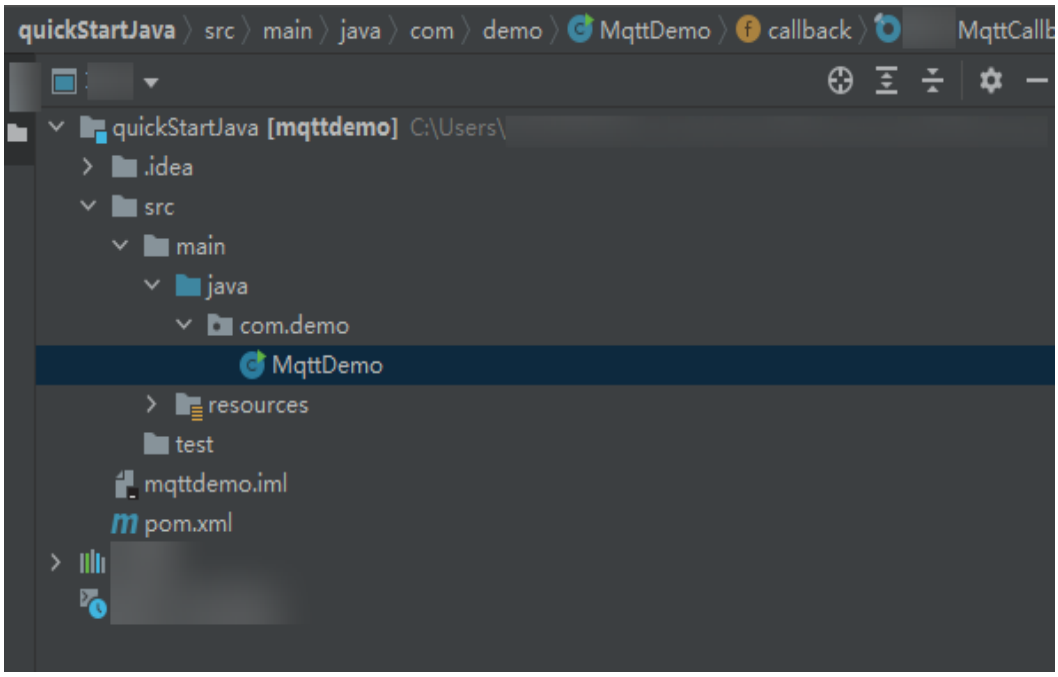
Step 2 Open the IDEA developer tool and click **Import Project**.



Step 3 Select the Java demo downloaded in **1** and click **Next**.



Step 4 Import the sample code.



----End

Establishing a Connection

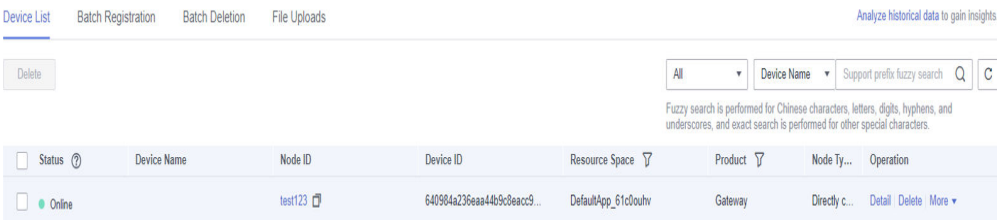
To connect a device or gateway to the platform, upload the device information to bind the device or gateway to the platform.

1. Before establishing a connection, modify the following parameters:

```
// MQTT connection address of IoTDA
static String serverIp = "iot-mqtts.cn-north-4.myhuaweicloud.com";
// Device ID and secret obtained during device registration (Replace them with the actual values.)
static String deviceId = "yourDeviceID"; // device_id obtained during device registration
static String secret = "yourSecret";     // secret obtained during device registration
```

   - **serverIp** indicates the address used by devices to access IoTDA using MQTT. For details about how to obtain the address, see **Obtaining Resources**.
   - **device_id** and **secret** indicate the device ID and secret, which can be obtained after **the device is registered**.

2. After the preceding information is modified, run the program. The device is displayed as online on the platform.



Reporting Properties

A device reports its properties to IoTDA. (The sample code implements scheduled reporting. You can view the data reported by the device in IoTDA by referring to **Viewing Reported Data**.)

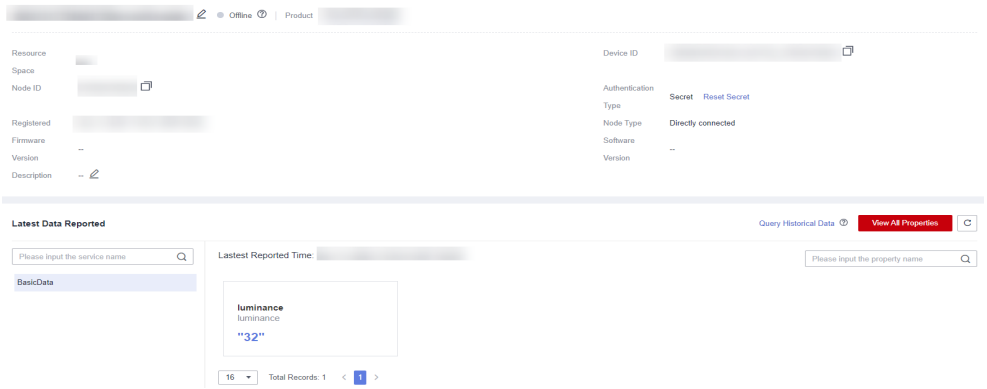

```
// Report JSON data. service_id must be the same as that defined in the product model.
String jsonMsg = "{\"services\":[{\"service_id\":\"BasicData\",\"properties\":{\"luminance\":32},\"eventTime
\":null}]}";
```

- The message body **jsonMsg** is assembled in JSON format, and **service_id** must be the same as that defined in the product model. **properties** indicates a device property.
- **luminance** indicates the street light brightness.
- **eventTime** indicates the UTC time when the device reports data. If this parameter is not specified, the system time is used by default.

After a device or gateway is connected to the platform, you can call **publish(String topic,MqttMessage message)** of **MqttAsyncClient** to report device properties to the platform.

Viewing Reported Data

After the **main** method is called, you can view the reported device property data on the device details page. For details about the API, see **Device Reporting Properties**.

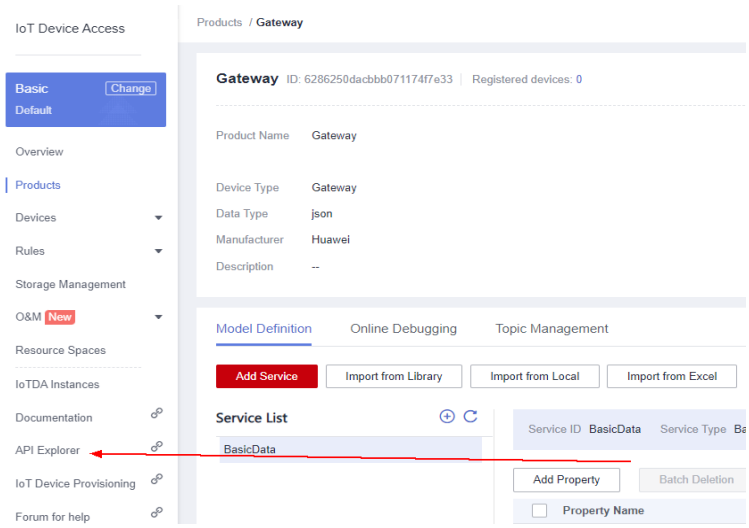


NOTE

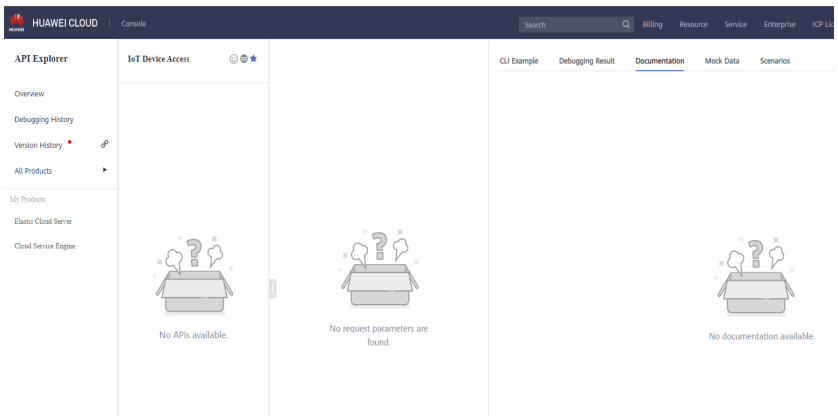
If no latest reported data is displayed on the device details page, modify the services and properties in the product model to ensure that the services and properties reported by the device are consistent with those in the product model. If they are inconsistent, the data reported by the device is not available on the historical data page. Alternatively, delete all services on the **Model Definition** page.

Delivering a Command

Step 1 In the navigation pane, choose **API Explorer**.

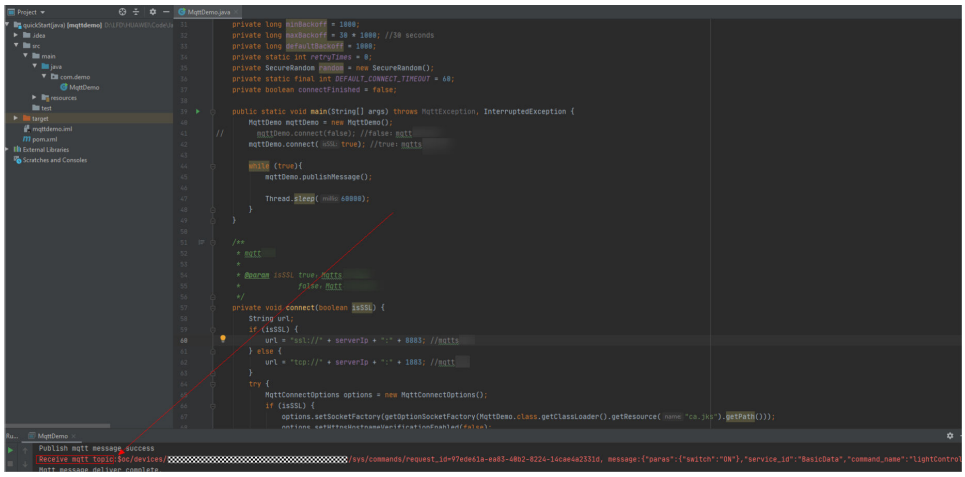


Step 2 Locate the row that contains the device command. For details about the delivered parameters, see the figure (consistent with those in the product model). Then, click **Debug** to send the command.



- **service_id** indicates the service ID, for example, **BasicData**.
- **command_name** indicates the command name, for example, **lightControl**.
- **paras** indicates a delivered parameter, for example, **{"switch":"ON"}**.

You can view the received commands on the device. (The sample code has implemented the subscription to the command receiving topic.)



----End

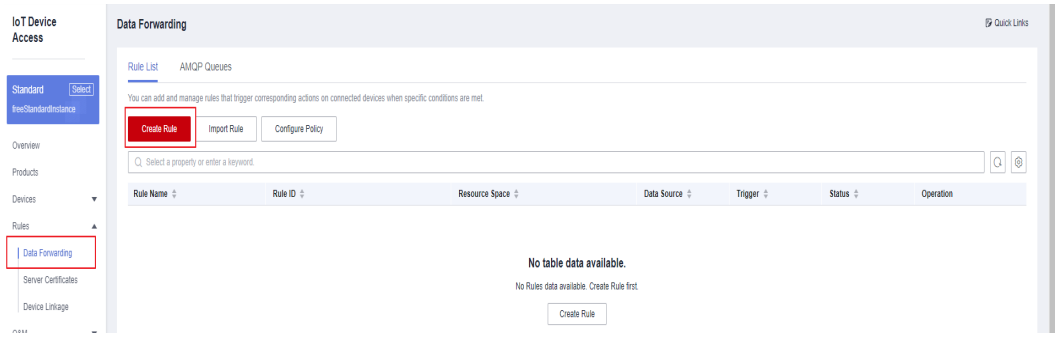
Obtaining Data Reported by a Device from the Cloud

The following uses AMQP as an example to describe how to obtain data reported by a device to the cloud.

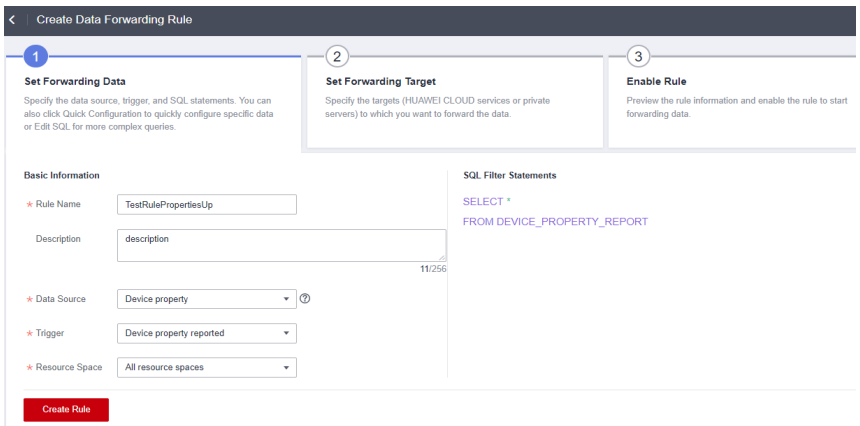
Step 1 Obtain the Java AMQP access **demo**.

Step 2 Log in to the **console**, choose **Rules** > **Data Forwarding**, and click **Create Rule** to create a data forwarding rule.

Figure 2-6 Creating a data forwarding rule

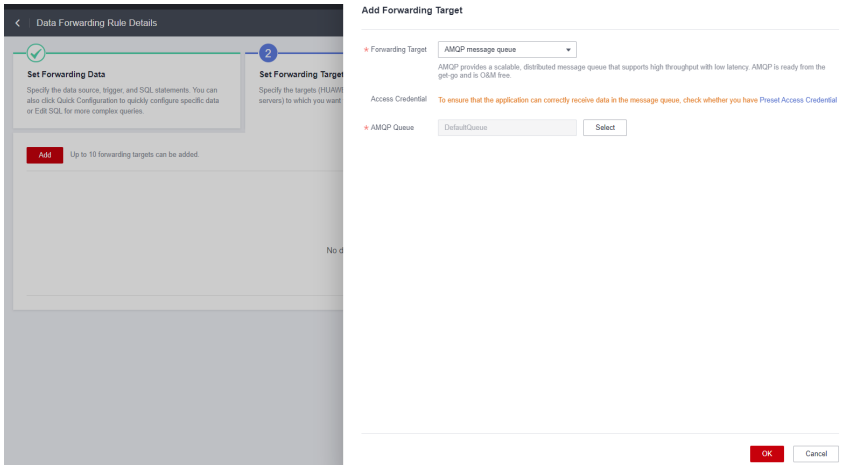


Step 3 On the **Set Forwarding Data** page, configure parameters, and click **Create Rule**.



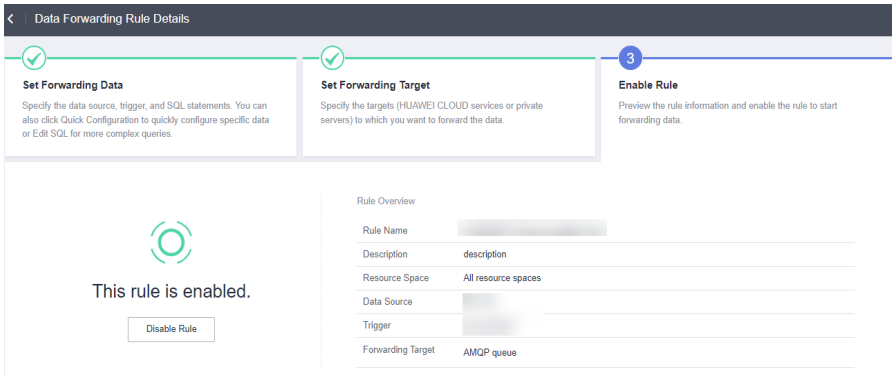
Parameter	Description
Rule Name	Customize a rule name.
Description	Describe the rule.
Data Source	Select **Device property**.
Trigger	Select **Device property reported**.
Resource Space	Select **All resource spaces**.

Step 4 Set the forwarding target. Note that you need to click **Preset Access Credential** to download the file.



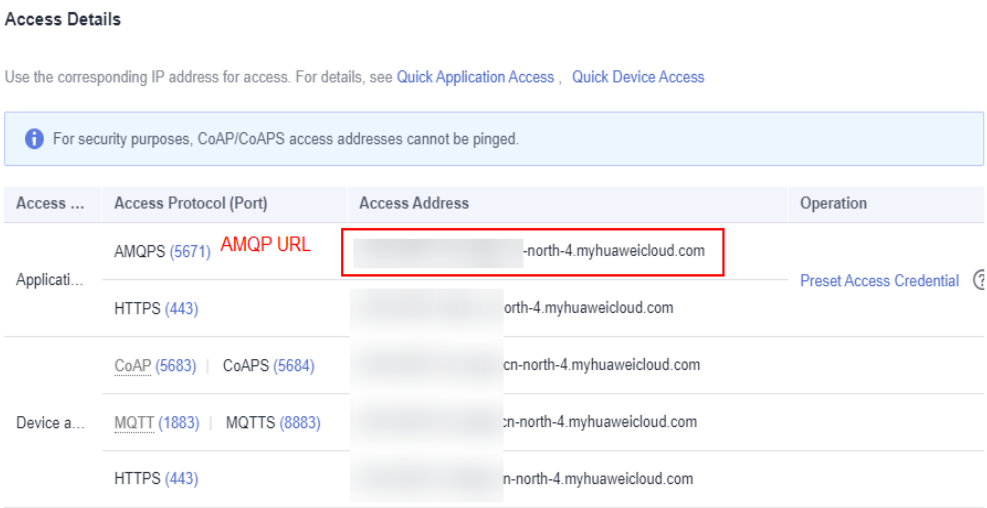
Parameter	Description
Forwarding Target	Select **AMQP message queue**.
Access Credential	Click **Preset Access Credential** and save the downloaded file, which includes **access_key** and **access_code**.
Message Queue	**DefaultQueue** is selected by default.

Step 5 Click **Enable Rule**.



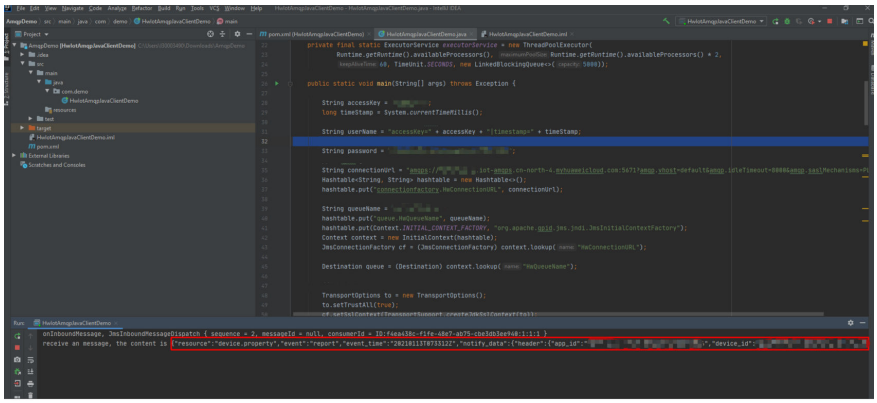
Step 6 Modify the parameters in the AMQP sample code obtained in **Step 1**.

- **yourAccessKey**: access key of the access credential. For details about how to obtain it, see **Step 4**.
- **yourAccessCode**: access code of the access credential. For details about how to obtain it, see **Step 4**.
- **yourAMQPUrl**: AMQP domain name. You can log in to the **console**, choose **Overview**, and click **Access Addresses** to obtain the domain name, as shown in the following figure.



- **yourQueue**: queue name. Use the default queue **DefaultQueue**.

Step 7 AMQP data is received successfully.



----End

Additional Information

For more development guides, see **Using IoT Device SDKs for Access** and **Using MQTT Demos for Access**.

2.3.2 Quick Experience Based on C Sample Code

Overview

This section describes how to connect a device to Huawei Cloud IoTDA through MQTTS/MQTT using C code, implement southbound data reporting and command delivery using platform APIs, and receive messages subscribed by the northbound server using the application-side sample code. Taking a smart street light as an example, the device reports information such as luminance to IoTDA, and an application receives device data pushed by IoTDA.

Prerequisites

You have installed Linux and GCC (4.8 or later).

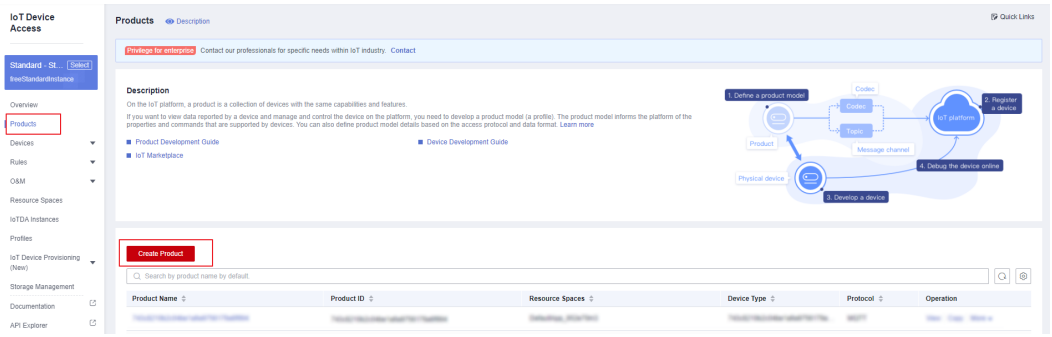
Uploading a Product Model

A product model is a JSON file that describes device capabilities. It defines basic device properties and message formats for data reporting and command delivery. Defining a product model is to construct an abstract model of a device in the platform to enable the platform to understand the device function.

Step 1 Access the **IoTDA** service page and click **Access Console**.

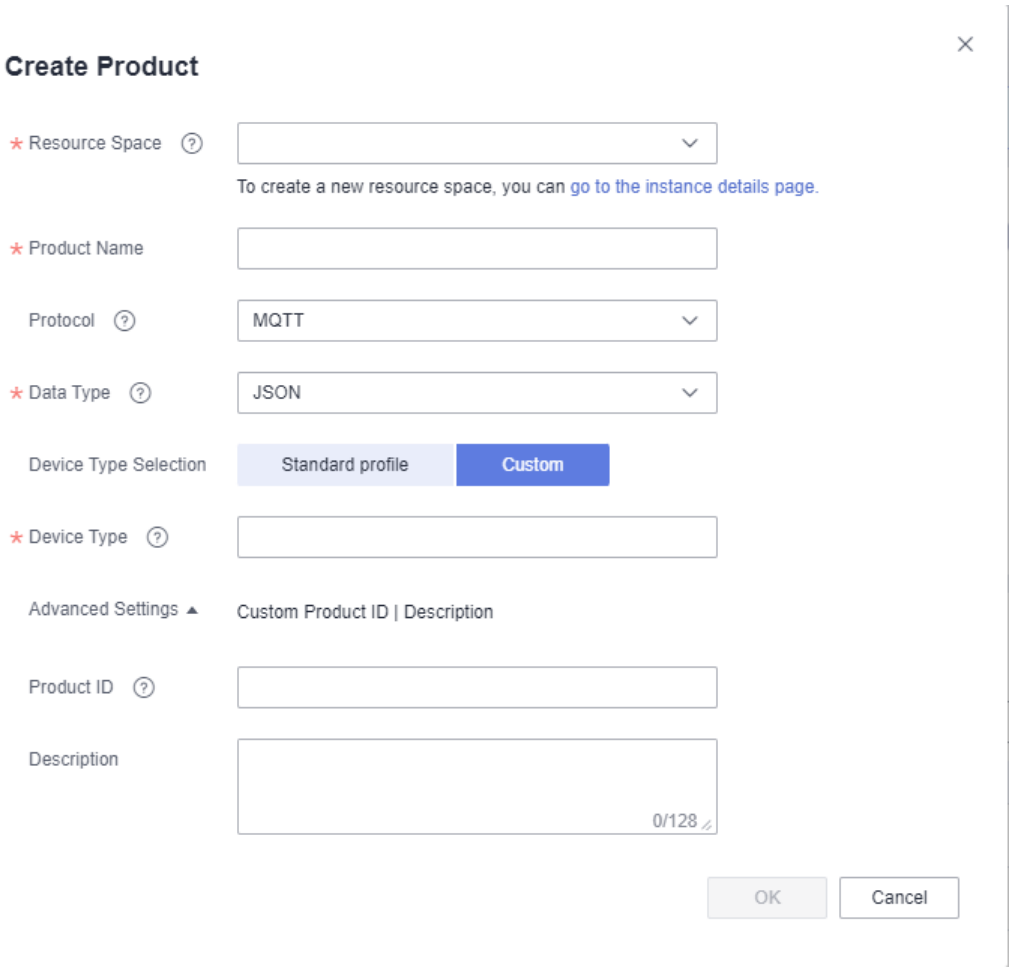
Step 2 Choose **Products** in the navigation pane and click **Create Product** on the left.

Figure 2-7 Creating a product



Step 3 In the displayed dialog box, set parameters based on your requirements.

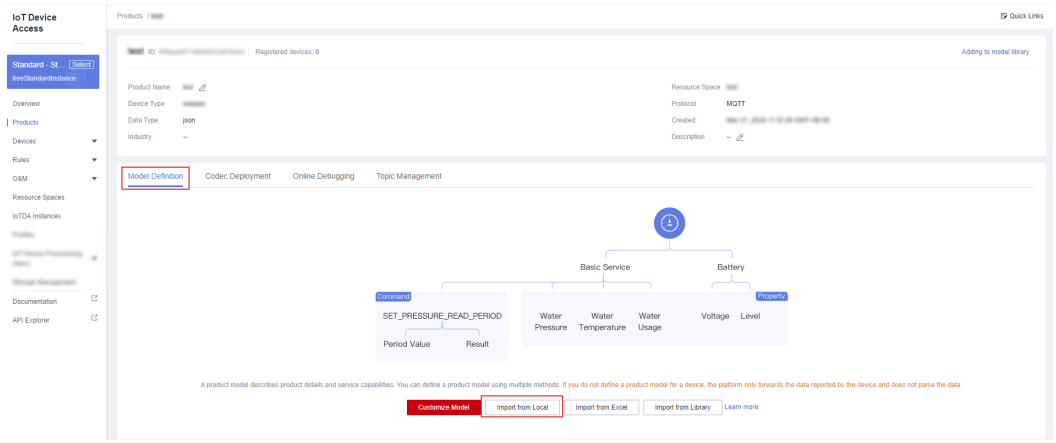
Figure 2-8 Creating an MQTT product



Step 4 Download the **model file**. For details about the development process, see **Developing a Product Model Online**.

Step 5 After the product is created, click the product, and then click **Import from Local** to upload the downloaded model file. The model file does not need to be decompressed, and the package name cannot contain brackets.

Figure 2-9 Uploading an MQTT product model

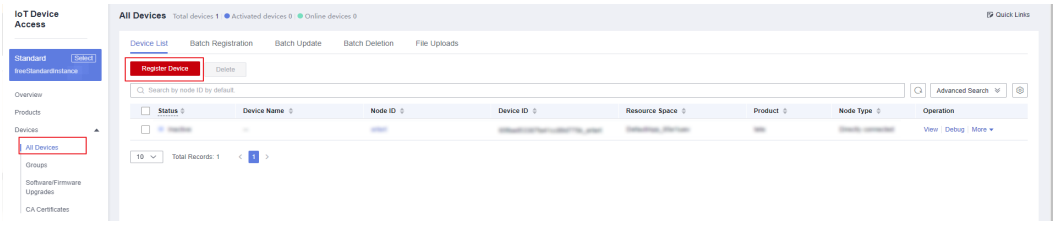


----End

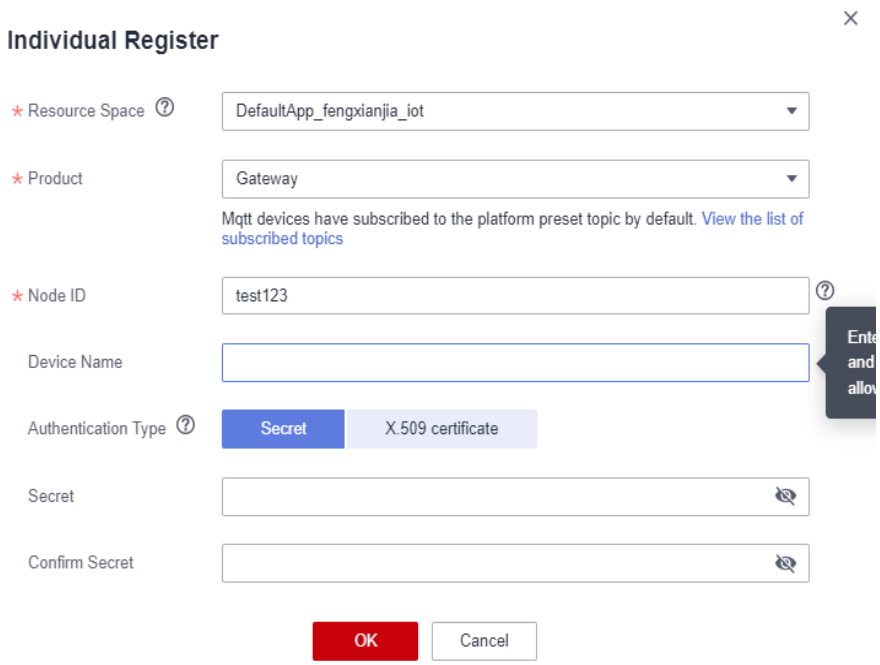
Creating a Device

Step 1 In the navigation pane, choose **Devices** > **All Devices**, and click **Individual Register**.

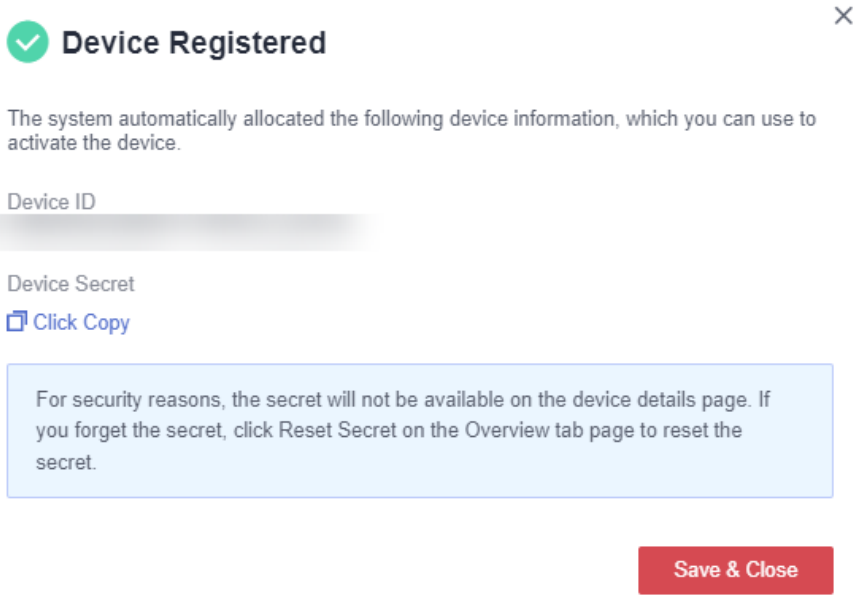
Figure 2-10 Registering a device



Step 2 In the displayed dialog box, configure the parameters by referring to the following figure (select the created product), and click **OK**. If you do not specify **Secret**, a secret will be automatically generated by the platform. In this example, the secret is automatically generated.



Step 3 After the device is created, save the device ID and secret, which will be used for device connection.

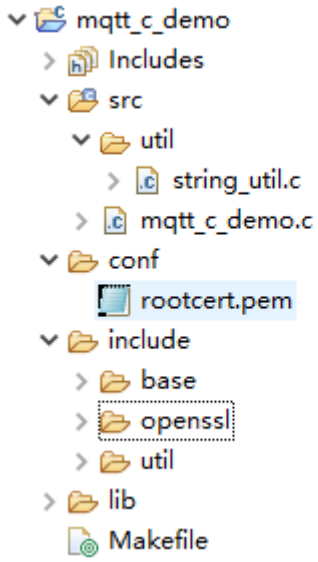


----End

Importing Sample Code

Step 1 Download the sample code quickStart(C).

Step 2 Copy the code to the Linux running environment. The following figure shows the code file hierarchy.



Description of the directories:

- **src**: source code directory
  mqtt_c_demo: core source code of the demo
  util/string_util.c: utility resource file
- **conf**: certificate directory
  rootcert.pem: certificate used by the device to verify the platform identity. It is used for login authentication when the device connects to the platform.
- **include**: header files
  base: dependent Paho header files
  openssl: dependent OpenSSL header files
  util: header files of the dependent tool resources
- **lib**: dependent library file
  libcrypto.so*/libssl.so*: OpenSSL library file
  libpaho-mqtt3as.so*: Paho library file
- **Makefile**: Makefile

----End

Compiling Library Files

- Compiling the OpenSSL library
  a. Download **OpenSSL**, upload it to any directory on the Linux compiler, and run the following command to decompress it:
  ```
  tar -zxvf openssl-1.1.1d.tar.gz
  ```
  b. Generate a **makefile**.
  Run the following command to access the OpenSSL source code directory:
  ```
  cd openssl-1.1.1d
  ```
  Create a directory (for example, **/home/test**) for OpenSSL compilation.
  ```
  mkdir /home/test
  ```


Create a directory for OpenSSL compilation.

```
mkdir /home/test/openssl
```

Create a configuration file directory.

```
mkdir /home/test/openssl/ssl
```

Run the following configuration command:

```
./config shared --prefix=/home/test/openssl --openssldir=/home/test/openssl/ssl
```

In this command, **prefix** is the installation directory, **openssldir** is the configuration file directory, and **shared** is used to generate a dynamic-link library (**.so** library).

If an exception occurs during the compilation, add **no-asm** to the configuration command (indicating that the assembly code is not used).

./config no-asm shared --prefix=/home/test/openssl --openssldir=/home/test/openssl/ssl

```
[root@server-1908071538 test]# cd openssl-1.1.1d
[root@server-1908071538 openssl-1.1.1d]# ./config shared --prefix=/home/test/openssl --openssldir=/home/test/openssl/ssl
```

c. Generate library files.

Run the following command in the OpenSSL source code directory:

```
make depend
```

Run the following command for compilation:

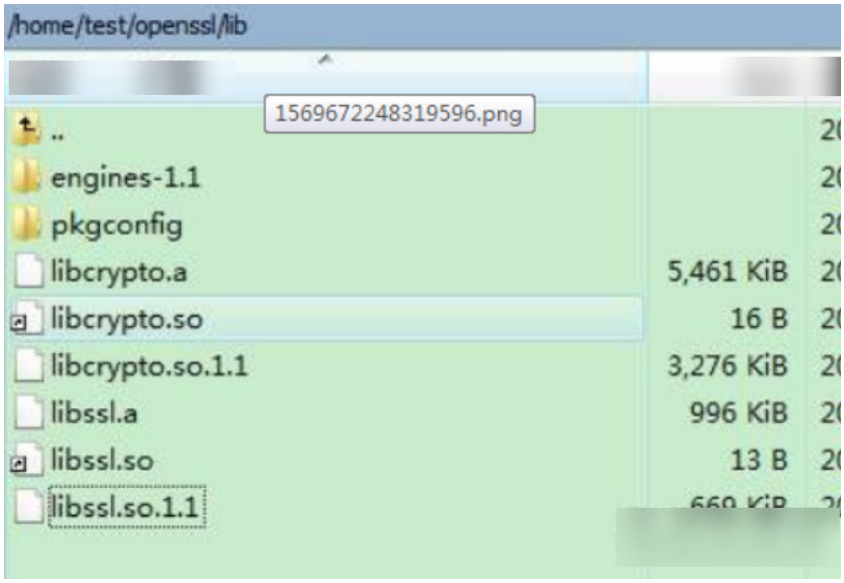
```
make
```

Install OpenSSL.

```
make install
```

Find the **lib** directory in **home/test/openssl** under the OpenSSL installation directory.

The library files **libcrypto.so.1.1**, **libssl.so.1.1**, **libcrypto.so** and **libssl.so** are generated. Copy these files to the **lib** folder of **quickStart(C)** and copy the content in **/home/test/openssl/include/openssl** to **include/openssl** of **quickStart(C)**.



Note: Some compilation tools are 32-bit. If these tools are used on a 64-bit Linux computer, delete **-m64** from the **makefile** before the compilation.

- Compiling the Eclipse Paho library file

a. Download the **paho.mqtt.c source code**.

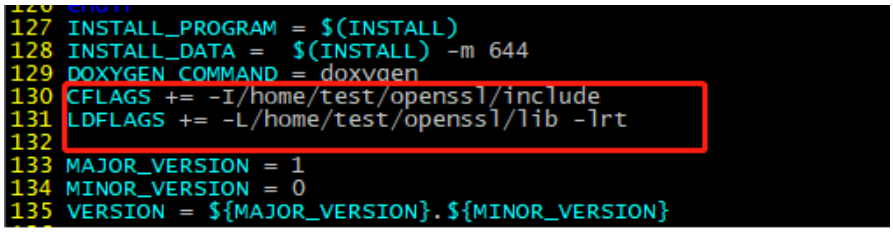
b. Decompress the package and upload it to the Linux compiler.

c. Modify the **makefile**.

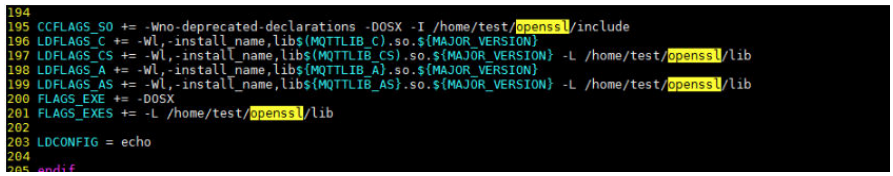
   i. Run the following command to edit the **makefile**:
   ```
   vim Makefile
   ```

   ii. Run the following command to display the number of lines:
   ```
   :set nu
   ```

   iii. Add the following two lines (customized OpenSSL header files and library files) after line 129:
   ```
   CFLAGS += -I/home/test/openssl/include
   LDFLAGS += -L/home/test/openssl/lib -lrt
   ```

   iv. Change the addresses in lines 195, 197, 199, and 201 to the corresponding addresses.

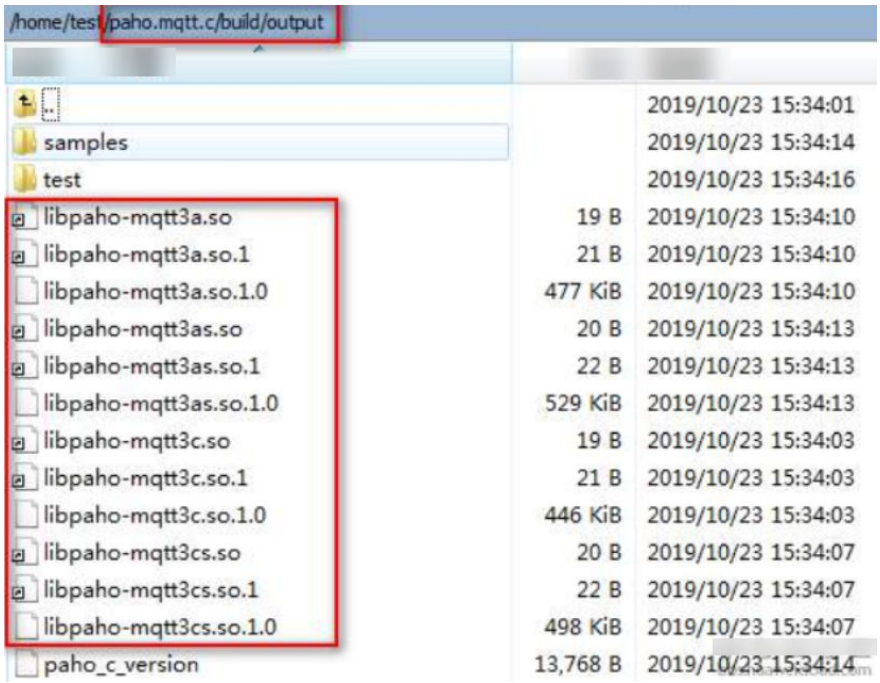
   

d. Start the compilation.

   i. Run the following command:
   ```
   make clean
   ```

   ii. Run the following command:
   ```
   make
   ```

e. After the compilation is complete, you can view the libraries that are compiled in the **build/output** directory.



f. Copy the Paho library file.

Currently, only **libpaho-mqtt3as** is used in the SDK. Copy the **libpaho-mqtt3as.so** and **libpaho-mqtt3as.so.1** files to the **lib** folder of **quickStart(C)**. Go back to the Paho source code directory, and copy **MQTTAsync.h**, **MQTTClient.h**, **MQTTClientPersistence.h**, **MQTTProperties.h**, **MQTTReasonCodes.h**, and **MQTTSubscribeOpts.h** in the **src** directory to the **include/base** directory of **quickStart(C)**.

Establishing a Connection

To connect a device or gateway to the platform, upload the device information to bind the device or gateway to the platform.

Step 1 Configure the parameters. Change the values of **username** and **password** only. For details, see **Obtaining Resources**.

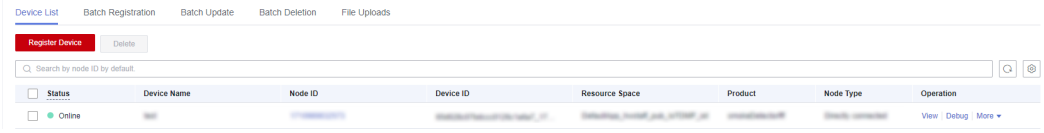
Step 2 Start the connection.

1. Run the **make** command for compilation. Delete **-m64** from the **makefile** in a 32-bit OS.
2. Run **export LD_LIBRARY_PATH=./lib/** to load the library file.
3. Run **./MQTT_Demo.o**.

Step 3 If the connection is successful, the message "connect success" is displayed. The device is also displayed as **Online** on the console.

```
begin to connect the server.
connect success.
```


Figure 2-11 Device online status



----End

Reporting Properties

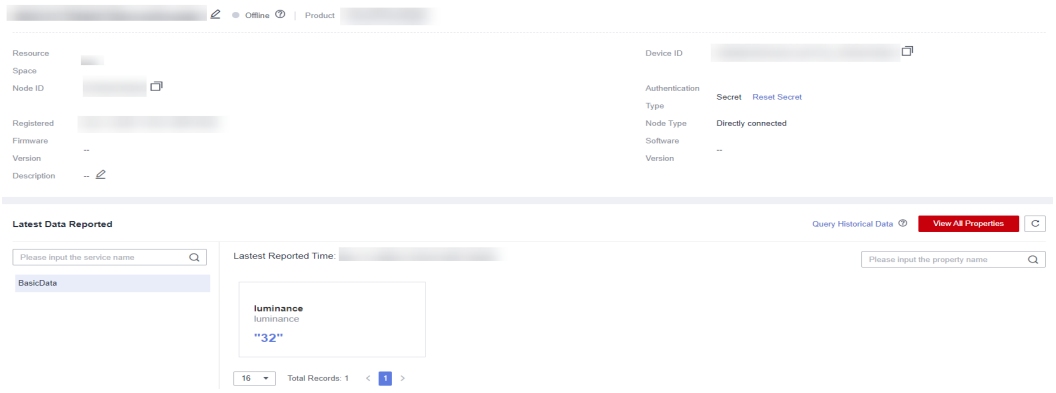
A device reports its properties to IoTDA. The sample code implements scheduled reporting. You can view the data reported by the device in IoTDA. For details, see **Device Reporting Properties**.

```
//publish data
char *payload = "{\"services\":[{\"service_id\":\"BasicData\",\"properties\":{\"luminance\":32},\"eventTime\":NULL}]}";
```

- The message body **payload** is assembled in JSON format, and **service_id** must be the same as that defined in the product model. **properties** indicates a device property.
- **luminance** indicates the street light brightness.
- **eventTime** indicates the UTC time when the device reports data. If this parameter is not specified, the system time is used by default.

If the property reporting is successful, the message "publish success" is displayed in the demo.

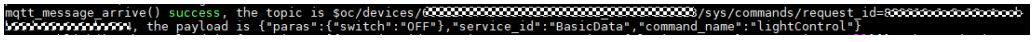
The reported properties are displayed on the device details page.



Receiving a Command

After subscribing to a command topic, you can deliver a synchronous command on the console. For details, see **Synchronous Command Delivery to an Individual MQTT Device**.

If the command delivery is successful, the command received is displayed in the demo:



Obtaining Data Reported by a Device from the Cloud

After the platform receives, an application can receive push messages using AMQP. For details, see **Obtaining Data Reported by a Device from the Cloud**.

Additional Information

For more development guides, see **Using IoT Device SDKs for Access** and **Using MQTT Demos for Access**.

3 Quick Application Access

The IoT platform provides various APIs to reduce the application development difficulty and improve the application development efficiency. This topic uses local debugging (Postman) as examples to describe how to connect an application to IoTDA using HTTPS.

Local Debugging

This section uses Postman to describe how to use IoTDA by calling APIs on the application side.

The procedure is as follows:

Step 1 Enable IoTDA. Visit the **IoTDA** service page, and click **Access Console** to subscribe to the service.

Step 2 Create an MQTT product.

Step 3 Configure the environment. Download and install Postman 7.17.0.

Step 4 Call the service. Use Postman to call the API and check the returned result, status code, and error code.

- **Step 1 Enable IoTDA.**

  Currently, IoTDA is available in AP-Bangkok, AP-Singapore, CN-Hong Kong, and AF-Johannesburg regions.

- **Step 2 Create a product.**

  Create a product on IoTDA before calling APIs.

  a. Access the **IoTDA** service page and click **Access Console**.
  b. Choose **Products** in the navigation pane and click **Create Product** in the upper right corner.
  c. Set the parameters to create a product that uses MQTT, and click **OK**.

Basic Information

Resource Space	The platform automatically allocates the created product to the default resource space. If you want to allocate the product to another resource space, select the resource space from the drop-down list. If a **resource space** does not exist, create one.
Product Name	Customize the product name. The value can contain up to 64 characters. Only letters, digits, and special characters (_?'#().,&%@!-) are allowed.
Protocol	MQTT is recommended.
Data Type	Select **JSON**.
Manufacturer	Customize the manufacturer name. The value can contain up to 32 characters. Only letters, digits, and special characters (_?'#().,&%@!-) are allowed.
Industry	Set this parameter based on the site requirements. If the product model preset on the platform is used, set this parameter based on the industry to which the product model belongs.
Device Type	If a product model preset on the platform is used, the device type is automatically matched and does not need to be manually specified.
Advanced Settings	
Product ID	Set a unique identifier for the product. If this parameter is specified, IoTDA uses the specified product ID. If this parameter is not specified, IoTDA allocates a product ID.
Description	Provide a description for the product. Set this parameter based on the site requirements.

- **Step 3 Configure the environment.**

  Download and install Postman. For details, see **Installing and Configuring Postman**.

- **Step 4 Call the service.**

  After configuring Postman, debug the following APIs when the application simulator connects to IoTDA using HTTPS:

  - **Obtaining the Token for an IAM User**
  - **Listing Projects Accessible to an IAM User**
  - **Creating a Product**
  - **Querying a Product**
  - **Creating a Device**
  - **Querying a Device**

Advanced Experience

After using Postman to connect a simulated application to the platform, you may understand how the application interacts with the platform through open APIs.

To better experience the IoTDA service, develop real-world applications and devices and connect them to the platform. For details, see **Developer Guide**.

