CEC 2.5.0.0.0

Agent Integration-OpenEye H5 Softphone Interface Integration

 Issue
 01

 Date
 2024-03-01





Copyright © Huawei Technologies Co., Ltd. 2024. All rights reserved.

No part of this document may be reproduced or transmitted in any form or by any means without prior written consent of Huawei Technologies Co., Ltd.

Trademarks and Permissions

NUAWEI and other Huawei trademarks are trademarks of Huawei Technologies Co., Ltd. All other trademarks and trade names mentioned in this document are the property of their respective holders.

Notice

The purchased products, services and features are stipulated by the contract made between Huawei and the customer. All or part of the products, services and features described in this document may not be within the purchase scope or the usage scope. Unless otherwise specified in the contract, all statements, information, and recommendations in this document are provided "AS IS" without warranties, guarantees or representations of any kind, either express or implied.

The information in this document is subject to change without notice. Every effort has been made in the preparation of this document to ensure accuracy of the contents, but all statements, information, and recommendations in this document do not constitute a warranty of any kind, express or implied.

Huawei Technologies Co., Ltd.

- Address: Huawei Industrial Base Bantian, Longgang Shenzhen 518129 People's Republic of China Website: https://www.huawei.com
- Email: <u>support@huawei.com</u>

Security Declaration

Vulnerability

Huawei's regulations on product vulnerability management are subject to the *Vul. Response Process.* For details about this process, visit the following web page:

https://www.huawei.com/en/psirt/vul-response-process

For vulnerability information, enterprise customers can visit the following web page: <u>https://securitybulletin.huawei.com/enterprise/en/security-advisory</u>

Contents

1 Change History	1
2 OpenEye H5 Softphone Interface Overview	2
3 OpenEye Installation Guide	4
3.1 Obtaining the Installation Package	4
3.2 Performing Installation	4
3.3 Verification	7
4 Development Guide to H5 Softphone Integration on the Agent Side	12
4.1 Overall Process	12
4.2 Sample Codes	14
4.3 Performing Initialization	14
4.4 Registering an Account	16
4.5 Answering a Call	18
4.6 Making a Call	18
4.7 Ending a call	19
4.8 Deactivating an Account	20
5 Voice Call Interfaces	21
5.1 Initialization	21
5.1.1 OpenEye_SDK (Creating and Initializing an Object)	21
5.1.2 config (Configuration)	24
5.2 Account Registration and Deactivation	
5.2.1 register (Registration)	31
5.2.2 deRegister (Deactivation)	
5.2.3 Events	
5.2.3.1 onRegStatusUpdate (Reporting the Registration Status)	
5.3 Voice and Video Calls	
5.3.1 setBasicCallEvent (Setting Basic Call Events)	
5.3.2 acceptCall (Answering a Call)	
5.3.3 EVENTS	
5.3.3.1 OnCallincoming (Inbound Call Event)	
5.3.3.2 OriCallOutgoing (Outbound Call Event)	
5.5.5.5 OTCALKINGBACK (KINGDACK EVENL)	

5.3.3.5 onCallEnded (Call End Event)	44
5.3.3.6 onCallEndedFailed (Call End Failure Event)	45
5.3.3.7 onCallRtpCreated (RTP Channel Establishment Event)	
6 Voice and Video Call Interface Extension	48
6.1 Voice and Video Calls	
6.1.1 startCall (Initiating a Call)	48
6.1.2 endCall (Ending a Call)	50
6.1.3 operateMic (Muting the Microphone)	52
6.1.4 DTMF (Two-Stage Dialing)	
6.1.5 Screenshot (Screenshot)	55
6.1.6 catchVideo (Screen Recording)	57
6.1.7 setAnswerWay (Setting the Answering Mode)	59
6.2 Device Management	60
6.2.1 getMediaDevices (Obtaining the Device List)	61
6.2.2 setMicIndex (Setting the Microphone)	63
6.2.3 mediaGetMicIndex (Querying the Microphone in Use)	65
6.2.4 setSpeakIndex (Setting the Speaker)	67
6.2.5 mediaGetSpeakIndex (Querying the Speaker in Use)	69
6.2.6 setMicVol (Setting the Microphone Volume)	
6.2.7 getMicVol (Querying the Current Microphone Volume)	
6.2.8 setSpkVol (Setting the Speaker Volume)	74
6.2.9 getSpkVol (Querying the Current Speaker Volume)	76
6.2.10 setVideoWindowParam (Setting the Position, Width, and Height of the Video Window)	
6.2.11 setVideoLayoutMode (Setting the Video Window Layout Mode)	80
6.2.12 setVideoDisplayMode (Setting the Image Cropping Mode in the Video Window)	81
6.2.13 openCamera (Turning on the Camera)	
6.2.14 closeCamera (Turning off the Camera)	85
6.3 Screen Sharing	86
6.3.1 Obtaining the List of Shareable Applications	
6.3.2 Setting the Information About the Applications to Be Shared	88
6.3.3 Starting Sharing	
6.3.4 Stopping Sharing	92
6.3.5 Enabling the Sharing Function	93
6.4 Screenshot	
6.4.1 Returning a Screenshot Path	95
6.4.2 Returning the Base64 Code of a Screenshot	97
6.5 Screen Recording	98
6.5.1 Starting and Stopping Screen Recording	99
6.5.2 Starting and Stopping Screen Recording (Periodically Returning Base64 Codes)	101
7 Error Codes	104

Change History

Date	lssue	Description
2021-03-08	03	Updated some interfaces.
2020-07-09	02	Added screen sharing-related interfaces.
2019-12-02	01	This issue is the first official release.

2 OpenEye H5 Softphone Interface Overview

The OpenEye H5 softphone supports most functions of the OpenEye on web pages. The H5 softphone can run only after the OpenEye is installed. The software and hardware requirements of the H5 softphone are the same as those of the OpenEye.

The OpenEye H5 softphone API is a JavaScript interface based on HTML5 (H5) and can be used to control the voice and video call components of the OpenEye client.

The H5 softphone interface is implemented based on the internal component of Huawei OpenEye. Before the browser integrates the H5 JavaScript interface, you need to install the OpenEye client software on the local PC. For details, see **3 OpenEye Installation Guide**.



3 OpenEye Installation Guide

3.1 Obtaining the Installation Package3.2 Performing Installation3.3 Verification

3.1 Obtaining the Installation Package

Obtain the **AICC**_***_**OpenEye.zip** package from the AICC support website(Contact O&M personnel to obtain the website.).

After obtaining the software package, you must verify the integrity of the package. For details, see "Installation and Commissioning > Installation Guide." Only verified software packages can be deployed.

Table 3-1	OpenEye	installation	package	description
-----------	---------	--------------	---------	-------------

Name	Description
AICC_***_OpenE ye.zip	OpenEye desktop installation package

3.2 Performing Installation

Step 1 Decompress **AICC**_***_**OpenEye.zip** and double-click **OpenEyeSetup.exe**.

Figure 3-1 Selecting an installation language

Installer	Language X
Please select the language of the insta	
	Simplified Chinese
	OK Cancel

Step 2 Click OK.

	Figure 3-2 Installation wizard
	<image/>
	Next > Cancel
Step 3	Click Next.
	Figure 3-3 Selecting the destination folder
	S OpenEye Desktop Setup
	Default Installation Path Default path of the folder where the OpenEye Desktop is installed.
	Setup will install OpenEye Desktop in the following folder. Click Install to start the installation.
	Destination Folder C:\Program Files (x86)\Huawei\OpenEye Desktop Browse
	Space required: 171.1 MB Space available: 76.3 GB
	Software Install System
	< Back Install Cancel

Step 4 Click **Install**. After the installation is complete, the following page is displayed.

🔗 OpenEye Desktop Setup	- 🗆 ×
	Completing OpenEye Desktop Setup
	OpenEye Desktop has been installed on your computer.
	Click Finish to close Setup.
	⊠ Run OpenEye Desktop
	< Back Finish Cancel

Figure 3-4 Installation result

Step 5 Click **Finish**. In the OS startup items, add the installation information.



Figure 3-5 Software installation information

----End

3.3 Verification

Prerequisites

The OpenEye has been installed based on **3 OpenEye Installation Guide** and is running properly.

The WebDemo has been obtained from R&D engineers. The download URL is https://bbs.huaweicloud.com/forum/thread-132809-1-1.html.

You have run the command for starting the OpenEye through a command line or JS script (that is, start the OpenEye without opening the OpenEye GUI).

- To start the OpenEye through a command line, run the following command in the program directory: ClientApp.exe -mode 2
- To start the OpenEye through a web page integration JS script, run the following command: window.location.href='OpenEyeWebApiShell://-mode,2/';

Procedure

Step 1 Use the text editor to open the **param.js** file in **WebDemo**\ in the **webdemo** package, as shown in the following figure.

Figure 3-6 param.js

```
var userPhoneNumber;
                            //User Number
                            //Current Call Type
 var tupCurrentCallType;
 var tupCurrentCallId = ""; //Current callId
 var tupMetuFlag;
 var tupPlayHandle = -1; //Play Handle
⊒var OpenEyeConfig = {
     sipIp: "127.0.0.1"
     sipPort: 5060,
     domain: "example.com",
     localPort: 5060,
     user agent: "Huawei OpenEye Desktop For Web"
 };
 var GlobalSipIp = OpenEyeConfig.sipIp;
 var GlobalSipPort = OpenEyeConfig.sipPort;
 var EnablePoolMode = false;
war OpenEyePoolModeConfig = {
     sipIp1: "10.93.190.70",
     sipPort1: 5060,
     sipIp2: "10.22.108.41",
     sipPort2: 5060,
     sipIp3: "10.137.2.170",
     sipPort3: 5060.
```

Step 2 Modify the configuration information in **Table 3-2** and save the modification. If the pool mode is used, set **EnablePoolMode** to **true**.

Fable 3-2 Configuratior	n information	to be modified
-------------------------	---------------	----------------

Paramete r	Description
siplp	Signaling IP address of the UAP.
sipPort	Port number of the SIP server. The default value is 5060 .
sipIp1~sip Ip4	Signaling IP address of the UAP on the pool network.
sipPort1~ sipPort4	Port number of the SIP server on the pool network. The default value is 5060 .

Step 3 Use the Google Chrome to open the **WebDemo/index.html** file. The page shown in the following figure is displayed. Click **SetParam** to perform basic configuration.

Figure 3-7 index.html

۲ ۲	/er:20210308 Login			_
	OpenEye SDK is not running:	launch OpenEye SDK		
	Enable Pool Network:	OFF	Enable Anonymous Call: OFF	
	PhoneNumber:	88880011	Password:	
	Init Status:		SetParam Register deRegister UnInitOpeneye refresh	

Step 4 Set **PhoneNumber** and click **Register**. After the registration is successful, the page shown in the following figure is displayed.

Figure 3-8 Registration result

Ver:20210308			
Login			
Enable Pool networkin	ig: OFF	Enable anonymous calling:	
PhoneNumber:	88880011	Password:	
url:] tenantSpaceId: loginAccount: token:	
Init Status:	Success	SetParam Register RegisterEx deRegister UnInitOpeneye refresh	
Media Devices			
Device Type:	0-Mic 🗸		
Device List:	0_e2eSoft VCam 🗸	setMicIndex	
mediaGetMicIndex	Current Used :		
mediaGetSpeakIndex	Current Used :		
	getMicVol setMicVol		
	getSpkVol setSpkVol		
Voice Control			
Status: login successfu	ıl		
CallInformation:			
IsAutoAnswer:			
Video screen position 480*360):	(the upper left corner of	the screen is the origin of the coordinates, and the control UI is not visible when the window size is less than	
X:0 Y:0 As	pect ratio:		
Window width: 800	Window height: 380	selParam	
Video screen arranger	nent mode: 💿 Picture in	Picture OSide by side	
Video cropping mode	Video cropping mode: Fill mode(The picture range is the largest but there are black borders) Crop mode(Full screen but cropped)		
acceptCall switchToAudi	o endCall Mute UnMute		
PhoneNumber:			
startVoiceCall startVideo	Call dtmf		_
Camera switch:			
Desktop sharing switc	h:		
Audio switch to video:			
Confirm Reject			
ScreenShot StartVideoC	atch StopVideoCatch		

Step 5 In the **Voice Control** area, set **Phone Number** to the number of another phone that has been registered with the USM (that is, the registered softphone number, for example, **444002**), and click **startVoiceCall**, as shown in the following figure.

Ver:20210308	
Login	
Enable Pool networking: OFF Enable and	nymous calling: OFF
PhoneNumber: 88880011 Password:	
url: tenantSpac	eld: loginAccount: token:
Init Status: Success SetParam	Register RegisterEx CeRegister UnInitOpeneye refresh
-Media Devices	
Device Type: 0-Mic 🗸	
Device List: 0_e2eSoft VCam v set	VicIndex
mediaGetMicIndex Current Used :	
mediaGetSpeakIndex Current Used :	
getMicVol setMicVol	
getSpkVol setSpkVol	
Voice Control	
Status: login successful	
Callinformation:	
IsAutoAnswer:	
Video screen position (the upper left corner of the screen is 480*360):	the origin of the coordinates, and the control UI is not visible when the window size is less than
X:0 Y:0 Aspect ratio: 16:9 4:3	
Window width: 800 Window height: 380 setParam	
Video screen arrangement mode: Picture in Picture Sid	de by side
Video cropping mode: Fill mode(The picture range is the	largest but there are black borders) OCrop mode(Full screen but cropped)
acceptCall switchToAudio endCall Mute UnMute	
PhoneNumber:	
startVoiceCall startVideoCall dtmf	
Camera switch:	ON O
Desktop sharing switch:	ON O
Audio switch to video:	
Confirm Reject	
ScreenShot StartVideoCatch StopVideoCatch	

Figure 3-9 Outbound call operation

Step 6 Answer the call from the number 444002, as shown in the following figure.

Figure 3-10 Outbound call result

Ver:20210308											
_Login											
Enable Pool networkin	ng: OFF	Enable anonymou	s calling:	OFF							
PhoneNumber:	88880011	Password:									
url:		tenantSpaceId:			logi	nAccount:			token:		
Init Status:	Success	SetParam Register	RegisterEx	deRegister	UnInitOpeneye	refresh					
Media Devices											
Device Type:	0-Mic 🗸										
Device List:	0_e2eSoft VCam ✓	setMicIndex]								
mediaGetMicIndex	Current Used :										
mediaGetSpeakIndex	Current Used :										
	getMicVol setMicVol										
	getSpkVol setSpkVol										
Voice Control											
Chattan la sin autorit	a.										
Status: login successiu	11										
LeAutoApewor:											
Video screen position	(the upper left corner of	the screen is the or	gin of the c	oordinates,	and the cont	rol UI is not	visible whe	en the wir	ndow size	is less than	
X:0 Y:0 As	spect ratio: 16:9 4:3										
Window width: 800	Window height: 380	setParam									
Video screen arrangen	ment mode: • Picture in	Picture O Side by si	de								
Video cropping mode:	: • Fill mode(The picture	e range is the largest	but there a	are black bo	ders) OCrop	mode(Full	screen but	cropped))		
acceptCall switchToAudi	io endCall Mute UnMute	8									
PhoneNumber: 4440	02										
startVoiceCall startVid	leoCall dtmf										
Camera switch:											ON O
Desktop sharing switcl	h:										
Audio switch to video:											
Confirm Reject											
ScreenShot StartVideoC	atch StopVideoCatch										

----End

4 Development Guide to H5 Softphone Integration on the Agent Side

- 4.1 Overall Process
- 4.2 Sample Codes
- 4.3 Performing Initialization
- 4.4 Registering an Account
- 4.5 Answering a Call
- 4.6 Making a Call
- 4.7 Ending a call
- 4.8 Deactivating an Account

4.1 Overall Process

When you use the H5 softphone interface provided by the OpenEye for integration development, the basic process includes initializing business components, registering accounts, processing businesses, and deactivating subscriber accounts.



Process Description

- 1. Component initialization: Initialize resources for business components and set global business parameters for third-party applications.
- 2. Account registration: The corresponding interface is invoked to register an account with the SIP server.
- 3. Business processing: After receiving an inbound call event, the third-party application automatically invokes the call answering interface.
- 4. Account deactivation: Users can log out of the OpenEye to ensure the security of business interfaces. If an account is not deactivated, the OpenEye keeps the account registered.

4.2 Sample Codes

Sample code download path: none

Contact the OpenEye development and operation team to obtain the sample code and technical support.

Name	Description
WebDemo	Web page demo based on the OpenEye desktop, which provides voice and video call and device management functions. This code is for reference only. You are advised to develop web pages by yourself.

4.3 Performing Initialization

Application Scenario

To use the OpenEye softphone interface to register a phone number, an agent needs to initialize the components.

Prerequisites

- 1. The WebDemo has been downloaded.
- 2. The local OpenEye program package has been installed and the local OpenEye program has been started.
- 3. The server information in **param.js** has been configured.

Process Description

NOTE

The code path in the demo is WebDemo\js\OpenEye_SDK.js.

Step 1 Initialize the SDK by referring to 5.1.1 OpenEye_SDK (Creating and Initializing an Object).

D NOTE

After opening the **webdemo** page, you can receive a message returned by the OpenEye. Interfaces under OpeneyeLogin can be invoked only after the onOpeneyeLoginReady message is received. Interfaces under OpeneyeCall can be invoked only after the onOpeneyeCallReady message is received.

function initOpeneye(){

```
if (global_openEye_SDK== null)
{
  global_openEye_SDK = new OpenEye_SDK({
    onOpeneyeDeamonReady: onOpeneyeDeamonReady,
    onOpeneyeDeamonClose: onOpeneyeDeamonClose,
    serviceStartUp: serviceStartUp,
    serviceShutDown: serviceShutDown,
```

```
onOpeneyeLoginReady: onOpeneyeLoginReady,
     onOpeneyeLoginClose: onOpeneyeLoginClose,
     onOpeneyeCallReady: onOpeneyeCallReady,
     onOpeneyeCallClose: onOpeneyeCallClose,
     onVersionInfoNotify : onVersionInfoNotify
  });
  }
function onVersionInfoNotify(data)
ł
  writeLog("version is " + data.param.version);
function onOpeneyeDeamonReady() {
  writeLog("OpenEye Deamon is Ready");
function onOpeneyeDeamonClose() {
  writeLog("OpenEye Deamon is Closed, please restart OpenEye Deamon it.");
  global_openEye_SDK= null;
function serviceStartUp() {
  writeLog("Openeye Service StartUp");
function serviceShutDown() {
  writeLog("Openeye Service is shutdown, please restart it.");
function onOpeneyeLoginReady(){
  writeLog("onOpeneyeLoginReady");
function onOpeneyeLoginClose(){
  writeLog("onOpeneyeLoginClose");
function onOpeneyeCallClose() {
  writeLog("onOpeneyeCallClose");
function onOpeneyeCallReady() {
  writeLog("onOpeneyeCallReady");
```

Step 2 Initialize OpenEyeCall parameters and listen to call events.

```
function initOpeneyeCall(locallp)
{
    console.info("onOpeneyeCallReady");
    initOpeneyeCall();
}
```

• Invoke the events of the OpenEyeCall that are listened on by invoking the **setBasicCallEvent** interface.

```
function initOpeneyeCall()
{
  global_openEye_SDK.openEyeCall.setBasicCallEvent({
    onCallIncoming: onCallIncoming,
    onCallOutGoing: onCallOutGoing,
    onCallRingBack: onCallRingBack,
    onCallConnected: onCallConnected,
    onCallEnded: onCallEnded,
    onCallEndedFailed: onCallEndedFailed,
    onCallRtpCreated: onCallRtpCreated,
```

```
onCallOpenVideoReq: onCallOpenVideoReq
});
}
```

• Invoke the **config** interface to set the SIP server information of OpenEyeCall.

Ensure that the SIP server information is correct. Otherwise, the account cannot be registered.

```
function sipBasicCfg() {
    global_cloudIPCC_SDK.openEyeCall.config({
      networkInfo: {
         serverAddr: GlobalSipIp,
         sipServerPort: GlobalSipPort,
         sipTransportMode: 0,
         httpPort: 0
      }.
  }, {response: configResponse});
}
function configResponse(data)
   if (data.result == 0) {
      writeLog("Set OpenEyeCall Sip Config Success.");
      register();
  } else {
      writeLog("Set OpenEyeCall Sip Config Failed.");
}
```

----End

4.4 Registering an Account

Application Scenario

Register an account using an agent's phone.

Prerequisites

The OpenEyeCall parameters have been initialized, and the SIP server information is correct.

Process Description

Invoke the **register** interface of OpenEyeCall to answer a call.

NOTE

- When the registration interface is invoked, the returned result needs to be processed, and the **onRegStatusUpdate** event needs to be listened to.
- Registration is an asynchronous process. The returned result **0** does not necessarily indicate a successful registration. The registration is successful only when the value of **register_state** returned by onRegStatusUpdate is **3**.

```
/**
* Register
*/
function register() {
```

```
var phoneNumber = document.getElementById("phoneNumber").value;
  var password = document.getElementById("password").value;
  userPhoneNumber = phoneNumber + "@" + GlobalSipIp;//OpenEyeConfig.domain;
  console.info("register info="+userPhoneNumber);
  var sipMode=1;
  if(EnablePoolMode){
     sipMode=1;
  this.global_openEye_SDK.openEyeCall.register(userPhoneNumber, phoneNumber, password, sipMode, {
     onRegStatusUpdate: onRegStatusUpdate,
     onForceUnReg: onForceUnRegInfo,
     response: registerResponse
  });
* Registration result
* @param {*} data
function registerResponse(data) {
  if (data.result == 0) {
     console.info("Register Operation Success");
  getMediaDevices();
  } else {
     console.error("Register Operation Failed");
     console.error(data);
  }
* Registration result reporting
* @param {*} data
*/
function onRegStatusUpdate(data) {
  var userNumber = data.param.user_number;
  var state = ["unregister", "registering", "deregistering", "registered", "deregistered"];
  var reason = data.param.reason_code; //complete reason code refer to: http://blog.csdn.net/
kafeiwuzhuren/article/details/7242791
  if (reason == 403) {
     console.log("403:forbidden");
  if (reason == 408) {
     console.log("408:request overtime");
  }
  var currentState = state[data.param.register_state];
  var obj = { userNum: userNumber, stateInfo: currentState, reasonInfo: reason }
  console.log("onRegStatusUpdate");
  console.log(data);
  document.getElementById("phoneStatus").innerText = obj.stateInfo;
  if (data.param.register_state == 3) {
     document.getElementById("voiceControlDiv").style.visibility = "visible";
  if(data.notify==1004){
     document.getElementById("phoneStatus").innerText = "Login successful";
     document.getElementById("voiceControlDiv").style.visibility = "visible";
  }
function onForceUnRegInfo(data) {
  document.getElementById("phoneStatus").innerText = "DeRegister";
  document.getElementById("voiceControlDiv").style.visibility = "hidden";
  userPhoneNumber = "";
  tupCurrentCallId = "";
  console.log("onForceUnRegInfo");
  console.log(data);
```

4.5 Answering a Call

Application Scenario

After receiving the inbound call event reported by the OpenEye, the agent automatically invokes the call answering interface to answer the call.

Prerequisites

- An agent has signed in to the CTI platform.
- The **onCallIncoming** message is received.

Process Description

Invoke the acceptCall interface of OpenEyeCall to answer a call.

```
* Inbound call event
**/
function onCallIncoming(data) {
  //Record the inbound call ID. This parameter will be used in the subsequent call answering interface.
  var tupCurrentCallId = data.param.call_id;
  //The following describes how to invoke the interface for answering a call. In actual development, invoke
the interface as required.
  acceptCall(tupCurrentCallId);
* Answer a call
*/
function acceptCall(tupCurrentCallId) {
  if (tupCurrentCallStatus == OPENEYE_CALL_STATUS.ALERTING) {
     this.global_openEye_SDK.openEyeCall.acceptCall(tupCurrentCallId, tupCurrentCallType, { response:
onAcceptCallReponse });
  } else {
     console.error("Phone status is invalid. Now it's " + tupCurrentCallStatus);
     alert("Phone status is invalid. Now it's " + tupCurrentCallStatus);
  }
* Response of the answering interface
*/
function onAcceptCallReponse(data) {
  if (data.result == 0) {
     console.error("AcceptCall success. ");
  } else {
     console.error("AcceptCall failed. The ErrorCode is " + data.result);
     console.info(data);
     alert("AcceptCall failed. The ErrorCode is " + data.result);
  }
}
```

4.6 Making a Call

Application Scenario

After successful login, the agent invokes the call interface to initiate a voice or video call.

Prerequisites

- An agent has signed in to the CTI platform.
- The phone account login and registration are successful.

Process Description

```
Invoke the startCall interface of OpenEyeCall to answer a call.
* Outbound call
*/
function startCall() {
  //Distinguish anonymous calls from non-anonymous calls
  var ischecked = document.getElementById("toggle-button-anonymous").checked;
  if(ischecked){
this.global openEye SDK.openEyeCall.startAnonymousCall(document.getElementById("calloutNumber").valu
e, false, {
       response: startCallResponse
     });
  }else{
     this.global_openEye_SDK.openEyeCall.startCall(document.getElementById("calloutNumber").value,
false, {
       response: startCallResponse
     });
  }
}
* Response to the outbound call
*/
function startCallResponse(data) {
  if (data.result == 0) {
     console.info("StartCall success. callid="+JSON.stringify(data));
     tupCurrentCallId = data.param.callId;
  } else {
     console.error("StartCall failed. The ErrorCode is " + data.result);
     console.info(data);
     alert("StartCall failed. The ErrorCode is " + data.result);
  }
```

4.7 Ending a call

Application Scenario

After successful login, the agent proactively invokes the call ending interface during an inbound or outbound call to end a voice or video call.

Prerequisites

- An agent has signed in to the CTI platform.
- The phone account login and registration are successful.
- The agent is in a call or in a conversation.

Process Description

Invoke the **endCall** interface of OpenEyeCall to answer a call.

4.8 Deactivating an Account

Application Scenario

After signing out of the CTI platform, the agent also needs to deactivate the phone account.

Prerequisites

- An agent has signed in to the CTI platform.
- The account has been registered.

Process Description

Invoke the **deRegister** interface of the OpenEyeCall to deactivate the account.

/**
* Deactivate
*/
function deRegister() {
if (global_openEye_SDK!= null && global_openEye_SDK.openEyeCall!= null) {
global_openEye_SDK.openEyeCall.deRegister(global_userPhoneNumber, { response: deRegisterResponse
});
}
}
/**
* Deactivation result
* @param {*} data
*/
function deRegisterResponse(data) {
if (data.result == 0) {
writeLog("Phone DeRegister Success.");
} else {
writeLog("Phone DeRegister Failed.");
}
}

5 Voice Call Interfaces

5.1 Initialization

5.2 Account Registration and Deactivation

5.3 Voice and Video Calls

5.1 Initialization

5.1.1 OpenEye_SDK (Creating and Initializing an Object)

Interface Description

When the SDK is initialized, the WebSocket connections with the OpenEyeDeamon, OpenEyeLogin, and OpenEyeCall modules are implemented internally.

Notes

- The local client of the OpenEye is started.
- Only one web page can be used to initialize the SDK on each PC.
- The **OpenEye_SDK.js** file has been loaded to the third-party application page.

Method Definition

function OpenEye_SDK(opts)

Parameter Description

Table 5-1 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
opts	Opts	Mand atory	Callback method.

Parameter Description Туре Man dator у/ Optio nal onOpeneyeDeamonfunction Mand The WebSocket Ready atory connection with the OpenEye client is set up. onOpeneyeDeamonfunction Mand The WebSocket Close connection with the atory OpenEye client is closed. NOTE If the WebSocket connection with the OpenEye client is closed, the WebSocket connections with the OpenEyeCall and OpenEyeLogin are also closed. function serviceStartUp Mand The local OpenEye atory service is started. NOTE The WebSocket connections with OpenEyeCall and OpenEyeLogin can be set up only after the local OpenEye service is started.

Mand

atory

The local OpenEye

service is disabled.

Table 5-2 Opts

serviceShutDown

function

Parameter	Туре	Man dator y/ Optio nal	Description
onOpeneyeLoginRead y	function	Mand atory	The WebSocket connection with the OpenEyeLogin is set up.
onOpeneyeLoginClose	function	Mand atory	The WebSocket connection with the OpenEyeLogin is closed.
onOpeneyeCallReady	function	Mand atory	The WebSocket connection with the OpenEyeCall is set up.
onOpeneyeCallClose	function	Mand atory	The WebSocket connection with the OpenEyeCall is closed.
onVersionInfoNotify	function	Mand atory	Version information notification.

Examples

```
function onOpeneyeDeamonReady() {
  console.info("Openeye Deamon is Ready");
}
function onOpeneyeDeamonClose() {
  console.error("Openeye Deamon is Closed, please restart it");
  global_openEye_SDK = null;
}
function serviceStartUp() {
  console.info("OpenEye Service StartUp");
}
function serviceShutDown() {
  console.error("OpenEye Service is shutdown,please restart it");
}
function onOpeneyeCallClose() {
  console.error("onOpeneyeCallClose");
function onOpeneyeCallReady() {
  console.info("onOpeneyeCallReady");
}
function onOpeneyeLoginReady() {
  console.info("onTupLoginReady");
}
```

```
function onOpeneyeLoginClose() {
  console.info("onOpeneyeLoginClose");
function onVersionInfoNotify (data) {
  console.info("version is");
  console.info(data);
var global_openEye_SDK = null;
function initSDK(){
  global_openEye_SDK = new OpenEye_SDK({
       onOpeneyeReady: onOpeneyeReady,
       onOpeneyeClose: onOpeneyeClose,
       serviceStartUp: serviceStartUp,
       serviceShutDown: serviceShutDown,
       onOpeneyeLoginReady: onOpeneyeLoginReady,
       onOpeneyeLoginClose: onOpeneyeLoginClose,
       onOpeneyeCallReady: onOpeneyeCallReady,
       onOpeneyeCallClose: onOpeneyeCallClose,
       onVersionInfoNotify: onVersionInfoNotify
     });
```

5.1.2 config (Configuration)

Interface Description

This interface is invoked to configure the OpenEyeCall running parameters.

Notes

The WebSocket connection with the OpenEyeCall is set up.

Method Definition

TUPCall.prototype.config = function(params, callbacks)

Parameter Description

Table 5-3 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
params	Params	Mand atory	Configuration parameter.
callbacks	Callback	Optio nal	Callback method.

Parameter	Туре	Man dator y/ Optio nal	Description
log_path	String	Optio nal	Path for storing SIP message logs. Absolute path or relative path of the OpenEye installation directory.
			For example, set this parameter to C:/log or ./log .
			You can also use D:\ \tup\\log .
			If the path does not exist, the system automatically creates one.
			If an absolute path is used, ensure that each client has a specified drive letter. Therefore, a relative path is recommended.
call	Call	Mand atory	Call service.
network	Network	Mand atory	Network.
media	Media	Mand atory	Media.
audio	Audio	Mand atory	Audio.
account	Account	Mand atory	Account password type.

Table 5-4 Params

Table 5-5 Call

Parameter	Туре	Mand atory / Optio nal	Description
call_ipcall_enable	Number	Mand atory	Enable the IP address- based call function. Set this parameter to 0 .

Table 5-6 NetworkInfo

Parameter	Туре	Mand atory / Optio nal	Description
serverAddr	String	Mand atory	SIP server IP address.
sipServerPort	Number	Mand atory	SIP server port number. The default UDP port number is 5060, and the default TLS port number is 5061.
sipTransportMode	Number	Mand atory	SIP signaling transmission mode. The value 0 indicates UDP, and the value 1 indicates TLS.
httpPort	Number	Mand atory	Generally, the value is 0 .

Table 5-7 Sip

Parameter	Туре	Mand atory / Optio nal	Description
user_type	Number	Mand atory	User terminal type. Set this parameter to 0 .
tls_anonymous_enable	Number	Mand atory	Whether to enable TLS anonymous authentication. Anonymous authentication has security risks. Exercise caution when enabling this function. This function is disabled by default. The options are 0 (no) and 1 (yes).
tls_rootcertpath	String	Optio nal	Full path of the root certificate. The root certificate must be configured when TLS is used for transmission. For example, set this parameter to F:/test/ cert/ root_cert_huawei.pe m.
trans_mode	Number	Mand atory	 SIP transmission protocol. 0: UDP (default value) 1: TLS 2: TCP

Table 5-8 Media

Parameter	Туре	Mand atory / Optio nal	Description
trans_mode	Number	Mand atory	Media stream encryption mode. Set this parameter to 1, indicating that RTP (no encryption) and SRTP (encryption) are supported.

Table 5-9 Audio

Parameter	Туре	Mand atory / Optio nal	Description
audio_codec	String	Mand atory	Audio codec priority and supported audio codec modes, for example, 112,98,18,9,8,0 . • 112 : OPUS • 98 : iLBC • 18 : G729 • 9 : G722 • 8 : G711a • 0 : G711u

Parameter	Туре	Mand atory / Optio nal	Description
dtmf_mode	Number	Optio nal	 Dual-tone multi-frequency (DTMF) mode, that is, transmission mode of the key sound and data. 0: in-band transparent transmission mode (default value) 1: RFC2833 auto-negotiation 2: forcible use of the RFC2833 protocol 4: Info mode 5: H245
audio_anr	Number	Optio nal	Noise suppression. The value ranges from 0 to 4. The value 0 indicates that noise suppression is disabled. A larger value indicates greater noise suppression strength. By default, this function is disabled.
audio_aec	Number	Optio nal	Echo cancellation. The value 0 indicates that echo cancellation is disabled, and the value 1 indicates that echo cancellation is enabled. The default value is 0 . It is recommended that this function be enabled.

Parameter	Туре	Mand atory / Optio nal	Description
audio_agc	Number	Optio nal	Automatic gain. The value 0 indicates that automatic gain is disabled, and the value 1 indicates that automatic gain is enabled. By default, this function is disabled.

Table 5-10 Account

Parameter	Туре	Man dator y/ Optio nal	Description
account_pwd_type	Number	Mand atory	Account password type. Set this parameter to 0 .

Table 5-11 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	function	Optio nal	Callback method.

Table 5-12 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.

Parameter	Туре	Description
local_ip	String	Local IP address. The value is an IPv4 address, for example, 192.168.10.100 .
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

Examples

```
function sipBasicCfg() {
  global_cloudIPCC_SDK.tupCall.config({
     networkInfo: {
        serverAddr: "example.com",
        sipServerPort: 5060,
        sipTransportMode: "10.175.1.61",
        httpPort: 5060
     }
  },{response: configResponse});
}
function configResponse(data) {
  if (data.result == 0) {
     console.info("Config Success");
  } else {
     console.error("Config Failed");
     console.error(data);
  }
}
```

5.2 Account Registration and Deactivation

5.2.1 register (Registration)

Interface Description

This interface is invoked to register a SIP account.

Notes

- The WebSocket connection with the OpenEyeCall is set up.
- The registration parameters are set.

Method Definition

OpenEyeCall.prototype.register = function(sip_num, sip_name, sip_pwd, sip_mode, callbacks)
Table 5-13 Parameter descr

Parameter	Туре	Man dator y/ Optio nal	Description
sip_num	String	Mand atory	Subscriber number. The value can contain a maximum of 255 characters. Example: 70942@example.com
sip_name	String	Mand atory	Username. The value can contain a maximum of 255 characters.
sip_pwd	String	Mand atory	Password. The value can contain a maximum of 255 characters in plaintext.
sip_mode	Int	Mand atory	Networking mode. The options are 4 (UAP networking) and 5 (UAP pool networking).
callbacks	Callback	Mand atory	Callback method.

Table 5-14 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	Callback method of the registration result. For details about the input parameters of the callback method, see Table 5-15 .

Parameter	Туре	Man dator y/ Optio nal	Description
onRegStatusUpdate	function	Mand atory	For details about the input parameters of the callback method, see Table 5-155.2.3.1 onRegStatusUpdate (Reporting the Registration Status).
onForceUnReg	function	Mand atory	For details about the input parameters of the callback method, see Table 5-15 .

Table 5-15 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

NOTE

If the callback interface is successfully invoked, the registration is not necessarily successful. You need to determine whether the registration is successful based on **5.2.3.1 onRegStatusUpdate (Reporting the Registration Status)**.

The following is an example of input parameters of the callback method:

```
{
	"description" : "tsdk_login",
	"result" : 0,
	"rsp" : 65537
}
```

Examples

function register() {

global_openEye_SDK.openEyeCall.register("70942@example.com", "70942@example.com", "1qaz@WSX", 4, {

```
onRegStatusUpdate: onRegStatusUpdate,
onForceUnReg: onForceUnRegInfo,
response: registerResponse
});
```

}

```
function onRegStatusUpdate(data){
    console.info(data);
}
function onForceUnReg(data){
    console.info(data);
}
function registerResponse(data) {
    if (data.result == 0) {
        console.info("Register Operation Success");
    } else {
        console.error("Register Operation Failed");
    }
}
```

5.2.2 deRegister (Deactivation)

Interface Description

This interface is invoked to deactivate a SIP account.

Notes

- The WebSocket connection with the OpenEyeCall is set up.
- The corresponding subscriber is registered.
- You are not in a call.

Method Definition

OpenEyeCall.prototype.deRegister = function(sip_num, callbacks)

Parameter Description

Table 5-16	Parameter	description
------------	-----------	-------------

Parameter	Туре	Man dator y/ Optio nal	Description
sip_num	String	Mand atory	Subscriber number. The value can contain a maximum of 255 characters. Example: 70942@example.com
callbacks	Callback	Mand atory	Callback method.

Table 5-17 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	Callback method of the registration result. For details about the input parameters of the callback method, see Table 5-18 .

Table 5-18 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

{

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_logout",
"result" : 0,
"rsp" : 65538
```

Examples

```
function deRegister() {
   global_openEye_SDK.OpenEyeCall.deRegister("70942@example.com", {
    response: deRegisterResponse
   });
}
function deRegisterResponse(data) {
   if (data.result == 0) {
      console.info("DeRegister Success");
   } else {
      console.error("DeRegister Failed");
   }
}
```

5.2.3 Events

5.2.3.1 onRegStatusUpdate (Reporting the Registration Status)

Event Description

After a subscriber initiates a registration request, this event is used to report the registration status to the subscriber twice. For the first time, the subscriber is notified that the current account is being registered. For the second time, the subscriber is notified that the account is registered or not registered.

Event Example

```
"description" : "TSDK_E_LOGIN_EVT_LOGIN_SUCCESS",
"notify" : 1004,
"param" : {
    "loginSuccessInfo" : {"confEnvType":0},
    "serviceAccountType" : 4,
    "userId" : 0
  }
}
```

Parameter Description

Table 5-19 Parameter description

Parameter	Туре	Description
description	String	Description of the current request.
notify	Number	Internal event ID.
param	Param	Event content.

Table 5-20 Param

Parameter	Туре	Description
userld	Number	User ID.
serviceAccountType	Number	 Account type. 4: UAP 5: UAP pool networking
loginSuccessInfo	Number	Login success information.

5.3 Voice and Video Calls

5.3.1 setBasicCallEvent (Setting Basic Call Events)

Interface Description

Callback function for binding call-related events.

Notes

The registration is complete.

Method Definition

OpenEyeCall.prototype.setBasicCallEvent = function(callbacks)

Parameter Description

Parameter	Туре	Ma nd ato ry/ Op tio nal	Description
onCallIncoming	function	Op tio nal	For details about the input parameters of the callback method, see 5.3.3.1 onCallIncoming (Inbound Call Event).
onCallOutGoing	function	Op tio nal	For details about the input parameters of the callback method, see 5.3.3.2 onCallOutGoing (Outbound Call Event) .
onCallRingBack	function	Op tio nal	For details about the input parameters of the callback method, see 5.3.3.3 onCallRingBack (Ringback Event) .
onCallConnected	function	Op tio nal	For details about the input parameters of the callback method, see 5.3.3.4 onCallConnected (Call Connection Event) .
onCallEnded	function	Op tio nal	For details about the input parameters of the callback method, see 5.3.3.5 onCallEnded (Call End Event) .
onCallEndedFailed	function	Op tio nal	For details about the input parameters of the callback method, see 5.3.3.6 onCallEndedFailed (Call End Failure Event) .

Table 5-21 callbacks parameter description

Parameter	Туре	Ma nd ato ry/ Op tio nal	Description
onCallRtpCreated	function	Op tio nal	For details about the input parameters of the callback method, see 5.3.3.7 onCallRtpCreated (RTP Channel Establishment Event) .

Examples



5.3.2 acceptCall (Answering a Call)

Interface Description

This interface is invoked to answer a call after an inbound call event is received.

Notes

An inbound call event is received. For details, see **5.3.3.1 onCallIncoming** (Inbound Call Event).

The value is

Method Definition

OpenEyeCall.prototype.acceptCall = function(callid, is_video_call, callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
callid	Number	Mand atory	Call ID. The value reported by the onCallIncoming event.

Table 5-22 Parameter description

is_video_call	Number	Mand atory	Whether a call is a video call. The value is reported by the onCallIncoming event.
callbacks	Callback	Mand atory	Callback method.

Table 5-23 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 5-24 .

Table 5-24 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.

Parameter	Туре	Description
rsp	Number	Internal message ID.

D NOTE

The following is an example of input parameters of the callback method:

```
{
    "description" : "tsdk_accept_call",
    "result" : 0,
    "rsp" : 67538
}
```

Examples

```
function acceptCall() {
  global_openEye_SDK.openEyeCall.acceptCall(1917517824, 0, { response: onAcceptCallReponse });
}
function onAcceptCallReponse(data) {
  if (data.result == 0) {
     console.error("AcceptCall success. ");
     } else {
     console.error("AcceptCall failed. The ErrorCode is " + data.result);
     console.info(data);
   }
}
```

5.3.3 Events

5.3.3.1 onCallIncoming (Inbound Call Event)

Event Description

When the peer party initiates a call, the local party receives an inbound call event containing the call ID and calling number.

```
"description" : "TSDK_E_CALL_EVT_CALL_INCOMING",
"notify" : 2002,
"param":
"callId":1559166976,
"callInfo":
   {
   "callId":1559166976,
   "callState":1,
   "confld":""
   "confPasscode":"",
   "isAutoAnswer":0,
   "isCaller":0,
   "isFocus":0,
   "isVideoCall":0,
   "peerDisplayName":""
   "peerNumber":"444002",
   "reasonCode":0,
   "reasonDescription":"",
```

```
"sipAccountID":0
},
"maybeVideoCall":0
}
```

}

Table 5-25 Parameter description

Parameter	Туре	Description
description	String	Description of the current request.
notify	Number	Internal event ID.
param	Param	Event content.

Table 5-26 Param

Parameter	Туре	Description
callId	Number	Call ID.
peerNumber	String	Phone number of the peer party.

D NOTE

Pay attention to the **callId** and **peerNumber** fields in **Param**.

5.3.3.2 onCallOutGoing (Outbound Call Event)

Event Description

When the local party initiates a call, the local party receives an outbound call event, in which the parameter carries the call ID.

```
"description" : "TSDK_E_CALL_EVT_CALL_OUTGOING",
"notify" : 2003,
"param":
{
    "callId":1867907072,
    "callInfo":
    {
        "callId":1867907072,
        "callState":2,
        "confId":"",
        "confId":"",
        "isAutoAnswer":0,
        "isCaller":1,
```

```
"isFocus":0,
"isVideoCall":0,
"peerDisplayName":"",
"peerNumber":"444002",
"reasonCode":0,
"reasonDescription":"",
"sipAccountID":0
}
```

}

Table 5-27 Parameter description

Parameter	Туре	Description
description	String	Description of the current request.
notify	Number	Internal event ID.
param	Param	Event content.

Table 5-28 Param

Parameter	Туре	Description
callId	Number	Call ID.
peerNumber	String	Phone number of the peer party.

NOTE

Pay attention to the **callId** and **peerNumber** fields in **Param**.

5.3.3.3 onCallRingBack (Ringback Event)

Event Description

After the local party initiates a call, the local party receives the ringback event, in which the parameter carries the call ID.

Event Example

```
"description" : "TSDK_E_CALL_EVT_CALL_RINGBACK",
"notify" : 2004,
"param" : {
"callId" : 1867907072
}
```

}

Table 5-29 Parameter description

Parameter	Туре	Description
description	String	Description of the current request.
notify	Number	Internal event ID.
param	Param	Event content.

Table 5-30 Param

Parameter	Туре	Description
callId	Number	Call ID.

Pay attention to the **callId** field in **Param**.

5.3.3.4 onCallConnected (Call Connection Event)

Event Description

The call is connected.

```
"description" : "TSDK_E_CALL_EVT_CALL_CONNECTED",
  "notify" : 2006,
"param":
  ł
   "callId":1559166976,
   "callInfo":
     {
"callId":1559166976,
     "callState":3,
      "confld":""
     "confPasscode":"",
     "isAutoAnswer":0,
      "isCaller":0,
     "isFocus":0,
     "isVideoCall":0,
     "peerDisplayName":"",
      "peerNumber":"444002",
     "reasonCode":0,
     "reasonDescription":"",
      "sipAccountID":0
     }
  }
}
```

Table 5-31 Parameter description

Parameter	Туре	Description
description	String	Description of the current request.
notify	Number	Internal event ID.
param	Param	Event content.

Table 5-32 Param

Parameter	Туре	Description
callId	Number	Call ID.
peerNumber	String	Phone number of the peer party.

NOTE

Pay attention to the **callId** and **peerNumber** fields in **Param**.

5.3.3.5 onCallEnded (Call End Event)

Event Description

This event is triggered when one party hangs up the call during or after the call is set up.

ſ	
•	"description" : "TSDK_E_CALL_EVT_CALL_ENDED", "notify" : 2007.
	"param":
	1
	"callId":1559166976,
	"callInfo":
	{
	"callId":1559166976.
	"callState":5
	"confid".""
	"confPasscode":"",
	"isAutoAnswer":0,
	"isCaller":0,
	"isFocus":0.
	"isVideoCall":0
	"poorDisplayNamo":""
	"peerNumber":"444002",
	"reasonCode":0,
	"reasonDescription":"",
	· · · ·

```
"sipAccountID":0
}
}
}
```

Table 5-33 Parameter description

Parameter	Туре	Description
description	String	Description of the current request.
notify	Number	Internal event ID.
param	Param	Event content.

Table 5-34 Param

Parameter	Туре	Description
callId	Number	Call ID.
peerNumber	String	Phone number of the peer party.

NOTE

Pay attention to the **callId** and **peerNumber** fields in **Param**.

5.3.3.6 onCallEndedFailed (Call End Failure Event)

Event Description

When a call is ended, if the call corresponding to the input call ID does not exist, a call end failure event is returned.

```
"description" : "TSDK_E_CALL_EVT_ENDCALL_FAILED",
"notify" : 2022,
"param" : {
    "callId" : 0,
    "result" : 50331670
}
```

Table 5-35 Parameter description

Parameter	Туре	Description
description	String	Description of the current request.
notify	Number	Internal event ID.
param	Param	Event content.

Table 5-36 Param

Parameter	Туре	Description
callId	Number	Call ID.
result	Number	Failure cause code.

5.3.3.7 onCallRtpCreated (RTP Channel Establishment Event)

Event Description

This event is triggered when a media channel is established after a call is connected.

Event Example

```
{
    "description" : "TSDK_E_CALL_EVT_CALL_RTP_CREATED",
    "notify" : 2005,
    "param" : {
        "callId" : 1867907072
     }
}
```

Parameter Description

Table 5-37 Parameter description

Parameter	Туре	Description
description	String	Description of the current request.
notify	Number	Internal event ID.
param	Param	Event content.

Table 5-38 Param

Parameter	Туре	Description
callId	Number	Call ID.

6 Voice and Video Call Interface Extension

- 6.1 Voice and Video Calls
- 6.2 Device Management
- 6.3 Screen Sharing
- 6.4 Screenshot
- 6.5 Screen Recording

6.1 Voice and Video Calls

6.1.1 startCall (Initiating a Call)

Interface Description

This interface is invoked to initiate a VoIP call.

Notes

- An account has been registered.
- Basic call events are configured.

Method Definition

OpenEyeCall.prototype.startCall = function(callee_num, is_video_call, callbacks)

Table 6-1	Parameter	description
-----------	-----------	-------------

Parameter	Туре	Man dator y/ Optio nal	Description
callee_num	String	Mand atory	Called number. The value can contain a maximum of 255 characters.
is_video_call	Boolean	Mand atory	Call type. Set this parameter to false .
callbacks	Callback	Mand atory	Callback method.

Table 6-2 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-3 .

Table 6-3 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.
param	Param	Call information.

Parameter	Туре	Description
call_id	Number	Call ID. The OpenEye automatically fills the call ID in the parameters of the callback function.

Table 6	-4 P	aram	parameter	description
---------	-------------	------	-----------	-------------

NOTE

The following is an example of input parameters of the callback method:

```
' "description" : "tsdk_start_call",
    "param" : {
        "callId" : 1541472256
    },
    "result" : 0,
    "rsp" : 67537
}
```

Examples

```
var tupCurrentCallId;
function startCall() {
    global_openEye_SDK.openEyeCall.openEyeCall("70943", false, {
        response: startCallResponse
    });
}
function startCallResponse(data) {
    if (data.result == 0) {
        console.info("StartCall success. ");
        tupCurrentCallId = data.param.call_id;
    } else {
        console.error("StartCall failed. The ErrorCode is " + data.result);
        console.info(data);
    }
}
```

6.1.2 endCall (Ending a Call)

Interface Description

This interface is invoked to end a call with or an inbound call from another subscriber.

Notes

There is a call with or an inbound call from another subscriber.

Method Definition

OpenEyeCall.prototype.endCall = function(callid, callbacks)

Table 6-5 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callid	Number	Mand atory	Call ID.
callbacks	Callback	Mand atory	Callback method.

Table 6-6 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-7 .

Table 6-7 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

NOTE

{

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_end_call",
 "result" : 0,
 "rsp" : 67539
}
```

Examples

```
function endCall() {
  global_openEye_SDK.openEyeCall.endCall(1755709440, { response: onEndCallReponse });
}
function onEndCallReponse(data) {
  if (data.result == 0) {
     console.error("EndCall success. ");
  } else {
     console.error("EndCall failed. The ErrorCode is " + data.result);
     console.info(data);
  }
}
```

6.1.3 operateMic (Muting the Microphone)

Interface Description

This interface is invoked to mute or unmute the microphone.

Notes

A call is set up.

Method Definition

OpenEyeCall.prototype.operateMic = function(callid, to_mute, callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
callid	Number	Mand atory	Call ID.
to_mute	Number	Mand atory	Whether to mute the microphone. The value 1 indicates that the call is muted, and the value 0 indicates that the call is resumed.
callbacks	Callback	Optio nal	Callback method.

Table 6-8 Parameter description

Table 6-9 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-10 .

Table 6-10 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

D NOTE

The following is an example of input parameters of the callback method:

```
{
	"description" : "tsdk_mute_mic",
	"result" : 0,
	"rsp" : 67547
}
```

Examples

```
/**
* Muting/Unmuting
* @param {*} flag 1: mute; 0: unmute
*/
function operateMic(flag) {
    global_openEye_SDK.openEyeCall.operateMic(1755709440, flag, { response: onOperateMicResponse });
}
function onOperateMicResponse(data) {
    if (data.result == 0) {
        console.info("OperateMic success. ");
    } else {
        console.error("OperateMic failed. The ErrorCode is " + data.result);
        console.info(data);
    }
}
```

6.1.4 DTMF (Two-Stage Dialing)

Interface Description

This interface is invoked to send two-stage dialing information during a call.

Notes

The two-stage dialing information can be sent only during a call.

Method Definition

OpenEyeCall.prototype.dtmf = function(callid, keyTone, callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
callid	Number	Mand atory	Call ID.
keyTone	Number	Mand atory	DTMF key value. The value ranges from 0 to 16.
callbacks	Callback	Optio nal	Callback method.

Table 6-11 Parameter description

Table 6-12 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-13 .

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

Table 6-13 Input parameters of the callback method

NOTE

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_send_dtmf",
"result" : 0,
"rsp" : 67540
```

Examples

```
function dtmf() {
  global_openEye_SDK.openEyeCall.dtmf(1755709440, 12, {
    response: dtmfResponse
  });
}
function dtmfResponse(data) {
    if (data.result == 0) {
        console.info("Dtmf success. ");
    } else {
        console.error("Dtmf failed. The ErrorCode is " + data.result);
        console.info(data);
    }
}
```

6.1.5 Screenshot (Screenshot)

Interface Description

This interface is invoked to capture and save a frame of the peer video.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.screenShot = function(callbacks)

Table 6-14 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Mand atory	Callback method.

Table 6-15 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-16.

Table 6-16 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

NOTE

{

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_share_evt_stopsharewindow",
"result" : 0,
"rsp" : 67762
```

Examples

```
function startScreenShot(){
  console.info("startScreenShot");
  this.global_openEye_SDK.openEyeCall.screenShot({ response: startScreenShotResponse })
}
function startScreenShotResponse(data){
  console.log(data);
  if (data.result == 0) {
     console.info("startScreenShot Success");
     } else {
        console.error("startScreenShot failed");
        console.error(data);
     }
}
```

6.1.6 catchVideo (Screen Recording)

Interface Description

This interface is invoked to start or end screen recording.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.videoCatch = function(value, callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
value	bool	Mand atory	The value true indicates that screen recording is started, and the value false indicates that screen recording is stopped.
callbacks	Callback	Mand atory	Callback method.

Table 6-17 Parameter description

Table 6-18 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-19 .

Table 6-19 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

D NOTE

The following is an example of input parameters of the callback method:

```
{
   "description" : "tsdk_share_evt_stopsharewindow",
   "result" : 0,
   "rsp" : 67763
}
```

Examples

```
function catchVideo(value){
  this.global_openEye_SDK.openEyeCall.videoCatch(value, { response: startVideoCatchResponse })
  }
function startVideoCatchResponse(data){
  console.log(data);
  if (data.result == 0) {
     console.info("startVideoCatch Success");
     } else {
        console.error("startVideoCatch failed");
        console.error(data);
     }
}
```

6.1.7 setAnswerWay (Setting the Answering Mode)

Interface Description

This interface is invoked to set the answering mode (automatic hang-up, automatic answering, or do-no-disturb).

Notes

The WebSocket connection with the OpenEye is set up.

Method Definition

OpenEyeCall.prototype.setAnswerWay = function(answerWay, times, callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
answerWay	String	Mand atory	Answering mode. The options are 1 (automatic hang-up), 2 (automatic answering), and 4 (do-no-disturb).
times	Number	Mand atory	Interval for the answering mode to take effect. (For do- not-disturb, this parameter is invalid and optional.)
callbacks	Callback	Mand atory	Callback method.

Table 6-20 Parameter description

Table 6-21 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	Function	Mand atory	For details about the input parameters of the callback method, see Table 6-22 .

Table 6-22 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.
errMsg	String	Error information.

The following is an example of input parameters of the callback method:

```
{
	description: "SetAnswerWay",
	result: 0,
	rsp: 67767,
	errMsg: ""
}
```

Examples

```
function setAnswerWay(answerWay, times){
    this.global_openEye_SDK.openEyeCall.setAnswerWay(answerWay, times, { response:
    onSetAnswerWayResponse });
}
function onSetAnswerWayResponse(data){
    console.log(data);
    if (data.result == 0) {
        console.info("SetAnswerWay Success");
        } else {
            console.error("SetAnswerWay failed. The ErrorCode is " + data.result + ";errMsg:" + data.errMsg);
        alert("SetAnswerWay failed. The ErrorCode is " + data.result + ";errMsg:" + data.errMsg);
    }
}
```

6.2 Device Management

6.2.1 getMediaDevices (Obtaining the Device List)

Interface Description

This interface is invoked to obtain the local device list, such as the microphone and speaker.

Notes

This interface can be invoked only after an account is successfully registered.

Method Definition

OpenEyeCall.prototype.getMediaDevices = function(type, callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
type	Number	Mand atory	Device type. The value 0 indicates a microphone, and the value 1 indicates a speaker.
callbacks	Callback	Optio nal	Callback method.

Table 6-23 Parameter description

Table 6-24 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-25 .

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.
param	Param	Device information.

Table 6-25 Input parameters of the callback method

Table 6-26 Param

Parameter	Туре	Description
array	Device (Table 6-27) array	Device list.
device_num	Number	Number of devices.

Table 6-27 Devices

Parameter	Туре	Description	
camera_orient	Number	Reserved field.	
index	Number	Serial number of a device.	
name	String	Device name.	

NOTE

```
The following is an example of input parameters of the callback method:
 "description" : "tsdk_get_devices",
  "param" : {
   "deviceInfo" : [
     {
          "cameraOrient":0,
     "deviceId":0,
     "deviceName":
     "default: Speaker (Huawei HDP Audio Driver)",
     "index":0
     },
     {
          "cameraOrient":0,
     "deviceId":0.
     "deviceName":"Speaker (Huawei HDP Audio Driver)"
     "index":1
     }
   ],
    "deviceType": 1,
   "num" : 2
 },
  "result" : 0,
  "rsp" : 67550
}
```

Examples

```
function getMediaDevices() {
  global_openEye_SDK.openEyeCall.getMediaDevices(1, {
     response: getMediaDevicesResponse
  });
function getMediaDevicesResponse(data) {
  console.info(data);
  if (data.result == 0) {
     console.info("GetMediaDevices success");
  } else {
     console.error("GetMediaDevices failed");
  }
```

6.2.2 setMicIndex (Setting the Microphone)

Interface Description

This interface is invoked to set the microphone for calls. If this parameter is not set, the OpenEye uses the default microphone.

Notes

- The WebSocket connection with the OpenEye is set up. •
- Generally, the device serial number is obtained using getMediaDevice (6.2.1 • getMediaDevices (Obtaining the Device List)) after the system is initialized.

Method Definition

OpenEyeCall.prototype.setMicIndex = function(idx, callbacks)

Table 6-28 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
idx	Number	Mand atory	Serial number of the microphone.
callbacks	Callback	Optio nal	Callback method.

Table 6-29 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-30 .

Table 6-30 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

NOTE

The following is an example of input parameters of the callback method:

```
{
    "description" : "tsdk_set_mic_index",
    "result" : 0,
    "rsp" : 67551
}
```

Examples

```
function setMicIndex() {
   global_openEye_SDK.openEyeCall.setMicIndex(1, {
      response: setMicIndexResponse
   });
}
function setMicIndexResponse(data) {
   console.info(data);
   if (data.result == 0) {
      console.info("SetMicIndex success")
   } else {
      console.error("StMicIndex failed");
   }
}
```

6.2.3 mediaGetMicIndex (Querying the Microphone in Use)

Interface Description

This interface is invoked to query the microphone in use and return the serial number of the microphone.

Notes

- The WebSocket connection with the OpenEye is set up.
- This interface is invoked for interface test or product commissioning. It will not be invoked in actual business scenarios.

Method Definition

OpenEyeCall.prototype.mediaGetMicIndex = function(callbacks)

Parameter Description

Table 6-31	Parameter de	scription

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Optio nal	Callback method.

Table 6-32 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-33 .

Table 6-33 Input parameters of the callback method

Parameter	Туре	Description	
description	String	Description of the current request.	
result	Number	Query result. The value 0 indicates success and other values indicate failure.	
rsp	Number	Internal message ID.	
param	Param	Current microphone.	

Table 6-34 Param

Parameter	Туре	Description
index	Number	Serial number of the current microphone.

D NOTE

}

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_get_mic_index",
"param" : {
"index" : 0
},
"result" : 0,
"rsp" : 67552
```

Examples

function mediaGetMicIndex() {
 global_openEye_SDK.openEyeCall.mediaGetMicIndex({ response: mediaGetMicIndexResponse });

```
function mediaGetMicIndexResponse(data) {
   console.info(data);
   if (data.result == 0) {
      console.info("MediaGetMicIndex success")
   } else {
      console.error("MediaGetMicIndex failed");
   }
}
```

6.2.4 setSpeakIndex (Setting the Speaker)

Interface Description

This interface is invoked to set the speaker for calls.

Notes

- The WebSocket connection with the OpenEye is set up.
- Generally, the device serial number is obtained using getMediaDevice (6.2.1 getMediaDevices (Obtaining the Device List)) after the system is initialized.

Method Definition

OpenEyeCall.prototype.setSpeakIndex = function(idx, callbacks)

Parameter Description

Table 6-35 Parameter description	
----------------------------------	--

Parameter	Туре	Man dator y/ Optio nal	Description
idx	Number	Mand atory	Serial number of the speaker.
callbacks	Callback	Optio nal	Callback method.
Table 6-36 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-37 .

Table 6-37 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

D NOTE

The following is an example of input parameters of the callback method:

```
{
   "description" : "tsdk_set_speak_index",
   "result" : 0,
   "rsp" : 67553
}
```

```
function setSpeakIndex() {
  global_openEye_SDK.openEyeCall.setSpeakIndex(1, {
    response: setSpeakIndexResponse
  });
}
function setSpeakIndexResponse(data) {
    console.info(data);
    if (data.result == 0) {
        console.info("SetSpeakIndex success")
    } else {
        console.error("SetSpeakIndex failed");
    }
}
```

6.2.5 mediaGetSpeakIndex (Querying the Speaker in Use)

Interface Description

This interface is invoked to query the speaker in use and return the serial number of the speaker.

Notes

- The WebSocket connection with the OpenEye is set up.
- This interface is invoked for interface test or product commissioning. It will not be invoked in actual business scenarios.

Method Definition

OpenEyeCall.prototype.mediaGetSpeakIndex = function(callbacks)

Parameter Description

Table 6-38 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Optio nal	Callback method.

Table 6-39 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-40 .

Table 6-40 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.

Parameter	Туре	Description
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.
param	Param	Current microphone.

Table 6-41 Param

Parameter	Туре	Description
index	Number	Serial number of the current microphone.

D NOTE

{

3

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_get_speak_index",
"param" : {
"index" : 0
},
"result" : 0,
"rsp" : 67554
```

Examples

```
function mediaGetSpeakIndex() {
  global_openEye_SDK.openEyeCall.mediaGetSpeakIndex({ response: mediaGetSpeakIndexResponse });
}
function mediaGetSpeakIndexResponse(data) {
  console.info(data);
  if (data.result == 0) {
    console.info("MediaGetSpeakIndex success");
  } else {
    console.error("MediaGetSpeakIndex failed");
  }
}
```

6.2.6 setMicVol (Setting the Microphone Volume)

Interface Description

This interface is invoked to set the microphone volume.

Notes

The WebSocket connection with the OpenEye is set up.

Method Definition

OpenEyeCall.prototype.setMicVol = function(volume, device, callbacks)

Parameter Description

Table 6-42	Parameter	description
------------	-----------	-------------

Parameter	Туре	Man dator y/ Optio nal	Description
volume	Number	Mand atory	Volume. The value ranges from 0 to 100.
device	Number	Mand atory	Device type. Set this parameter to 1 .
callbacks	Callback	Optio nal	Callback method.

Table 6-43 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-44 .

Table 6-44 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

NOTE

The following is an example of input parameters of the callback method:

```
{
    "description" : "tsdk_set_mic_volume",
    "result" : 0,
    "rsp" : 67577
}
```

Examples

```
function setMicVol() {
  global_openEye_SDK.openEyeCall.setMicVol(20, 1, {
    response: setMicVolReponse
  });
}
function setMicVolReponse(data) {
    console.info(data);
    if (data.result == 0) {
        console.info("SetMicVol Success.")
    } else {
        console.error("SetMicVol failed.");
    }
}
```

6.2.7 getMicVol (Querying the Current Microphone Volume)

Interface Description

This interface is invoked to query the current volume of the microphone.

Notes

The WebSocket connection with the OpenEye is set up.

Method Definition

OpenEyeCall.prototype.getMicVol = function(callbacks)

Parameter Description

Table 6-45 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Optio nal	Callback method.

Table 6-46 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-47 .

Table 6-47 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.
param	Param	Volume information.

Table 6-48 Param

Parameter	Туре	Description
volume	Number	Current microphone volume.

The following is an example of input parameters of the callback method:

```
{
    "description" : "tsdk_get_mic_volume",
    "param" : {
        "volume" : 20
    },
    "result" : 0,
    "rsp" : 67578
}
```

```
function getMicVol() {
   global_openEye_SDK.openEyeCall.getMicVol({
      response: getMicVolResponse
   });
}
```

```
function getMicVolResponse(data) {
   console.info(data);
   if (data.result == 0) {
      console.info("GetMicVol Success.");
   } else {
      console.error("GetMicVol failed.");
   }
}
```

6.2.8 setSpkVol (Setting the Speaker Volume)

Interface Description

This interface is invoked to set the speaker volume.

Notes

The WebSocket connection with the OpenEye is set up.

Method Definition

OpenEyeCall.prototype.setSpkVol = function(volume, device, callbacks)

Parameter Description

Fable 6-49 P	Parameter	description
---------------------	-----------	-------------

Parameter	Туре	Man dator y/ Optio nal	Description
volume	Number	Mand atory	Volume. The value ranges from 0 to 100.
device	Number	Mand atory	Device type. Set this parameter to 0 .
callbacks	Callback	Optio nal	Callback method.

Table 6-50 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-51 .

Table 6-51 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

The following is an example of input parameters of the callback method:

```
{
   "description" : "tsdk_set_speak_volume",
   "result" : 0,
   "rsp" : 67557
}
```

```
function setSpkVol() {
   global_openEye_SDK.openEyeCall.setSpkVol(80, 0, {
      response: setSpkVolResponse
   });
}
function setSpkVolResponse(data) {
   console.info(data);
   if (data.result == 0) {
      console.info("SetSpkVol Success.")
   } else {
      console.error("SetSpkVol failed.");
   }
}
```

6.2.9 getSpkVol (Querying the Current Speaker Volume)

Interface Description

This interface is invoked to query the current volume of the speaker.

Notes

The WebSocket connection with the OpenEye is set up.

Method Definition

OpenEyeCall.prototype.getSpkVol = function(callbacks)

Parameter Description

Table 6-52 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Optio nal	Callback method.

Table 6-53 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-54 .

Table 6-54 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.

Parameter	Туре	Description
result	Number	Query result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.
param	Param	Volume information.

Table 6-55 Param

Parameter	Туре	Description
volume	Number	Current output volume.

{

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_get_speak_volume",
"param" : {
"volume" : 80
},
"result" : 0,
"rsp" : 67558
```

Examples

```
function getSpkVol() {
   global_openEye_SDK.openEyeCall.getSpkVol({
      response: getSpkVolResponse
   });
}
function getSpkVolResponse(data) {
   console.info(data);
   if (data.result == 0) {
      console.info("GetSpkVol Success.");
   } else {
      console.error("GetSpkVol failed");
   }
}
```

6.2.10 setVideoWindowParam (Setting the Position, Width, and Height of the Video Window)

Interface Description

This interface is invoked to set video image parameters during a video call, including the position, width, and height (in pixels).

Notes

The WebSocket connection with the OpenEye is set up.

Note that the recommended width and height of the video image are 720 pixels and 480 pixels, respectively. The minimum width and height that can be displayed on the UI are 480 pixels and 360 pixels, respectively. If the values are less than 480 pixels and 360 pixels, only the video image is displayed, and the operation control UI is not displayed. You are not advised to set the width and height to values less than 480 pixels and 360 pixels.

Before answering a video call, invoke this interface to preset the video window information. After this interface is invoked to set the video window information, the video window information is valid for a long time. The video window information is changed only when you invoke this interface again to modify the video window information or close the entire page.

Method Definition

OpenEyeCall.prototype.setVideoWindowParam= function(posX,posY,width,height,callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
posX	Number	Mand atory	X coordinate at the upper left corner of the video window. The value must be greater than 0.
posY	Number	Mand atory	Y coordinate at the upper left corner of the video window. The value must be greater than 0.
width	Number	Mand atory	Video window width.
height	Number	Mand atory	Video window height.
callbacks	Callback	Optio nal	Callback method.

 Table 6-56 Parameter description

Table 6-57 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-58 .

Table 6-58 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

D NOTE

The following is an example of input parameters of the callback method:

```
{
	"description" : "tsdk_set_video_rect",
	"result" : 0,
	"rsp" : 67745
}
```

```
function setVideoWindowParam() {
this.global_openEye_SDK.openEyeCall.setVideoWindowParam(20,30,720,480, { response:
setVideoWindowParamResponse })
}
function setVideoWindowParamResponse(data) {
    if (data.result == 0) {
        console.info("setVideoWindowParam Success");
    } else {
        console.error("setVideoWindowParam failed");
    }
}
```

6.2.11 setVideoLayoutMode (Setting the Video Window Layout Mode)

Interface Description

This interface is invoked to set the video layout mode during a video call. Two video layout modes are available: side-by-side and picture-in-picture.

Notes

The WebSocket connection with the OpenEye is set up.

Method Definition

OpenEyeCall.prototype.setVideoLayoutMode = function(layoutMode,callbacks)

Parameter Description

Table 6-59 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
layoutMode	Number	Mand atory	Video mode. The value 0 indicates the picture-in-picture mode and the value 1 indicates the side-by- side mode.
callbacks	Callback	Optio nal	Callback method.

Table 6-60 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-61 .

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

Table 6-61 Input parameters of the callback method

NOTE

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_set_video_layout_mode",
"result" : 0,
"rsp" : 67749
```

Examples

```
function setVideoWindowParam() {
this.global_openEye_SDK.openEyeCall.setVideoLayoutMode(param, { response:
setVideoLayoutModeResponse })
}
function setVideoLayoutModeResponse(data) {
    if (data.result == 0) {
        console.info("setVideoLayoutMode Success");
    } else {
        console.error("setVideoLayoutMode failed");
    }
}
```

6.2.12 setVideoDisplayMode (Setting the Image Cropping Mode in the Video Window)

Interface Description

This interface is invoked to set the video image cropping parameters during a video call.

Notes

The WebSocket connection with the OpenEye is set up.

Method Definition

OpenEyeCall.prototype.setVideoDisplayMode = function(displayMode,callbacks)

Parameter Description

Table 6-6	2 Parameter	description
-----------	--------------------	-------------

Parameter	Туре	Man dator y/ Optio nal	Description
displayMode	Number	Mand atory	Cropping mode of the video image. The value 1 indicates the cropping mode (not stretched) and the value 2 indicates the stretching mode (not stretched).
callbacks	Callback	Optio nal	Callback method.

Table 6-63 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-64 .

Table 6-64 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

NOTE

{

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_set_video_display_mode",
"result" : 0,
"rsp" : 67751
```

Examples

```
function setVideoWindowParam() {
this.global_openEye_SDK.openEyeCall.setVideoDisplayMode(param, { response:
setVideoDisplayModeResponse })
}
function setVideoDisplayModeResponse(data) {
    if (data.result == 0) {
        console.info("setVideoDisplayMode Success");
    } else {
        console.error("setVideoDisplayMode failed");
    }
}
```

6.2.13 openCamera (Turning on the Camera)

Interface Description

This interface is invoked to turn on the local camera.

Notes

The WebSocket connection with the OpenEye is set up.

Method Definition

OpenEyeCall.prototype.openCamera = function(callId, callbacks)

Parameter Description

Table 6-65 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callId	Number	Mand atory	Call ID of the current call. If no ongoing call is available, this parameter must be set to -1 .
callbacks	Callback	Optio nal	Callback method.

Table 6-66 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-67 .

Table 6-67 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

D NOTE

The following is an example of input parameters of the callback method:

```
{
    "description" : "tsdk_control_camera",
    "result" : 0,
    "rsp" : 67759
}
```

```
function switchCameraMode() {
var ischecked = document.getElementById("camera-control-toggle-button").checked;
if (tupCurrentCallId == "") {
tupCurrentCallId = -1;
if (ischecked) {
 console.info("switchCameraMode ischecked true.CallId is:"+tupCurrentCallId);
 this.global_openEye_SDK.openEyeCall.openCamera(tupCurrentCallId, {
 response: cameraModeResponse});
} else {
 console.info("switchCameraMode ischecked false.CallId is:"+tupCurrentCallId);
 this.global_openEye_SDK.openEyeCall.closeCamera(tupCurrentCallId, {
 response: cameraModeResponse});
}
}
function cameraModeResponse(data) {
  console.info(data);
  if (data.result == 0) {
```

```
} else {
    console.error("controlVideo failed.");
}
```

6.2.14 closeCamera (Turning off the Camera)

Interface Description

This interface is invoked to turn off the local camera.

Notes

The WebSocket connection with the OpenEye is set up.

Method Definition

OpenEyeCall.prototype.closeCamera = function(callId, callbacks)

Parameter Description

Table 6	5-68	Parameter	description
---------	------	-----------	-------------

Parameter	Туре	Man dator y/ Optio nal	Description
callId	Number	Mand atory	Call ID of the current call. If no ongoing call is available, this parameter must be set to -1 .
callbacks	Callback	Optio nal	Callback method.

Table 6-69 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-70 .

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

Table 6-70 Input parameters of the callback method

NOTE

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_control_camera",
"result" : 0,
"rsp" : 67759
```

Examples

```
function switchCameraMode() {
var ischecked = document.getElementById("camera-control-toggle-button").checked;
if (tupCurrentCallId == "") {
 tupCurrentCallId = -1;
if (ischecked) {
 console.info("switchCameraMode ischecked true.CallId is:"+tupCurrentCallId);
 this.global_openEye_SDK.openEyeCall.openCamera(tupCurrentCallId, {
  response: cameraModeResponse});
} else {
 console.info("switchCameraMode ischecked false.CallId is:"+tupCurrentCallId);
 this.global_openEye_SDK.openEyeCall.closeCamera(tupCurrentCallId, {
  response: cameraModeResponse});
}
}
function cameraModeResponse(data) {
  console.info(data);
  if (data.result == 0) {
     console.info("controlVideo Success.");
  } else {
     console.error("controlVideo failed.");
  }
}
```

6.3 Screen Sharing

This interface is invoked to share the local desktop with the peer party. The desktop sharing function includes desktop sharing, specified area sharing, and specified application window sharing. Note that the screen sharing function is available only when a video call is in progress.

6.3.1 Obtaining the List of Shareable Applications

Interface Description

This interface is invoked to obtain the list of application windows that can be shared in the current operating system.

Notes

Prerequisites: The WebSocket connection with the OpenEye has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.getAppList = function(callbacks)

Parameter Description

Table 6-71 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Mand atory	Callback method.

Table 6-72 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	Function	Mand atory	For details about the input parameters of the callback method, see Table 6-73 .

Table 6-73 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.

Parameter	Туре	Description
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.
param	key:value	Key-value pair of the window handle and window name.

NOTE

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_share_evt_getapplist",
"result" : 0,
"rsp" : 67753
"param":{
    65552: "Desktop"
    132070: "app1"
    132974: "app2"
    198240: "app3"
    328180: "app4"
    329712: "app5"
}
```

Note: Numbers like 65552 are corresponding window handles in the window system. The first parameter in the input parameters of **6.3.2 Setting the Information About the Applications to Be Shared** is the value.

Examples

```
function getAppList(){
    this.global_openEye_SDK.openEyeCall.getAppList({ response: getAppListResponse })
}
function getAppListResponse(data) {
    console.log(data);
    if (data.result == 0) {
        console.info("getAppListResponse success");
        document.getElementById("shareAppList").innerHTML = "";
        for (var key in data.param) {
            var item = data.param[key];
            document.getElementById("shareAppList").options.add(new Option(key + "_" + item, key));
        }
    } else {
        console.error("getAppListResponse failed");
    }
```

6.3.2 Setting the Information About the Applications to Be Shared

Interface Description

3

This interface is invoked to set the information about the window to be shared.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.setShareWindow = function(hwnd,callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
hwnd	int	Mand atory	Handle of the window to be shared. For details, see the interface description in 6.3.1 Obtaining the List of Shareable Applications.
callbacks	Callback	Mand atory	Callback method.

Table 6-74 Parameter description

Table 6-75 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-76 .

Table 6-76 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.

Parameter	Туре	Description
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

NOTE

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_share_evt_setshareapp",
"result" : 0,
"rsp" : 67754
}
```

Examples

```
function setShareApp(){
    this.global_openEye_SDK.openEyeCall.setShareWindow(document.getElementById("shareAppList").value,
{ response: setShareAppRespone })
}
//step2 callback. Set callback of the window to be shared.
function setShareAppRespone(data){
    console.log(data);
    if (data.result == 0) {
        console.info("setShareApp Success");
    } else {
        console.error("setShareApp failed");
    }
}
```

6.3.3 Starting Sharing

Interface Description

This interface is invoked by the initiator to proactively start window sharing.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.startShareWindow = function(callbacks)

Parameter Description

 Table 6-77 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Mand atory	Callback method.

Table 6-78 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-79 .

Table 6-79 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

NOTE

{

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_share_evt_startsharewindow",
"result" : 0,
"rsp" : 67755
```

Examples

```
function startShare(){
    this.global_openEye_SDK.openEyeCall.startShareWindow({ response: startShareRespone })
}
function startShareRespone(data){
    console.log(data);
    if (data.result == 0) {
        console.info("startShare Success");
    } else {
        console.error("startShare failed");
    }
}
```

6.3.4 Stopping Sharing

Interface Description

This interface is invoked by the initiator to proactively stop sharing.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.stopShareWindow = function(callbacks)

Parameter Description

Table 6-80 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Mand atory	Callback method.

Table 6-81 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-82 .

Table 6-82 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

D NOTE

}

The following is an example of input parameters of the callback method:

```
"description" : "tsdk_share_evt_stopsharewindow",
"result" : 0,
"rsp" : 67756
```

Examples

```
function stopShare(){
    this.global_openEye_SDK.openEyeCall.stopShareWindow({ response: stopShareRespone })
}
function stopShareRespone(data){
    console.log(data);
    if (data.result == 0) {
        console.info("stopShare Success");
    } else {
        console.error("stopShare failed");
    }
}
```

6.3.5 Enabling the Sharing Function

Interface Description

This interface is invoked to enable the sharing function.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been established.

Method Definition

OpenEyeCall.prototype.shareControl = function(value, callbacks)

Parameter Description

Table 6-83 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
value	bool	Mand atory	Whether to enable the sharing function.
callbacks	Callback	Mand atory	Callback method.

Table 6-84 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	For details about the input parameters of the callback method, see Table 6-85 .

Table 6-85 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
result	Number	Configuration result. The value 0 indicates success and other values indicate failure.
rsp	Number	Internal message ID.

NOTE

{

}

The following is an example of input parameters of the callback method:

"description" : "tsdk_share_evt_stopsharewindow", "result" : 0, "rsp" : 67760

Examples

```
function switchShare() {
var ischecked = document.getElementById("share-control-toggle-button").checked;
if (ischecked) {
 console.info("switchShare ischecked true.");
 shareSwitch = true;
 document.getElementById("shareControlDiv").style.visibility = "visible";
 this.global_openEye_SDK.openEyeCall.shareControl(shareSwitch, { response: switchShareRespone })
} else {
 console.info("switchShare ischecked false.");
 shareSwitch = false;
 document.getElementById("shareControlDiv").style.visibility = "hidden";
 this.global_openEye_SDK.openEyeCall.shareControl(shareSwitch, { response: switchShareRespone })
}
}
function switchShareRespone(data){
console.log(data);
if (data.result == 0) {
     console.info("switchShare Success");
  } else {
     console.error("switchShare failed");
     console.error(data);
  }
```

6.4 Screenshot

6.4.1 Returning a Screenshot Path

Interface Description

This interface is invoked to capture an image of the other party and return the image path during a video call.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.screenShot = function(callbacks)

Parameter Description

Table 6-86 Parameter description

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Mand atory	Callback method.

Table 6-87 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	Callback method.

Table 6-88 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
path	String	If the operation is successful, this parameter indicates the path for storing the generated image. If the operation fails, this parameter does not exist.
result	Number	Configuration result. The value 1 indicates failure. If the operation is successful, this parameter does not exist.
rsp	Number	Internal message ID.

NOTE

The following is an example of input parameters of the callback method:

```
{
    "description" : "OEScreenShot",
    "result" : 1,
    "rsp" : 67762
}
{
    "description" : "OEScreenShot",
    "path" : "xxx",
    "rsp" : 67762
}
```

```
function startScreenShot(){
    console.info("startScreenShot");
    this.global_openEye_SDK.openEyeCall.screenShot({ response: startScreenShotResponse })
}
```

```
function startScreenShotResponse(data){
   console.log(data);
   if (data.result == 0) {
      console.info("startScreenShot Success");
   } else {
      console.error("startScreenShot failed");
      console.error(data);
   }
}
```

6.4.2 Returning the Base64 Code of a Screenshot

Interface Description

This interface is invoked to capture an image of the other party and return the Base64 code of the image during a video call.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.screenShotBase64 = function(callbacks)

Parameter Description

Гable	6-89	Parameter	description
-------	------	-----------	-------------

Parameter	Туре	Man dator y/ Optio nal	Description
callbacks	Callback	Mand atory	Callback method.

Table 6-90 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	Callback method.

Parameter	Туре	Description
description	String	Description of the current request.
base64	String	If the operation is successful, this parameter indicates the Base64 code of the image. If the operation fails, this parameter does not exist.
result	Number	Configuration result. The value 1 indicates failure. If the operation is successful, this parameter does not exist.
rsp	Number	Internal message ID.

Table 6-91 Input parameters of the callback method

NOTE

The following is an example of input parameters of the callback method:

```
{
  "description" : "OEScreenShot",
  "result" : 1,
  "rsp" : 67762
}
{
  "description" : "OEScreenShot",
  "base64" : "xxx",
  "rsp" : 67762
}
```

Examples

```
function startScreenShotBase64(){
    console.info("startScreenShot");
    this.global_openEye_SDK.openEyeCall.screenShotBase64({ response: startScreenShotResponse })
}
function startScreenShotResponse(data){
    console.log(data);
    if (data.result == 0) {
        console.info("startScreenShot Success");
    } else {
        console.error("startScreenShot failed");
        console.error(data);
    }
}
```

6.5 Screen Recording

6.5.1 Starting and Stopping Screen Recording

Interface Description

This interface is invoked to start or stop recording the screen of the other party and return the video path during a video call.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.videoCatch = function(operation, callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
operation	int	Mand atory	Operation type. The value 0 indicates starting screen recording and 1 indicates stopping screen recording.
callbacks	Callback	Mand atory	Callback method.

Table 6-92 Parameter description

Table 6-93 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	Callback method.

Parameter	Туре	Description
description	String	Description of the current request.
path	String	If the operation is successful, this parameter indicates the video path and is returned when the screen recording ends successfully.
result	Number	Configuration result. The value 0 indicates success and 1 indicates failure. If this parameter does not exist, the operation is successful.
rsp	Number	Internal message ID.

Table 6-94 Input parameters of the callback method

NOTE

The following is an example of input parameters of the callback method:

```
{
    "description" : "OECatchVideo",
    "result" : 1,
    "rsp" : 67762
}
{
    "description" : "OECatchVideo",
    "path" : "xxx",
    "rsp" : 67762
}
```

```
function catchVideo(operation){
   this.global_openEye_SDK.openEyeCall.videoCatch(operation, { response: startVideoCatchResponse })
}
function startVideoCatchResponse(data){
   console.log(data);
   if (data.result == 0) {
      console.info("VideoCatch Success");
   } else {
      console.error("VideoCatch failed");
      console.error(data);
   }
}
```

6.5.2 Starting and Stopping Screen Recording (Periodically Returning Base64 Codes)

Interface Description

This interface is invoked to start or stop recording the screen of the other party and return the Base64 code to implement scheduled recording.

Notes

Prerequisites: The WebSocket connection with the OpenEyeCall has been set up, and a video call is in progress.

Method Definition

OpenEyeCall.prototype.videoCatchBase64= function(operation, time, callbacks)

Parameter Description

Parameter	Туре	Man dator y/ Optio nal	Description
operation	int	Mand atory	Operation type. The value 0 indicates starting screen recording (encoded by Base64) and 1 indicates stopping screen recording (encoded by Base64).
time	int	Mand atory	When the operation type is 0 , the value of this parameter is the scheduled screen recording duration, which cannot exceed 10 seconds. When the operation type is 1 , the value of this parameter is 0 .
callbacks	Callback	Mand atory	Callback method.

 Table 6-95
 Parameter description

Table 6-96 Callback

Parameter	Туре	Man dator y/ Optio nal	Description
response	function	Mand atory	Callback method.

Table 6-97 Input parameters of the callback method

Parameter	Туре	Description
description	String	Description of the current request.
base64	String	Base64 code of the video, which is returned when the screen recording is successful.
result	Number	Configuration result. The value 0 indicates success and 1 indicates failure (returned when screen recording fails).
rsp	Number	Internal message ID.

D NOTE

The following is an example of input parameters of the callback method:

```
{
  "description" : "OECatchVideo",
  "result" : 1,
  "rsp" : 67762
}
{
  "description" : "OECatchVideo",
  "base64" : "xxx",
  "rsp" : 67762
}
```

```
function catchVideoBase64(operation){
   var time = document.getElementById('CatchVideoTime').value;
   if (time != "" || operation == 3){
      this.global_openEye_SDK.openEyeCall.videoCatchBase64(operation, parseInt(time), { response:
   startVideoCatchResponse })
   }
}
function startVideoCatchResponse(data){
   console.log(data);
```

```
if (data.result == 0) {
    console.info("VideoCatch Success");
    else {
        console.error("VideoCatch failed");
        console.error(data);
    }
}
```
7 Error Codes

Module	Error Code (Decimal Value)	Description
openeyeSDK	0	The interface is invoked successfully.
openeyeSDK	Non-zero value	The interface fails to be invoked or other errors occur. For details, see other descriptions in the returned value.