

**KooPhone**

# Billing

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# 1 Overview

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This document describes the billing modes, billing items, and renewal and arrears policies of KooPhone.

- **Billing Modes**

KooPhone provides yearly/monthly and pay-per-use billing modes.

- Yearly/Monthly is a prepaid mode. You need to pay first, and will be billed yearly/monthly for your subscription duration. Ensure that your account balance is sufficient.
- Pay-per-use is a postpaid mode. You use the service first, and will be billed afterwards for your usage duration. The billing starts when an instance is successfully created. For details, see [Overview](#).

- **Billing Items**

KooPhone is billed on your instance specifications, number of instances, and subscription or usage duration. For details about the billing factors and formulas of each billing item, see [Billing Items](#).

For details about the billing examples and the billing of each item, see [Billing Examples](#).

- **Renewals**

After the yearly/monthly subscription expires, KooPhone operations will be affected. To continue using KooPhone, renew your subscription within a specified period. Otherwise, your resources will be automatically released and data may be lost. You can select either manual or auto renewal. For details, see [Overview](#).

- **Bills**

You can choose **Billing > Bills** to check your KooPhone transactions and bills. For details, see [Bills](#).

- **Arrears**

When you use KooPhone, if you have a past due balance on your account, your account will fall into arrears. As a result, KooPhone resources may not run properly, so make sure that your account balance is sufficient. For details, see [Arrears](#).

- **Stopping Billing**

If you no longer need your KooPhone resources, you can unsubscribe from or delete them to avoid continued billing. For details, see [Stopping Billing](#).

- **Cost Management**

When using KooPhone, select suitable instance specifications to avoid resource waste and to reduce costs. For details, see [Cost Management](#).

# 2 Billing Modes

## 2.1 Overview

KooPhone provides yearly/monthly and pay-per-use billing modes.

- Yearly/Monthly is a prepaid mode. You need to pay first, and will be billed yearly/monthly for your subscription duration. This mode is useful for long-term, stable services.
- Pay-per-use is a postpaid mode. You use the service first, and will be billed afterwards for your usage duration. The fees are calculated in seconds and billed by the hour. The billing starts when an instance is successfully created. This billing mode allows you to flexibly adjust your resource usage. You do not need to provision resources in advance, or have excessive or insufficient resources preset. This mode is useful for traffic bursts.

**Table 2-1** compares the two billing modes.

**Table 2-1** Billing modes

Billing Mode	Yearly/Monthly	Pay-per-Use
Payment mode	Prepaid. Billed on your subscription duration.	Postpaid. Billed on your usage duration. The billing starts when an instance is successfully created.
Billing cycle	Billed on your subscription duration.	Calculated in seconds and billed by the hour.
Billing item	Instance specifications, number of instances, and subscription duration.	Instance specifications, number of instances, and usage duration.
Billing for stopped resources	Billed on your subscription duration. Stopping instances has no effect on billing.	Delete cloud phones to stop billing. They are still billed after being stopped only.
Billing mode change	Supported.	Not supported.

Billing Mode	Yearly/Monthly	Pay-per-Use
Specification change	Not supported.	Not supported.
Application scenario	Useful for predictable and long-term usage.	Useful when you want more flexibility and control over compute resource usage.

## 2.2 Yearly/Monthly

If you expect to use resources for a longer period, you can save money by selecting yearly/monthly billing. This section describes the billing rules for yearly/monthly KooPhone resources.

### Application Scenarios

If you want to ensure resource stability over a certain period, yearly/monthly billing is a good choice for the following types of workloads:

- Running for a long time with constant resources: For example, remote collaboration of enterprise customer service and daily office.
- Long-term: For example, government projects and cloud game planning. Yearly/Monthly billing ensures stable resource supply throughout the project.
- Predictable service peaks: For example, promotions and festivals. Resource insufficiency can be avoided by purchasing resources in advance for peak demands.
- High data security: Yearly/Monthly billing ensures continuous resource usage to prevent data security risks caused by an account in arrears.

### Billing Items

KooPhone is billed based on the instance specifications, number of instances, and subscription duration. You are billed for the following items on a yearly/monthly basis.

**Table 2-2** Billing items

Billing Item	Description
Instance specifications	There are professional and enterprise versions. The price varies depending on the instance specifications. <b>NOTE</b> Currently, only the professional version is available.
Number of instances	The fee increases linearly with the number of purchased instances.

Billing Item	Description
Subscription duration	The fee increases linearly with the subscription duration. For example, the fee of a two-month subscription is twice that of a one-month subscription.

## Billing Cycle

A yearly/monthly KooPhone resource is billed by the subscription duration. The billing starts when you activated or renewed the subscription, and ends at 23:59:59 on the expiration date.

For example, if you purchased a cloud phone for two months at 15:50:04 on Feb 08, 2023, the billing cycle was from Feb 08, 2023, 15:50:04 to Apr 08, 2023, 23:59:59.

## Billing Example

You purchased a yearly/monthly cloud phone (professional, 2 vCPUs, 4 GB memory, and 16 GB storage) for one month at 15:50:04 on Feb 08, 2023, and you manually renewed it for another month before it expired. You were billed for:

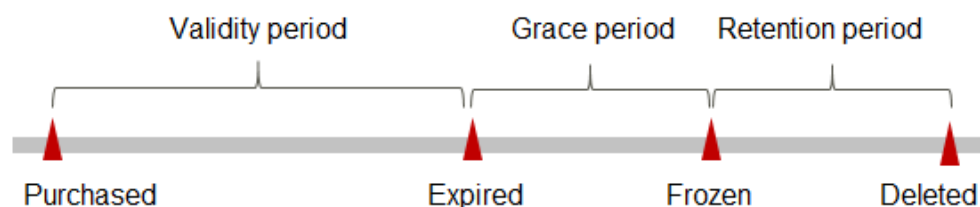
- First billing cycle from Feb 08, 2023, 15:50:04 to Mar 08, 2023, 23:59:59
- Second billing cycle from Mar 09, 2023, 00:00:00 to Apr 08, 2023, 23:59:59

You need to pay for each billing cycle in advance. The billing formula is as follows: Unit price of instance specifications x Subscription duration x Number of purchased resources.

## Impact of Expiration

**Figure 2-1** shows the statuses a yearly/monthly KooPhone resource can have throughout its lifecycle. After a resource is purchased, it enters a valid period and runs normally during this period. If the resource is not renewed after it expires, it first enters a grace period and then a retention period.

**Figure 2-1** Lifecycle of a yearly/monthly resource



### Expiration Alert

Before a yearly/monthly KooPhone resource expires, the system will send you a reminder via email, SMS, or internal message.

- 30, 15, 7, 3, and 1 day before a yearly resource expires
- 15, 7, 3, and 1 day before a monthly resource expires

### Impact of Expiration

If your yearly/monthly KooPhone resource is not renewed after expiration, it enters a grace period and its status becomes **Expired**. You can still view the resource during this period.

If the resource is not renewed after the grace period ends, it enters a retention period and its status becomes **Frozen**. You cannot perform any operations on the resource while it is in the retention period.

If you do not renew your subscription or top up your account after the retention period ends, your data stored in the resource will be deleted and cannot be restored, and the resource will be released.

#### NOTE

For details about renewals, see [Overview](#).

## 2.3 Pay-per-Use

Pay-per-use is postpaid, and useful if you do not want to pay upfront or if you want to avoid a long-term commitment. This section describes the billing rules for pay-per-use KooPhone resources.

### Application Scenarios

Pay-per-use billing is useful for short-term, bursty, or unpredictable workloads that cannot tolerate any interruptions, such as e-commerce flash sales or temporary testing.

### Billing Items

KooPhone is billed based on the instance specifications, number of instances, and subscription duration. You are billed for the following items on a pay-per-use basis.

**Table 2-3** Billing items

Billing Item	Description
Instance specifications	There are professional and enterprise versions. The price varies depending on the instance specifications. <b>NOTE</b> Currently, only the professional version is available.
Number of instances	The fee increases linearly with the number of purchased instances.
Usage duration	Actual duration for using an instance in pay-per-use mode.

## Billing Cycle

A pay-per-use KooPhone resource is calculated in seconds and billed by the hour. Once settlement is complete, a new billing cycle starts. The billing starts when a resource is created and ends when it is deleted.

### NOTE

It takes time to create and enable an instance. The billing starts from the time the instance was successfully created. You can choose **Billing Center > Orders > My Orders** and click **Details** to view the time.

For example, if you purchased a pay-per-use cloud phone resource at 08:45:30 and deleted it at 08:55:30, the billing cycle was from 08:00:00 to 09:00:00 and the fee was generated from 08:45:30 to 08:55:30. You were billed for 600 seconds.

## Billing Example

You purchased a pay-per-use cloud phone resource (professional, 2 vCPUs, 4 GB memory, and 16 GB storage) at 09:59:30 on Apr 18, 2023, and then deleted it at 10:45:46 on the same day. You were billed for:

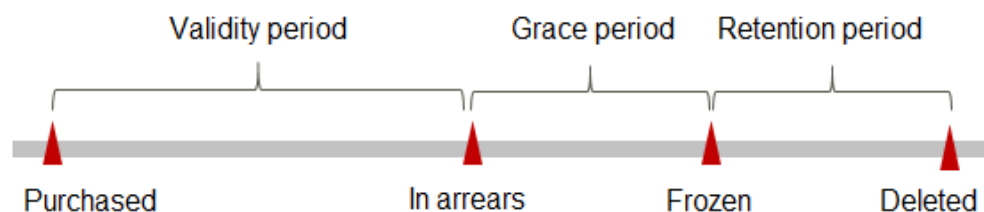
- Usage of 30 seconds from 09:59:30 to 10:00:00
- Usage of 2,746 seconds from 10:00:00 to 10:45:46

The price displayed in **Price** is per hour. Divide this price by 3,600. You can then obtain the per-second price. Total fee = Instance per-second price x Usage duration x Number of purchased resources.

## Impact of Arrears

**Figure 2-2** shows the statuses a pay-per-use KooPhone resource can have throughout its lifecycle. After a resource is purchased, it enters a valid period and runs normally during this period. If your account goes into arrears, the resource enters a grace period and then a retention period.

**Figure 2-2** Lifecycle of a pay-per-use resource



### Arrears Alert

The system will deduct fees for pay-per-use resources at the end of each billing cycle. When your account is in arrears, we will notify the Huawei Cloud account creator by email, SMS, and internal message.

### Impact of Arrears

- If your account balance is insufficient, your account goes into arrears. However, your pay-per-use resources will not be stopped immediately. There will be a grace period. You are still responsible for expenditures generated during the grace period. You can view the charges on the **Billing Center > Overview** page and pay any past due balance as needed.
- If you do not settle your account balance before the grace period ends, the resource enters a retention period and its status becomes **Frozen**. You cannot perform any operations while it is in the retention period.
- If you do not settle your account balance before the retention period ends, your data stored in the resource will be deleted and cannot be restored, and the resource will be released.

 **NOTE**

For details about the grace period and retention period, see [What Is a Grace Period of Huawei Cloud? How Long Is It?](#) and [What Is a Retention Period of Huawei Cloud? How Long Is It?](#)

## Billing for Stopped Resources

Pay-per-use instances are still billed if only stopped.

To stop billing, locate a target instance and choose **More > Delete** in the **Operation** column to delete it.

# 3 Billing Items

## Billing Description

KooPhone is billed on your instance specifications, number of instances, and subscription or usage duration. For details, see [Table 3-1](#).

**Table 3-1** KooPhone billing items

Billing Item	Description	Billing Mode	Fee
Instance specifications	Billing factors: vCPUs and memory. Computing and storage capabilities vary by the number of vCPUs and memory size.	Yearly/ Monthly and pay-per-use	A professional instance is cheaper than an enterprise instance with the same specifications.
Number of instances	Number of purchased instances	Yearly/ Monthly and pay-per-use	The fee increases linearly with the number of purchased instances.
Subscription duration	Purchased duration of an instance in yearly/monthly mode.	Yearly/ Monthly	The fee increases linearly with the subscription duration. For example, the fee of a two-month subscription is twice that of a one-month subscription.
Usage duration	Actual duration for using an instance in pay-per-use mode.	Pay-per-Use	The fee increases linearly with the usage duration.

## Billing Example

You purchased a yearly/monthly cloud phone for one month at 15:09:56 on Feb 08, 2023, and you manually renewed it for another month before it expired. You were billed for:

- First billing cycle from Feb 08, 2023, 15:09:56 to Mar 08, 2023, 23:59:59
- Second billing cycle from Mar 09, 2023, 00:00:00 to Apr 08, 2023, 23:59:59

# 4 Billing Examples

## Billing Scenario

A user purchased a yearly/monthly cloud phone at 00:00:00 on Jun 16, 2023. The specifications were as follows:

- Professional, 4 vCPUs, 8 GB memory, and 64 GB storage

After a period, the user found the current cloud phone specifications no longer met service requirements and unsubscribed from it at 08:58:30 on Jun 28, 2023. Then, the user purchased another yearly/monthly cloud phone with higher storage for one month at 00:00:00 on Jun 29, 2023. The specifications were as follows:

- Professional, 8 vCPUs, 16 GB memory, and 128 GB storage

How much are the fees generated from June to July?

## Billing Analysis

In this example, the billing contains two periods:

1. Yearly/monthly usage from Jun 16, 2023, 00:00:00 to Jun 28, 2023, 08:58:30
2. Yearly/monthly usage from Jun 29, 2023, 00:00:00 to Jul 29, 2023, 23:59:59

### Yearly/Monthly Billing

For the first usage period:

The price of a one-month professional cloud phone with 4 vCPUs, 8 GB memory, and 64 GB storage is \$x USD. The billing duration is 12 days. The fee is  $\$(x/30*12)$  USD.

For the second usage period:

The price of a one-month professional cloud phone with 8 vCPUs, 16 GB memory, and 128 GB storage is \$y USD. The billing duration is 30 days. The fee is \$y USD.

From June to July, the total fee is  $\$(x/30*12 + y)$  USD. (The calculation is for reference only. The actual amount is displayed in the bill and expenditure details.)

# 5 Billing Mode Change

## 5.1 Billing Mode Change Overview

You can change the billing mode if it no longer meets your needs. [Table 5-1](#) lists the billing modes that can be changed for KooPhone.

**Table 5-1** KooPhone billing modes

Billing Mode	Specifications	Billing Mode Change Description	Related Document
Pay-per-use	Instance specifications	The billing mode cannot be changed.	-
Yearly/ Monthly	Instance specifications	<ul style="list-style-type: none"><li>Change to pay-per-use billing upon expiration: After a yearly/monthly resource expires, the billing mode can be changed to pay-per-use billing.</li><li>Change to pay-per-use billing immediately: Even if a yearly/monthly resource has not expired, the billing mode can be changed to pay-per-use billing immediately.</li></ul>	<a href="#">Changing Yearly/Monthly Billing to Pay-per-Use Billing</a>

## 5.2 Changing Yearly/Monthly Billing to Pay-per-Use Billing

After creating a yearly/monthly instance, you can switch to pay-per-use billing to reclaim some costs and use the instance more flexibly.

### Changing Yearly/Monthly Billing to Pay-per-Use Billing Immediately

Once the change order is complete, the remaining fees for the current subscription term are refunded, and pay-per-use billing takes effect immediately.

- Step 1** Log in to the **KooPhone** console. The KooPhone overview page is displayed.
- Step 2** In the navigation pane, choose **UNI Cloud Terminal > Instance Management**.
- Step 3** In the instance list, select an instance whose billing mode is **Yearly / Monthly** and choose **More > Change of billing mode**.
- Step 4** On the **Change of billing mode** page, select **Annual/monthly package immediately converted to on-demand** for **entry-into-force time**.
- Step 5** Confirm the information and click **OK**.

----End

### Changing Yearly/Monthly Billing to Pay-per-Use Billing upon Expiration

In this scenario, after the yearly/monthly subscription expires, instances will be billed on the pay-per-use basis.

- Step 1** Log in to the **KooPhone** console. The KooPhone overview page is displayed.
- Step 2** In the navigation pane, choose **UNI Cloud Terminal > Instance Management**.
- Step 3** In the instance list, select an instance whose billing mode is **Yearly / Monthly** and choose **More > Change of billing mode**.
- Step 4** On the **Change of billing mode** page, select **Annual/monthly subscription expires and can be converted to on-demand** for **entry-into-force time**.
- Step 5** Confirm the information and click **OK**.

----End

# 6 Renewals

## 6.1 Overview

### Introduction

Yearly/Monthly cloud phones cannot run after their subscription expires. If a yearly/monthly resource is about to expire but you want to continue using it, renew the subscription within a specified period. Otherwise, resources will be automatically released, and data will be lost and cannot be restored.

Only yearly/monthly cloud phone subscriptions can be renewed. If you use pay-per-use cloud phones, just ensure that your account has a sufficient balance.

If you renew the cloud phone before it expires, resources will be retained and you can continue using the cloud phone. For details about cloud phone statuses after they have expired and the associated impacts, see [Impact of Expiration](#).

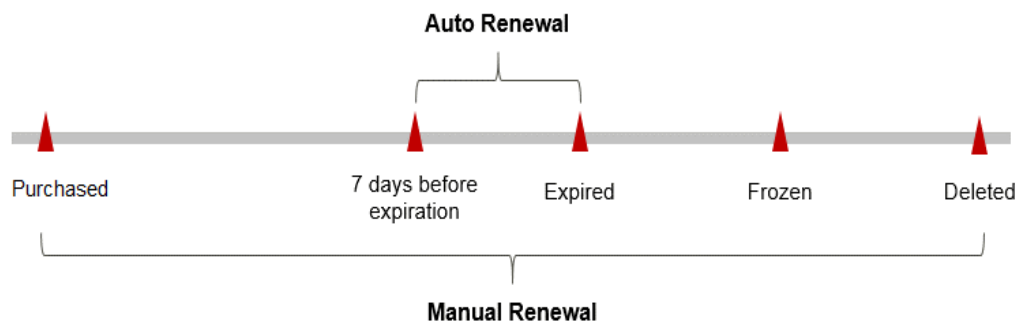
### Renewal Functions

[Table 6-1](#) describes how to renew your yearly/monthly cloud phones.

**Table 6-1** Renewal functions

Function	Description
<a href="#">Manual Renewal</a>	You can renew a yearly/monthly cloud phone at any time on the KooPhone console before it is automatically deleted.
<a href="#">Auto-Renewal</a>	You can enable auto-renewal for a cloud phone. This prevents resources from being deleted in case you forget to renew a subscription.

You can select a method to renew a yearly/monthly cloud phone based on the phase it is currently in. For details, see [Figure 6-1](#).

**Figure 6-1** Cloud phone lifecycle

- A cloud phone is in the **Running** state after it is provisioned.
- When a subscription expires, the status will change from **Running** to **Expired**.
- If an expired cloud phone is not renewed, it enters a grace period. If it is not renewed before the grace period ends, the cloud phone will be frozen and enter a retention period.
- If you do not renew the subscription before the retention period ends, your resources will be automatically deleted.


**NOTE**

For details about the grace period and retention period, see [What Is a Grace Period of Huawei Cloud? How Long Is It?](#) and [What Is a Retention Period of Huawei Cloud? How Long Is It?](#)

## 6.2 Manual Renewal

### Renewing a Subscription on the Console

**Step 1** Log in to the console.

**Step 2** Click  in the left navigation tree and choose **MacroVerse aPaaS > KooPhone**.

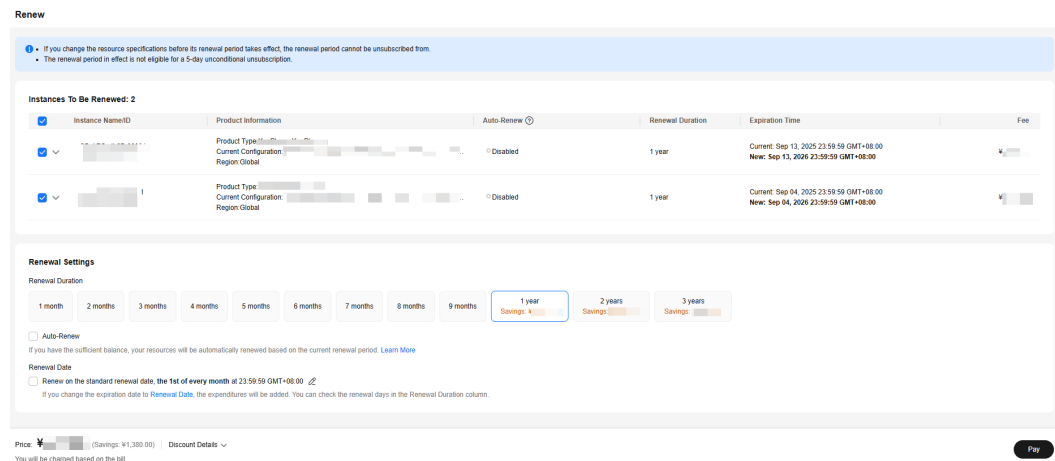
**Step 3** On the **Instance Management** page, renew an instance in either of the following methods:

- Individual renewal: Choose **More > Renew** in the **Operation** column of the desired instance.
- Batch renewal: Select desired instances and click **Renew** in the upper left corner.

**Step 4** In the displayed dialog box, click **OK**. The **Renew** page is displayed.

**Step 5** Select a renewal duration and determine whether to select **Renew on the standard renewal date**. Confirm the price and click **Pay**.

Figure 6-2 Confirming renewal



**Step 6** Select a payment method and make your payment. Once the order is paid, the renewal is complete.

----End

## Renewing a Subscription in Billing Center

**Step 1** Log in to the console.

**Step 2** On the top navigation bar, choose **Billing > Renewal**. The **Renewals** page is displayed.

**Step 3** Set the search criteria.

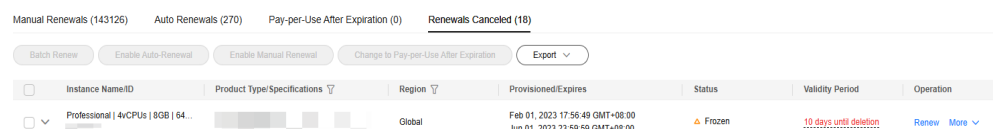
On the **Manual Renewals**, **Auto Renewals**, **Pay-per-Use After Expiration**, and **Renewals Canceled** tabs, you can view the resources to be renewed.

You can move all resources that need to be manually renewed to the **Manual Renewals** tab. For details, see [Enabling Manual Renewal](#).

**Step 4** Manually renew resources.

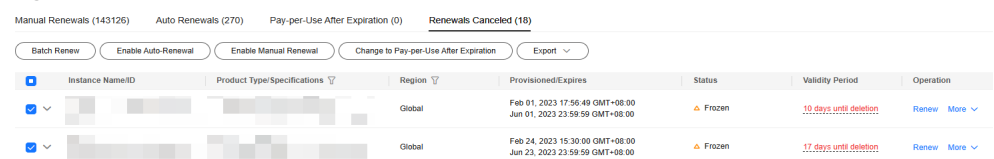
- Individual renewal: Click **Renew** in the **Operation** column of the desired resource.

Figure 6-3 Individual renewal



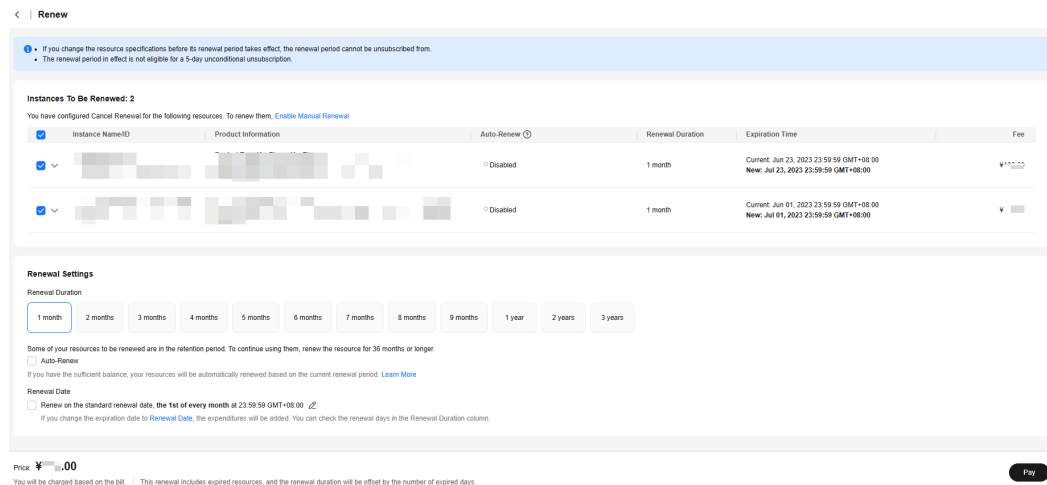
- Batch renewal: Select the desired resources and click **Batch Renew** in the upper left corner.

Figure 6-4 Batch renewal



**Step 5** Select a renewal duration and determine whether to select **Renew on the standard renewal date**. Confirm the price and click **Pay**.

**Figure 6-5** Confirming renewal



**Step 6** Select a payment method and make your payment. Once the order is paid, the renewal is complete.

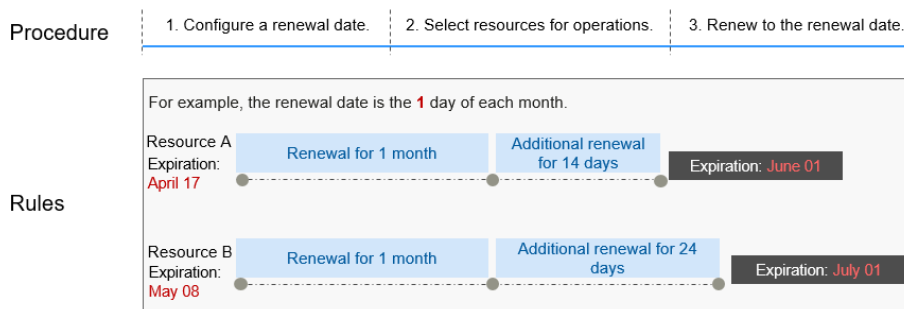
----End

## Setting the Same Renewal Day for Yearly/Monthly Resources

If you have multiple instances with different expiration dates, you can set a fixed date to facilitate routine management and renewal.

In **Figure 6-6**, a user sets the same renewal day for two resources that will expire on different dates.

**Figure 6-6** Setting the same renewal day for resources with different expiration dates



For details, see [Setting a Renewal Date](#).

## 6.3 Auto-Renewal

Auto-renewal can prevent cloud phones from being automatically deleted if you forget to manually renew them. The auto-renewal rules are as follows:

- The first auto-renewal date is determined based on the cloud phone expiration date and the billing cycle.
- The auto-renewal duration can be customized.
  - Monthly subscriptions are renewed each month. (If the subscription duration is three months, the subscription will be automatically renewed for one month before it expires.)
  - Yearly subscriptions are renewed each year. (If the subscription duration is two years, the subscription will be automatically renewed for one year before it expires.)
- You can enable auto-renewal anytime before a cloud phone expires. By default, the system will make the first attempt to charge your account for the renewal at 00:03:00, seven days before the expiration date. If this attempt fails, it will make another attempt at 00:03:00 every day until the subscription is renewed or expires.
- After auto-renewal is enabled, you can still renew the cloud phone manually. After a manual renewal is complete, auto-renewal is still valid, and the renewal expenditure will be deducted from your account seven days before the new expiration date.
- By default, the renewal expenditure is deducted from your account seven days before the new expiration date. You can change this auto-renew payment date as required.

For more information about auto-renewal rules, see [Auto-Renewal Rules](#).

### Prerequisites

The yearly/monthly cloud phone has not expired.

### Enabling Auto-Renewal During Purchase

You can enable auto-renewal on the purchase page, as shown in [Figure 6-7](#).

**Figure 6-7** Enabling auto-renewal



### Enabling Auto-Renewal on the Renewals Page

**Step 1** Log in to the console.

**Step 2** On the top navigation bar, choose **Billing** > **Renewal**. The **Renewals** page is displayed.

**Step 3** Set the search criteria.

- You can view the resources for which auto-renewal has been enabled on the **Auto Renewals** page.
- You can enable auto-renewal for resources on the **Manual Renewals**, **Pay-per-Use After Expiration**, and **Renewals Canceled** tabs.

**Step 4** Enable auto-renewal for yearly/monthly resources.

- Enabling auto-renewal for a single resource: Select the cloud phone for which you want to enable auto-renewal and click **Enable Auto-Renewal** in the **Operation** column.
- Enabling auto-renewal for multiple resources at a time: Select the cloud phones for which you want to enable auto-renewal and click **Enable Auto-Renewal** above the list.

**Step 5** Select a renewal period, specify the auto-renewal times, and click **OK**.

----End

# 7 Bills

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You can view service usage and billing details on the **Billing > Bills** page.

## Bill Reporting Period

After yearly/monthly resources are paid, a bill is reported to the billing system for settlement.

Pay-per-use resources are billed by the hour. For example, fees generated from 08:00:00 to 09:00:00 are deducted at around 10:00:00. On the **Billing Center > Billing > Transactions and Detailed Bills > Transaction Bills** page, **Expenditure Time** lists the usage duration of your pay-per-use resources.

### NOTE

Pay-per-use resources can be settled by hour, day, or month based on usage type. For details, see [Bill Run for Pay-per-Use Resources](#).

# 8 Arrears

When you use KooPhone, if you have a past due balance on your account, your account will fall into arrears.

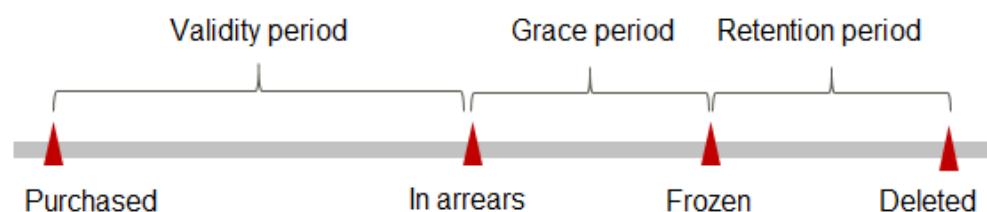
## Arrears Reason

In pay-per-use mode, your account balance is insufficient.

## Impact of Arrears

- Yearly/Monthly  
This is a pre-paid billing mode, so you can continue using yearly/monthly KooPhone resources even if your account is in arrears. However, you will not be able to perform fee-generating operations, such as renewing an order.
- Pay-per-Use  
If your account balance is insufficient, your account goes into arrears. However, your pay-per-use resources will not be stopped immediately. There will be a grace period before that occurs. You are still responsible for expenditures generated during the grace period. You can view the charges on the **Billing Center > Overview** page and pay any past due balance as needed. If you do not settle your account balance before the grace period ends, the resource enters a retention period and its status becomes **Frozen**. You cannot perform any operations while it is in the retention period. If you do not settle your account balance before the retention period ends, your data stored in the resource will be deleted and cannot be restored, and the resource will be released.

**Figure 8-1** Lifecycle of a pay-per-use resource



 NOTE

For details about the grace period and retention period, see [What Is a Grace Period of Huawei Cloud? How Long Is It?](#) and [What Is a Retention Period of Huawei Cloud? How Long Is It?](#)

## Avoiding and Handling Arrears

Top up your account in time. For details, see [Topping Up an Account](#).

Configure the **Balance Alert** function on the **Billing Center > Overview** page. When your balance drops below the threshold, the system automatically notifies you.

# 9 Stopping Billing

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## Yearly/Monthly

You pay a one-off fee for a yearly/monthly cloud phone upon purchase. Billing automatically stops when the subscription expires.

If you no longer need a resource, but the subscription has not yet expired, you can unsubscribe from it. Huawei Cloud may issue you a refund, depending on what coupons were used for the purchase. For details about unsubscription rules, see [Unsubscription Rules](#).

## Pay-per-Use

If a pay-per-use cloud phone is no longer needed, you can delete it to stop billing. Cloud phones are still billed if only stopped. Therefore, you need to delete them to avoid further fees.

# 10 Cost Management

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## Cost Optimization

KooPhone provides basic, professional, and enterprise versions. Each version contains instances of different specifications and has different prices. Compared with the basic version, the professional version shares cloud phones and has short queuing time. In addition to the professional edition, the enterprise edition provides exclusive resources and a resource operations platform for resource operations and reuse. Therefore, under the same specifications, the list price of an enterprise cloud phone is higher than that of a professional cloud phone, and the list price of a professional cloud phone is higher than that of a basic cloud phone.

You can select a suitable version and specifications based on your service scenario:

- If you do not have high requirements on application and data security control, a professional cloud phone is recommended.
- If you use a cloud phone to run regular mobile office apps, 2 vCPUs and 4 GB memory are recommended.
- If you use a cloud phone to play games or run entertainment apps featuring videos, 4 vCPUs and 8 GB memory recommended.
- Select the storage size as needed.

# 11 Billing FAQ

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## 11.1 What Are the KooPhone Billing Modes?

KooPhone provides yearly/monthly and pay-per-use billing modes.

- Yearly/Monthly: You can purchase a yearly/monthly subscription.
- Pay-per-use: Billing is calculated in seconds. You can create or delete an instance at any time.

## 11.2 What Are the Differences Between Yearly/Monthly and Pay-per-Use Billing?

### Yearly/Monthly

Yearly/Monthly is a prepaid billing mode and is cost-effective for predictable and long-term usage.

Yearly/Monthly billing mode description:

A yearly/monthly cloud phone cannot be deleted after being purchased. If a cloud phone is no longer needed, unsubscribe from it by choosing **More > Unsubscribe** in the **Operation** column on the **Instance Management** page.

### Pay-per-Use

Pay-per-use is a postpaid billing mode. You can create or delete a cloud phone at any time and will be billed in seconds. The system will generate a bill every hour based on your usage duration and deduct fees from your account balance.

Pay-per-use billing mode description:

A pay-per-use cloud phone cannot be renewed or unsubscribed from after being purchased. If a cloud phone is no longer needed, delete it by choosing **More > Delete** in the **Operation** column on the **Instance Management** page.

## 11.3 How Do I Pay for a Cloud Phone?

You can top up your Huawei Cloud account via online payment or bank transfer. For details, see [Topping Up an Account](#).

- Yearly/Monthly is a prepaid mode. You will be billed yearly/monthly for your subscription duration.
- Pay-per-use is a postpaid mode. You will be billed for your usage duration.