IoT Device Access

Best Practices

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1 Introduction

After you have a basic understanding of IoTDA, you may wonder how the platform can create value for you, in which business scenarios the platform can be used, and how you can access the platform. The following scenario examples are used to describe the service process and product model as well as the platform functions and benefits.

For details about service scenarios, see Platform Overview.

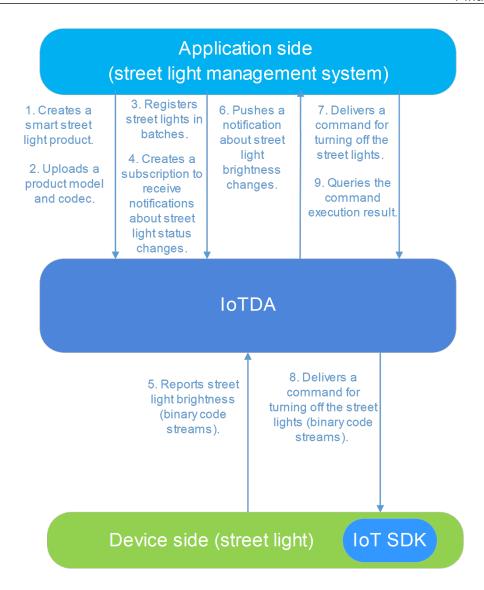
Scenario Example: Smart Street Lamp

The street lamp management system connects to the platform to monitor street lamps that are integrated with the NB-IoT module and turn on/off these street lamps.

In this scenario, devices interact with the platform using LwM2M. The application side can subscribe to device change notifications on the platform and deliver commands to devices.

Key points: product model, codec, subscription and push, property reporting, and command delivery

For details about this scenario, see **Developing a Smart Street Light Using NB-IoT BearPi**.



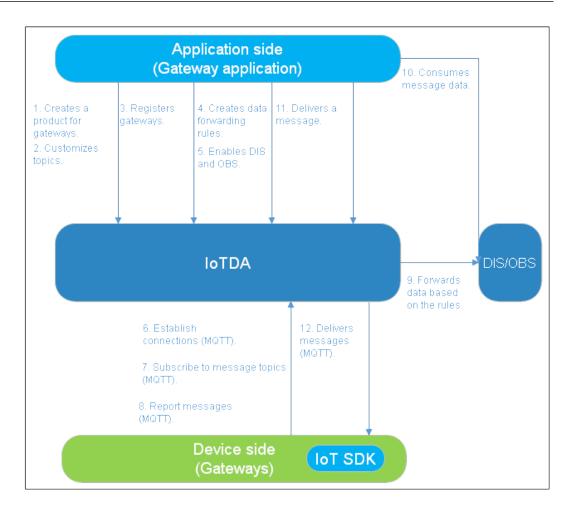
Scenario Example: Smart Gateway

Using gateways, you can manage existing devices under the gateways without migration and add new devices to the gateways.

In this scenario, devices (gateways) interact with the platform using the MQTT protocol. You can create topics on the product details page of the console and create data forwarding rules using application APIs or the console to forward device messages to other Huawei Cloud services for consumption.

Key points: product model, message reporting, message delivery, MQTT, data forwarding rules, and topic customization

For details about this scenario, see **Using a Custom Topic for Communication**.



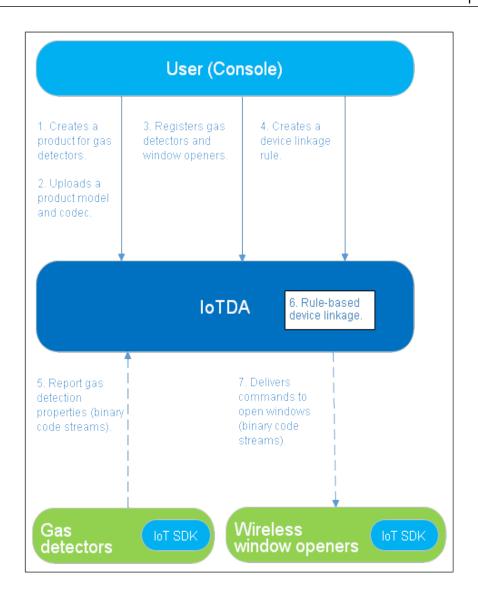
Scenario Example: Smart Home Gas Detection

If a gas detector detects excessive gas, the wireless window opener associated with the gas detector automatically opens the window for ventilation.

In this scenario, devices interact with the platform over MQTT to report properties. You can create device linkage rules on the console or by calling APIs to convert the reported properties into commands and deliver the commands to other specific devices.

Key points: product model, property reporting, command delivery, MQTT, and device linkage rules

For details about this scenario, see **Automatically Opening the Window upon High Gas Concentration**.



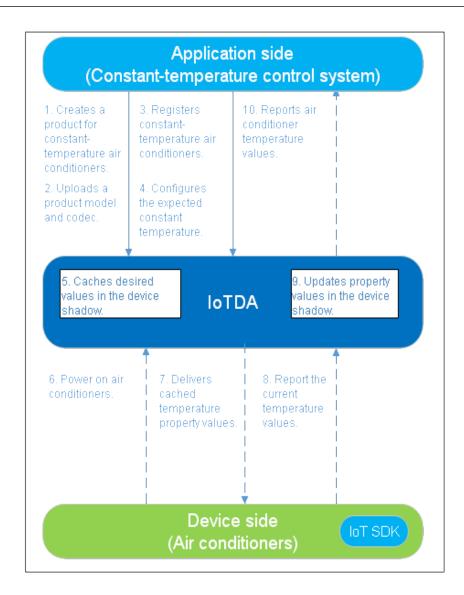
Scenario Example: Constant-Temperature Air Conditioner

Using a constant-temperature control system, you can adjust the default temperature of air conditioners (regardless of whether they are powered on). After being powered on, the air conditioners automatically run at the default temperature.

In this scenario, the application or console delivers property pending commands to offline devices. If devices go online and report different properties, the console automatically delivers commands to modify device properties until they are the same as the desired values.

Key points: product model, codec, device shadow, property reporting, and property modification

For details about this scenario, see **Constant-Temperature Air Conditioner**.



2 Device Access

2.1 Developing an MQTT-based Smart Street Light Online

Scenarios

This topic uses a smart street lamp as an example to describe how to use MQTT.fx device simulators to experience data reporting and command delivery.

Assume that:

A street light reports the light intensity (luminance) in JSON format. The command (switch) can be used to remotely control the street light status.

Prerequisites

- You have registered a Huawei Cloud account. If you have not registered, click here to complete the registration.
- You have subscribed to the IoTDA service. If you have not subscribed to the service, go to the IoTDA service page, and click Access Console to subscribe to the service.

Service Flow

The MQTT.fx simulator is used as an example to describe data reporting and command delivery.

- **Step 1 Create an MQTT product.**
- **Step 2 Develop a product model.** Define a product model to develop a street light that supports light intensity reporting and status control commands.
- Step 3 Register an MQTT device to experience data reporting.
- **Step 4** Perform connection authentication. Use MQTT.fx to activate the device registered on IoTDA.

- **Step 5** Report data. Use MQTT.fx to report data to IoTDA.
- **Step 6 Deliver a command** on the console to remotely control a device.

----End

Creating a Product

- **Step 1** Log in to the **console**, choose **Products** in the navigation pane, and click **Create Product** in the upper right corner.
- **Step 2** Set the parameters as prompted and click **OK**.

Basic Informa	ation
Resource Space	The platform automatically allocates the created product to the default resource space. If you want to allocate the product to another resource space, select the resource space from the dropdown list. If a resource space does not exist, create it first.
Product Name	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).
Protocol	Select MQTT.
Data Type	Select JSON .
Manufacture r	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).
Industry	Select the industry to which the product model belongs.
Device Type	If the product model preset on the platform is used, the device type is automatically matched.
Advanced Set	ttings
Product ID	Set a unique identifier for the product. If this parameter is specified, the platform uses the specified product ID. If this parameter is not specified, the platform allocates a product ID.
Description	Provide a description for the product. Set this parameter based on the site requirements.

----End

Developing a Product Model

- **Step 1** Click the product created in **Creating a Product**. The product details page is displayed.
- **Step 2** On the **Model Definition** tab page of the product details page, click **Custom Model** to add services of the product.
- **Step 3** Add the **BasicData** service.
 - 1. On the **Add Service** page, configure **Service ID**, **Service Type**, and **Description**, and click **OK**.

- Service ID: Enter BasicData.
- Service Type: You are advised to set this parameter to the same value as Service ID.
- Description: Enter Reports street light data.
- 2. In the **BasicData** service list on the right, click **Add Property**, enter related information, and click **OK**.
 - Property Name: Enter luminance.
 - Description: Enter light intensity.
 - Data Type: Select Integer.
 - Access Permissions: Select Read and Write.
 - Value Range: Set it to 0-65535.
 - Step: Enter 0.
 - Unit: Leave it blank.

Step 4 Add the **LightControl** service.

- 1. On the **Model Definition** tab page, click **Add Service**, configure **Service ID**, **Service Type**, and **Description**, and click **OK**.
 - Service ID: Enter LightControl.
 - Service Type: You are advised to set this parameter to the same value as Service ID.
 - Description: Enter Controls the street light.
- 2. Choose **LightControl**, click **Add Command**, and enter the command name **Switch**.
- 3. On the **Add Command** page, click **Add Command Parameter**, enter related information, and click **OK**.

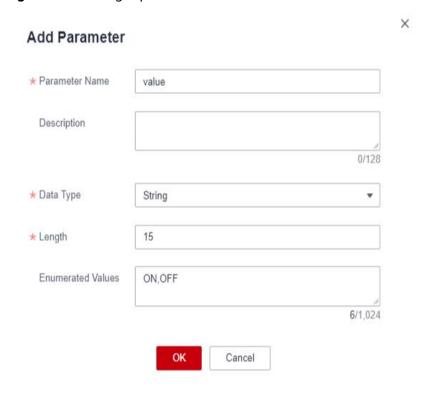


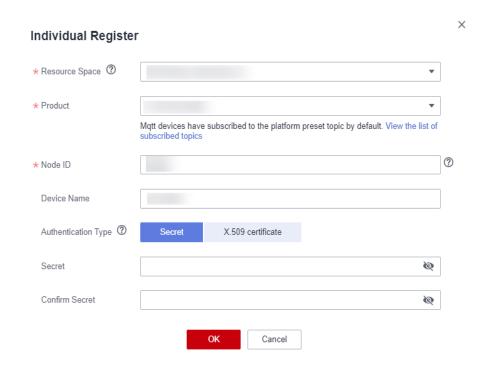
Figure 2-1 Adding a parameter

----End

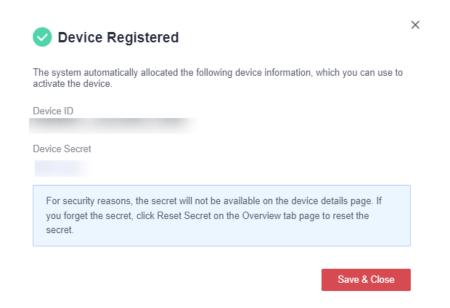
Registering a Device

- **Step 1** On the management console, choose **Devices** > **All Devices** in the navigation pane, and click **Individual Register** in the upper right corner.
- **Step 2** Set the parameters as prompted and click **OK**.

Parameter	Description
Resource Space	Ensure that the device and the product created in 1 belong to the same resource space.
Product	Select the product created in 2.
Node ID	Customize a unique physical identifier for the device. The value consists of letters and numbers.
Device Name	Customize a device name, for example, streetlight .
Authenticatio n Type	Select Secret .
Secret	If you do not set this parameter, IoTDA automatically generates a value.



After the device is registered, the platform automatically generates a device ID and secret. Save the device ID and secret for device access.



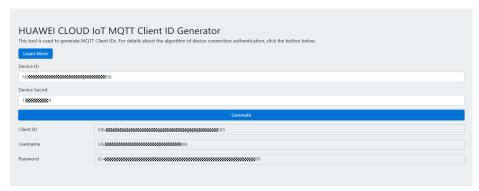
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Performing Connection Authentication

Use MQTT.fx to activate the device registered on IoTDA.

Step 1 Download MQTT.fx (64-bit OS) or MQTT.fx (32-bit OS) and install it.

Step 2 Go to the **IoTDA client ID generator page**, enter the device ID and secret generated after **registering a device** to generate connection information (including **ClientId**, **Username**, and **Password**).



Parame ter	Mand atory	Туре	Description
ClientId	Yes	String(2 56)	 The value of this parameter consists of a device ID, device type, password signature type, and timestamp. They are separated by underscores (_). Device ID: A device ID uniquely identifies a device and is generated when the device is registered with IoTDA. The value usually consists of a device's product ID and node ID which are separated by an underscore (_). Device type: The value is fixed at 0, indicating a device ID. Password signature type: The length is 1 byte, and the value can be 0 or 1. 0: The timestamp is not verified using the HMAC-SHA256 algorithm. 1: The timestamp is verified using the HMAC-SHA256 algorithm. Timestamp: The UTC time when the device was connected to IoTDA. The format is YYYYMMDDHH. For example, if the UTC time is 2018/7/24 17:56:20, the timestamp is 2018072417.
Userna me	Yes	String(2 56)	Device ID.
Passwo rd	Yes	String(2 56)	Encrypted device secret. The value of this parameter is the device secret encrypted by using the HMAC-SHA256 algorithm with the timestamp as the key. The device secret is returned by IoTDA upon successful device registration.

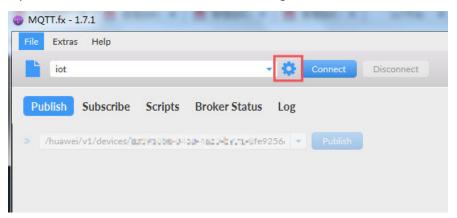
Each device performs authentication using the MQTT CONNECT message, which must contain all information of the client ID. After receiving a CONNECT message, IoTDA checks the authentication type and password digest algorithm of the device.

The generated client ID is in the format **Device ID_0_0_Timestamp**. By default, the timestamp is not verified.

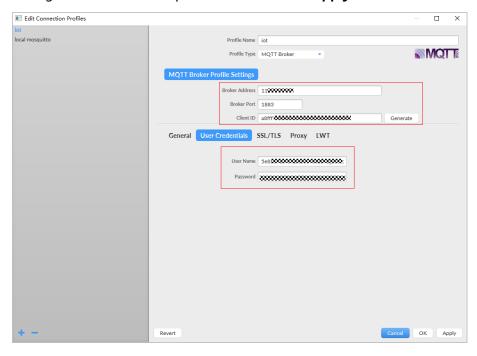
- If the timestamp needs to be verified using the HMAC-SHA256 algorithm, the platform checks whether the message timestamp is consistent with the platform time and then checks whether the password is correct.
- If the timestamp does not need to be verified using the HMAC-SHA256 algorithm, the timestamp must also be contained in the CONNECT message, but the platform does not check whether the time is correct. In this case, only the password is checked.

If the authentication fails, the platform returns an error message and automatically disconnects the MQTT connections.

Step 3 Open the MQTT.fx tool and click the setting icon.



Step 4 Configure authentication parameters and click **Apply**.



Parameter	Description
Broker Address	Enter the device access address (domain name) obtained from the IoTDA console. For devices that cannot be connected to the platform using a domain name, run the ping <i>Domain name</i> command in the CLI to obtain the IP address. The IP address is variable and needs to be set using a configuration item.
Broker Port	The default value is 1883.
Cliend ID	Enter the device ClientId obtained in 2.
User Name	Enter the Deviceld obtained in 2.
Password	Enter the encrypted device secret obtained in 2.

Step 5 Click **Connect**. If the device authentication is successful, the device is displayed online on the platform.



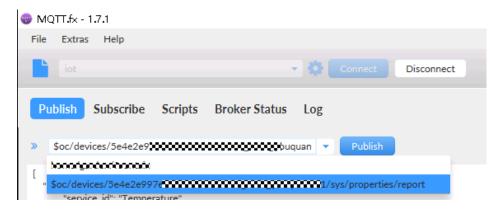
----End

Reporting Data

Use MQTT.fx to report data to IoTDA.

If the device reports data through the MQTT channel, the data needs to be sent to a specific topic in the format **\$oc/devices/{device_id}/sys/properties/report**. For devices that each has a different secret, set **device_id** to the device ID returned upon successful device registration.

Step 1 Enter the API address in the format of "\$oc/devices/{device_id}/sys/properties/report", for example, \$oc/devices/5e4e2e92ac-164aefa8fouquan1/sys/properties/report.



Step 2 Enter the reported data in the blank in the middle of the tool interface.

Request parameters

Paramet er	Mandat ory	Туре	Description
services	Yes	List <servicepr operty></servicepr 	Service data list. (For details, see the ServiceProperty structure below.)

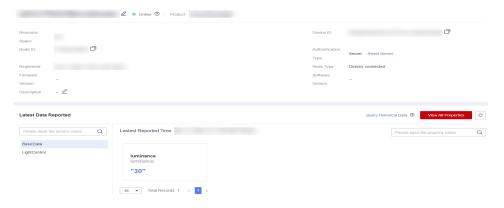
ServiceProperty structure

Paramet er	Manda tory	Туре	Description
service_id	Yes	String	Service ID.
propertie s	Yes	Object	Service properties, which are defined in the product model of the device.
eventTim e	No	String	UTC time when the device reports data. The format is yyyyMMddTHHmmssZ, for example, 20161219T114920Z.
			If this parameter is not carried in the reported data or is in incorrect format, the time when IoTDA receives the data is used.

Example request

```
{
    "services": [{
        "service_id": "BasicData",
        "properties": {
            "luminance": 30
        }
     }
}
```

Step 3 Click **Publish**. Then you can check whether the device successfully reports data on the platform.

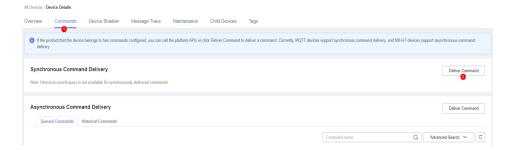


----End

Delivering a Command

Deliver a command on the management console to remotely control a device.

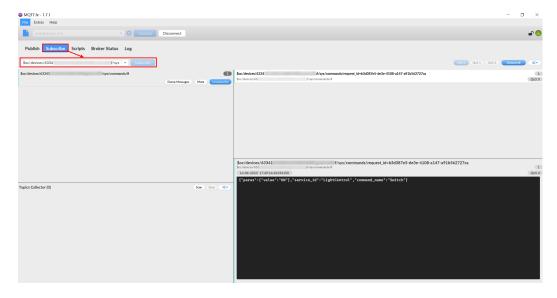
- **Step 1** In the navigation pane, choose **Devices** > **All Devices**, locate the device created in **Registering a Device**, and click **View** to access its details.
- **Step 2** Click the **Commands** tab and deliver a synchronization command.



■ NOTE

MQTT devices support only synchronous command delivery. NB-IoT devices support only asynchronous command delivery.

Step 3 In the MQTT.fx simulator, select **Subscribe** and enter the command delivery topic. After the subscription, you can view the delivered command parameters.



□ NOTE

- Use the MQTT.fx simulator to view the delivered command parameters. The command delivery topic is in the format of \$oc/devices/{device_id}\sys/commands/#, where {device_id}\sindicates the value of deviceId returned after the device is registered successfully.
- If the system displays a message indicating that the command delivery fails, the device needs to respond to the synchronization command in a timely manner. For details about the response content, see **Platform Delivering a Command**.

----End

Advanced Experience

After using MQTT.fx to connect a simulated MQTT device to the platform, you may understand how the MQTT device interacts with the platform through open APIs.

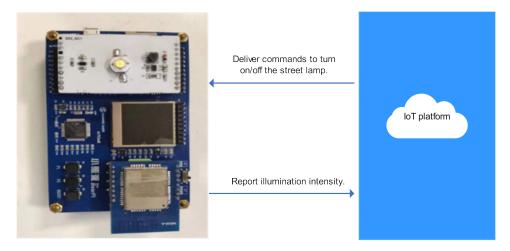
To better experience the IoTDA service, develop real-world applications and devices and connect them to the platform. For details, see **Developer Guide**.

2.2 Developing a Smart Street Light Using NB-IoT BearPi

Scenarios

Smart street lights play an important role in the intelligent transformation of city roads. They save energy in public lighting, reduce traffic accidents caused by poor lighting, and contribute to many other aspects in our community. As a common public facility, street lights can well exemplify how intelligence is transforming the world and implemented in our daily lives.

This topic describes how to build a smart street light solution in just 10 minutes based on Huawei one-stop development tool platform (the IoT Link plug-in on Visual Studio Code), covering the device (BearPi development kit) and Huawei Cloud IoTDA. A smart street light detects and reports the illumination intensity to the IoTDA console. The LED light switch can be remotely controlled on the IoTDA console.

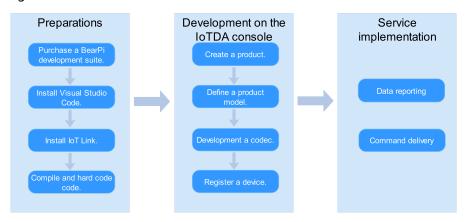


Development Environment

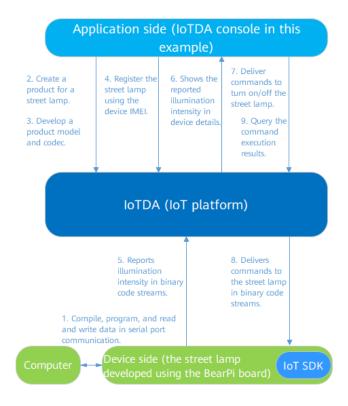
- Hardware: BearPi-IoT development suite (including NB-IoT cards, NB-IoT modules, smart street lamp function modules, and USB data cables)
- Software: Visual Studio Code, the IoT Link plug-in, Huawei Cloud IoTDA service, and 64-bit Windows 7 or later (64-bit Windows 10 is used in the following demonstration.)

Development Process

The following figure shows the end-to-end process of developing a smart street light.



In this scenario, a device interacts with the platform using LwM2M (NB-IoT card). The application displays property changes of the device and delivers commands to the device.



Introduction to the BearPi Development Board

The development board is a sensing device in the IoT architecture. This type of device usually includes a sensor, communications module, chip, and operating system. To improve scalability of the development board, the BearPi development board does not use a conventional onboard design. Instead, it uses replaceable sensor and communications module expansion boards. The communications module is an entrance and exit of data transmission. Common communications

modules include NB-IoT, Wi-Fi, and 4G ones. A chip controls a device. The development board has a built-in low-power STM32L431 chip as the main control chip (MCU). The operating system is Huawei LiteOS, which provides various device-cloud interworking components.

To facilitate development and debugging, the development board uses the onboard ST-Link of the 2.1 version, as shown in **Figure 1**. It provides functions such as online debugging and programming, drag-and-drop download, and virtual serial port. An LCD screen with a resolution of 240 x 240 is installed at the center of the board to display sensor data and other debug logs. Below the LCD screen is the MCU.

There is a DIP switch in the upper right corner of the development board. When you set the switch to the AT-PC mode, use the serial port assistant on the computer to send AT commands to debug the communication module. When you set it to the AT-MCU mode, use the MCU to send AT commands to interact with the communication module and sends the collected sensor data to the cloud through the communication module.

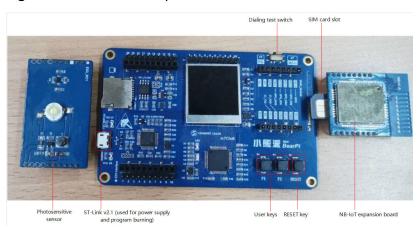


Figure 2-2 BearPi development board

Hardware Connection

- Insert the NB-IoT card into the SIM card slot of the NB-IoT expansion board.
 Ensure that the notch-end faces outwards, as shown in Figure 1.
- 2. Insert the photosensitive sensor and NB-IoT expansion board into the development board. Ensure they are inserted in the correct direction. Use a USB data cable to connect the development board to the computer. If the screen displays information and the power indicator is on, the development board is powered on.

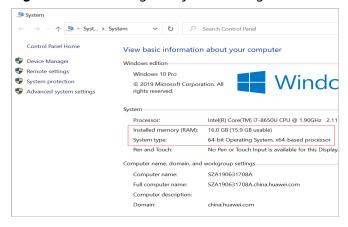


Installing the IoT Link Studio Plug-in

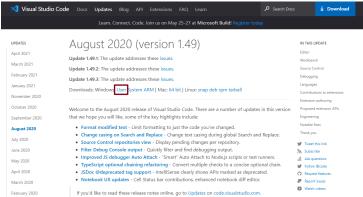
IoT Link Studio is an integrated development environment (IDE) developed for IoT devices. It provides one-stop development capabilities, such as compilation, programming, and debugging, and supports multiple programming languages, such as C, C++, and assembly language.

Step 1 Obtain the operating system information. For example, on Windows 10, enter **pc** in the **Run** window, and click **Properties** to view the system information.

Figure 2-3 Obtaining the system configuration



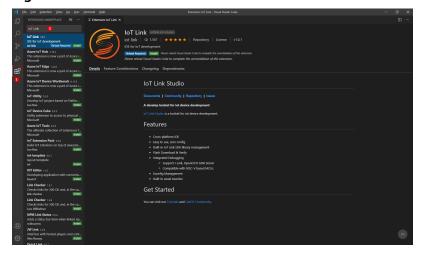
Step 2 Click **here** to download and install a Visual Studio Code version that suits your computer system. This section uses 64-bit Windows 10 as an example. Download version 1.49. Other versions do not support IoT Link.



Note: Visual Studio Code does not support macOS.

Step 3 After Visual Studio Code is installed, in its plug-in store, search for IoT Link and install it.

Figure 2-5 Installation



Step 4 Perform the initial startup configuration.

When the IoT Link Studio is started for the first time, it automatically downloads the latest SDK package and GCC dependency environment. Ensure that the network is available. Do not close the window during the installation. After the installation is complete, restart the Visual Studio Code for the plug-in to take effect.

Ⅲ NOTE

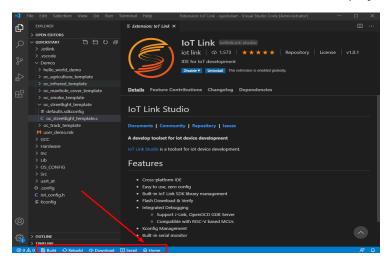
If a proxy is required, click in the lower left corner of the Visual Studio Code home page and choose Settings > Application > Proxy, and set Use the proxy support for extensions to on.

----End

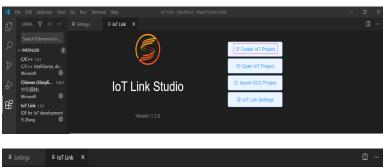
Configuring an IoT Link Studio Project

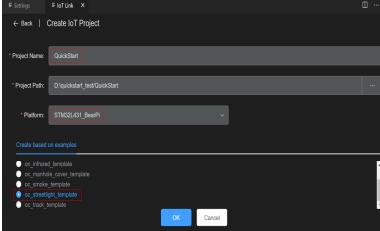
Step 1 Click **Home** on the toolbar at the bottom of Visual Studio Code.

- Home is used to manage the IoT Link project.
- **Serial** is used to enter AT commands to check the status of the development board.
- **Build** is used to compile the sample code (displayed after **Step 2**).
- **Download** is used to hard code to the MCU (displayed after **Step 2**).



Step 2 On the displayed page, click **Create IoT Project**, enter the project name and project directory, and select the hardware platform and sample project template of the developer board.





Project Name: Enter a project name, for example, QuickStart.

- **Project Path**: You can use the default installation path or select a path in a disk other than the system disk, for example, **D:**.
- **Platform**: Currently, the demo applies only to the STM32L431_BearPi hardware platform. Select **STM32L431_BearPi**.
- Create based on examples: In this example, select oc_streetlight_template. Otherwise, the programmed demo does not match the product model defined on the console and data cannot be reported. If you need to adapt to other scenarios such as smart smoke sensors, select the oc_smoke_template demo.

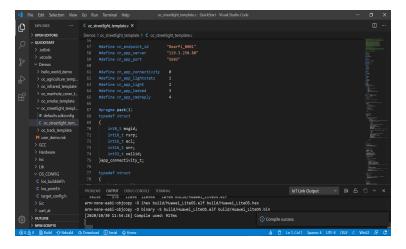
Step 3 Click OK.

----End

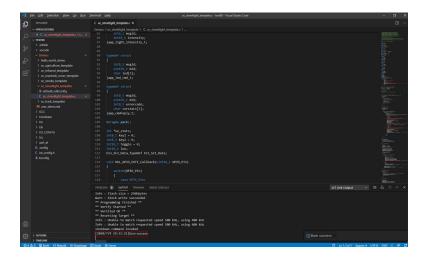
Compiling and Burning Code

In the provided demo, the information for connecting to the Huawei Cloud IoTDA has been configured. You can directly compile code without modifying code and burn it to the development board MCU.

Step 1 Click **Build** on the toolbar at the bottom of Visual Studio Code and wait until the compilation is complete. A message is then displayed, indicating that the compilation is successful.



- **Step 2** Use a USB data cable to connect the BearPi development board to the computer. Set the dialing test switch in the upper right corner of the board to the **AT-MCU** mode on the right.
- **Step 3** Click **Download** on the toolbar at the bottom of Visual Studio Code and wait until the burning is complete. A message is then displayed, indicating that the burning is successful.

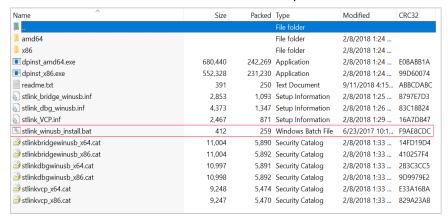


Ⅲ NOTE

If the burning fails, the possible cause is that the development board does not have a driver and cannot communicate with the computer through the serial port. In this case, perform 2 to check whether the ST-Link driver is installed. If the driver is not installed, download and install the ST-Link driver by following **Step 4.1**.

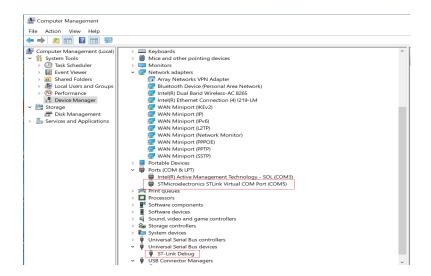
Step 4 (Optional) Install the ST-Link driver.

 Visit the ST website, download the ST-Link driver, and double-click the stlink_winusb_install.bat file to start automatic installation. This section uses Windows 10 64-bit ST-Link 2.0.1 as an example.



Note: You can also use an EXE file that adapts to your system version to install the ST-Link driver.

Open the device manager on the computer to check whether the driver is installed. If the information shown in the following figure is displayed, the driver is installed.



----End

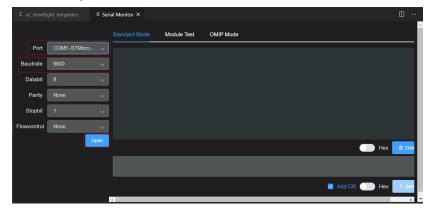
Locating Module Communication Problems Using AT Commands

When IoT Link is connected to the platform, you can use AT commands to quickly locate the connectivity problem between the module and the cloud. This section describes how to use AT commands to detect common problems of the communications module, for example, the device fails to go online or data fails to be reported.

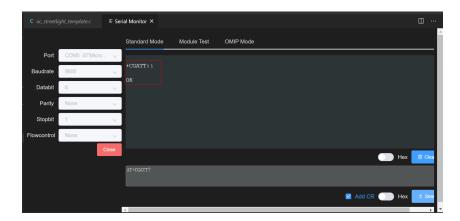
- Connect the BearPi development board to the computer and ensure that the driver has been installed. Set the dialing test switch in the upper right corner of the board to the AT-PC mode.
- 2. Click **Serial** on the toolbar at the bottom of Visual Studio Code.



3. Select the port number obtained in 2, set Baudrate to 9600, and click Open.



4. Enter AT+CGATT? and click Send. If +CGATT:1 is returned, the network attach is successful, indicating that the NB-IoT network is normal. If +CGATT:0 is returned, the network attach fails, indicating that the NB-IoT network is abnormal. In this case, check whether the SIM card is correctly inserted or contact the carrier to check the network status.



□ NOTE

After using the AT commands to detect the module communication, set the dialing test switch to the **AT-MCU** mode so that the collected data can be sent to the platform through the communication module after the console configuration.

In the AT-PC mode, the development board communicates with the serial port of the computer, and AT commands are used to read and write data such as the status of the development board. In the AT-MCU mode, the development board connects to the network through the SIM card inserted into the module to implement NB-IoT communications.

5. The AT+CSQ<CR> command is used to check the network signal strength and SIM card status. Enter AT+CSQ<CR> and click Send. +CSQ:**,## is returned. In the preceding output, ** ranges from 10 to 31. A larger value indicates better signal quality. ## indicates the bit error rate, which ranges from 0 to 99. If the returned values are not within these ranges, check whether the antenna or SIM card is correctly installed.

Note: This section lists only two common AT commands for detecting the network status of the module. For more AT commands, see the instructions of the BearPi module.

Operations on the Console

After connecting the physical device and compiling and programming code, go to the IoTDA console to create a product, define a product model, develop a codec, and register the device.

- Creating a product: Specify the protocol type, data format, manufacturer name, and device type of a product on the platform. In this example, create a smart street light product on the console based on the product features.
- Defining a product model: A product model is a JSON file that describes device capabilities. It defines basic device properties and message formats for data reporting and command delivery. Defining a product model is to construct an abstract model of a device in the platform to enable the platform to understand the device properties. In this example, define a street light product model with light switch control, illumination intensity, and signal quality properties on the console.
- Developing a codec: A codec is called by the platform to convert data between the binary and JSON formats. The binary data reported by a device is decoded into the JSON format for the application to read, and the commands delivered by the application are encoded into the binary format for the device

to understand and execute. Since the data format of smart street lights is binary, a codec is needed to enable the platform to understand the data reported by the smart street light and to enable the smart street light to understand the commands delivered by the platform.

• Registering the device: Register the BearPi smart street light with the platform.

Creating a Product

A product is a collection of devices with the same capabilities or features. In addition to physical devices, a product includes product information, product models (profiles), and codecs generated during IoT capability building. In this example, create a smart street light product on the IoTDA console.

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** In the navigation pane, click **Products**. Click the drop-down list in the upper right corner, and select the resource space to which the new product belongs.
- **Step 3** Click **Create Product** in the upper right corner to create a product using CoAP. Set parameters and click **OK**.

Basic Information				
Resource Space	Select the resource space to which the product belongs.			
Product Name	Enter a name, for example, BearPi_StreetLight .			
Protocol	Select LwM2M over CoAP.			
Data Type	Select Binary .			
Manufacturer	Enter a name, for example, BearPi .			
Industry	Select Default .			
Device Type	Enter StreetLight.			

Step 4 After the product is created, click the product to access its details and perform subsequent operations.

----End

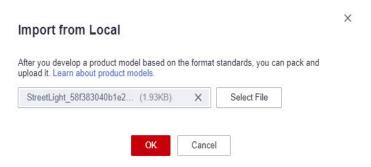
Uploading a Product Model

A product model is a JSON file that describes device capabilities. It defines basic device properties and message formats for data reporting and command delivery. Defining a product model is to construct an abstract model of a device in the platform to enable the platform to understand the device function. A developed product model is provided for you to quickly experience the cloud migration process. If you want to go through the process of developing a product model, go to **Developing a Product Model**.

Procedure

- On the Model Definition tab page of the product details page, click Import from Local.
- On the dialogue box displayed, upload the product model provided and click OK.

Figure 2-6 Uploading a model file



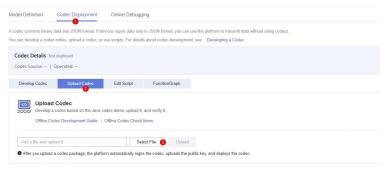
Developing a Codec

In the previous step, we have defined the functions of the product on the console, including the properties reported by the device and the commands that the device can understand. The data format of a smart street light is binary, and the data format of IoTDA is JSON. A codec is needed to enable IoTDA to understand the data reported by the smart street light and to enable the smart street light to understand the commands delivered by IoTDA.

This section describes how to import codec offline to help you quickly experience the cloud migration process. For details about how to develop a codec, see **Developing a Codec**.

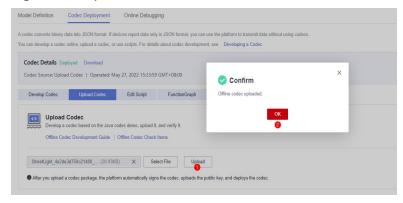
Step 1 On the product details page, click the **Codec Development** tab page. Click **Upload Codec**, and upload the **codec provided**.

Figure 2-7 Uploading a codec



Step 2 Click OK.

Figure 2-8 Uploaded



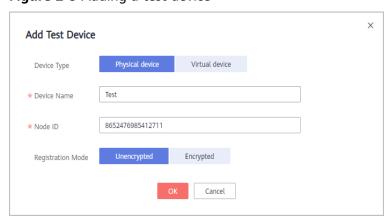
----End

Registering a Device

This section describes how to register a device integrated with the NB-IoT module, the BearPi smart street light in this example, to the platform.

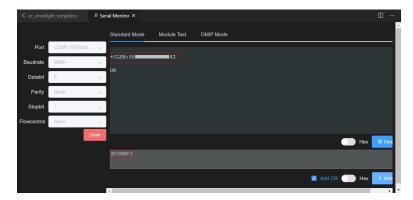
- **Step 1** On the product details page, click **Add Test Device** on the **Online Debugging** tab page
- **Step 2** In the dialog box displayed, set the parameters and click **OK**.

Figure 2-9 Adding a test device



- **Device Name**: Customize a name.
- Node ID: Enter the IMEI of the device. The node ID will be carried by the
 device for device access authentication. You can view the node ID on the NBIoT module. You can also set the dialing test switch to the AT-PC mode, select
 the STM port, set the baud rate to 9600, and run the AT+CGSN=1 command
 to obtain the IMEI.

Note: After obtaining the IMEI and registering the device, set the dialing test switch of the development board to the AT-MCU mode because the development board connects to the network through the NB-IoT card only in MCU mode.



- Registration Mode: Select Unencrypted.
- **Step 3** The device is created. You can view the created device on the console.

Figure 2-10 Viewing the created device



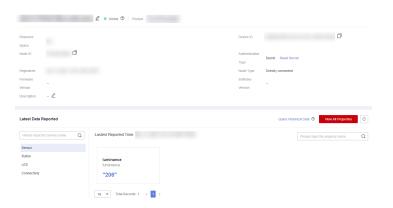
----End

Data Reporting

After the connection between the platform and the development board is set up, the BearPi smart street light reports the light sensor data every 2 seconds according to the code burnt to the development board. The reporting frequency can be customized in the demo based on service requirements. You can block the light with your hand to change the light intensity and view the real-time change of the light intensity data reported to the platform.

Note: Ensure that the dialing test switch of the development board is set to the AT-MCU mode.

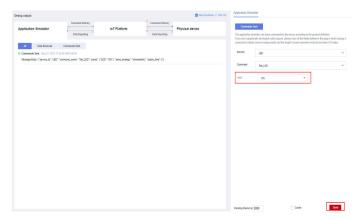
- **Step 1** Log in to the **IoTDA console** and choose **Devices** > **All Devices**.
- **Step 2** Select the device registered in **Registering a Device** and click **View** to view the data reported to the platform.



----End

Delivering a Command

- **Step 1** Log in to the **IoTDA console**. Click the product created in **Creating a Product** to go to the product details page.
- **Step 2** On the **Online Debugging** tab page, click the device registered in **Registering a Device** to access the debugging page.
- **Step 3** After setting the command parameters, click **Send**.



Step 4 The light on the BearPi board is on. Deliver the **OFF** command. The light is turned off.



----End

This is the end-to-end development of a smart street light by using the NB-IoT BearPi development board.

Reference

Developing a Product Model

On the **Model Definition** tab page of the product details page, click **Custom Model** to add services of the product.

Table 2-1 describes the service defined in the product model.

Table 2-1 Device service list

Service ID	Description
Button	Real-time button detection
LED	LED control
Sensor	Real-time light intensity detection
Connectivity	Real-time signal quality detection

The following table lists the service capabilities.

Table 2-2 Button

Capability Property Name Description		Data Type	Data Range
Property	toggle	int	0 to 65535

Table 2-3 LED command list

Capabil ity Descrip tion	Com mand Nam e	Comm and Param eter	Paramet er Name	Data Type	Data Length	Enumerat ion
Comma nds	Set_L ED	Comm and	LED	string	3	ON,OFF
		Respon se	Light_st ate	string	3	ON,OFF

Table 2-4 Sensor

Capability Property Name Description		Data Type	Data Range
Property	luminance	int	0 to 65535

Table 2-5 Connectivity

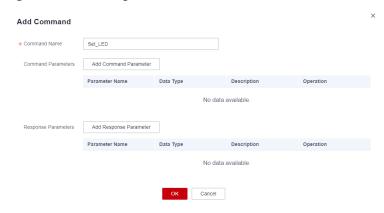
Capability Description	Property Name	Data Type	Data Range
Properties	SignalPower	int	-140 to -44
	ECL	int	0 to 2
	SNR	int	-20 to 30
	CellID	int	0 to 65535

Adding the Button Service

- On the Add Service page, configure Service ID, Service Type, and Description, and click OK.
 - Service ID: Enter Button.
 - **Service Type**: You are advised to set this parameter to the same value as **Service ID**.
 - Description: Enter Real-Time button detection.
- ii. Choose **Button**, click **Add Property**, enter related information, and click **OK**.
 - o **Property Name**: Enter toggle.
 - Description: Leave it blank.
 - Data Type: Select Integer.
 - Access Permissions: Select Read and Write.

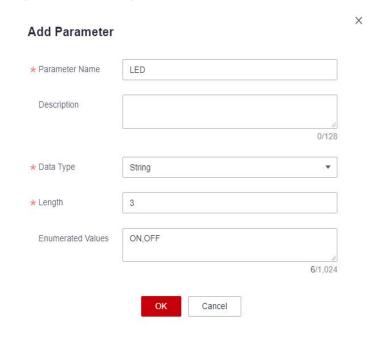
- Value Range: Set it to 0-65535.
- Step: Enter 0.
- **Unit**: Leave it blank.
- Adding the LED Service
 - i. On the **Model Definition** tab page, click **Add Service**, configure **Service ID**, **Service Type**, and **Description**, and click **OK**.
 - Service ID: Enter LED.
 - **Service Type**: You are advised to set this parameter to the same value as **Service ID**.
 - Description: Enter LED control.
 - Choose LED, click Add Command, and enter the command name Set_LED.

Figure 2-11 Adding a command



iii. Click **Add Command Parameter** and **Add Response Parameter** respectively, enter related information, and click **OK**.

Figure 2-12 Adding the input parameter LED



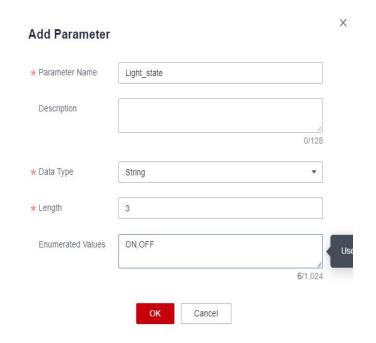


Figure 2-13 Adding the response parameter Light_state

Adding the Sensor Service

- i. On the **Model Definition** tab page, click **Add Service**, configure **Service ID**, **Service Type**, and **Description**, and click **OK**.
 - Service ID: Enter Sensor.
 - Service Type: Set this parameter to the same value as Service ID.
 - Description: Enter Real-time light intensity detection.
- Choose Sensor, click Add Property, enter related information, and click OK.
 - **Property Name**: Enter luminance.
 - Description: Leave it blank.
 - Data Type: Select Integer.
 - o Access Permissions: Select Read and Write.
 - Value Range: Set it to 0-65535.
 - Step: Leave it blank.
 - Unit: Enter lux.

Adding the Connectivity Service

- i. On the **Model Definition** tab page, click **Add Service**, configure **Service ID**, **Service Type**, and **Description**, and click **OK**.
 - Service ID: Enter Connectivity.
 - Service Type: You are advised to set this parameter to the same value as Service ID.
 - Description: Enter Real-time signal quality detection.

 Choose Connectivity, click Add Property to add SignalPower, ECL, SNR, and CellID, respectively. Enter related information, and click OK.

Figure 2-14 Adding the property SignalPower

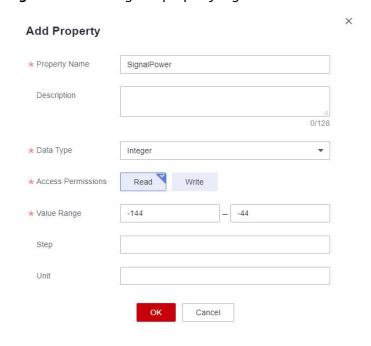
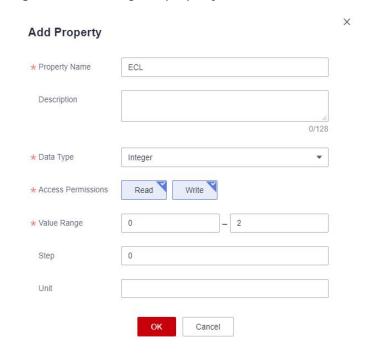


Figure 2-15 Adding the property ECL



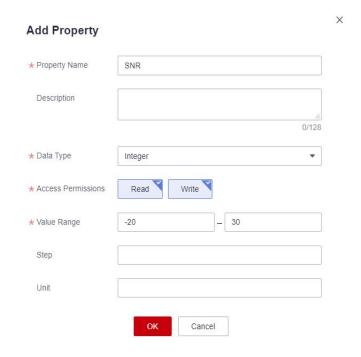
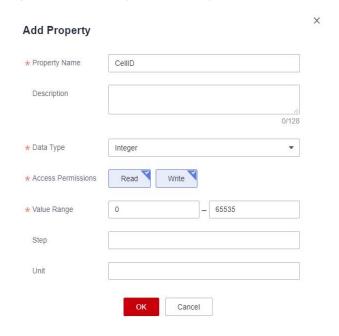


Figure 2-16 Adding the property SNR

Figure 2-17 Adding the property CellID



• Developing a Codec

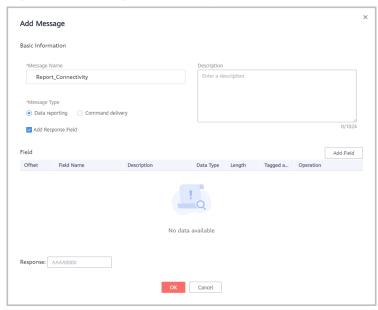
- On the product details page, click **Develop Codec** on the **Develop Codec** tab page.
- b. Click Add Message.
 - **MOTE**

Develop the codec based on the operations provided in this section and ensure that the fields are added in the order specified in this section.



- Add the Report_Connectivity message. A configuration example is as follows:
 - Message Name: Enter Report_Connectivity.
 - Message Type: Select Data reporting.
 - Add Response Field: Select this option.
 - Response: Retain the default value AAAA0000.

Figure 2-18 Configuration example



 In the Add Message dialog box, click Add Field. In the dialog box displayed, select Tagged as address field to add the address field messageId, and click OK.

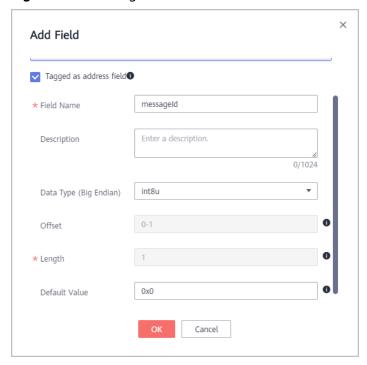
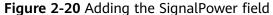
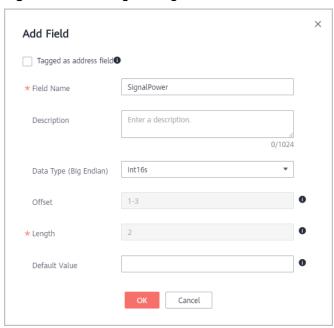


Figure 2-19 Adding an address field

- ii. Click **Add Field**, add the **SignalPower** field, enter related information, and click **OK**.
 - Field Name: Enter SignalPower.
 - Data Type: Select int16s, which means a 16-bit signed integer.

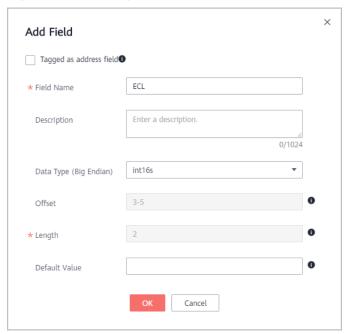




- iii. Click **Add Field**, add the **ECL** field, enter related information, and click **OK**.
 - Field Name: Enter ECL.

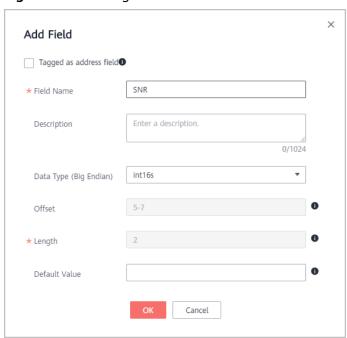
Data Type: Select int16s, which means a 16-bit signed integer.

Figure 2-21 Adding the ECL field



- iv. Click **Add Field**, add the **SNR** field, enter related information, and click **OK**.
 - Field Name: Enter SNR.
 - Data Type: Select int16s, which means a 16-bit signed integer.

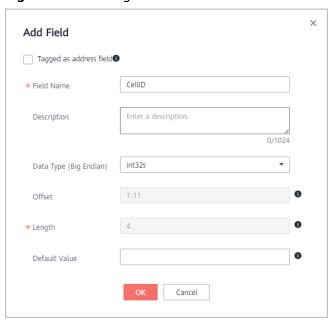
Figure 2-22 Adding the SNR field



v. Click **Add Field**, add the **CellID** field, enter related information, and click **OK**.

- Field Name: Enter CellID.
- Data Type: Select int32s, which means a 32-bit signed integer.

Figure 2-23 Adding the CellID field



In the **Add Message** dialog box, click **OK** to complete the configuration of **Report_Connectivity**.

- d. Add the **Report_Toggle** message. A configuration example is as follows:
 - Message Name: Enter Report_Toggle.
 - Message Type: Select Data reporting.
 - Add Response Field: Select this option.
 - Response: Retain the default value AAAA0000.

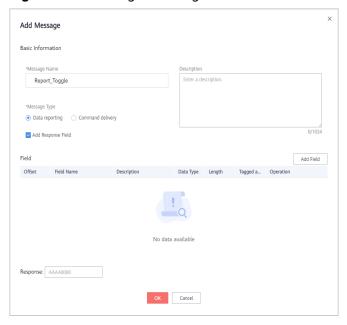
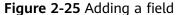
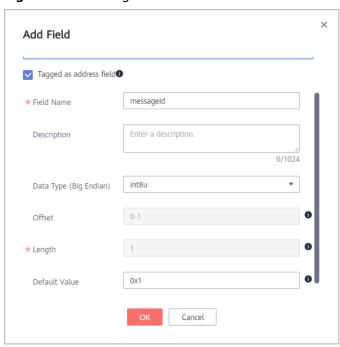


Figure 2-24 Adding a message

i. In the Add Message dialog box, click Add Field. In the dialog box displayed, select Tagged as address field to add the address field messageId, and click OK.





- ii. Click **Add Field**, add the **toggle** field, enter related information, and click **OK**.
 - Field Name: Enter toggle.
 - **Data Type**: Select **int16u**, which means a 16-bit unsigned integer.

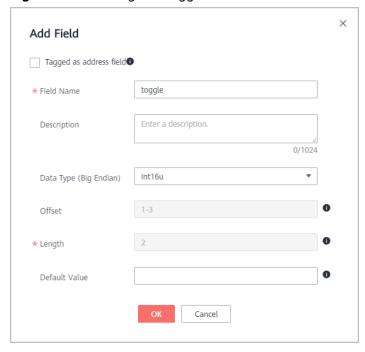
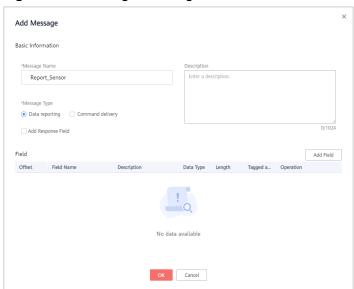


Figure 2-26 Adding the toggle field

In the **Add Message** dialog box, click **OK** to complete the configuration of **Report_Toggle**.

- e. Add the Report_Sensor message. A configuration example is as follows:
 - Message Name: Enter Report_Sensor.
 - Message Type: Select Data reporting.

Figure 2-27 Adding a message



 In the Add Message dialog box, click Add Field. In the dialog box displayed, select Tagged as address field to add the address field messageId, and click OK.

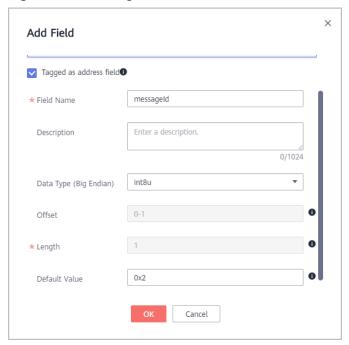
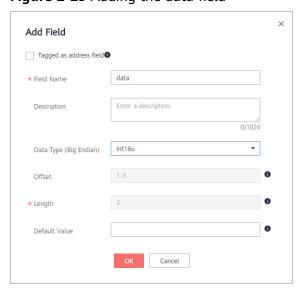


Figure 2-28 Adding a field

- ii. Click **Add Field**, add the **data** field, enter related information, and click **OK**.
 - Field Name: Enter data.
 - Data Type: Select int16u, which means a 16-bit unsigned integer.

Figure 2-29 Adding the data field

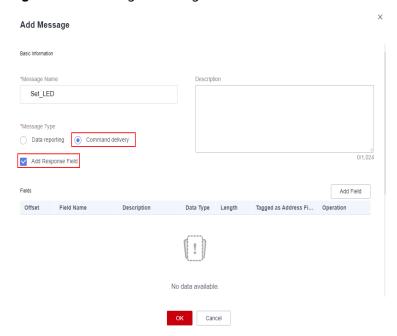


In the **Add Message** dialog box, click **OK** to complete the configuration of **Report_Sensor**.

- f. Add the **Set_LED** message. A configuration example is as follows:
 - Message Name: Enter Set_LED.

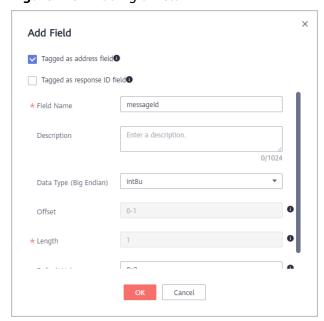
- Message Type: Select Command delivery.
- Add Response Field: Select this option.

Figure 2-30 Adding a message



 In the Add Message dialog box, click Add Field. In the dialog box displayed, select Tagged as address field to add the address field messageId, and click OK.

Figure 2-31 Adding a field



ii. Click **Add Field**. In the dialog box displayed, select **Tagged as response ID field** to add the address field **mid**, and click **OK**.

Add Field

Tagged as response ID field

* Field Name mid

Description Enter a description.

O/1024

Data Type (Big Endian) int16u

Offset 1-3

* Length

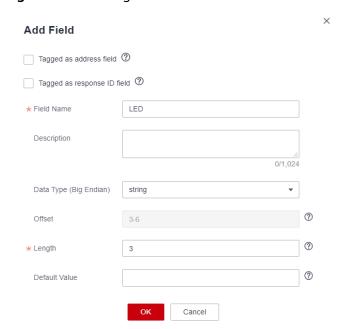
Default Value

OK Cancel

Figure 2-32 Adding a field

- iii. Click **Add Field**. In the dialog box displayed, add the **LED** field, and click **OK**.
 - Field Name: Enter LED.
 - o **Data Type**: Select **string**.
 - Length: Enter 3.

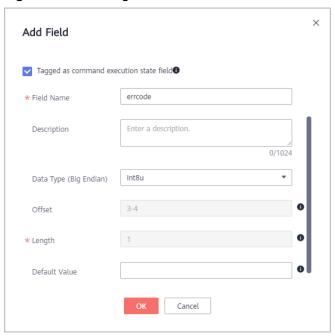
Figure 2-33 Adding a field



iv. In the **Add Message** dialog box, click **Add Response Field**. In the dialog box displayed, select **Tagged as address field** to add the address field **messageId**, and click **OK**.

- v. Click **Add Response Field**. In the dialog box displayed, select **Tagged as response ID field**, and click **OK**.
- vi. Click **Add Response Field**. In the dialog box displayed, select **Tagged as command execution state field** to add the address field **errcode**, and click **OK**.

Figure 2-34 Adding a field



- vii. Click **Add Response Field**. In the dialog box displayed, add the **Light_state** field, and click **OK**.
 - Field Name: Enter Light_state.
 - Data Type: Select string.
 - Length: Enter 3.

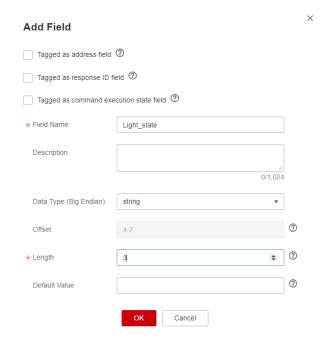


Figure 2-35 Adding a field

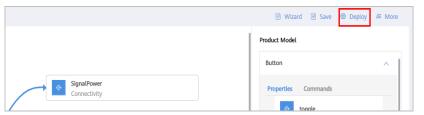
In the **Add Message** dialog box, click **OK** to complete the configuration of **Set_LED**.

g. Map the property fields, command fields, and response fields in **Product Model** on the right with the fields in the data reporting message, command delivery message, and command response.





h. Click **Save** and then **Deploy** to deploy the codec on the platform.



2.3 Developing a Smart Smoke Detector Using NB-IoT BearPi

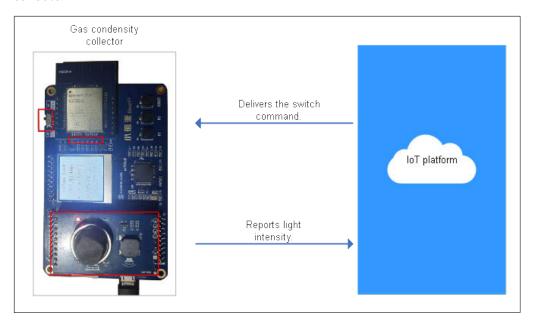
Scenarios

Fires have caused great loss of lives and properties each year. As more independent smoke detectors have been put to use, their limitations become obvious. For example, users cannot monitor the working status of smoke detectors in real time or receive alarm information when they are absent.

On the contrary, NB-IoT smart smoke detectors overcome their disadvantages like difficult cabling, short battery lifespan, high maintenance costs, and inability to interact with property owners and firefighting departments. These smart smoke detectors use wireless communication and feature plug-and-play, no cabling, and easy installation.

This topic describes how to build a smart smoke detector solution in just 10 minutes based on Huawei one-stop development tool platform (the IoT Link plugin on Visual Studio Code), covering the device (BearPi development kit) and

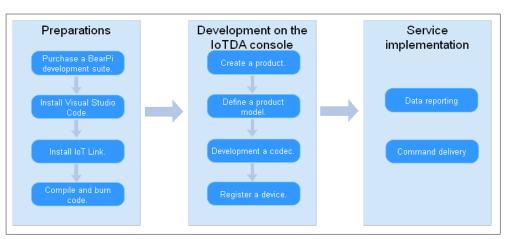
Huawei Cloud IoTDA. A smart smoke detector detects and reports smoke density to the IoTDA console. The beep switch can be remotely controlled on the IoTDA console.



Development Environment

- Development board: BearPi-IoT development suite (including the NB-IoT card, NB-IoT module, smart smoke detector module, and USB data cable)
- Software: Visual Studio Code, the IoT Link plug-in, Huawei Cloud IoTDA service, and 64-bit Windows 7 or later (64-bit Windows 10 is used in the following demonstration.)

Development Process



Introduction to the BearPi Development Board

The development board is a sensing device in the IoT architecture. This type of device usually includes a sensor, communications module, chip, and operating system. To improve scalability of the development board, the BearPi development board does not use a conventional onboard design. Instead, it uses replaceable

sensor and communications module expansion boards. The communications module is an entrance and exit of data transmission. Common communications modules include NB-IoT, Wi-Fi, and 4G ones. A chip controls a device. The development board has a built-in low-power STM32L431 chip as the main control chip (MCU). The operating system is Huawei LiteOS, which provides various device-cloud interworking components.

To facilitate development and debugging, the development board uses the onboard ST-Link of the 2.1 version, as shown in **Figure 1**. It provides functions such as online debugging and programming, drag-and-drop download, and virtual serial port. An LCD screen with a resolution of 240 x 240 is installed at the center of the board to display sensor data and other debug logs. Below the LCD screen is the MCU.

There is a DIP switch in the upper right corner of the development board. When you set the switch to the AT-PC mode, use the serial port assistant on the computer to send AT commands to debug the communication module. When you set it to the AT-MCU mode, use the MCU to send AT commands to interact with the communication module and sends the collected sensor data to the cloud through the communication module.

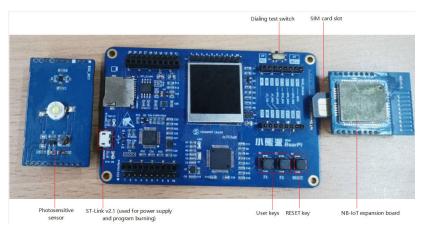


Figure 2-36 BearPi development board

Hardware Connection

- Insert the NB-IoT card into the SIM card slot of the NB-IoT expansion board. Ensure that the notch-end faces outwards, as shown in Figure 2-37.
- Insert the smoke density collection control board and NB-IoT expansion board into the development board. Ensure they are inserted in the correct direction. Use a USB data cable to connect the development board to the computer. If the screen displays information and the power indicator is on, the development board is powered on.

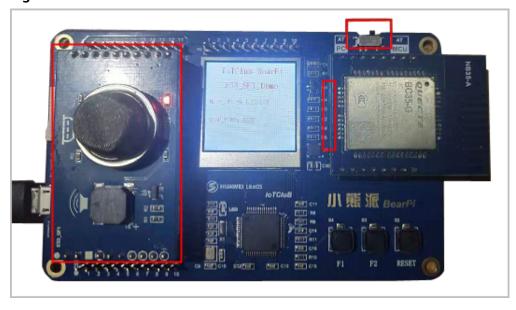
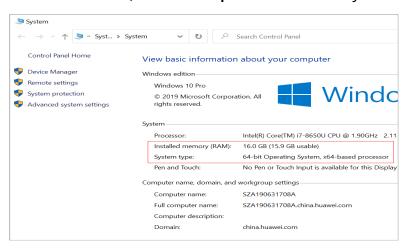


Figure 2-37 Hardware connection

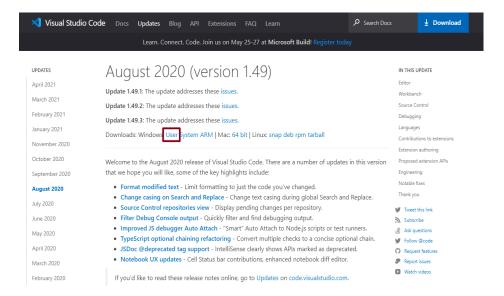
Installing the IoT Link Studio Plug-in

IoT Link Studio is an integrated development environment (IDE) developed for IoT devices. It provides one-stop development capabilities, such as compilation, programming, and debugging, and supports multiple programming languages, such as C, C++, and assembly language.

Step 1 Obtain the operating system information. For example, on Windows 10, enter **pc** in the **Run** window, and click **Properties** to view the system information.

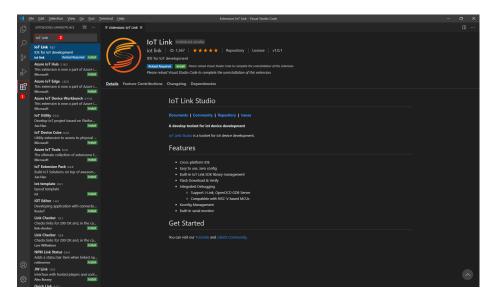


Step 2 Click **here** to download and install a Visual Studio Code version that best suits your computer system. This section uses 64-bit Windows 10 as an example. Download version 1.49. Other versions do not support IoT Link.



Note: Visual Studio Code does not support macOS.

Step 3 After Visual Studio Code is installed, in its plug-in store, search for IoT Link and install it.



Step 4 Perform the initial startup configuration.

When the IoT Link Studio is started for the first time, it automatically downloads the latest SDK package and GCC dependency environment. Ensure that the network is available. Do not close the window during the installation. After the installation is complete, restart the Visual Studio Code for the plug-in to take effect.

□ NOTE

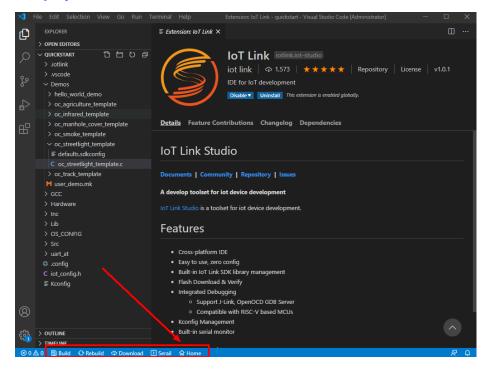
If a proxy is required, click in the lower left corner of the Visual Studio Code home page and choose Settings > Application > Proxy, and set Use the proxy support for extensions to on.

----End

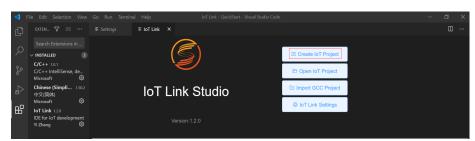
Configuring an IoT Link Studio Project

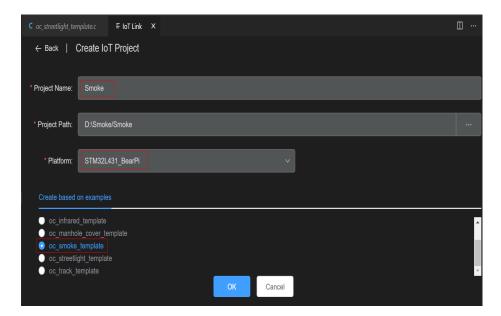
Step 1 Click Home on the toolbar at the bottom of Visual Studio Code.

- **Home** is used to manage the IoT Link project.
- **Serial** is used to enter AT commands to check the status of the development board.
- **Build** is used to compile sample code (displayed **after a project is created**).
- Download is used to burn the compiled code to the MCU (displayed after a project is created).



Step 2 On the displayed page, click **Create IoT Project**, enter the project name and project directory, and select the hardware platform and sample project template of the developer board.





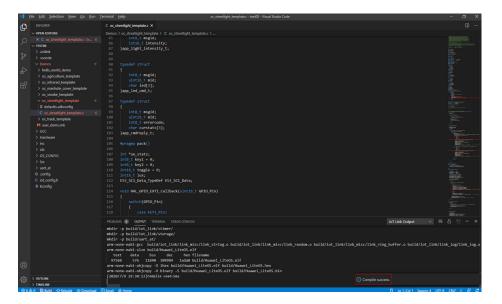
- **Project Name**: Set this parameter as required, for example, **Smoke**.
- **Project Path**: You can use the default installation path or select a path in a disk other than the system disk, for example, **D:**.
- **Platform**: Currently, the demo applies only to the STM32L431_BearPi hardware platform. Select **STM32L431_BearPi**.
- Create based on examples: In this example, select oc_smoke_template
 demo. Otherwise, the demo does not match the product model defined on
 the console and data cannot be reported. Click OK.

----End

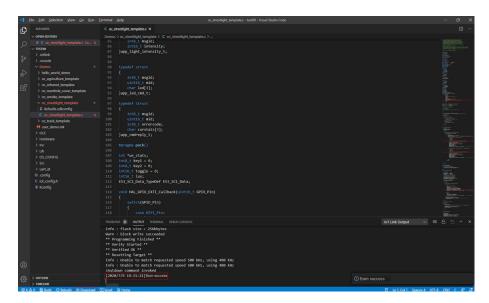
Compiling and Burning Code

In the provided demo, the information for connecting to the Huawei Cloud IoTDA has been configured. You can directly compile code without modifying code and burn it to the development board MCU.

Step 1 Click **Build** on the toolbar at the bottom of Visual Studio Code and wait until the compilation is complete. A message is then displayed, indicating that the compilation is successful.



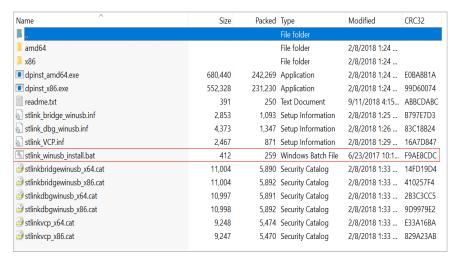
- **Step 2** Use a USB data cable to connect the BearPi development board to the computer. Set the dialing test switch in the upper right corner of the board to the **AT-MCU** mode on the right.
- **Step 3** Click **Download** on the toolbar at the bottom of Visual Studio Code and wait until the burning is complete. A message is then displayed, indicating that the burning is successful.



□ NOTE

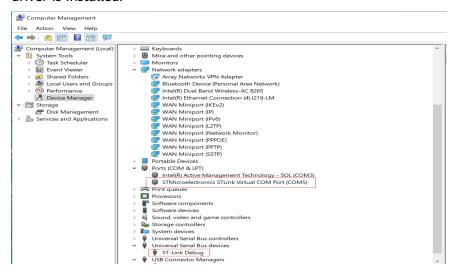
If the burning fails, the possible cause is that the development board does not have a driver and cannot communicate with the computer through the serial port. In this case, perform 2 to check whether the ST-Link driver is installed. If the driver is not installed, download and install the ST-Link driver by following **Step 4**.

- Step 4 (Optional) Install the ST-Link driver.
 - 1. Visit the **ST website**, download the ST-Link driver, and double-click the **stlink_winusb_install.bat** file to start automatic installation. This section uses Windows 10 64-bit ST-Link 2.0.1 as an example.



Note: You can also use an EXE file that adapts to your system version to install the ST-Link driver.

2. Open the device manager on the computer to check whether the driver is installed. If the information shown in the following figure is displayed, the driver is installed.



----End

Creating a Product

A product is a collection of devices with the same capabilities or features. In addition to physical devices, a product includes product information, product models (profiles), and codecs generated during IoT capability building.

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** In the navigation pane, click **Products**. Click the drop-down list in the upper right corner, and select the resource space to which the new product belongs.
- **Step 3** Click **Create Product** in the upper right corner to create a product using LwM2M over CoAP. Set the parameters and click **OK**.

```
Basic Information
```

Resource Space	Select the resource space to which the product belongs.
Product Name	Enter a name, for example, BearPi_Smoke .
Protocol	Select LwM2M over CoAP.
Data Type	Select Binary .
Manufacturer	Enter a name, for example, BearPi .
Industry	Select Default .
Device Type	Enter Smoke.

Step 4 After the product is created, click the product to access its details and perform subsequent operations.

----End

Defining a Product Model

On the **Model Definition** tab page, click **Custom Model** to add a service for the product.

Table 2-6 describes the service defined in the product model.

Table 2-6 Device service list

Service ID	Description		
Enter Smoke .	Detects smoke density in real time.		

Table 2 and Table 3 describe the service capabilities.

Table 2-7 Smoke

Capability Description	Property Name	Data Type	Data Range
Properties	Smoke value	int	0 to 65535

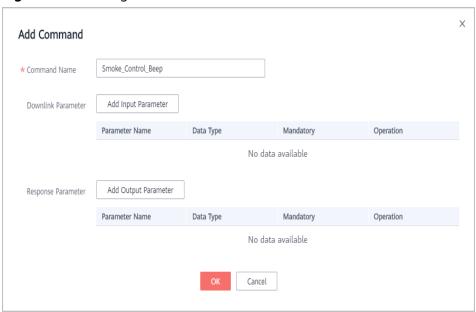
Table 2-8 Smoke commands

Capabi lity Descri ption	Command Name	Comma nd Paramet er	Paramet er Name	Data Type	Data Length	Enumer ation
Comm ands	Smoke control beep	Comman d	beep	string	3	ON,OFF
		Respons e	beep_sta te	int	/	/

Adding the Smoke Service

- 1. On the **Add Service** page, configure **Service ID**, **Service Type**, and **Description**, and click **OK**.
 - Service ID: Enter Smoke.
 - Service Type: You are advised to set this parameter to the same value as Service ID.
 - Description: Enter Detects smoke density in real time.
- 2. Choose **Smoke**, click **Add Property**, enter related information, and click **OK**.
 - Property Name: Enter Smoke_Value.
 - Data Type: Select Integer.
 - Access Permissions: Select Read and Write.
 - Value Range: Set it to 0-65535.
 - Step: Enter 0.
 - Unit: Leave it blank.
- 3. Choose **Smoke**, click **Add Command**, and enter the command name **Smoke_Control_Beep**.

Figure 2-38 Adding a command



4. Click **Add Command Parameter** and **Add Response Parameter** respectively, enter related information, and click **OK**.

Figure 2-39 Adding a parameter

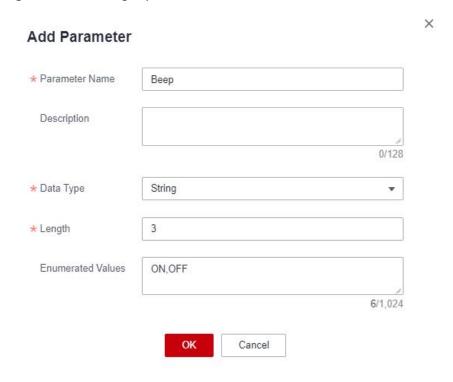
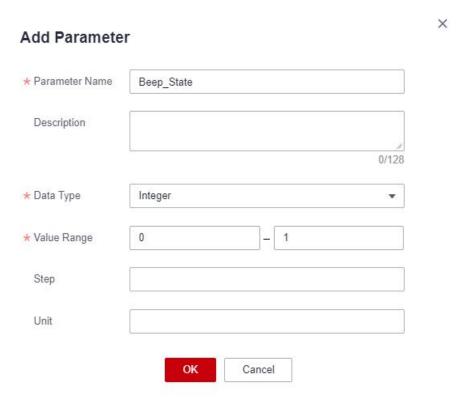


Figure 2-40 Adding a parameter

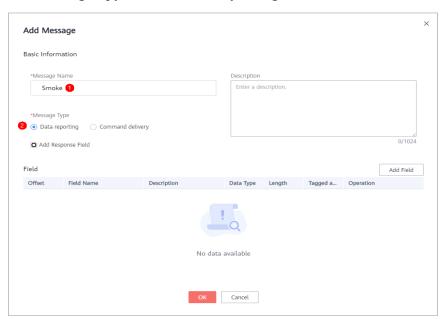


Developing a Codec

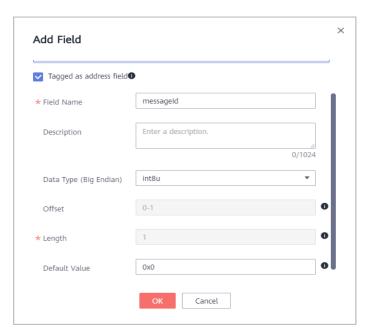
- **Step 1** On the product details page, click **Develop Codec** on the **Develop Codec** tab page.
- Step 2 Click Add Message.
 - □ NOTE

Develop the codec based on the operations provided in this section and ensure that the fields are added in the order specified in this section.

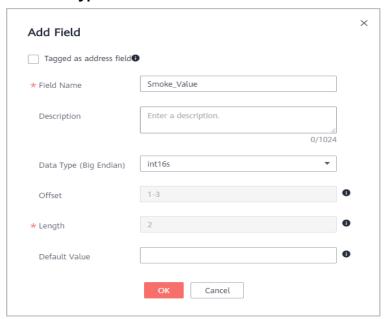
- **Step 3** Add the **Smoke** message. A configuration example is as follows:
 - Message Name: Enter Smoke.
 - Message Type: Select Data reporting.



 In the Add Message dialog box, click Add Field. In the dialog box displayed, select Tagged as address field to add the address field messageId, and click OK.



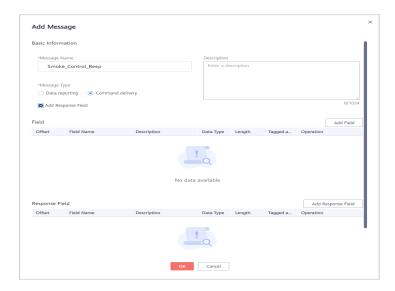
- Click Add Field, add the Smoke_Value field, enter related information, and click OK.
 - Field Name: Enter Smoke_Value.
 - Data Type: Select int16s.



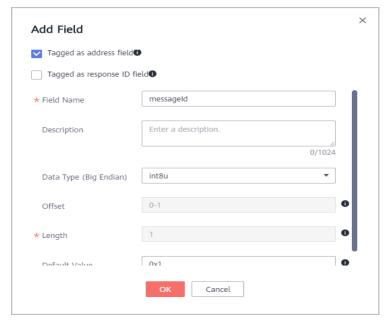
3. In the **Add Message** dialog box, click **OK** to complete the configuration of **Smoke_Value**.

Step 4 Add the **Smoke_Control_Beep** message. A configuration example is as follows:

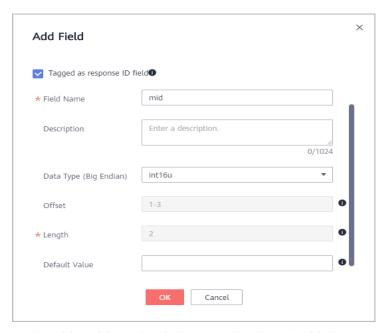
- Message Name: Enter Smoke_Control_Beep.
- Message Type: Select Command delivery.
- Add Response Field: Select this option.



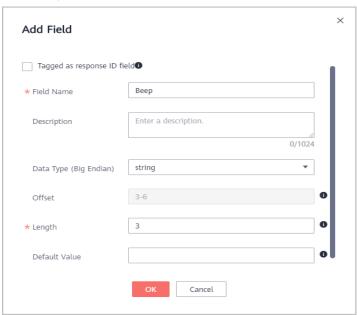
 In the Add Message dialog box, click Add Field. In the dialog box displayed, select Tagged as address field to add the address field messageId, set Default value to 0x9, and click OK.



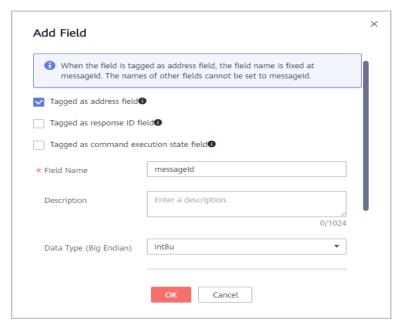
Click Add Field. In the dialog box displayed, select Tagged as response ID field to add the address field mid, and click OK.



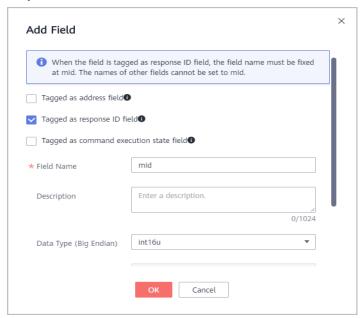
- 3. Click **Add Field**. In the dialog box displayed, add the **Beep** field, and click **OK**.
 - Field Name: Enter Beep.
 - Data Type: Select string.
 - Length: Enter 3.



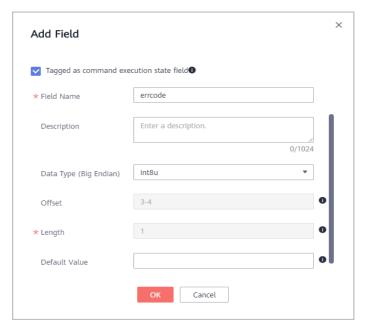
4. Click **Add Response Field**. In the dialog box displayed, select **Tagged as address field** to add the address field **messageId**, set **Default value** to **0xa**, and click **OK**.



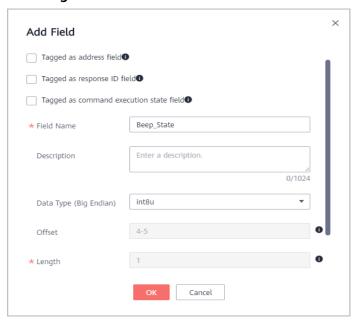
5. Click **Add Response Field**. In the dialog box displayed, select **Tagged as response ID field** to add the address field **mid**, and click **OK**.



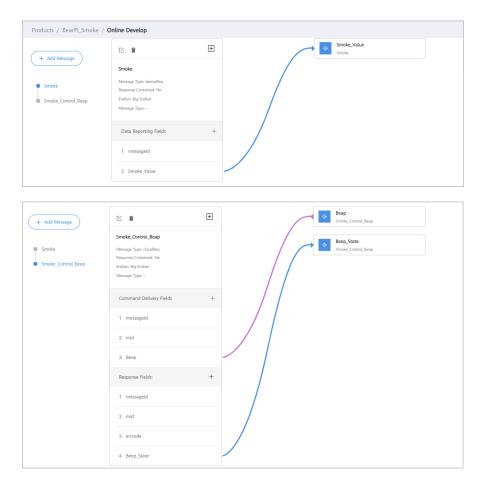
 Click Add Response Field. In the dialog box displayed, select Tagged as command execution state field to add the address field errcode, and click OK.



- 7. Click **Add Response Field**. In the dialog box displayed, add the **Beep_State** field, and click **OK**.
 - Field Name: Enter Beep_State.
 - Data Type: Select int8u.
 - Length: Enter 1.



- 8. In the **Add Message** dialog box, click **OK** to complete the configuration of **Smoke_Control_Beep**.
- **Step 5** Map the property fields, command fields, and response fields in **Product Model** on the right with the fields in the data reporting message, command delivery message, and command response.



Step 6 Click **Save** and then **Deploy** to deploy the codec on the platform.

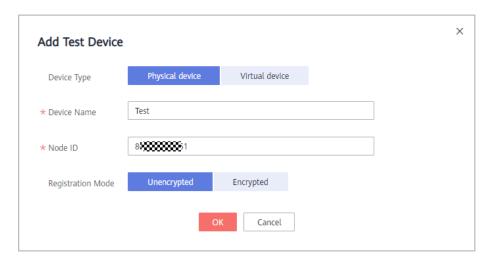


----End

Registering a Device

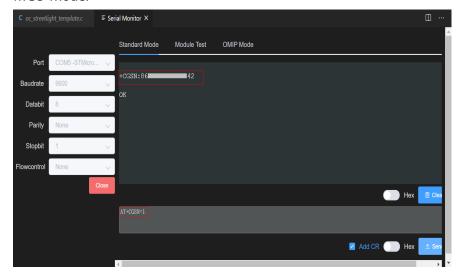
This section describes how to register a non-secure NB-IoT module.

- **Step 1** On the product details page, click **Add Test Device** on the **Online Debugging** tab page
- **Step 2** In the **Add Test Device** dialog box, select **Physical device**, and enter the device name and node ID.



- Device Name: Customize a name, for example, Test.
- Node ID: Enter the IMEI of the device. The node ID will be carried by the
 device for device access authentication. You can view the node ID on the NBIoT module. You can also set the dialing test switch to the AT-PC mode, select
 the STM port, set the baud rate to 9600, and run the AT+CGSN=1 command
 to obtain the IMEI. Copy the IMEI to the console.

Note: After obtaining the IMEI and registering the device, set the dialing test switch of the development board to the **AT-MCU** mode because the development board connects to the network through the NB-IoT card only in MCU mode.



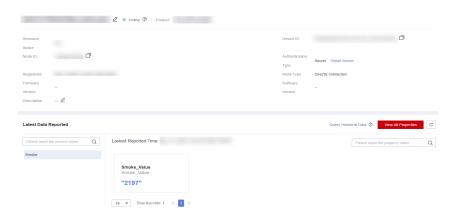
Registration Mode: Select Unencrypted.

----End

Reporting Data

After the development board is connected to the platform, it reports the smoke density.

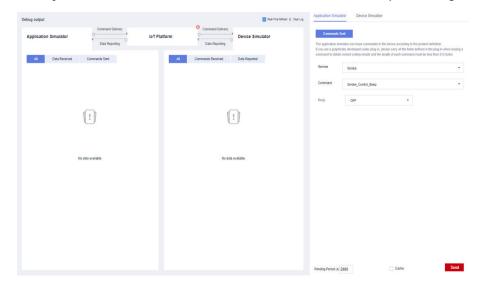
- Step 1 Log in to the IoTDA console and choose Devices > All Devices.
- **Step 2** Select the device registered in **Registering a Device** and click **View** to view the data reported to the platform.



----End

Delivering a Command

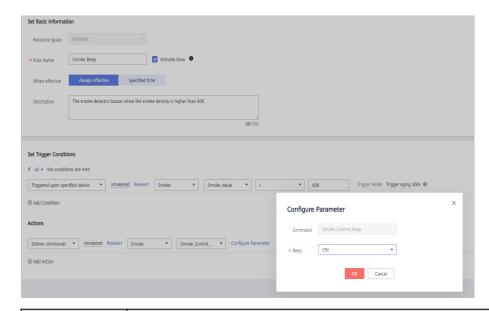
- **Step 1** Log in to the **IoTDA console**. Click the product created in **Creating a Product** to go to the product details page.
- **Step 2** On the **Online Debugging** tab page, click the registered device to access the debugging page.
- **Step 3** After setting the command parameters, click **Send**. The smoke detector buzzes. After you send the **OFF** command, the smoke detector stops buzzing.



----End

(Optional) Configuring a Device Linkage Rule

- **Step 1** In the navigation pane, choose **Rules** > **Device Linkage**, and click **Create Rule** in the upper right corner.
- **Step 2** Create a device linkage rule based on the table below.



Parameter	Description
Rule Name	Specify the name of the rule to create, for example, Smoke_Beep.
Activate upon creation	Select this option.
Effective Period	Select Always effective.
Description	Enter a description of the rule, for example, "The smoke detector buzzes when the smoke density is higher than 600."
Set Triggers	 Click Add Trigger. Select Triggered upon specified device and select the device added in 2. Select Smoke for Service Type, Smoke_Value for Property, > for Operation, and 600 for Value. Click Trigger Mode. In the dialog box displayed, set Trigger Suppression to Yes and Data Validity Period (s) to 300, click OK.
Set Actions	 Click Add Action. Select Deliver Commands, and select the device created in 2. Select Smoke for Service Type, and Smoke_Control_Beep for Command. Click Configure Parameter. In the dialog box displayed, set Beap to ON, and click OK.

----End

(Optional) Verification

Spray cooling agents around the smoke detector to simulate the smoke density. When the smoke density is greater than 600, the smoke detector buzzes.

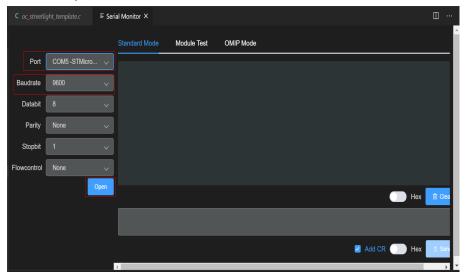
Locating Module Communication Problems Using AT Commands

When IoT Link is connected to the platform, you can use AT commands to quickly locate the connectivity problem between the module and the cloud. This section describes how to use AT commands to detect common problems of the communications module, for example, the device fails to go online or data fails to be reported.

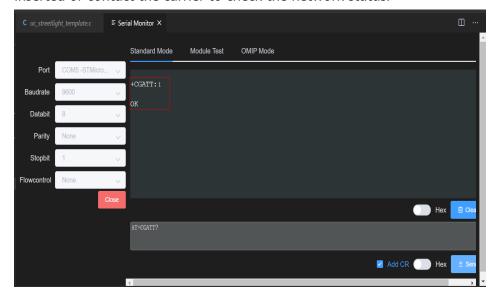
- 1. Connect the BearPi development board to the computer and ensure that the driver has been installed. Set the dialing test switch in the upper right corner of the board to the **AT-PC** mode.
- 2. Click Serial on the toolbar at the bottom of Visual Studio Code.



3. Select the port number obtained in 2, set **Baudrate** to **9600**, and click **Open**.



4. Enter AT+CGATT? and click Send. If +CGATT:1 is returned, the network attach is successful, indicating that the NB-IoT network is normal. If +CGATT:0 is returned, the network attach fails, indicating that the NB-IoT network is abnormal. In this case, check whether the SIM card is correctly inserted or contact the carrier to check the network status.



After using the AT commands to detect the module communication, set the dialing test switch to the **AT-MCU** mode so that the collected data can be sent to the platform through the communication module after the console configuration.

In the AT-PC mode, the development board communicates with the serial port of the computer, and AT commands are used to read and write data such as the status of the development board. In the AT-MCU mode, the development board connects to the network through the SIM card inserted into the module to implement NB-IoT communications.

2.4 Connecting a Device Simulator to IoTDA

This topic uses a device simulator as an example to describe how to connect devices to IoTDA using the native MQTT protocol. The simulator is an MQTT client that enables you to easily verify whether devices can interact with the platform to publish or subscribe to messages.

Prerequisites

- You have registered a Huawei Cloud account. If you have not registered, click here to complete the registration.
- You have subscribed to the IoTDA service. If you have not subscribed to the service, go to the IoTDA service page, and click Access Console to subscribe to the service.

Obtaining Device Access Information

Perform the following procedure to obtain device access information on the IoTDA console:

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** In the navigation pane, choose **Overview** and click **Access Details** in the **Instance Information** area to view device access information and record domain names and ports.



■ NOTE

For devices that cannot be connected to the platform using a domain name, run the **ping** *Domain name* command in the CLI to obtain the corresponding IP address. Then you can connect the devices to the platform using the IP address. The IP address is variable and needs to be set using a configuration item.

----End

Creating a Product

- **Step 1** Create an MQTT product. (If an MQTT product already exists, skip this step.)
- **Step 2** Log in to the **console**, choose **Products** in the navigation pane, and click **Create Product** in the upper right corner.

Step 3 Set the parameters as prompted and click **OK**.

Basic Informa	Basic Information	
Resource Space	The platform automatically allocates the created product to the default resource space. If you want to allocate the product to another resource space, select the resource space from the dropdown list. If a resource space does not exist, create it first.	
Product Name	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).	
Protocol	Select MQTT.	
Data Type	Select JSON .	
Manufacture r	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).	
Industry	Select the industry to which the product model belongs.	
Device Type	If the product model preset on the platform is used, the device type is automatically matched.	
Advanced Settings		
Product ID	Set a unique identifier for the product. If this parameter is specified, the platform uses the specified product ID. If this parameter is not specified, the platform allocates a product ID.	
Description	Provide a description for the product. Set this parameter based on the site requirements.	

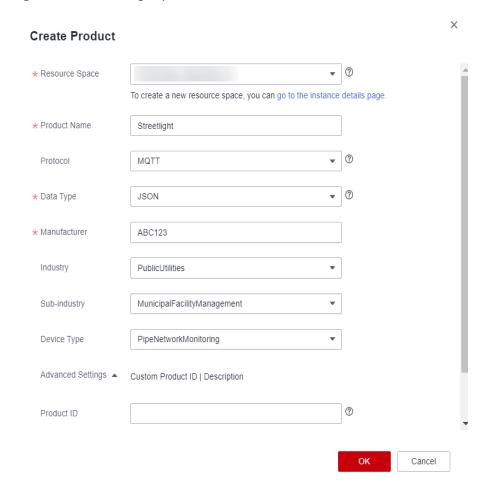


Figure 2-41 Creating a product

----End

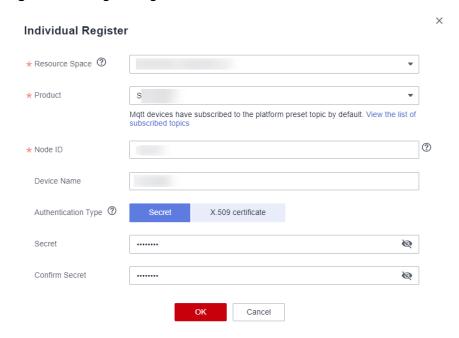
Registering a Device

- **Step 1** On the management console, choose **Devices** > **All Devices** in the navigation pane, and click **Individual Register** in the upper right corner.
- **Step 2** Set the parameters as prompted and click **OK**.

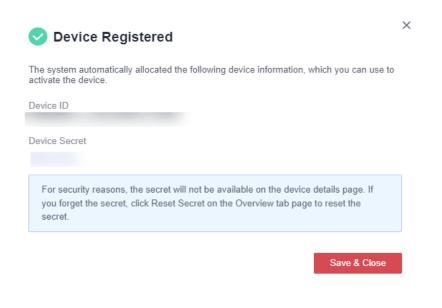
Parameter	Description	
Resource Space	Ensure that the device and the product created in Creating a Product belong to the same resource space.	
Product	Select the product created in Creating a Product.	
Node ID	Customize a unique physical identifier for the device. The value can be customized and consists of letters and numbers.	
Device Name	Customize the device name.	
Authenticatio n Type	Select Secret .	

Parameter	Description	
Secret	Customize the secret used for device access. If the secret is left blank, the platform automatically generates a secret.	

Figure 2-42 Registering a device



After the device is registered, the platform automatically generates a device ID and secret. Save the device ID and secret for device access.



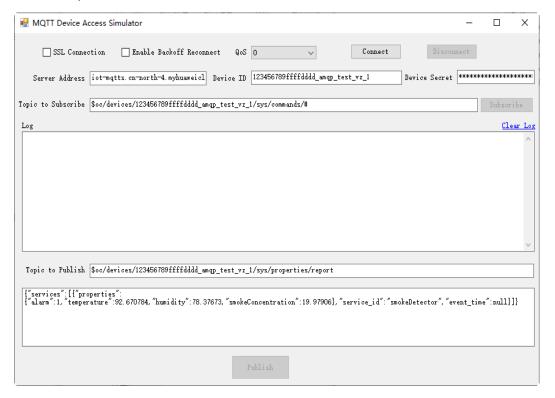
----End

Connecting a Device Simulator to IoTDA

Step 1 Download the **simulator** (for 64-bit operating system by default) and start it.



Step 2 Perform operations on the UI.



- 1. On the simulator UI, enter the server address, device ID, and device secret. Set the parameters based on the actual device information.
 - Server Address: domain name. Obtain it by referring to Platform Connection Information.
 - **Device ID** and **Device Secret**: Obtain them from here.

 Use the corresponding certificates together with different server addresses during SSL-encrypted access. Obtain certificates by referring to Obtaining Resources and replace certificates in the certificate folder.



 Select SSL encryption or no encryption when establishing a connection on the device side and set the QoS mode to 0 or 1. Currently, QoS 2 is not supported. For details, see Constraints.

Step 3 Establish a connection.

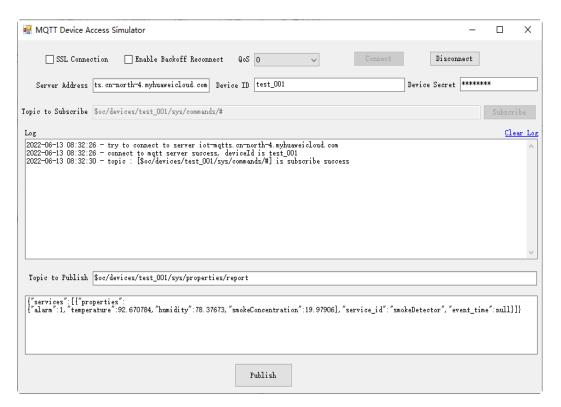
To connect a device or gateway to the platform, upload the device information to bind the device or gateway to the platform. Click **Connect**. If the domain name, device ID, and secret are correct, a device connection success is displayed in the log. Check the device status on IoTDA, as shown in the following figure.



Step 4 Subscribe to a topic.

Only devices that subscribe to a specific topic can receive messages about the topic published by the broker. For details on the preset topics, see **Topics**.

After the connection is established and a topic is subscribed, the following information is displayed in the log area on the home page of the demo:

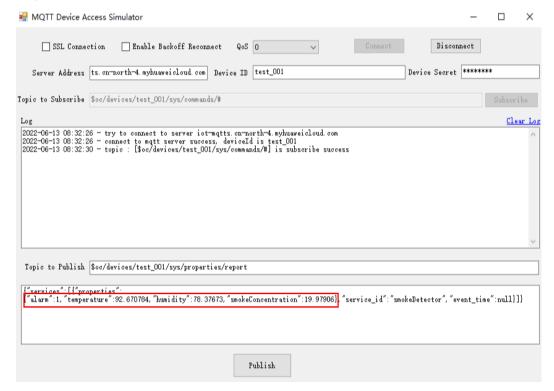


Step 5 Publish a topic.

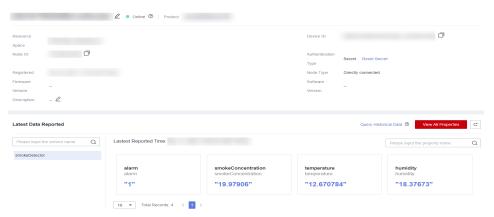
Publishing a topic means that a device proactively reports its properties or messages to the platform. For details, see the API **Device Reporting Properties**.

The simulator implements the property reporting topic and property reporting.

After a topic is published, the following information is displayed on the demo page:



If the reporting is successful, the reported device properties are displayed on the device details page.



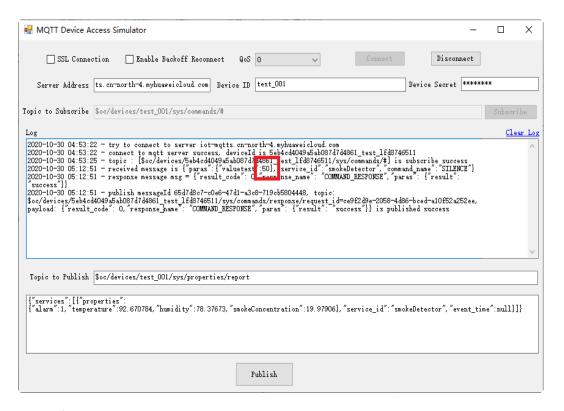
Step 6 Receive a command.

The simulator can receive commands delivered by the platform. After an MQTT connection is established and a topic is subscribed, you can deliver a command on the device details page of the IoTDA **console**. After the command is delivered, the MQTT callback receives the command delivered by the platform.

For example, deliver a command carrying the parameter name **smokeDetector**: **SILENCE** and parameter value **50**.



After the synchronous command is delivered, the following information is displayed on the demo page:



----End

2.5 Developing a Protocol Conversion Gateway for Access of Generic-Protocol Devices

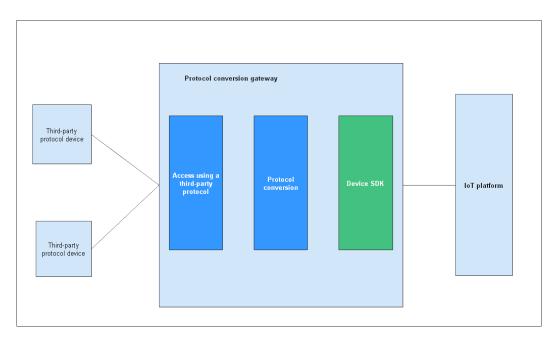
Scenarios

Currently, the IoT platform supports only standard protocols such as MQTT, HTTP, and LwM2M. If a device uses other protocols (referred to as third-party protocols), it cannot access the platform directly.

To address this issue, protocol conversion must be performed outside the platform. It is recommended that a gateway be used to convert third-party protocols into MQTT. This gateway is called the protocol conversion gateway.

Implementation Principle

The figure below shows the overall architecture of the solution.

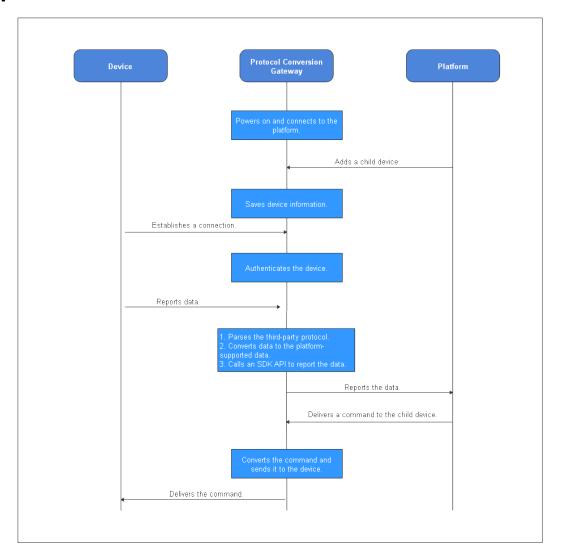


The protocol conversion gateway can be deployed in the cloud or locally. A third-party protocol device is connected to the platform as a child device of the protocol conversion gateway.

The protocol conversion gateway consists of the following components:

- 1. Third-party protocol access component: This component parses and authenticates third-party protocols.
- 2. Protocol conversion component: This component converts between third-party protocol data and platform data.
 - In the upstream direction, the component converts third-party protocol data into platform-supported data and invokes the device SDK APIs to report the data.
 - In the downstream direction, the component, after receiving data from the platform, converts the data into third-party protocol data and forwards the data to third-party protocol devices.
- Device SDK component: The component is the device access SDK provided by the platform and provides common gateway functions. You can implement your own gateways based on the SDK.

Service Flow



- 1. Register a gateway with the platform. For details, see **Device Authentication**.
- 2. Power on the gateway and connect it to the platform. Obtain the authentication parameters required for connection during **gateway registration**.
- Register a child device on the IoTDA console. The platform delivers a child device addition event to the gateway. The gateway saves the child device information and makes the information persistent. (The SDK provides the default persistent implementation.)
- 4. The child device connects to the gateway, and the gateway authenticates the child device.
- 5. The child device reports data to the gateway. The gateway converts the data to the format supported by the platform and then calls an SDK API for reporting child device properties or messages to the platform.
- 6. The platform delivers a command to the child device. The gateway converts the command into a command compliant with the third-party protocol and forwards it to the child device. The child device processes the command.

Implementation of Protocol Conversion Gateway

For details on the implementation and usage of the gateway, see IoT Device SDK (Java) and IoT Device SDK (C).

2.6 Constant-Temperature Air Conditioner

Scenarios

Using a constant-temperature control system, you can adjust the default temperature of air conditioners (regardless of whether they are powered on). After being powered on, the air conditioners automatically run at the default temperature. This is achieved by using the device shadow of the IoT platform. For any connected air conditioner, you can set the device shadow on the application or IoTDA console to deliver the preset temperature to the air conditioner. The air conditioner automatically adjusts the temperature after receiving the property modification request.

Developing a Product

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** In the navigation pane, click **Products**. Click the drop-down list in the upper right corner, and select the resource space to which the new product belongs.
- **Step 3** Click **Create Product** in the upper right corner to create a constant-temperature air conditioner product, set the parameters, and click **OK**.

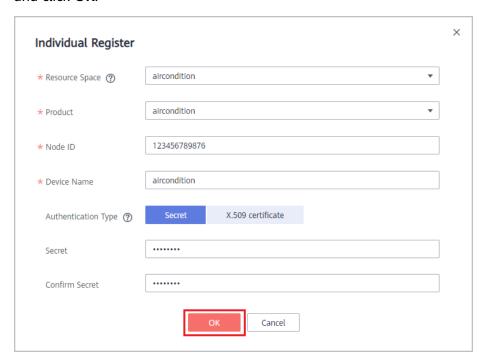
Basic Inforn	Basic Information	
Product Name	Enter a value, for example, aircondition .	
Protocol	Select MQTT.	
Data Type	Select JSON .	
Manufactu rer	Customize the value.	
Industry	Customize the values.	
Device Type		

- **Step 4** After the product is created, click the corresponding product to access its details.
- **Step 5** On the **Model Definition** tab page, click **Custom Model** and configure the product model based on the table below.

Service data

Service	Service ID: Enter temperature. Service Type: You are advised to set this parameter to the same value as Service ID.	
Property	Property Name: Enter temperature. Data Type: Select Integer. Access Permissions: Select Read and Write. Length: Enter 1.	

Step 6 In the navigation pane, choose **Devices** > **All Devices**, and click **Individual Register**. In the dialog box displayed, set the parameters based on the table below and click **OK**.



Parameter	Description
Product	Select the product created in Step 3 .
Node ID	Set this parameter to the IMEI, MAC address, or serial number of the device. If the device is not a physical one, set this parameter to a custom character string that contains letters and digits.
Device Name	Customize the value.
Authenticatio n Type	Select Secret .
Secret	Customize the secret used for device access. If the secret is left blank, the platform automatically generates a secret.

----End

Configuring a Device Shadow

You can set a device shadow on the IoTDA console or by calling the API for **configuring desired properties in a device shadow** on the application side. This section describes how to set a device shadow on the IoTDA console.

- **Step 1** Log in to the IoTDA **console**, choose **Devices > All Devices** in the navigation pane, and click **View** in the row of the device registered in **Step 6** to access its details.
- **Step 2** On the **Device Shadow** tab page, click **Configure Property**.
- **Step 3** In the dialog box displayed, enter the desired value of a property. In this example, the value of **temperature** is set to **25**.



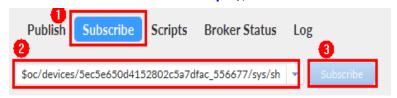
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Verifying the Configurations

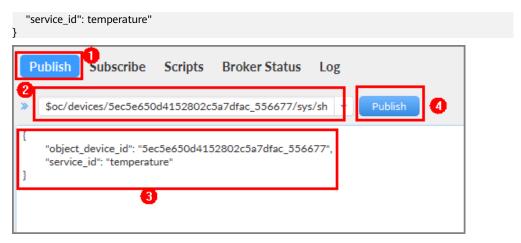
Method 1:

You can use MQTT.fx to simulate device verification.

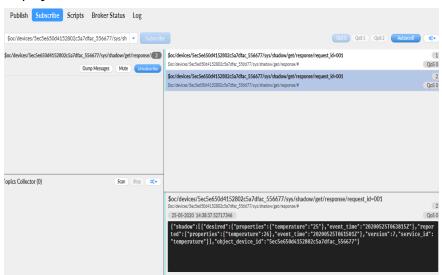
- Use MQTT.fx to simulate a constant-temperature air conditioner and connect it to the platform. For details, see <u>Developing an MQTT-based Smart Street</u> <u>Light Online</u>.
- 2. On the **Subscribe** tab page, enter **topic=\$oc/devices/{device_id}/sys/ shadow/get/response/#** of the device shadow (where {device_id} must be the same as the device ID in **Step 6**), and click **Subscribe**.



- 3. On the **Publish** tab page, enter **Topic=\$oc/devices/{device_id}/sys/shadow/get/request_id={request_id} of** the device shadow.
- 4. Enter a request for obtaining the device shadow and click **Publish**. Example:



5. Click the **Subscribe** tab. The device shadow data delivered by the platform is displayed.



Method 2:

You can connect a physical device to the platform. The device will receive the device shadow configuration delivered by the platform and change the preset temperature accordingly.

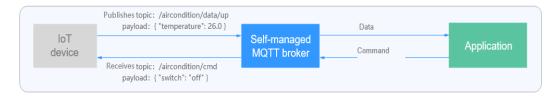
2.7 Migrating a Custom Topic to the Cloud

Scenarios

As the number of IoT devices increases, self-managed IoT networks of enterprises face many problems, such as server capacity expansion, hardware investment, and O&M costs. To address these problems, Huawei Cloud provides a simplified solution to migrate enterprise devices quickly to IoTDA with few changes.

Solution Overview

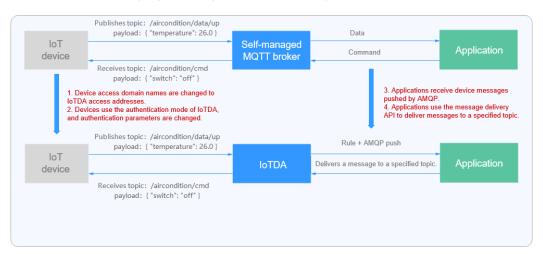
Assume that enterprise devices are connected to the self-managed MQTT cluster. The following figure shows the service architecture.



The MQTT-based data reporting and command delivery services are defined as follows:

Scenario	Торіс	Payload
Device data reporting	/aircondition/data/up	{ "temperature": 26.0 }
Server delivering commands	/aircondition/cmd	{ "switch": "off" }

Huawei Cloud provides the following cost-effective solution to migrate devices to IoTDA without changing the original topic and payload packet formats.



There are three core changes after migrating enterprise devices to the cloud:

- Device access domain names are changed to IoTDA access addresses.
- Rules are configured to forward device data to applications, AMQP consumer group, or Huawei Cloud services.
- Applications use the message delivery API to deliver messages to a specified topic.

Procedure

- Configure a product, device, and data forwarding rule on the console. For details, see Cloud Development.
- Develop services on the device side. For details, see Device-side Development.
- 3. Develop services on the server side to implement device data receiving and control command delivery. For details, see **Server-side Development**.

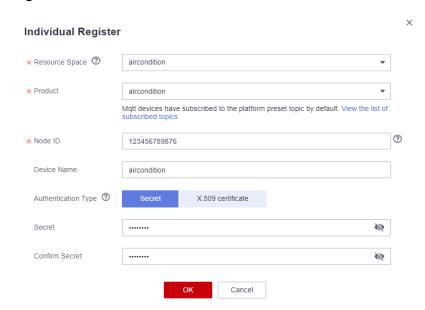
Cloud Development

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** Create a product.
 - 1. In the navigation pane, choose **Products**.
 - 2. Click **Create Product** in the upper right corner to create a product to be migrated, set the parameters, and click **OK**.

Basic Inform	Basic Information	
Product Name	Enter a value, for example, aircondition .	
Protocol	Select MQTT.	
Data Type	Select JSON .	
Manufact Custom	Customize a name based on the device manufacturer.	
Industry	Select Default .	
Device Type	Set this parameter as required, for example, aircondition.	

Step 3 Register a device.

 In the navigation pane, choose Devices > All Devices, and click Individual Register.



Parameter	Description
Product	Select the product created in 2.

Parameter	Description	
Node ID	Set this parameter to the IMEI, MAC address, or serial number of the device. If the device is not a physical one, set this parameter to a custom character string that contains letters and digits.	
Device Name	Customize the value.	
Authenticati on Type	Select an authentication type based on the existing device authentication type. Secret is used in this example.	
Secret	Enter the secret of the device to be migrated.	

2. Set device parameters and click **OK**.

Step 4 Create a data forwarding rule.

- 1. In the navigation pane, choose **Rules** > **Data Forwarding**, and click **Create Rule** in the upper right corner.
- 2. Set the parameters based on the table below and click **Create Rule**.

Parameter	Description
Rule Name	Specify the name of a rule to create.
Description	Describe the rule.
Data Source	Select Device message . The device reports data based on the original topic and payload during cloud migration. By default, IoTDA processes messages based on the device message process.
Trigger	After the data source is selected, the platform automatically matches the trigger event.
Resource Space	You can select a single resource space or all resource spaces.

3. Under **Set Forwarding Target**, click **Add**. On the displayed page, set the parameters based on the table below and click **OK**.

Parameter	Description
Forwarding Target	Select a data forwarding target, for example, AMQP message queue.

Parameter	Description
Message Queue	Click Select to select a message queue. - If no message queue is available, create one. The queue name must be unique under a tenant and can contain 8–128 characters, including letters, numbers, underscores (_), hyphens (-), periods (.), and colons (:).
	 To delete a message queue, click Delete on the right of the message queue.
	NOTE A subscribed queue cannot be deleted.

4. After the rule is defined, click **Enable Rule** to start forwarding data to the AMQP message queue.

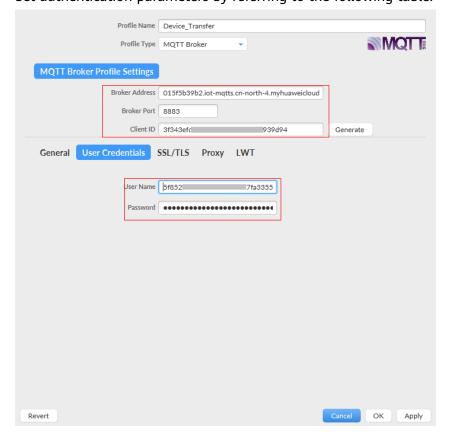
----End

Device-side Development

After the cloud configuration is complete, you need to develop services on the device side. For details about the device development process, see **Development** on the Device Side. This section uses MQTT.fx as an example to describe how to implement MQTT connection establishment, data reporting, and command receiving with minimum modifications on the device side in cloud migration.

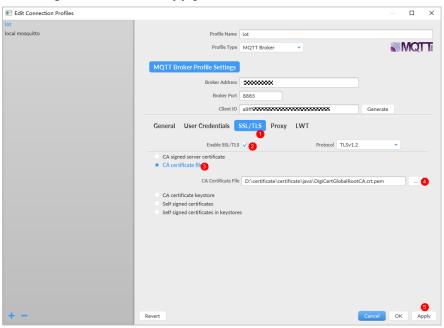
Step 1 Establish an MQTT connection between a device and IoTDA.

1. Set authentication parameters by referring to the following table.



Paramet er	Manda tory	Description	
Broker Address	Yes	IoTDA access address for MQTT devices. Obtain it by referring to Obtaining Resources .	
Broker Port	Yes	8883.	
Client ID	No	Client ID before the migration.	
User Name	Yes	Device ID generated during device registration in 3. By default, the device ID generated on the console is prefixed with the product ID. In the device migration scenario, if the User Name parameter on the device side cannot be modified, you can call the API Creating a Device to set the device ID to the value of User Name before the migration.	
Passwor d	Yes	Encrypted device secret. The value of this parameter is the device secret encrypted by using the HMAC-SHA256 algorithm with the timestamp as the key. The device secret is returned by IoTDA upon successful device registration.	

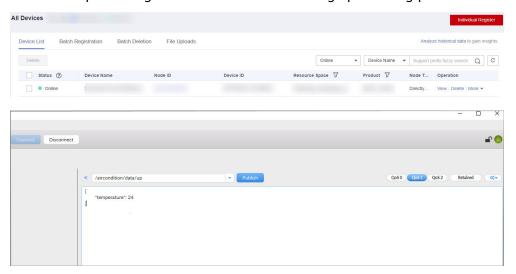
2. Configure the **SSL/TLS** authentication parameters by referring to the following table and click **Apply**.



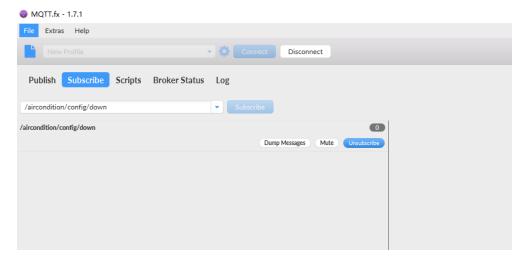
Parameter	Manda tory	Description
Enable SSL/TLS	Yes	Select Enable SSL/TLS .

Parameter	Manda tory	Description
CA certificate file	Yes	Upload the CA certificate obtained from Certificates.

Step 2 After a device is connected to IoTDA, the device uses the topic and payload format before the migration to report data. For non-predefined topics, IoTDA forwards data reported by devices to third-party applications or other Huawei Cloud services for processing based on the device message processing process.



Step 3 Subscribe to topics before the migration and receives commands from the application.



----End

Server-side Development

Develop services on the server side to implement device data receiving and control command delivery. This section uses a Java script as an example to describe how to receive device data and deliver control commands.

Receiving device data

The server receives messages using the AMQP client. For details, see AMQP Client Access and Java SDK Access Example. For details about the AMQP message receiving API, see Pushing a Device Property Reporting Notification.

The following shows an example of the message received by the AMQP client. The **body** field carries the original **topic** and **payload** reported by the device.

```
{
    "resource": "device.message",
    "event": "report",
    "event_time": "20201114T034403Z",
    "notify_data": {
        "header": {
            "app_id": "QAksSBSBBQpWYtEKC3LrrOboNk0a",
            "device_id": "5fae45e358115902ce609882_20201113",
            "node_id": "20201113",
            "product_id": "5fae45e358115902ce609882",
            "gateway_id": "5fae45e358115902ce609882_20201113"
        },
        "body": {
            "topic": "/aircondition/data/up",
            "content": {
                  "temperature": 26.0
        }
        }
    }
}
```

Java core code example:

```
package com.huawei.iot.amqp.jms;
import org.apache.qpid.jms.JmsConnection;
import org.apache.qpid.jms.JmsConnectionFactory;
import org.apache.qpid.jms.JmsConnectionListener;
import org.apache.qpid.jms.message.JmsInboundMessageDispatch;
import org.apache.qpid.jms.transports.TransportOptions;
import org.apache.qpid.jms.transports.TransportSupport;
import javax.jms.*;
import javax.naming.Context;
import javax.naming.InitialContext;
import java.net.URI;
import java.util.Hashtable;
import java.util.concurrent.ExecutorService;
import java.util.concurrent.LinkedBlockingQueue;
import java.util.concurrent.ThreadPoolExecutor;
import java.util.concurrent.TimeUnit;
public class HwIotAmqpJavaClientDemo{
  // Asynchronous thread pool. You can adjust the parameters based on service features or use other
asynchronous processing modes.
  private final static ExecutorService executorService = new
ThreadPoolExecutor(Runtime.getRuntime().availableProcessors(),
        Runtime.getRuntime().availableProcessors() * 2, 60,
        TimeUnit.SECONDS, new LinkedBlockingQueue<>(5000));
  public static void main(String[] args) throws Exception{
     // accessKey for the access credential.
     String accessKey = "${yourAccessKey}";
     long timeStamp = System.currentTimeMillis();
     // Method to assemble userName. For details, see AMQP Client Access.
     String userName = "accessKey=" + accessKey + "|timestamp=" + timeStamp;
     // accessCode for the access credential.
     String password = "${yourAccessCode}";
     // Assemble the connection URL according to the qpid-jms specifications.
     String connectionUrl = "amqps://${UUCID}.iot-amqps.cn-north-4.myhuaweicloud.com:5671?
```

```
amqp.vhost=default&amqp.idleTimeout=8000&amqp.saslMechanisms=PLAIN";
     Hashtable<String, String> hashtable = new Hashtable<>();
     hashtable.put("connectionfactory.HwConnectionURL", connectionUrl);
     // Queue name. You can use DefaultQueue.
     String queueName = "${yourQueue}";
     hashtable.put("queue.HwQueueName", queueName);
     has htable.put (Context.INITIAL\_CONTEXT\_FACTORY,
"org.apache.qpid.jms.jndi.JmsInitialContextFactory");
     Context context = new InitialContext(hashtable);
     JmsConnectionFactory cf = (JmsConnectionFactory) context.lookup("HwConnectionURL");
     // Multiple queues can be created for one connection. Match queue.HwQueueName with
queue.HwQueueName.
     Destination queue = (Destination) context.lookup("HwQueueName");
     // Trust the server.
     TransportOptions to = new TransportOptions(); to.setTrustAll(true);
     cf.setSslContext(TransportSupport.createJdkSslContext(to));
     // Create a connection.
     Connection connection = cf.createConnection(userName, password);
     ((JmsConnection) connection).addConnectionListener(myJmsConnectionListener);
     // Create a session.
     // Session.CLIENT_ACKNOWLEDGE: After receiving a message, manually call
message.acknowledge().
     // Session.AUTO_ACKNOWLEDGE: The SDK automatically responds with an ACK message.
(recommended processing)
     Session session = connection.createSession(false, Session.AUTO_ACKNOWLEDGE);
     connection.start();
     // Create a receiver link.
     MessageConsumer consumer = session.createConsumer(queue);
     // Messages can be processed in either of the following ways:
     // 1. Proactively pull data (recommended processing). For details, see receiveMessage(consumer).
     // 2. Add a listener. For details, see consumer.setMessageListener(messageListener). The server
proactively pushes data to the client at an acceptable data rate.
     receiveMessage(consumer);
     // consumer.setMessageListener(messageListener);
  private static void receiveMessage(MessageConsumer consumer) throws JMSException{
     while (true){
       try{
          // It is recommended that received messages be processed asynchronously. Ensure that the
receiveMessage function does not contain time-consuming logic.
          Message message = consumer.receive(); processMessage(message);
       } catch (Exception e) {
          System.out.println("receiveMessage hand an exception: " + e.getMessage());
          e.printStackTrace();
       }
     }
  }
  private static MessageListener messageListener = new MessageListener(){
     @Override
     public void onMessage (Message message){
       try {
          // It is recommended that received messages be processed asynchronously. Ensure that the
onMessage function does not contain time-consuming logic.
          // If the service processing takes a long time and blocks the thread, the normal callback
after the SDK receives the message may be affected.
          executorService.submit(() -> processMessage(message));
       } catch (Exception e){
          System.out.println("submit task occurs exception: " + e.getMessage());
          e.printStackTrace();
       }
     }
  };
```

```
* Service logic for processing the received messages
private static void processMessage(Message message) {
   try {
     String body = message.getBody(String.class); String content = new String(body);
     System.out.println("receive an message, the content is " + content);
   } catch (Exception e){
     System.out.println("processMessage occurs error: " + e.getMessage());
     e.printStackTrace();
}
private static JmsConnectionListener myJmsConnectionListener = new JmsConnectionListener(){
   * Connection established.
   @Override
   public void onConnectionEstablished(URI remoteURI){
     System.out.println("onConnectionEstablished, remoteUri:" + remoteURI);
   * The connection fails after the maximum number of retries is reached.
   @Override
   public void onConnectionFailure(Throwable error){
     System.out.println("onConnectionFailure, " + error.getMessage());
   * Connection interrupted.
   @Override
   public void onConnectionInterrupted(URI remoteURI){
     System.out.println("onConnectionInterrupted, remoteUri:" + remoteURI);
   * Automatic reconnection.
   @Override
   public void onConnectionRestored(URI remoteURI){
     System.out.println("onConnectionRestored, remoteUri:" + remoteURI);
   @Override
   public void onInboundMessage(JmsInboundMessageDispatch envelope){
     System.out.println("onInboundMessage, " + envelope);
   @Override
   public void onSessionClosed(Session session, Throwable cause){
     System.out.println("onSessionClosed, session=" + session + ", cause =" + cause);
   @Override
   public void onConsumerClosed(MessageConsumer consumer, Throwable cause){
     System.out.println("MessageConsumer, consumer=" + consumer + ", cause =" + cause);
   public void onProducerClosed(MessageProducer producer, Throwable cause){
     System.out.println("MessageProducer, producer=" + producer + ", cause =" + cause);
};
```

Delivering control commands

An application calls the message delivery API to deliver control commands. For details, see **Delivering a Message to a Device**.

Key parameters for device message delivery are as follows.

Parameter	Man dato	Туре	Locatio	Description
	ry		"	
X-Auth- Token	Yes	String	Header	User token. You can obtain the token by calling the IAM API Obtaining a User Token Through Password Authentication. X-Subject-Token in the response header returned by the API is the desired user token. For details about how to obtain the token, see Token Authentication.
Instance-Id	No	String	Header	Instance ID. This parameter is required only when the API is called from the management plane in the physical multi-tenant scenario.
project_id	Yes	String	Path	Project ID. For details on how to obtain a project ID, see Obtaining a Project ID.
device_id	Yes	String	Path	ID of the device to be migrated.
message	Yes	String	Body	Message executed by the device. The value is a string. The specific format depends on the application and device.
topic_full_ name	No	String(128)	Body	Topic of the device to be migrated.

Example response:

```
POST https://{Endpoint}/v5/iot/{project_id}/devices/{device_id}/messages
Content-Type: application/json
X-Auth-Token: ********
Instance-Id: ********

{
    "message": "{\"switch\":\"off\"}",
    "topic_full_name": "/aircondition/cmd"
}
```

Java core code example:

```
public class DeviceMessage {
   public static void main(String[] args) throws KeyManagementException,
NoSuchAlgorithmException, IOException {
    String token = Authentication.getToken();
    Map<String, String> headers = new HashMap<String, String>();
   headers.put("Content-Type", "application/json");
```

```
headers.put("X-Auth-Token", token);

Message message = new Message();
message.setMessage("{\"switch\" :\"off\"}");
message.setTopic_full_name("/aircondition/cmd");

String projectId = "11111";
String deviceId = "5fae45e358115902ce609882_20201113";
String ut = "https://iotda.cn-north-4.myhuaweicloud.com/v5/iot/%s/devices/%s/messages";
url = String.format(url, projectId, deviceId);
HttpUtils httpUtils = new HttpUtils();
httpUtils.initClient();
StreamClosedHttpResponse httpResponse = httpUtils.doPost(url, headers,
JsonUtils.Obj2String(message));
System.out.println(httpResponse.getContent());
}
```

2.8 Connecting and Debugging an NB-IoT Device Simulator

Scenarios

This topic uses a smart street light as an example to describe how to use the device and application simulators provided by the IoTDA console to experience data reporting and command delivery.

Assume that:

A street light reports a data message carrying the light intensity (light_intensity) and status (light_status). The data message is in binary format. The command (SWITCH_LIGHT) can be used to remotely control the street light status.

Prerequisites

- You have registered a Huawei Cloud account. If you have not registered, click here to complete the registration.
- You have subscribed to the IoTDA service. If you have not subscribed to the service, go to the IoTDA service page, and click Access Console to subscribe to the service.

(Optional) Creating a Resource Space

A resource space is the commissioning space provided by the platform for applications and devices. You can create different resource spaces for different scenarios.

The system provides a preset resource space, where you can develop product models and codecs for devices online. To create a resource space, perform the following steps:

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** In the navigation pane, choose **Resource Spaces** and click **Create Resource Space** in the upper right corner.

Step 3 In the displayed dialog box, specify **Space Name** and click **OK**.

----End

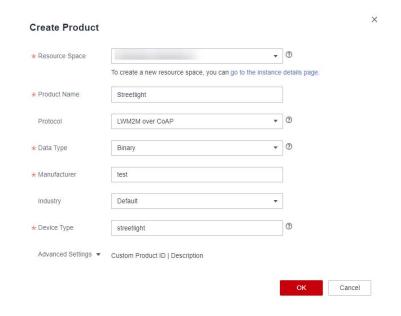
Creating a Product

You can develop product models and codecs online. The platform provides device and application simulators for you to debug the product models and codecs.

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** In the navigation pane, choose **Products**.



Step 3 Click **Create Product** in the upper right corner to create a product using LwM2M over CoAP. Set the parameters and click **OK**.



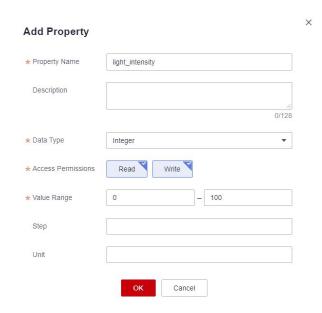
Basic Information		
Resource Space	Select the resource space to which the product to create belongs.	
Product Name	Customize a name, for example, StreetLight .	
Protocol	Select LwM2M over CoAP.	
Data Type	Select Binary. NOTE If Data Type is Binary, codec development is required for the product. If Data Type is JSON, codec development is not required.	
Manufacturer	Customize the value.	

Industry	Select Default .
Device Type	Enter streetlight .

----End

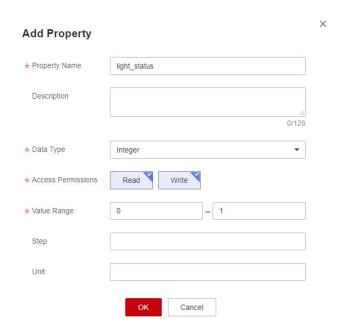
Defining a Product Model

- **Step 1** Click the name of the product created in **3** to go to the product details page.
- **Step 2** On the **Model Definition** tab page, click **Custom Model** to add a service for the product.
 - Service ID: Enter StreetLight.
 - **Service Type**: You are advised to set this parameter to the same value as **Service ID**.
 - **Description**: Provide a description, for example, "Define the properties of light intensity and status."
- **Step 3** Click the ID of the service added in **2**. On the displayed page, click **Add Property** to define a light intensity property collected by the street light.
 - **Property Name**: Enter **light_intensity**.
 - Data Type: Select Integer.
 - Access Permissions: Select Read and Write.
 - Value Range: Set it to 0-100 (light intensity range).



Step 4 Click **Add Property** to define a property as the status of the street light.

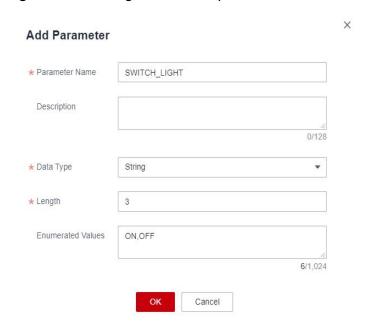
- Property Name: Enter light_status.
- Data Type: Select Integer.
- Access Permissions: Select Read and Write.
- **Value Range**: Set it to 0–1. **0** indicates that the light is turned off. **1** indicates that the light is turned on.



Step 5 Define the command used to remotely control the street light switch status.

- Click Add Command. In the dialog box displayed, set Command Name to SWITCH LIGHT.
- Click Add Command Parameter. Set Parameter Name to SWITCH_LIGHT, Data Type to String, Length to 3, and Enumerated Value to ON,OFF. Click OK.

Figure 2-43 Adding a command parameter



 Click Add Response Parameter. Set Parameter Name to result and Data Type to Integer.

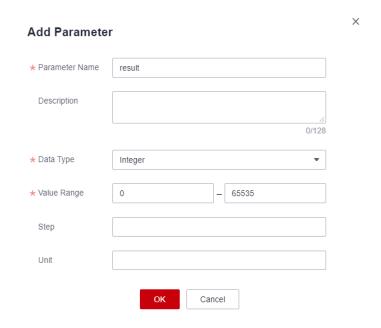


Figure 2-44 Adding a response parameter

Step 6 Click **OK**. The product model of the street light is created.

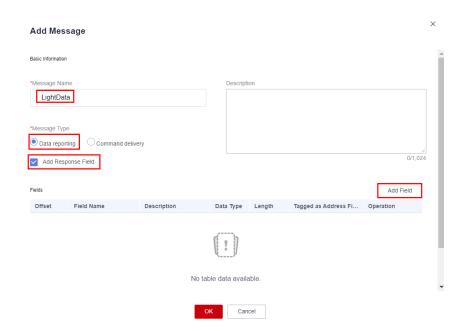
----End

Developing a Codec Online

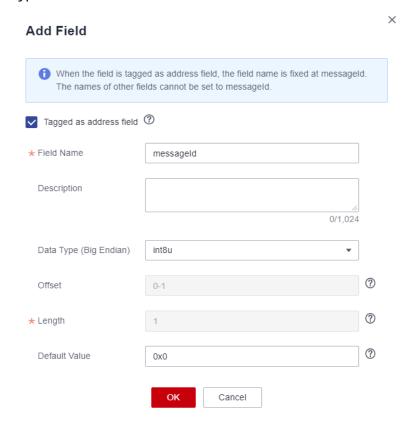
For purposes of power conservation, devices generally report binary data. The codec converts the binary data into JSON data based on properties defined in the product model so that the platform and application can identify the data. When an application remotely delivers a command, the platform converts the command in JSON format into binary and delivers the binary data to the device.

If a device reports data in JSON format, you do not need to define a codec.

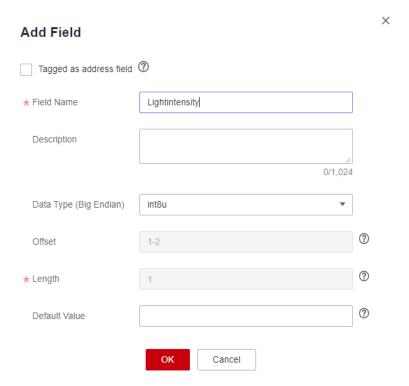
- **Step 1** On the product details page of the street light, click the **Codec Development** tab and click **Develop Codec**.
- **Step 2** Click **Add Message** and configure a data reporting message as follows to report street light data:
 - Message Name: Enter LightData.
 - Message Type: Select Data reporting.
 - Add Response Field: Select this option. After a response field is added, the
 platform delivers the configured response data to the device when receiving
 data reported by the device.
 - Response: Retain the default value AAAA0000.



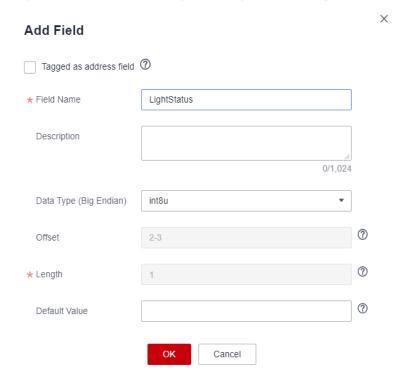
 Click Add Field to add the messageId field, which indicates the message type.



2. Add the **LightIntensity** field to indicate the light intensity. Set **Data Type** to **int8u** (8-bit unsigned integer) and **Length** is **1**.

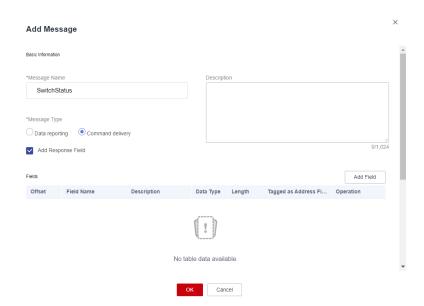


3. Add the **LightStatus** field to indicate the street light switch status. Set **Data Type** to **int8u** (8-bit unsigned integer) and **Length** is **1**.

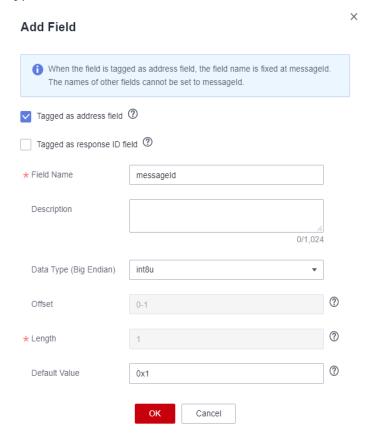


Step 3 Click **Add Message** again to develop a codec for command delivery messages.

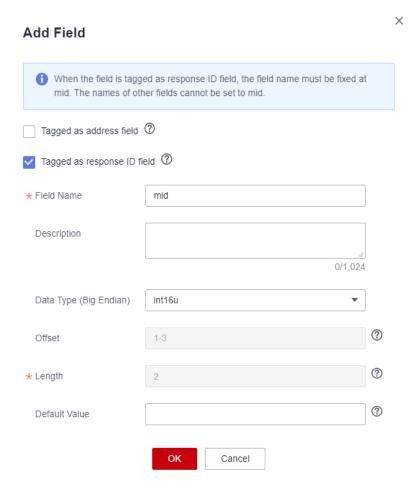
- Message Name: Enter SwitchStatus.
- Message Type: Select Command delivery.
- **Add Response Field**: Select this option. After a response field is added, the device reports the command execution result when receiving the command.



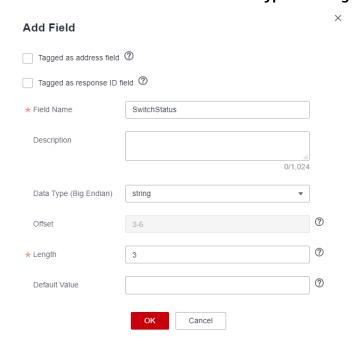
1. Click **Add Field** to add the **messageId** field, which indicates the message type.



2. Add the **mid** field to associate the delivered command with the command execution result.

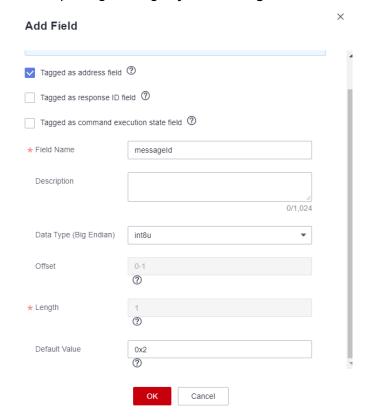


3. Add the SwitchStatus field. Set Data Type to string and Length is 3.

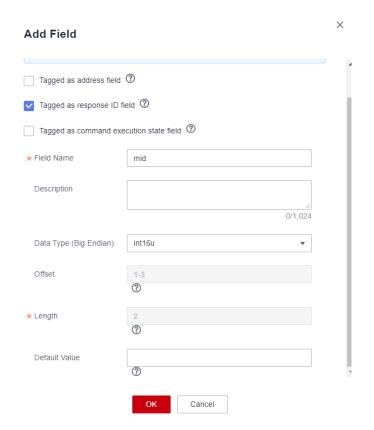


4. Click **Add Response Field** to configure command delivery responses.

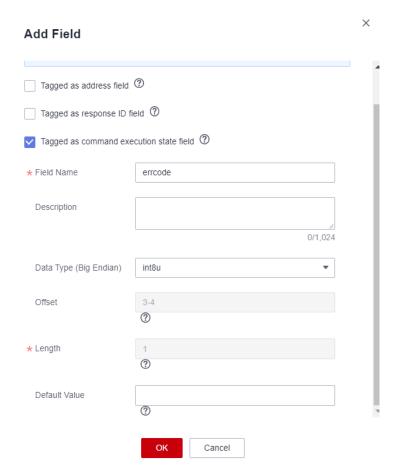
 Add the messageId field to indicate the message type. The command execution result is an upstream message, which is differentiated from the data reporting message by the messageId field.



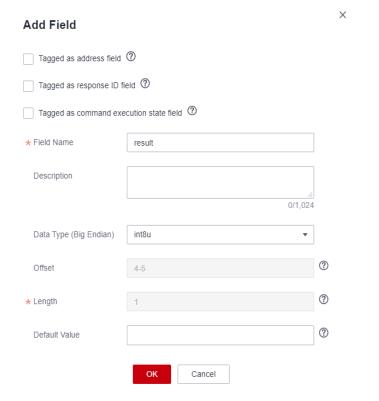
 Add the mid field to associate the delivered command with the command execution result.



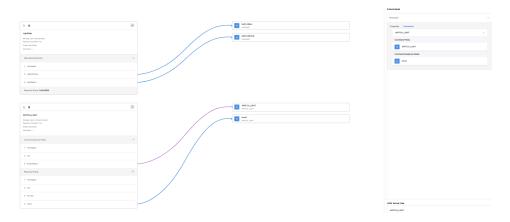
Add the errcode field to indicate the command execution status. 00 indicates success and 01 indicates failure. If this field is not carried, the command is executed successfully by default.



Add the result field to indicate the command execution result.



Step 4 Drag the property and command fields (defined in the product model) in the **Product Model** area on the right to map the fields in the data reporting and command delivery messages defined by the codec.



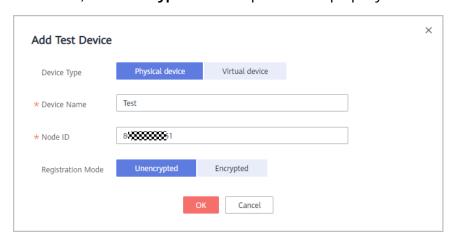
Step 5 Click **Save** in the upper right corner and click **Deploy** to complete codec deployment.

----End

Debugging the Codec Online Using a Physical Device

Simulators debug the functions of devices and applications. You can debug the defined product model and codec by simulating data reporting and command delivery.

- **Step 1** On the product details page of the street light, click **Online Debugging** and click **Add Test Device**.
- **Step 2** In the dialog box displayed, set the parameters and click **OK**.
 - **Device Type**: Select **Physical device**.
 - **Device Name**: Customize a name.
 - Node ID: Enter the IMEI of the device. The node ID will be carried by the
 device for device access authentication. You can view the node ID on the NBIoT module.
 - **Registration Mode**: Select **Unencrypted**. Note: If DTLS is used for device access, select **Encrypted** and keep the secret properly.



□ NOTE

The newly added device is in the inactive state. In this case, online debugging cannot be performed. For details, see **Device Connection Authentication**. After the device is connected to the platform, perform the debugging.

Step 3 Click **Debug** to access the debugging page.

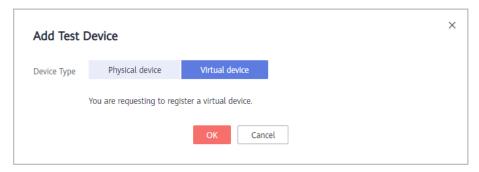


Step 4 Simulate a scenario where a control command is remotely delivered. Specifically, under **Application Simulator**, select **StreetLight** for **Service**, **SWITCH_LIGHT** for **Command**, **ON** for **SWITCH_LIGHT**, and click **Send**. The street light is turned on.

----End

Debugging the Codec Online Using a Virtual Device

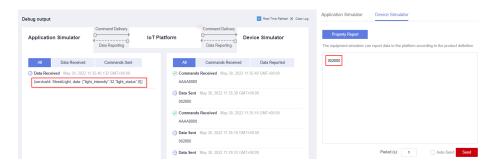
- **Step 1** On the product details page of the street light, click **Online Debugging** and click **Add Test Device**.
- **Step 2** In the dialog box displayed, select **Virtual device** and click **OK**. The virtual device name contains **Simulator**. Only one virtual device can be created for each product.



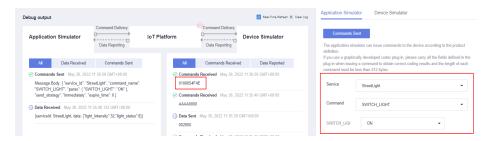
Step 3 Click **Debug** to access the debugging page.



Step 4 Simulate a data reporting scenario. Specifically, under Device Simulator, enter the hexadecimal code stream 002000, and click Send. (The first byte 00 indicates the messageId, the second byte 20 indicates the light intensity, and the third byte 00 indicates the switch status.) Under Application Simulator, "Light_Intensity": 32, "Light_Status": 0 should be displayed.



Step 5 Simulate a command delivery scenario. Specifically, under Application Simulator, select StreetLight for Service, SWITCH_LIGHT for Command, ON for SWITCH_LIGHT, and click Send. Under Device Simulator, 0100014F4E should be displayed.



----End

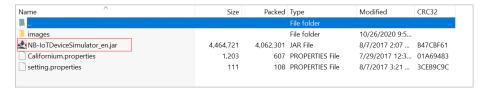
Debugging Using an Offline Simulator

The **NB-IoT device simulator** is used to simulate the access of NB-IoT devices (devices using LwM2M over CoAP) to the platform for data reporting and command delivery.

- **Step 1** Obtain the node ID and secret generated during device registration in 2.
- **Step 2** Download and decompress the NB-IoT device simulator, and double-click **NB-IoTDeviceSimulator_zh.jar** to run the simulator.

◯ NOTE

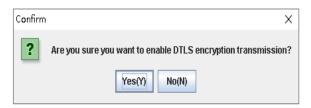
- The simulator can run on Windows, but not macOS.
- Ensure that the JDK has been installed. Otherwise, the JAR file cannot be executed.



The package contains the following files:

- NB-IoTDeviceSimulator_en.jar: simulator
- Californium.properties: simulator configuration file
- **setting.properties**: configuration file for connecting the simulator to the platform

Step 3 When a message is displayed requesting you to confirm whether to enable DTLS encrypted transmission, click **No** if a secret is not entered during **device** registration, or **Yes** if a secret is entered.



Step 4 Enter **IP address**, **VerifyCode**, and **psk**, and click **Register Device** to bind the simulator to the platform.

Note: If DTLS encryption transmission is disabled, you do not need to enter a PSK.

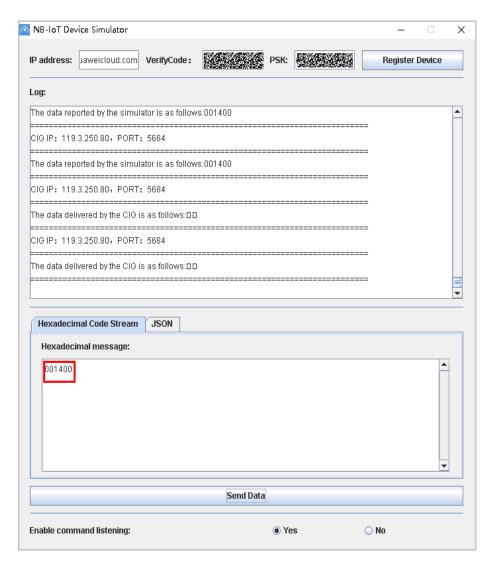
Set the three parameters as follows:

- IP address: access domain name displayed on the IoTDA console. (You can also use the IP address. You can run the ping [domain name] command to obtain the IP address.)
- VerifyCode: device ID, for example, aaaaa11111.
- **psk**: secret set during device registration, for example, **aaaaa11111aaaaa**.



On the IoTDA console, choose **Devices** > **All Devices** and view the device status. If the device is displayed as **Online**, the simulator is bound to the platform.

Step 5 Simulate a data reporting scenario. Specifically, under the NB-IoT device simulator, enter the hexadecimal code stream **001400**, and click **Send Data**. (The first byte 00 indicates the messageId, the second byte 14 indicates the light intensity, and the third byte 00 indicates the switch status.)



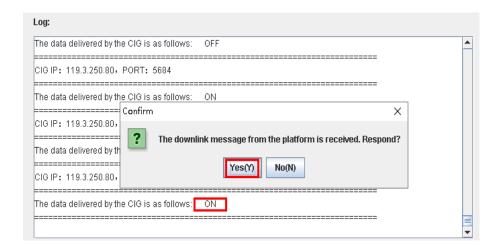
The data is reported successfully. You can return to the management console and view the latest reported data on the device details page of **aaaaa11111**. The latest reported data is "**Light_Intensity**": **20**, "**Light_Status**": **0**.



Step 6 Simulate the remote command delivery scenario. On the management console, locate the target product and click the product to go to the product details page. Click the Online Debugging tab and click Debug on the right of the aaaaa11111 device.

Under **Application Simulator**, select **StreetLight** for **Service**, **SWITCH_LIGHT** for **Command**, **ON** for **SWITCH_LIGHT**, and click **Send**.

The data delivered by the CIG is **ON** in the log area, and the simulator displays a message indicating that the downstream message from the platform is received and asking whether to respond. Click **Yes**. On the **Application Simulator** page of the IoTDA console, you can see that the command is in the **Delivered** state.



□ NOTE

Strings are parsed using ASCII in the codec. You need to deliver printable characters. Non-printable characters are not displayed in the simulator.

----End

2.9 Upgrading the MQTT Device Firmware in OTA Mode

Scenarios

Message Queuing Telemetry Transport (MQTT) is a publish/subscribe messaging protocol that transports messages between clients and a server. It is suitable for remote sensors and control devices (such as smart street lamps) that have limited computing capabilities and work in low-bandwidth, unreliable networks through persistent connections. Firmware upgrade is a basic function that network devices must support. Online upgrades are important especially when the firmware needs to be upgraded due to security vulnerabilities, software bugs, function optimization, and device performance improvement. This topic describes how to upgrade the firmware in Huawei Cloud IoTDA using MQTT.fx to simulate a device.

The software upgrade process is the same as that of the firmware upgrade. The only difference is that the parameters for reporting version numbers are different. For firmware upgrade, the parameter that specifies the version number is **fw_version**. For software upgrade, the parameter is **sw_version**. For details, see **Device Reporting the Software and Firmware Versions**.

Development Process

Figure 2-45 Upgrade process

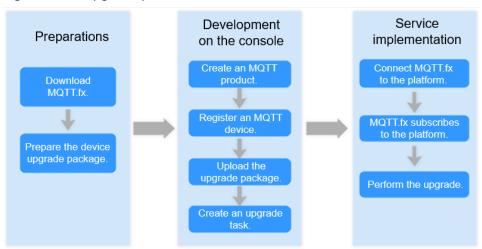
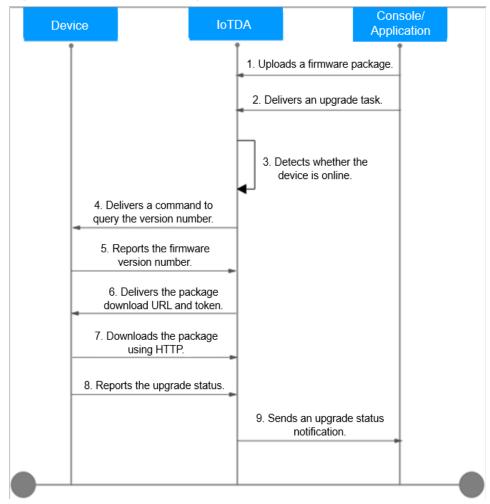


Figure 2-46 MQTT device upgrade process



Development Environment

 Software: Huawei Cloud IoTDA, 64-bit Windows 7 or later (64-bit Windows 10 is used in the following demonstration), and MQTT.fx simulator.

Prerequisites

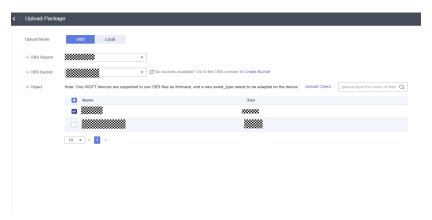
- You have registered a Huawei Cloud account. If you have not registered, click here to complete the registration.
- You have completed real-name authentication. If the authentication is not complete, complete real-name authentication on the Huawei Cloud console. Otherwise, IoTDA cannot be used.
- You have subscribed to the IoTDA service. If you have not subscribed to the service, go to the IoTDA service page, and click Access Console to subscribe to the service.

Preparations

- 1. Download and install MQTT.fx (version 1.7.1 or later).
- Prepare the upgrade package. Obtain the firmware upgrade package and its version number from the module vendor. Temporary files are used in this demonstration.
- Create an MQTT product. (If an MQTT product already exists, skip this step.)
- Register an individual device.
- Add the registered device to a **device group**, which will be used during upgrade task creation.

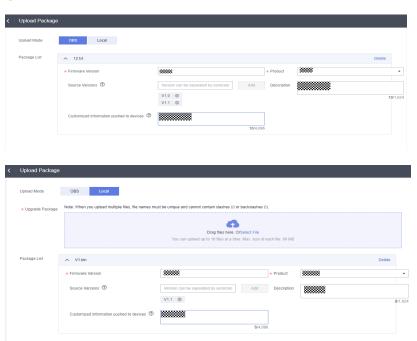
Uploading an Upgrade Package

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** In the navigation pane, choose **Devices** > **Software/Firmware Upgrades**.
- Step 3 Click the Manage Resource Package tab and click Firmware List.
- **Step 4** Click **Upload**. On the page displayed, you can upload a firmware package from OBS or your local PC.





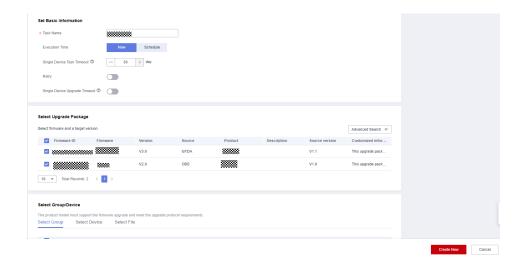
Step 5 After the upgrade package is uploaded, configure package parameters and click **OK**.



Step 6 The uploaded upgrade package is displayed in the firmware list.



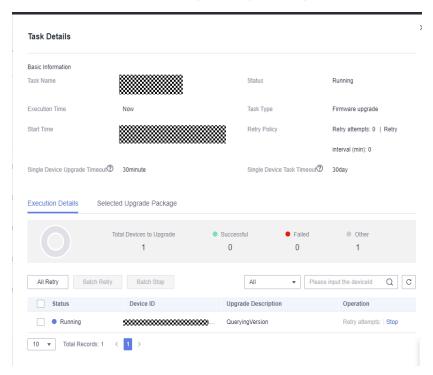
Step 7 Click **Create Upgrade Task**. On the **Firmware Upgrades** tab page, click **Create Task**. On the page displayed, configure parameters, select upgrade packages, select devices to upgrade, and click **Create Now**.



■ NOTE

When creating an upgrade task, you can select up to 10 upgrade packages. Supported source versions of the upgrade packages must be unique. If no source version is specified for an upgrade package, the package can be used to upgrade devices of all source versions by default.

Step 8 View the created task in the task list. You can click **Detail** to view the task details. On the task details page, you can stop executing upgrade tasks for up to 100 devices in batches or an upgrade task for a single device. You can retry failed upgrade tasks for up to 100 devices in batches or an upgrade task for a single device. You can click **All Retry** to retry the upgrade task for all failed devices.



----End

Service Implementation

- **Step 1** Use MQTT.fx to simulate device access to the platform.
- **Step 2** Use MQTT.fx to subscribe to the downstream message topic of the platform. MQTT.fx receives the version query command delivered by the platform.

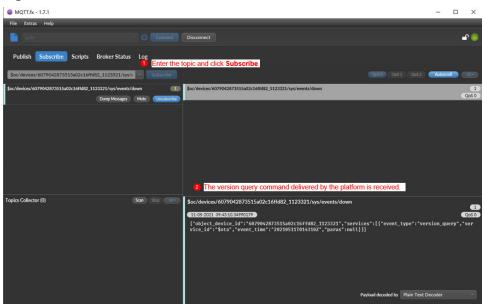
Topic

Downstream: \$oc/devices/{device_id}/sys/events/down

Parameters

For details, see **Platform Delivering an Event to Obtain Version Information**.

Figure 2-47 Subscribe/Push



Step 3 Report the software and firmware version information using MQTT.fx.

Topic

Upstream: \$oc/devices/{device_id}/sys/events/up

Parameters

For details, see **Device Reporting the Software and Firmware Versions**.

Example

```
Topic: $oc/devices/{device_id}/sys/events/up
Data format: {
    "object_device_id": "{object_device_id}",
    "services": [{
        "service_id": "$ota",
        "event_type": "version_report",
        "event_time": "20151212T121212Z",
        "paras": {
            "sw_version": "v1.0",
            "fw_version": "v1.0"
        }
    }
}
```

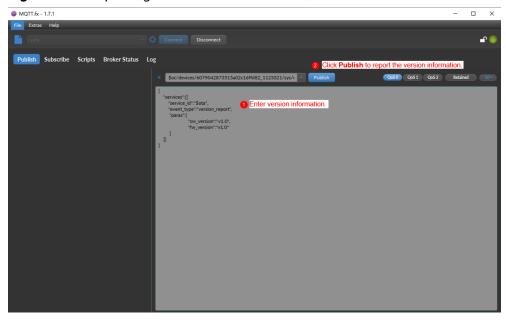


Figure 2-48 Reporting version numbers

Step 4 After the version numbers are reported, the simulator receives an upgrade notification from the platform. The notification is as follows:

Topic

Upstream: \$oc/devices/{device_id}/sys/events/down

Parameters

For details, see **Platform Delivering an Upgrade Event**.

Figure 2-49 Obtaining the upgrade notification

Step 5 After the device receives the upgrade notification, send an HTTP request to download the upgrade package.

A cURL command is used in this demonstration.

Figure 2-50 Downloading the upgrade package



Example

curl -X GET -H "Authorization:Bearer ************** "https://100.93.28.202:8943/iodm/dev/v2.0/upgradefile/applications/ddeccc223574aee9466fe8f7e16a205/devices/6079042873515a02c16ffd82_123456789/packages/4f201f38c281ca5d40794a3f" -v -k

CAUTION

- Add Authorization to the HTTP request header. The value of Authorization is Bearer {access_token}, where the value of {access_token} is the token in the upgrade notification. Leave a space between Bearer and {access_token}.
- If event_type is set to firmware_upgrade_v2 or software_upgrade_v2, the request header does not need to be carried in the request for downloading the software or firmware package. An example request is as follows:

GET https://*****.obs.cn-north-4.myhuaweicloud.com:443/test.bin? AccessKeyId=DX5G7W********

Step 6 Enable the device to report the upgrade status.

Topic

Upstream: \$oc/devices/{device_id}/sys/events/up

Parameters

For details, see **Device Reporting the Upgrade Status**.

Example

```
Topic: $oc/devices/{device_id}/sys/events/up
Data format:
{    "object_device_id": "{object_device_id}",
    "services": [{
        "service_id": "$ota",
        "event_type": "upgrade_progress_report",
        "event_time": "20151212T121212Z",
        "paras": {
            "result_code": 0,
            "progress": 50,
            "version": "V1.0",
            "description": "upgrade processing"
        }
    }
}
```

The following figure shows that the upgrade progress is 50%, which is displayed on the platform.

Figure 2-51 Reporting the upgrade progress (50%)

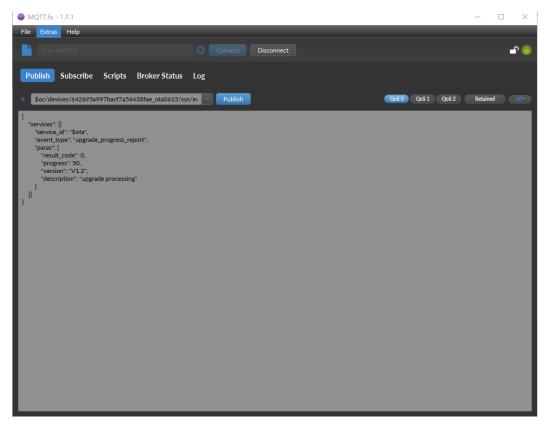
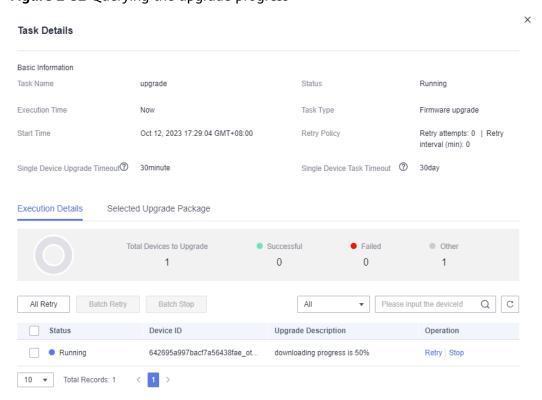


Figure 2-52 Querying the upgrade progress



Step 7 Complete the upgrade.

If the upgrade progress is 100% and the current version is the target version, the upgrade task success will be displayed on the platform.

Figure 2-53 Reporting the upgrade progress (100%)

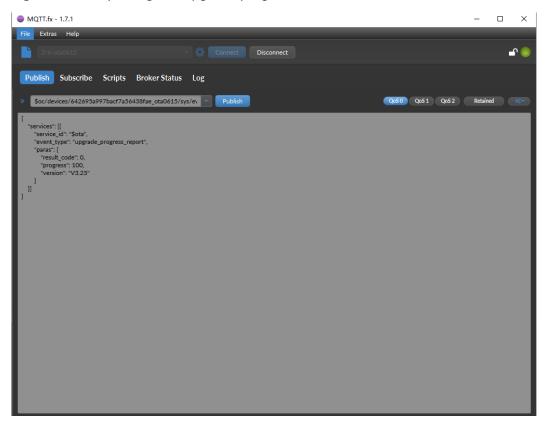
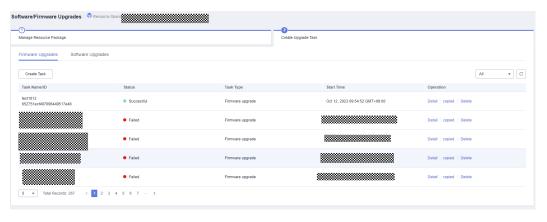


Figure 2-54 Querying the upgrade status



----End

2.10 Connecting a Device That Uses the X.509 Certificate Based on MQTT.fx

This topic uses MQTT.fx as an example to describe how to connect devices to IoTDA using the native MQTT protocol. MQTT.fx is a widely used MQTT client. Using MQTT.fx, you can easily verify whether devices can interact with IoTDA to publish or subscribe to messages.

An X.509 certificate is a digital certificate used for communication entity authentication. IoTDA allows devices to use their X.509 certificates for authentication. The use of X.509 certificate authentication protects devices from being spoofed.

Prerequisites

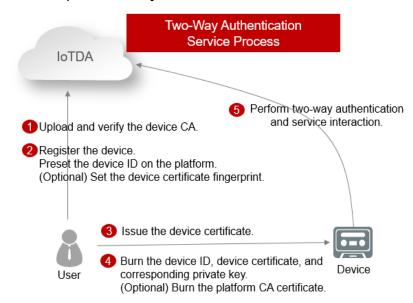
- You have registered a Huawei Cloud account. If you have not registered, click here to complete the registration.
- You have subscribed to the IoTDA service. If you have not subscribed to the service, go to the IoTDA service page, and click Access Console to subscribe to the service.

Constraints

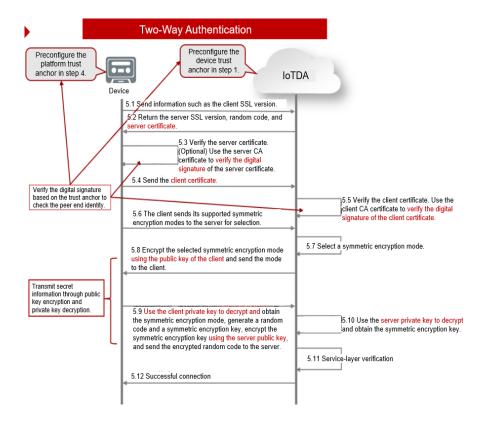
- Only MQTT devices can use X.509 certificates for identity authentication.
- You can upload a maximum of 100 device CA certificates.

X.509-based Authentication

• The complete two-way certificate authentication is as follows:



Two-way certificate authentication:



Obtaining Device Access Information

Perform the following procedure to obtain device access information on the IoTDA console:

- **Step 1** Log in to the **IoTDA console**.
- **Step 2** In the navigation pane, choose **Overview** and click **Access Details** in the **Instance Information** area to view the device access information and record domain names and ports.

Figure 2-55 Platform access addresses



□ NOTE

For devices that cannot be connected to the platform using a domain name, run the **ping** *Domain name* command in the CLI to obtain the corresponding IP address. Then you can connect the devices to the platform using the IP address. The IP address is variable and needs to be set using a configuration item.

----End

Creating a Product

Step 1 Log in to the **console**, choose **Products** in the navigation pane, and click **Create Product** in the upper right corner.

Step 2 Set the parameters as prompted and click **OK**.

Basic Information		
Resource Space	The platform automatically allocates the created product to the default resource space. If you want to allocate the product to another resource space, select the resource space from the dropdown list. If a resource space does not exist, create it first.	
Product Name	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).	
Protocol	Select MQTT.	
Data Type	Select JSON .	
Manufacture r	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).	
Industry	Set this parameter based on the site requirements. If the product model preset on the platform is used, set this parameter based on the industry to which the product model belongs. If not, select Default .	
Device Type	Set this parameter based on the site requirements. If the product model preset on the platform is used, the device type is automatically matched.	
Advanced Settings		
Product ID	Set a unique identifier for the product. If this parameter is specified, the platform uses the specified product ID. If this parameter is not specified, the platform allocates a product ID.	
Description	Provide a description for the product. Set this parameter based on the site requirements.	

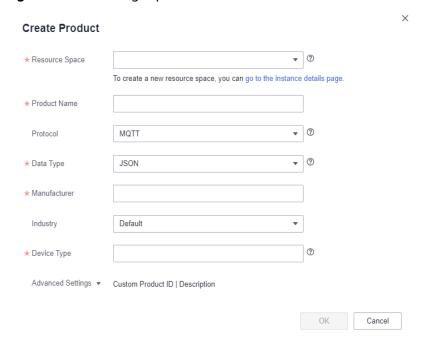


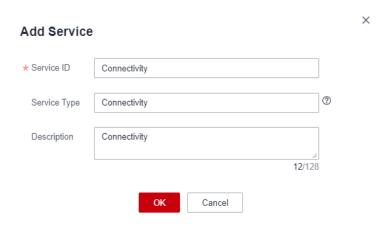
Figure 2-56 Creating a product

----End

Developing a Product Model

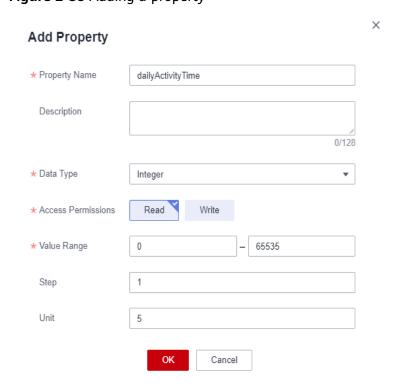
- **Step 1** Click the created product. The product details page is displayed.
- **Step 2** On the **Model Definition** tab page of the product details page, click **Custom Model** to add services of the product.
- **Step 3** Add the **Connectivity** service.
 - On the Add Service page, configure Service ID, Service Type, and Description, and click OK.
 - **Service ID**: Enter **Connectivity**.
 - Service Type: You are advised to set this parameter to the same value as Service ID.
 - Description: Enter Connectivity.

Figure 2-57 Adding a service



- 2. Choose **Connectivity**, click **Add Property**, enter related information, and click **OK**.
 - **Property Name**: Enter dailyActivityTime.
 - Data Type: Select Integer.
 - Access Permissions: Select Read.
 - Value Range: Set it to 0-65535.
 - Step: Enter 1.
 - Unit: Enter s.

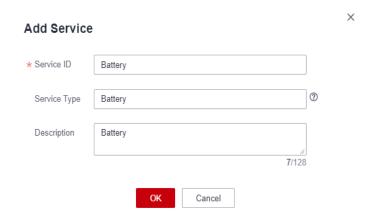
Figure 2-58 Adding a property



Step 4 Add the Battery service.

- 1. On the **Model Definition** tab page, click **Add Service**, configure **Service ID**, **Service Type**, and **Description**, and click **OK**.
 - Service ID: Enter Battery.
 - Service Type: You are advised to set this parameter to the same value as Service ID.
 - Description: Enter Battery.

Figure 2-59 Adding a service



- 2. Choose **Battery**, click **Add Property**, enter related information, and click **OK**.
 - Property Name: Enter batteryLevel.
 - Data Type: Select Integer.
 - Access Permissions: Select Read.
 - Value Range: Set it to 0–100.
 - Step: Enter 1.
 - Unit: Enter %.

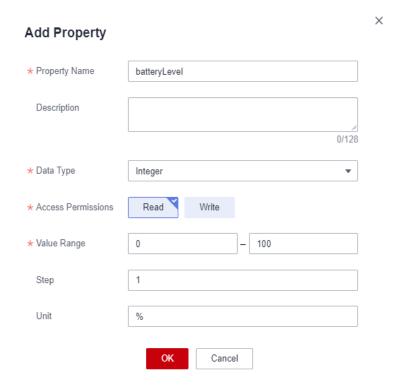


Figure 2-60 Adding a property

----End

Uploading a Device CA certificate

- **Step 1** In the left navigation pane, choose **Devices** > **Device CA Certificates**, and click **Upload Certificate** in the upper right corner.
- **Step 2** In the displayed dialog box, click **Select File** to add a file, and then click **OK**.

Figure 2-61 Uploading a certificate



□ NOTE

- Device CA certificates are provided by device vendors. You can prepare a
 commissioning certificate during commissioning. For security reasons, you are advised
 to replace the commissioning certificate with a commercial certificate during
 commercial use.
- CA certificates cannot be used to verify server certificates upon expiration. Replace these
 certificates before expiration dates to ensure that devices can connect to the IoT
 platform properly.

----End

Making a Device CA Commissioning Certificate

This section uses the Windows operating system as an example to describe how to use OpenSSL to make a commissioning certificate. The generated certificate is in PEM format.

- Download and install OpenSSL.
- 2. Open the CLI as user admin.
- 3. Run cd c:\openssl\bin (replace c:\openssl\bin with the actual OpenSSL installation directory) to access the OpenSSL view.
- 4. Generate a public/private key pair. openssl genrsa -out rootCA.key 2048
- 5. Use the private key in the key pair to generate a CA certificate. openssl req -x509 -new -nodes -key rootCA.key -sha256 -days 1024 -out rootCA.pem

The system prompts you to enter the following information. All the parameters can be customized.

- Country Name (2 letter code) [AU]: country, for example, CN
- State or Province Name (full name) []: state or province, for example, GD
- Locality Name (for example, city) []: city, for example, SZ
- Organization Name (for example, company) []: organization, for example, Huawei
- Organizational Unit Name (for example, section) []: organization unit, for example, IoT
- Common Name (e.g. server FQDN or YOUR name) []: common name, for example, zhangsan
- Email Address []: email address, for example, 1234567@163.com

Obtain the generated CA certificate **rootCA.pem** from the **bin** folder in the OpenSSL installation directory.

Uploading a Verification Certificate

If the uploaded certificate is a commissioning certificate, the certificate status is **Unverified**. In this case, upload a verification certificate to verify that you have the CA certificate.

Figure 2-62 Device CA certificate



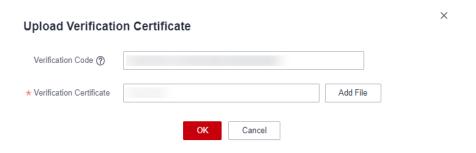
The verification certificate is created based on the private key of the device CA certificate. Perform the following operations to create a verification certificate:

Step 1 Obtain the verification code to verify the certificate.

Figure 2-63 Uploading a verification certificate



Figure 2-64 Obtaining a verification code



- **Step 2** Generate a key pair for the verification certificate. openssl genrsa -out verificationCert.key 2048
- **Step 3** Create a certificate signing request (CSR) for the verification certificate. openssl reg -new -key verificationCert.key -out verificationCert.csr

The system prompts you to enter the following information. Set **Common Name** to the verification code and set other parameters as required.

- Country Name (2 letter code) [AU]: country, for example, CN
- State or Province Name (full name) []: state or province, for example, GD
- Locality Name (for example, city) []: city, for example, SZ
- Organization Name (for example, company) []: organization, for example, Huawei
- Organizational Unit Name (for example, section) []: organization unit, for example, IoT
- Common Name (e.g. server FQDN or YOUR name) []: verification code for verifying the certificate. For details on how to obtain the verification code, see **Step 1**.

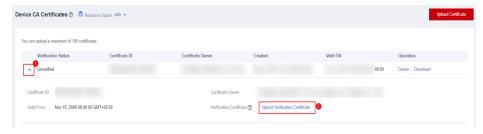
- Email Address []: email address, for example, 1234567@163.com
- Password[]: password, for example, 1234321
- Optional Company Name[]: company name, for example, Huawei
- **Step 4** Use the CSR to create a verification certificate.

openssl x509 -req -in verificationCert.csr -CA rootCA.pem -CAkey rootCA.key -CAcreateserial -out verificationCert.pem -days 500 -sha256

Obtain the generated verification certificate **verificationCert.pem** from the **bin** folder of the OpenSSL installation directory.

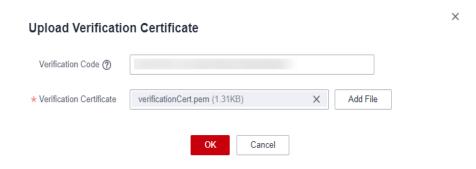
Step 5 Locate the target certificate, click , and click **Upload Verification Certificate**.

Figure 2-65 Uploading a verification certificate



Step 6 In the displayed dialog box, click Select File to add a file, and then click OK.

Figure 2-66 Completing verification



After the verification certificate is uploaded, the certificate status changes to **Verified**, indicating that you have the CA certificate.

----End

Presetting an X.509 Certificate

Before registering an X.509 device, preset the X.509 certificate issued by the CA on the device.

■ NOTE

The X.509 certificate is issued by the CA. If no commercial certificate issued by the CA is available, you can **create a device CA commissioning certificate**.

Creating an X.509 Commissioning Certificate

- Run cmd as user admin to open the CLI and run cd c:\openssl\bin (replace c:\openssl\bin with the actual OpenSSL installation directory) to access the OpenSSL view.
- 2. Generate a public/private key pair. openssl genrsa -out deviceCert.key 2048
- 3. Create a CSR.

openssl req -new -key deviceCert.key -out deviceCert.csr

The system prompts you to enter the following information. All the parameters can be customized.

- Country Name (2 letter code) [AU]: country, for example, CN
- State or Province Name (full name) []: state or province, for example, GD
- Locality Name (for example, city) []: city, for example, SZ
- Organization Name (for example, company) []: organization, for example, Huawei
- Organizational Unit Name (for example, section) []: organization unit, for example, IoT
- Common Name (e.g. server FQDN or YOUR name) []: common name, for example, zhangsan
- Email Address []: email address, for example, 1234567@163.com
- Password[]: password, for example, 1234321
- Optional Company Name[]: company name, for example, Huawei
- 4. Create a device certificate using CSR.

openssl x509 -req -in deviceCert.csr -CA rootCA.pem -CAkey rootCA.key -CAcreateserial -out deviceCert.pem -days 500 -sha256

Obtain the generated device certificate **deviceCert.pem** from the **bin** folder in the OpenSSL installation directory.

Registering a Device Authenticated by an X.509 Certificate

- **Step 1** Log in to the **IoTDA console**.
- **Step 2** In the navigation pane, choose **Devices** > **All Devices**, click **Individual Register** in the upper right corner, set parameters based on the table below, and click **OK**.

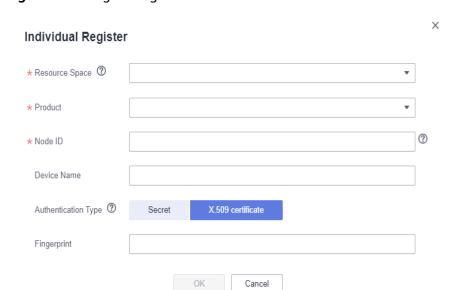


Figure 2-67 Registering a device

Parameter	Description		
Resource Space	Select the resource space to which a device belongs.		
Product	Select the product to which the device belongs. If no product is available, create a product first.		
Node ID	Set this parameter to the IMEI, MAC address, or serial number of the device. If the device is not a physical one, set this parameter to a custom character string that contains letters and digits.		
Device Name	Customize the device name.		
Authenticatio n Type	X.509 certificate: The device uses an X.509 certificate for identity verification.		
Fingerprint	This parameter is displayed when Authentication Type is set to X.509 certificate . Import the fingerprint corresponding to the preset device certificate on the device side . You can run openssl x509 -fingerprint -sha256 -in deviceCert.pem in the OpenSSL view to query the fingerprint. Note: Delete the colon (:) from the obtained fingerprint when filling it. [TOO TO THE OPEN STREET COLOR STREET C		

----End

Performing Connection Authentication

You can activate the device registered with the platform by using MQTT.fx. For details, see **Device Connection Authentication**.

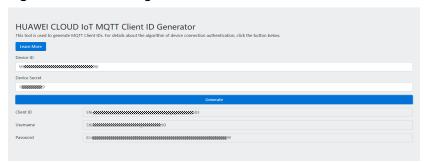
Step 1 Download MQTT.fx (64-bit OS) or MQTT.fx (32-bit OS) and install it.

■ NOTE

- Install the latest MQTT.fx tool. Download it.
- MQTT.fx 1.7.0 and earlier versions have problems in processing topics containing \$. Use the latest version for test.
- **Step 2** Go to the **IoTDA client ID generator page**, enter the device ID and secret generated after **registering a device** to generate connection information (including **ClientId**, **Username**, and **Password**).
 - □ NOTE

You can set **DeviceSecret** to any value, for example, **12345678**.

Figure 2-68 Obtaining ClientId



Parame ter	Mand atory	Туре	Description	
ClientId	Yes	String(2 56)	The value of this parameter consists of a device ID, device type, password signature type, and timestamp. They are separated by underscores (_).	
			 Device ID: A device ID uniquely identifies a device and is generated when the device is registered with IoTDA. The value usually consists of a device's product ID and node ID which are separated by an underscore (_). 	
			 Device type: The value is fixed at 0, indicating a device ID. 	
			 Password signature type: The length is 1 byte, and the value can be 0 or 1. 	
			 0: The timestamp is not verified using the HMAC-SHA256 algorithm. 	
			 1: The timestamp is verified using the HMAC-SHA256 algorithm. 	
			• Timestamp: The UTC time when the device was connected to IoTDA. The format is YYYYMMDDHH. For example, if the UTC time is 2018/7/24 17:56:20, the timestamp is 2018072417.	
Userna me	Yes	String(2 56)	Device ID.	

Each device performs authentication using the MQTT CONNECT message, which must contain all information of the client ID. After receiving a CONNECT message, IoTDA checks the authentication type and password digest algorithm of the device.

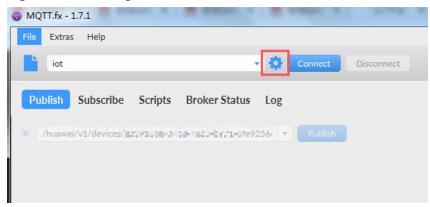
The generated client ID is in the format *Device ID_0_0_Timestamp*. By default, the timestamp is not verified.

- If the timestamp needs to be verified using the HMAC-SHA256 algorithm, the platform checks whether the message timestamp is consistent with the platform time and then checks whether the password is correct.
- If the timestamp does not need to be verified using the HMAC-SHA256 algorithm, the timestamp must also be contained in the CONNECT message, but the platform does not check whether the time is correct. In this case, only the password is checked.

If the authentication fails, the platform returns an error message and automatically disconnects the MQTT connections.

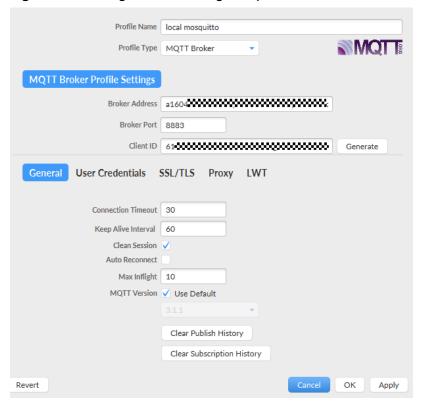
Step 3 Open the MQTT.fx tool and click the setting icon.

Figure 2-69 Settings



Step 4 Enter **Connection Profile** information.

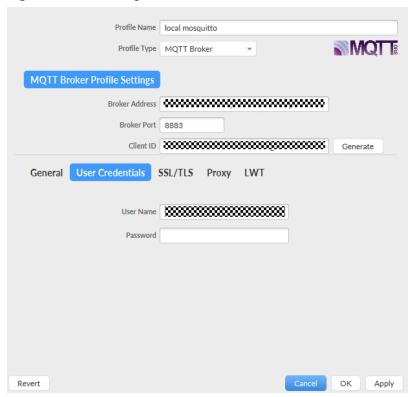
Figure 2-70 Using default settings for parameters on the General tab page



Parameter	Description
Broker Address	Enter the device access address (domain name) obtained from the IoTDA console. If the device cannot be connected using a domain name, enter the IP address obtained in 2.
Broker Port	Enter 8883 .
Cliend ID	Enter the device ClientId obtained in 2.

Step 5 Click **User Credentials** and specify **User Name**.

Figure 2-71 Entering the device ID



Parameter	Description
User Name	Enter the Deviceld obtained in 2.
Password	Leave it blank when the X.509 certificate is used for authentication.

Step 6 Click **SSL/TLS**, set authentication parameters, and click **Apply**. Select **Enable SSL/TLS**, select **Self signed certificates**, and enter the certificate information.

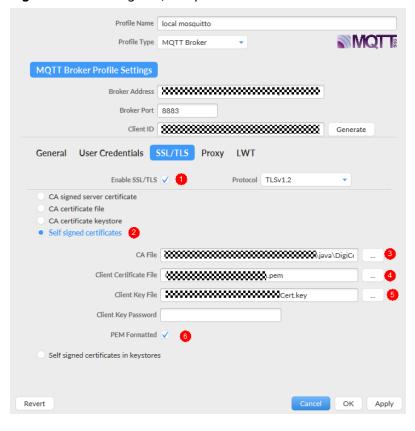


Figure 2-72 Setting SSL/TLS parameters

Ⅲ NOTE

CA File: corresponding CA certificate. Download the certificate from **Obtaining Resources** and load the PEM certificate.

Client Certificate File: device certificate (deviceCert.pem).

Client Key File: private key (deviceCert.key) of the device.

Step 7 Click **Connect**. If the device authentication is successful, the device is displayed online on the platform.

Figure 2-73 Device status



----End

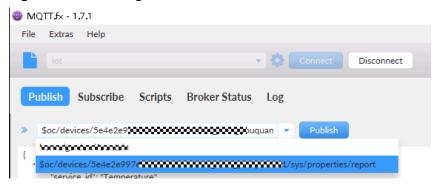
Reporting Data

Use MQTT.fx to report data to the platform. For details, see **Reporting Device Properties** in the *API Reference*.

If the device reports data through the MQTT channel, the data must be sent to the specified topic. The format of the topic for reporting the data is **\$oc/devices/** { device_id} / sys/properties/report, where device_id is the device ID returned after device registration.

Step 1 Enter the API address in the format of "\$oc/devices/{device_id}/sys/properties/report", for example, **\$oc/devices/5e4e2e92ac-164aefa8fouquan1/sys/properties/report**.

Figure 2-74 Entering the API address



Step 2 Enter the data to report.

Request parameters

Paramet er	Mandat ory	Туре	Description
services	Yes	List <servicepr operty></servicepr 	Service data list. (For details, see the ServiceProperty structure below.)

ServiceProperty structure

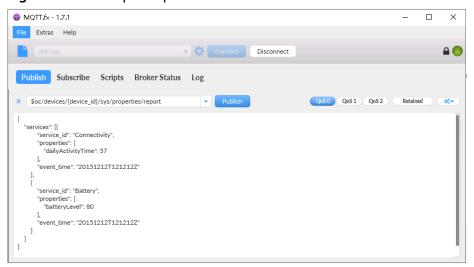
Paramet er	Manda tory	Туре	Description
service_id	Yes	String	Service ID.
propertie s	Yes	Object	Service properties, which are defined in the product model of the device.
event_tim e	No	String	UTC time when the device reports data. The format is yyyyMMddTHHmmssZ, for example, 20161219T114920Z.
			If this parameter is not carried in the reported data or is in incorrect format, the time when IoTDA receives the data is used.

Example request

```
{
    "services": [{
        "service_id": "Connectivity",
        "properties": {
        "dailyActivityTime": 57
```

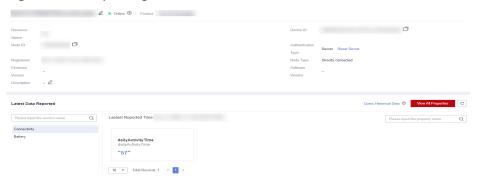
```
},
    "event_time": "20151212T1212Z"
},
{
    "service_id": "Battery",
    "properties": {
        "batteryLevel": 80
    },
    "event_time": "20151212T1212Z"
}
]
```

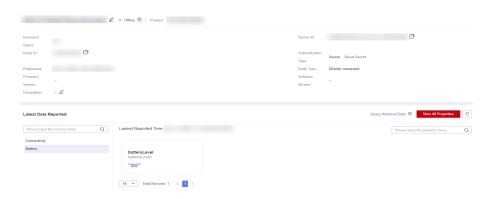
Figure 2-75 Example request



Step 3 Click **Publish**. Then you can check whether the device successfully reports data on the platform.

Figure 2-76 Reporting data





----End

2.11 Connecting an OpenHarmony 3.0 Device to IoTDA

This topic uses BearPi-HM_Nano development board as an example to describe how to connect an OpenHarmony 3.0 device to IoTDA using the huaweicloud_iot_link SDK.

Prerequisites

- You have registered a Huawei Cloud account. If you have not registered, click here to complete the registration.
- You have subscribed to the IoTDA service. If you have not subscribed to the service, go to the IoTDA service page, and click Access Console to subscribe to the service.

Hardware Environment

You need to prepare a BearPi-HM_Nano development board, E53_IA1 expansion module, Type-C data cable, and PC.

Software Environment

Set up the environment in IDE-based mode or CLI-based mode. The BearPi-HM_Nano main control chip is Hi3861. Install the corresponding environment.

□ NOTE

If you install **gcc_riscv32** in the environment of the Hi3861 development board, download the **gcc_riscv32** image. Otherwise, some plug-ins may fail to be downloaded or installed.

NOTICE

It may take a long time to download a large amount of open-source code. Therefore, reserve sufficient time.

Creating a Product

Step 1 Log in to the **console**, choose **Products** in the navigation pane, and click **Create Product** in the upper right corner.

Step 2 Set the parameters as prompted and click **OK**.

Basic Informa	Basic Information	
Resource Space	The platform automatically allocates the created product to the default resource space. If you want to allocate the product to another resource space, select the resource space from the dropdown list. If a resource space does not exist, create it first.	
Product Name	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).	
Protocol	Select MQTT.	
Data Type	Select JSON .	
Manufacture r	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).	
Industry	Set this parameter based on the site requirements. If the product model preset on the platform is used, set this parameter based on the industry to which the product model belongs. If not, select Default .	
Device Type	Set this parameter based on the site requirements. If the product model preset on the platform is used, the device type is automatically matched.	
Advanced Set	tings	
Product ID	Set a unique identifier for the product. If this parameter is specified, the platform uses the specified product ID. If this parameter is not specified, the platform allocates a product ID.	
Description	Provide a description for the product. Set this parameter based on the site requirements.	

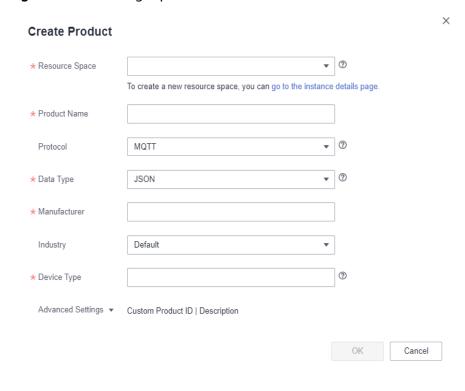


Figure 2-77 Creating a product

----End

Developing a Product Model

- **Step 1** Click the created product. The product details page is displayed.
- **Step 2** On the **Model Definition** tab page of the product details page, upload a model file **BearPi_Agriculture.zip**.

Ⅲ NOTE

- 1. In the product list, click the name of a product to access its details. On the product details page displayed, you can view basic product information, such as the product ID, product name, device type, data format, manufacturer name, resource space, and protocol type. The product ID is automatically generated by the platform. Other information is defined by users during product creation.
- 2. You can click **Delete** to delete a product that is no longer used. After the product is deleted, its resources such as the product models and codecs will be cleared. Exercise caution when deleting a product.

----End

Registering a Device

- **Step 1** Log in to the **IoTDA console**.
- **Step 2** In the navigation pane, choose **Devices** > **All Devices**, click **Individual Register** in the upper right corner, set parameters based on the table below, and click **OK**.

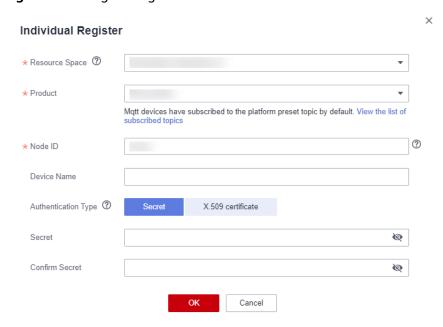
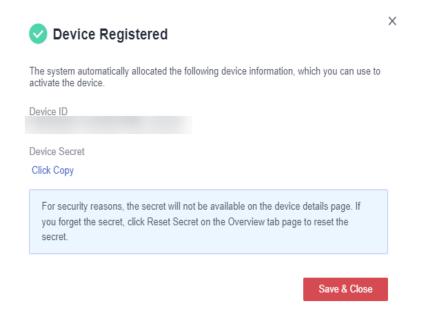


Figure 2-78 Registering an individual device

Parameter	Description
Resource Space	Select the resource space to which a device belongs.
Product	Select the product to which the device belongs. If no product is available, create a product first.
Node ID	Set this parameter to the IMEI, MAC address, or serial number of the device. If the device is not a physical one, set this parameter to a custom character string that contains letters and digits.
Device Name	Customize the device name.
Authenticatio n Type	Select Secret .
Secret	Customize the secret used for device access. If the secret is left blank, the platform automatically generates a secret.

Figure 2-79 Obtaining the device secret



■ NOTE

- 1. Save the device ID and secret. They are used for authentication when the device attempts to access IoTDA.
- 2. If the secret is lost, you can **reset the secret**. The secret generated during device registration cannot be retrieved.
- 3. You can **delete a device** that is no longer used from the device list. Deleted devices cannot be recovered. Exercise caution when performing this operation.

----End

Using the Huaweicloud_iotlink SDK

- **Step 1** Download the source code **oh3.0_hwcloud_iotlink-master.zip**.
- **Step 2** Copy the preceding source code to the **src** > **third_party** directory of the OpenHarmony source code. Note that the third-party libraries of OpenHarmony and Huaweicloud_iotlink SDK use the OpenHarmony library files, such as cJSON and Mbed TLS.
- **Step 3** Add the following code to the OpenHarmony 3.0 source code file **device\bearpi** \bearpi_hm_nano\app\BUILD.gn and select the demo using the comment symbol (#).

"//third_party/hwcloud_iotlink/demos/mqtt_tiny_v5_agriculture_demo:mqtt_tiny_v5_agriculture_demo",

Figure 2-80 Selecting a demo

□ NOTE

2 in Figure 6 is the demo of connecting an MQTT device to Huawei Cloud. Check the BUILD.gn file, as shown in Figure 2-81. A contains the library files related to the development board hardware and Wi-Fi. B contains the library files required for connecting an MQTT device to Huawei Cloud, including cJSON, MQTT- and OSAL-related files, and configuration library files. C indicates that the hwcloud_iotlink library needs to be compiled when the file is compiled. Necessary libraries and C files of the file are located based on the specified path for compilation.

Figure 2-81 Code compilation file

```
■ BUILD.gn _\app M
                                  d_party > hwcloud_iotlink > demos > mqtt_tiny_v5_agriculture_demo >  ≅  BUILD.gn
gstreamer
harfbuzz
                      # Unless required by applicable law or agreed to in writing, softw
> cISON
> crc
                      # See the License for the specific language governing permissions
> hello world...
mqtt_tiny_v...
 > include
                      static_library("mott_tiny_v5_agriculture_demo") {
 > src
                         sources = [
 ■ BUILD.gn I
                           "mqtt_v5_oc_agriculture_sample.
 C mqtt_v5_o... M
                        "src/E53_IA1.c",
> oc_mqtt_de... 4

    test iotlink

 ≣ BUILD.gn
 C test_main.c M
                         include dirs = [
                           "//base/iot_hardware/peripheral/interfaces/kits",
                           "//foundation/communication/wifi lite/interfaces/wifiservice",
■ BUILD.gn
                            "//third_party/cJSON",
                           "//third_party/hwcloud_iotlink/oc/oc_mqtt/oc_mqtt_al",
                           "//third_party/hwcloud_iotlink/oc/oc_mqtt/oc_mqtt_profile_v5",
                           "//third_party/hwcloud_iotlink/inc",
                           "//third_party/hwcloud_iotlink/os/osal",
M driver.mk
                           "//third_party/hwcloud_iotlink/hwcloud_iotlink_config",
hwcloud iotli...
■ BUILD.gn
C jot link con... M
                          "//third_party/hwcloud_iotlink:hwcloud_iotlink",
```

Figure 2-82 Main function file of the demo

```
#include <dtls_al.h>
                        #include <mqtt_al.h>
                   2A #include <oc_mqtt_al.h>
> include
                   26 #include <oc_mqtt_profile.h>
> src
                        #include "E53_IA1.h"
≣ BUILD.an M
                                        C
> oc_agricultu... •
> oc_mqtt_de...
                         static void IotMainTaskEntry void)

✓ test_iotlink

■
≣ BUILD.gn M
                          link_main_task_entry()
C test main.c M
                               (void) osal_task_create("CloudMainTaskEntry",CloudMainTaskEntr
(void) osal_task_create("SersorTaskEntry",SensorTaskEntry,NULL
C app_demo_... M
                                            В
≣ BUILD.gn
                         APP_FEATURE_INIT (IotMainTaskEntry);
C dev_fs_test.c M
```

■ NOTE

A in Figure 2-82 shows the library files and DTLS library files required for connecting an MQTT device to Huawei Cloud. The link_main_task_entry() function must be called in the entrypoint function IoTMainTaskEntry() first to ensure the OSAL installation and initialization of other configurations.

Step 4 Set parameters.

Figure 2-83 Modifying parameters



! CAUTION

- (1) To connect to the cloud, you need to modify the network configuration information, Wi-Fi hotspot account and password, and device ID and key registered on the cloud based on your device. Note that this device supports only 2.4 GHz Wi-Fi.
- (2) Change the interconnection address to the MQTT access address displayed in the **Access Details** dialog box on the **Overview** page of the **console**.
- (3) Compilation and burning can be performed in IDE mode or CLI mode.
- (4) After burning, press the **RESET** button on the development board to start the device.
- (5) The preceding code is based on OpenHarmony 3.0. For other versions, modify the OpenHarmony source code path introduced in the **BUILD.gn** file as required.

----End

Connecting the Device to the Platform

After the code is burnt to the device, restart the device. You need to restart the device twice for the first time. During the first burning, you may need to configure the internal information. After the device is restarted twice, it can connect to Huawei Cloud.

On the platform, you can view details about the reported data and deliver commands to control devices, as shown in the following figures.

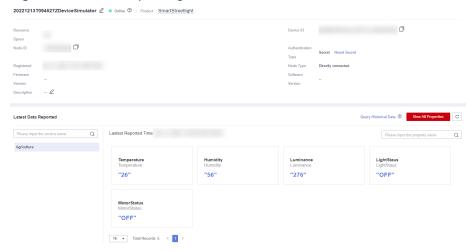


Figure 2-84 Data reporting

Figure 2-85 Command delivery

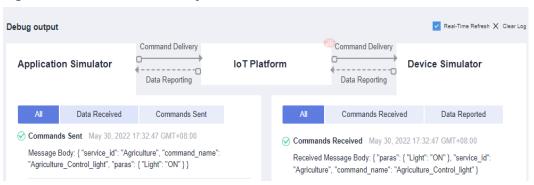


Figure 2-86 Log information

```
[DEBUG] [4750] [hub_step] hub_step:enter
[DEBUG] [4750] [dmp_connect] oc_mqtt_connect:server:121.36.42.100 port:1883
[DEBUG] [4750] [dmp_connect] oc_mqtt_connect:server:121.36.42.100 port:1883
[DEBUG] [4750] [dmp_connect] oc_mqtt_connect:user:0bf519cb86d7b02bc518aa9_202106081919_0_0_1970000100
[DEBUG] [4760] [dmp_connect] oc_mqtt_connect:user:0bf519cb86d7b02bc518aa9_202106081919
passwd:0d4a2487654978ef1398dc04c77c592bff03940814708036ed0e35194c7ce1fb
[DEBUG] [4990] [dmp_connect] oc_mqtt_connect:recode:0:SUCCESS
[DEBUG] [4990] [dmp_subscribe] oc_mqtt_subscribe:start
[DEBUG] [5000] [dmp_subscribe] oc_mqtt_default_subscribe:topic:
$0c/devices/60bf519cb86d7b02bc518aa9_202106081919/sys/commands/#
[DEBUG] [5080] [dmp_subscribe] oc_mqtt_subscribe:topic:
$0c/devices/60bf519cb86d7b02bc518aa9_202106081919/sys/messages/down
[DEBUG] [5170] [dmp_subscribe] oc_mqtt_subscribe:topic:
$0c/devices/60bf519cb86d7b02bc518aa9_202106081919/sys/properties/set/#
[DEBUG] [5260] [dmp_subscribe] oc_mqtt_subscribe:topic:
$0c/devices/60bf519cb86d7b02bc518aa9_202106081919/sys/properties/get/#
[DEBUG] [5260] [dmp_subscribe] oc_mqtt_subscribe:topic:
$0c/devices/60bf519cb86d7b02bc518aa9_202106081919/sys/properties/get/#
[DEBUG] [5310] [dmp_subscribe] oc_mqtt_subscribe:topic:
$0c/devices/60bf519cb86d7b02bc518aa9_202106081919/sys/shadow/get/response/#
[DEBUG] [5390] [dmp_subscribe] oc_mqtt_subscribe:retcode:0:success
[DEBUG] [5390] [dmp_subscribe] oc_mqtt_subscribe:retcode:0:success
[DEBUG] [5390] [dmp_subscribe] oc_mqtt_subscribe:retcode:0:success
[DEBUG] [5390] [dmp_subscribe] oc_mqtt_subscribe:retcode:0:success
[DEBUG] [5460] [dmp_subscribe] oc_mqtt_subscribe:retcode:0:success
```

2.12 Using a Custom Topic for Communication

Scenarios

Custom topics apply to MQTT devices connected to IoTDA. Topics for message reporting and message delivery can be customized. Applications can implement different service logic processing based on topics. Custom topics can also be used in the scenario where a device cannot report properties or receive delivered commands defined in the product model.

In this example, an application receives data reported by a device and determines whether to turn on or off the indoor air conditioner.

Prerequisites

 You have registered a Huawei ID and enabled Huawei Cloud services. For details, see Register Huawei ID.

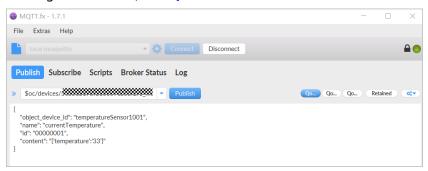
- You have subscribed to the IoTDA service.
- You have created an MQTT product, developed a product model, and registered a device on the IoTDA console. For details, see Products, Developing a Product Model Online, Registering an Individual Device, or Registering a Batch of Devices.
- The connection between the device and platform has been established. For details, see **Device Connection Authentication**.

Customizing a Topic

For details, see **Custom Topic Communications**.

Message Reporting

- 1. Visit the IoTDA product page and click Access Console.
- 2. In the navigation pane, choose **Devices** > **All Devices**, find the corresponding device, and click **View** to access its details.
- 3. Click the **Message Trace** tab, click **Start Trace**, and set the trace duration as required.
- 4. Use the MQTT.fx simulator to simulate a device to report a custom topic message. For details, see **Quick Device Access**.



■ NOTE

For devices connected using the IoT Device SDK or native MQTT protocol, you need to set the custom topic name reported by the device in the device program.

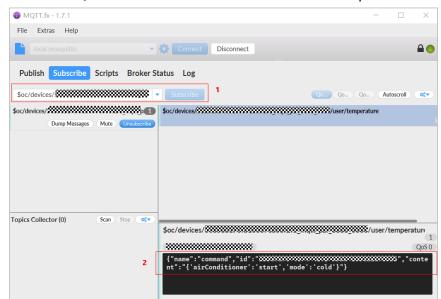
On the Message Trace page, view the custom topic messages reported by the device.



6. An application obtains the custom topic message reported by the device through data forwarding. For details, see **Data Forwarding**. You can also refer to **Forwarding Device Data to OBS for Long-Term Storage**.

Message Delivery

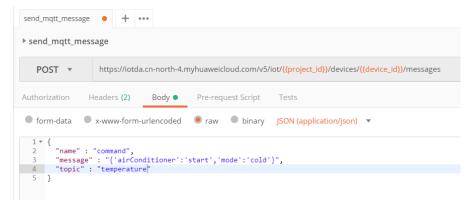
In this example, the Postman is used to deliver an instruction for starting the indoor air conditioner.



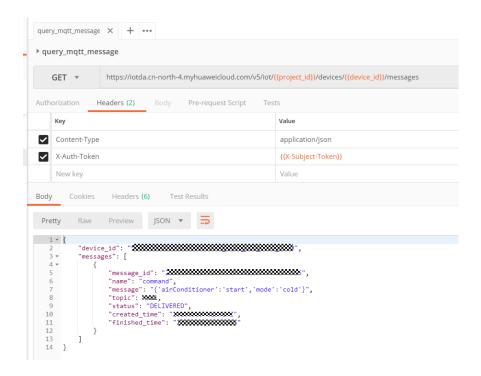
1. Use the MQTT.fx simulator to subscribe to a custom topic.

Ⅲ NOTE

- Ensure that the device operation permissions contain the subscription function when you create a custom topic. For details, see **Custom Topic Communications**.
- For devices connected using the IoT Device SDK or native MQTT protocol, you need to set the name of the custom topic to which the device subscribes in the device program.
- Use the Postman to simulate the application to call the API Delivering a
 Message to a Device to deliver a command for starting the indoor air
 conditioner.



 Call the API Querying Device Messages to check whether the command is delivered. If the command is delivered, the indoor air conditioner will be started.



2.13 Testing MQTT Performance Using JMeter

Scenarios

The number of global IoT device connections is increasing with the development of IoT technologies. The access and management of devices at scale pose great challenges to the network bandwidth, communications protocols, and platform architecture. It is important to test the platform performance during IoT architecture selection. This topic describes how to use JMeter to perform a performance pressure test on the MQTT access capability of the platform.

The test plan is described as follows:

Test scenario:

- Simulate 10,000 concurrently online devices to verify the stability of platform persistent connections.
- Simulate a scenario where devices initiate 100 message reporting requests per second to verify the message processing capability of the platform.

Test environment:

- Test object: Huawei Cloud IoTDA SU2 (10,000 online devices and 100 TPS upstream and downstream messages)
- Test executor: One JMeter executor. The specifications are as follows:

Table 2-9 Test executor

Instanc e Type	Flavor	Number of vCPUs	Memory
General computi ng S6	s6.xlarge.2	4 vCPUs	8 GiB

A single JMeter executor can simulate up to 50,000 online devices. To simulate more online devices, use **Huawei Cloud CPTS** and deploy multiple JMeter executors.

Prerequisites

- You have registered a Huawei ID and enabled Huawei Cloud services. If you
 have not registered, click here to complete the registration.
- You have subscribed to the IoTDA service. If not, access IoTDA and buy an SU2 unit (10,000 online devices and 100 TPS upstream and downstream messages).

Preparations

- Install the Java running environment on the JMeter executor. Visit the Java website, and download and install the Java running environment.
- **Download** and install JMeter 5.1.1 or later.
- **Download** the **mqtt-jmeter** plug-in package and store it in the **lib/ext** directory of the JMeter installation directory.

Procedure

The process of using JMeter to perform an MQTT performance pressure test on the platform is as follows:

- **Step 1 Create an MQTT product.**
- Step 2 Register 10,000 devices in batch import mode.
- **Step 3 Import the test plan** created for the IoT performance test.
- **Step 4 Initiate a platform performance pressure test** based on service specifications.
- **Step 5 View the test result**. Check whether the test result meets the expectation based on the monitoring metrics displayed on the IoT platform.

----End

Creating a Product

Step 1 Log in to the **console**, choose **Products** in the navigation pane, and click **Create Product** in the upper right corner.

Step 2 Set the parameters as prompted and click **OK**.

Table 2-10 Parameters

Basic Informa	Basic Information	
Resource Space	The platform automatically allocates the created product to the default resource space. If you want to allocate the product to another resource space, select the resource space from the dropdown list. If a resource space does not exist, create one.	
Product Name	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).	
Protocol	Select MQTT.	
Data Type	Select JSON .	
Manufacture r	Customize the value. The name can contain letters, numbers, underscores (_), and hyphens (-).	
Industry	Select the industry to which the product model belongs.	
Device Type	If the product model preset on the platform is used, the device type is automatically matched.	
Advanced Set	ttings	
Product ID	Set a unique identifier for the product. If this parameter is specified, the platform uses the specified product ID. If this parameter is not specified, the platform allocates a product ID.	
Description	Provide a description for the product. Set this parameter based on the site requirements.	

----End

Registering a Batch of Devices

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** In the navigation pane, choose **Devices** > **All Devices**, click the **Batch Registration** tab, and then click **Batch Register**.
- **Step 3** Download and fill in the batch device registration template based on the following table. You can download the **sample file**.

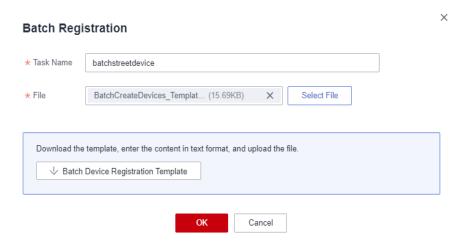
Table 2-11 Parameters

Parameter	Description
node_id	Device identifier. Set this parameter in ascending order, for example, 10001 , 10002 , and 10003 .
product_id	Product ID generated in Creating a Product .

Parameter	Description
app_id	Resource space. For details about how to obtain the resource space, see Resource Spaces .
device_name	Device name, which can be the same as the value of node_id .
secret	Device secret. You can hardcode a secret for the performance test.

Step 4 In the **Batch Registration** dialog box, click **Select File** to upload the prepared batch registration template, and click **OK**.

Figure 2-87 Registering a batch of devices



Step 5 After the batch registration is successful, save the device IDs and secrets.

----End

Importing a Test Plan

- **Step 1 Download** the JMeter test plan.
- **Step 2** Open JMeter and click **Open** to import the downloaded test plan.
- **Step 3** In the JMeter directory on the left, choose **User Defined Variables**. On the **User Defined Variables** page, configure the following parameters:

Table 2-12 Parameters

Parameter	Description
server	MQTT server address. For details about how to obtain the value, see Obtaining Resources .
port	MQTT port number. Set this parameter to 8883.
productId	Product ID generated in Creating a Product .

Parameter	Description
password	MQTT connection password, which is the value of secret encrypted using the HMAC-SHA256 algorithm with the timestamp as the key. secret is the secret entered during batch device registration . You can use this tool to obtain the encrypted value.
timeStamp	Timestamp used for encrypting the password. The time format is YYYYMMDDHH.

Figure 2-88 Example

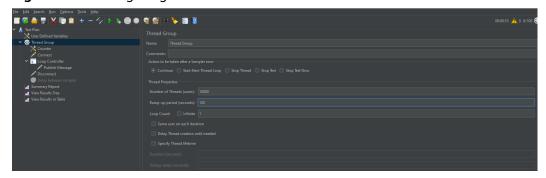


----End

Initiating a Pressure Test

Step 1 In the JMeter directory on the left, choose **Thread Group**, set **Number of Threads** to **10000**. (A thread corresponds to an online device. **10000** indicates that 10,000 devices are online on the IoT platform.)

Figure 2-89 Configuring devices



Step 2 In the JMeter directory on the left, choose Thread Group > Loop Controller > Publish Message > Delay between sampler. Set Thread Delay (in milliseconds) to 100000 (indicating that each device publishes a message every 100 seconds).

Figure 2-90 Configuring devices



Step 3 Click the start icon on the JMeter toolbar to start the performance test.

Figure 2-91 Performance test



Step 4 In the JMeter directory on the left, choose Summary Report. The throughputs of Connect and Publish Message are displayed. You can modify the values of Number of Threads and Thread Delay (in milliseconds) to adjust the throughputs.

Figure 2-92 Performance test



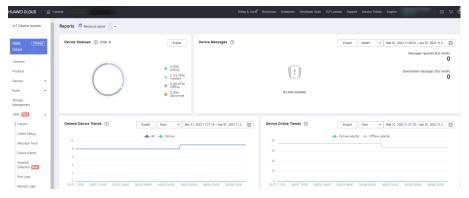
Step 5 After the JMeter test plan is debugged, import the test plan to **CodeArts PerfTest** for distributed deployment to meet requirements of higher-level performance tests.

----End

Viewing the Pressure Test Result

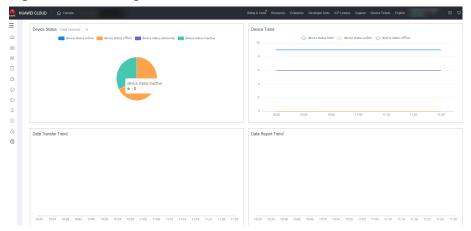
1. Log in to the IoTDA console and choose O&M > Reports in the navigation pane to view statistical metrics of the platform.

Figure 2-93 Viewing statistical reports



 For more reports, log in to the AOM console, choose Monitoring > Cloud Service Monitoring, and select IoT Device Access (IoTDA).

Figure 2-94 Viewing metrics



3 Device Linkage

3.1 Triggering Alarms and Sending Email or SMS Notifications

Scenarios

Many IoT devices run 24 hours a day. Device administrators do not need to know the real-time device status. They only need to be notified of certain statuses.

IoT Device Access provides the rule engine function to meet this requirement. You can set rules to enable the platform to send a notification when the data reported by a device meets a certain condition.

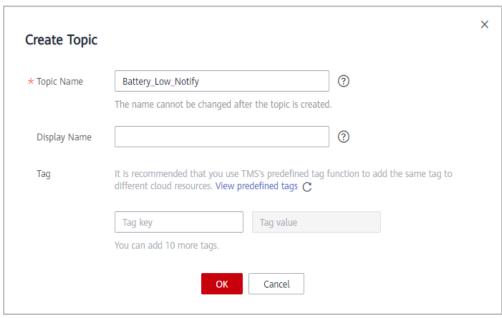
In this example, when the battery level reported by the device is lower than 20%, the IoT platform reports an alarm and sends an email or SMS notification to the specified mobile number.

Configuring SMN

On the Simple Message Notification (SMN) console, create a topic and add a subscription for the IoT Device Access service to invoke to send emails or SMS messages.

- 1. Log in to Huawei Cloud and visit SMN.
- 2. Click **Access Console**. If you have not subscribed to SMN, subscribe to it first.
- 3. Choose **Topic Management** > **Topics** page, and click **Create Topic**.
- 4. Enter the topic name, for example, **Battery Low Notify**, and click **OK**.

Figure 3-1 Parameters for creating a topic



- 5. Choose **Topic Management > Subscriptions**, and click **Add Subscription**.
- 6. Enter the subscription information and click **OK**.

Figure 3-2 Parameters for adding a subscription

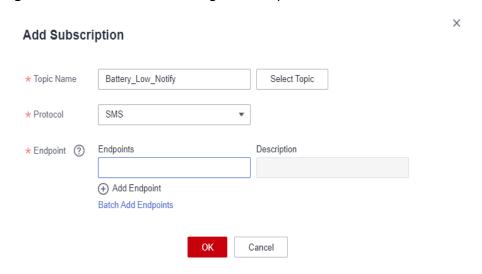


Table 3-1 Parameters for adding a subscription

Parameter	Description	
Topic Name	Select the topic created in 4.	
Protocol	 To send an email notification, select Email. To send an SMS notification, select SMS. 	

Parameter	Description
Endpoint	 If Protocol is set to Email, enter the email address for receiving notifications.
	 If Protocol is set to SMS, enter the mobile number for receiving notifications.
	To add multiple endpoints, place one endpoint in a line. A maximum of 10 lines can be entered.

Configuring IoTDA

Using IoT Device Access, you can create a product model, register a device, and set a device linkage rule. When the device reports specific data, an alarm is triggered and an email or SMS notification is sent.

- 1. Visit the **IoTDA** product page and click **Access Console**.
- 2. In the navigation pane, choose **Products**.

Note: The product model and device used in this document are only examples. You can use your own product model and device.

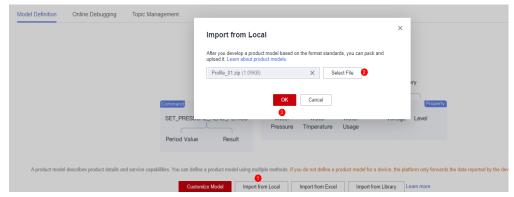
3. Click **Create Product** in the upper right corner to create a product using MQTT. Set the parameters and click **Create**.

Table 3-2 Parameters for creating a product

Basic Information	
Product Name	Enter a value, for example, MQTT_Device.
Protocol	Select MQTT.
Data Type	Select JSON .
Manufacture r	Customize the value.
Industry	Set the parameters as required.
Device Type	

- 4. Click here to download a sample product model.
- 5. Click the created product. The product details page is displayed.
- 6. On the **Model Definition** tab page, click **Import from Local**. In the dialog box displayed, load the local product model and click **OK**.

Figure 3-3 Uploading a model file



7. In the navigation pane, choose **Devices** > **All Devices**. On the page displayed, click **Individual Register** in the upper right corner. On the page displayed, set device registration parameters and click **OK**. Click **OK**. Save the device ID and secret returned after the registration is successful.

Figure 3-4 Parameters for registering a device

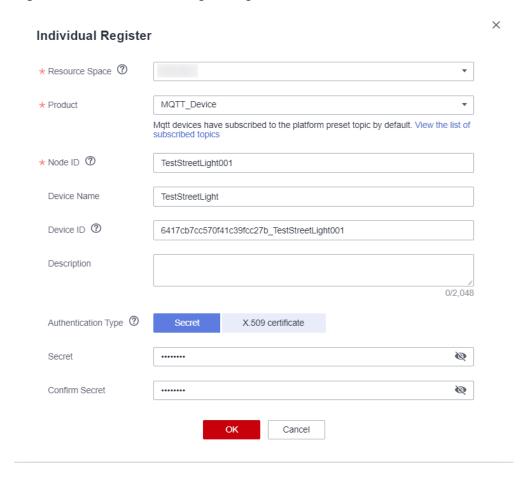


Table 3-3 Parameters for registering a device

Parameter	Description
Product	Select the product created in 3.

Parameter	Description
Node ID	Set this parameter to the IMEI, MAC address, or serial number of the device. If the device is not a physical one, set this parameter to a custom character string that contains letters and digits.
Device Name	Customize the value.
Authenticati on Type	Select Secret .
Secret	Customize the secret used for device access. If the secret is left blank, the platform automatically generates a secret.

- 8. In the navigation pane, choose **Rules > Device Linkage**, and click **Create Rule** in the upper right corner. (Before creating a rule, select the resource space to which the rule will belong.)
- 9. Set the parameters based on the table below. The following parameter values are only examples. You can create your own rules by referring to **User Guide**. After setting the parameters, click **Create Rule**.

Figure 3-5 Creating a linkage rule

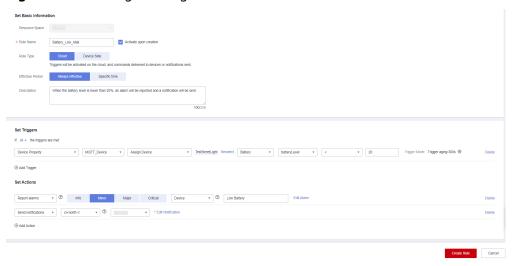


Table 3-4 Parameters for creating a linkage rule

Parameter	Description
Rule Name	Enter a name, such as Battery_Low_Mail or Battery_Low_SMS .
Activate upon creation	Select Activate upon creation.
Effective Period	Select Always effective.

Parameter	Description
Description	Provide a description of the rule, for example, "When the battery level reported by a device is lower than 20%, an alarm is reported and a notification is sent."
Set Triggers	 Click Add Trigger. Select Device Property. Select the product added in 3, select Assign Device, and then select the device added in 7. Select Battery for Select service, batteryLevel for Select property, < as the operation, and enter 20. Click Trigger Mode. In the dialog box displayed, set Trigger Strategy to Repetition suppression and Data Validity Period (s) to 3600, and click OK.
Set Actions	 Add an alarm. Click Add Action. Select Report alarms. Set the alarm severity to Minor, alarm isolation level to Device, Alarm Name to Low battery level, and Description to The battery level is lower than 20%. Check and replace the battery in time. Click OK. Add a notification. Click Add Action. Select Send notifications. Select the region where SMN is available, for example, cn-north-4. When you create a rule for connecting to SMN for the first time, a cloud service access authorization window will be displayed based on the cloud service to connect and region. Configure cloud service access authorization as prompted. (You can log in to the SMN console and view the information in the upper left corner.) Select the topic created when configuring SMN for Topic Name. If Protocol corresponding to the topic is Email, set Message Title to an email title, for example, [Huawei IoT Platform] Low Battery Warning, and set Message Content to information similar to You have a device with less than 20% charge, please log in to the Huawei IoT Platform for details. If Protocol corresponding to the topic is SMS, left Message Title unspecified, and set Message Content to information similar to You have a device with less than 20% charge, please log in to the Huawei IoT Platform for details.

Verifying the Configurations

- You can use a registered physical device to access the platform and enable the device to report the battery level less than 20.
- You can also use a simulator to simulate a device to report the battery level less than 20. For details, see <u>Developing an MQTT-based Smart Street Light</u> <u>Online</u>.
- You can also use a virtual device for online debugging and enable the device to report the battery level less than 20.

Expected result:

- In the navigation pane on the left, choose O&M > Device Alarms. Click
 Application Operations Management (AOM) to go to the AOM console. A
 minor alarm is generated indicating that the device battery is low.
- If you have subscribed to email notification, the mailbox receives an email indicating that the device battery is low.
- If you have subscribed to SMS notification, the mobile phone receives an SMS notification indicating that the battery level is low.

3.2 Automatic Device Shutdown Upon High Temperature

Scenarios

The IoT platform supports device data reporting and command delivery. To associate the two, an application needs to provide corresponding logic.

However, with the rule engine function provided by IoT Device Access, the platform can automatically deliver specified commands when specific data is reported, reducing the application development workload.

In this example, when the temperature reported by the temperature sensor of a device is higher than 80°C, the IoT platform automatically delivers a command to shut down the device.

Configuring IoTDA

Using IoT Device Access, you can create a product model, register a device, and set a device linkage rule to enable the IoT platform to send a command when receiving specific data from the device.

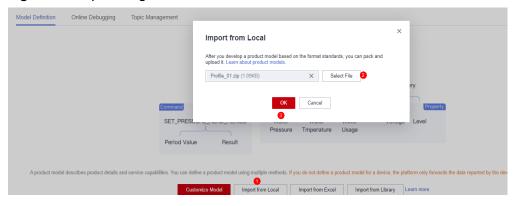
- 1. Visit the **IoTDA** product page and click **Access Console**.
- 2. In the navigation pane, choose **Products**.
 - **Note**: The product model and device used in this document are only examples. You can use your own product model and device.
- 3. Click **Create Product** in the upper right corner to create a product using MQTT. Set the parameters and click **Create**.

Table 3-5 Parameters for creating a product

Basic Information	
Product Name	Enter a value, for example, MQTT_Device.
Protocol	Select MQTT.
Data Type	Select JSON .
Manufacture r	Customize the value.
Industry	Set the parameters as required.
Device Type	

- 4. Click **Profile_tempSensor.zip** to download a sample product model.
- 5. On the **Model Definition** tab page, click **Import from Local**. In the dialog box displayed, load the local product model and click **OK**.

Figure 3-6 Uploading a model file



6. In the navigation pane, choose **Devices** > **All Devices**. On the page displayed, click **Individual Register** in the upper right corner. On the page displayed, set device registration parameters and click **OK**.

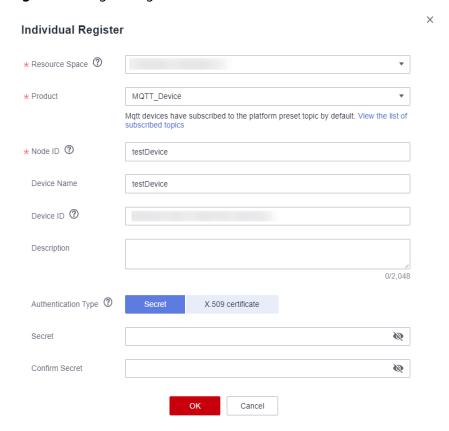


Figure 3-7 Registering a device

Table 3-6 Parameters for registering a device

Parameter	Description
Product	Select the product created in 3.
Node ID	Set this parameter to the IMEI, MAC address, or serial number of the device. If the device is not a physical one, set this parameter to a custom character string that contains letters and digits.
Device Name	Customize the value.
Authenticati on Type	Select Secret .
Secret	Customize the secret used for device access. If the secret is left blank, the platform automatically generates a secret.

Click **OK**. Save the device ID and secret returned after the registration is successful.

7. In the navigation pane, choose **Rules** > **Device Linkage**, and click **Create Rule** in the upper right corner. (Before creating a rule, select the resource space to which the rule will belong.)

8. Set the parameters based on the table below. The following parameter values are only examples. You can create your own rules by referring to **User Guide**. After setting the parameters, click **Create Rule**.

Figure 3-8 Creating a linkage rule

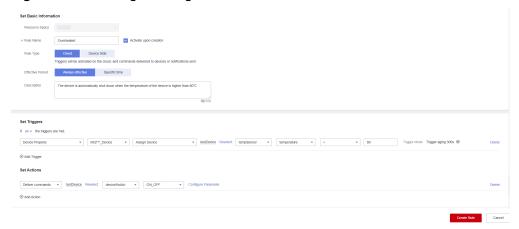


Table 3-7 Parameters for creating a linkage rule

Parameter	Description
Rule Name	Specify the name of the rule to be created, for example, Overheated .
Activate upon creation	Select Activate upon creation .
Effective Period	Select Always effective.
Description	Provide a description of the rule, for example, "The device is automatically shut down when the device temperature is higher than 80°C."
Set Triggers	1. Click Add Trigger. 2. Select Device Property. 3. Select the product added in 3. select Assign Device and
	3. Select the product added in 3, select Assign Device , and then select the device added in 6.
	 Select tempSensor for Select service, temperature for Select property, > as the operation, and enter 80. Click Trigger Mode. In the dialog box displayed, set Trigger Strategy to Repetition suppression and Data Validity Period (s) to 300, and click OK.

Parameter	Description
Set Actions	 Click Add Action. Select Deliver commands, and select the device created in 6.
	3. Select deviceSwitch for Select service , and ON_OFF for Select command . Click Configure Parameter . In the dialog box displayed, set power to OFF , and click OK .

Verifying the Configurations

- You can use a registered physical device to access the platform and enable the device to report the temperature greater than 80.
- You can also use a simulator to simulate a device to subscribe to Topic: \$oc/devices/{device_id}/sys/properties/report (replace {deviceId}) with the actual device ID) and report data whose temperature is greater than 80. For details, see Developing an MQTT-based Smart Street Light Online.
- You can also use a virtual device for online debugging and enable the device to report the temperature greater than 80.

Expected result:

- If you use a physical device to report data, the device receives an ON_OFF command in which **power** is **OFF**.
- If you use a simulator to report data, you can view the ON_OFF command in which **power** is **OFF** on the **Subscribe** tab page.

3.3 Automatically Opening the Window upon High Gas Concentration

Scenarios

IoTDA can instruct a wireless window opener to open the window through a device linkage rule. The scenario is as follows: A gas detector reports the gas concentration value to the IoT platform. When the gas concentration exceeds a specific threshold, the preset device linkage rule is triggered. The platform delivers a window opening command to the wireless window opener, which then opens the window as instructed.

Creating a Gas Monitoring Product

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** In the navigation pane, choose **Products**.
- **Step 3** Click **Create Product** in the upper right corner to create a gas monitoring product, set the parameters, and click **OK**.

 Table 3-8 Parameters for creating a product

Basic Information	
Product Name	Enter a value, for example, gasdevice .
Protocol	Select MQTT .
Data Type	Select JSON .
Manufacturer	Customize the value.
Industry	Customize the values.
Device Type	

Step 4 On the **Model Definition** tab page, click **Custom Model** and configure the product model based on the table below. The **gaslevel** service monitors the gas concentration. The **windowswitch** service executes commands for opening and closing windows.

Table 3-9 Parameters of the gas concentration monitoring product model

Service ID	Туре	Description
gaslevel	Properties	Property Name: gaslevel Data Type: int Access Permissions: Read
		Value range: 0–100
windowswitch	Commands	Command Name: switch Parameter Name: switch Data Type: enum Enumerated Values: on,off

----End

Registering a Device

Step 1 In the navigation pane, choose **Devices** > **All Devices**. On the page displayed, click **Individual Register** in the upper right corner. On the page displayed, set device registration parameters and click **OK**. Register the gas monitoring device and record the device ID and secret.

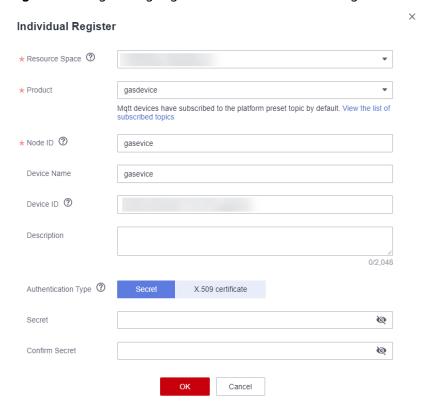


Figure 3-9 Registering a gas concentration monitoring device

Table 3-10 Parameters for registering a device

Parameter	Description
Product	Select the product created in step 3.
Node ID	Set this parameter to the IMEI, MAC address, or serial number of the device. If the device is not a physical one, set this parameter to a custom character string that contains letters and digits.
Device Name	Customize the value.
Authenticatio n Type	Select Secret .
Secret	Customize the secret used for device access. If the secret is left blank, the platform automatically generates a secret.

Step 2 In the navigation pane, choose **Devices** > **All Devices**. On the page displayed, click **Individual Register** in the upper right corner. On the page displayed, set device registration parameters and click **OK**. Register a window opener device and record the device ID and secret.

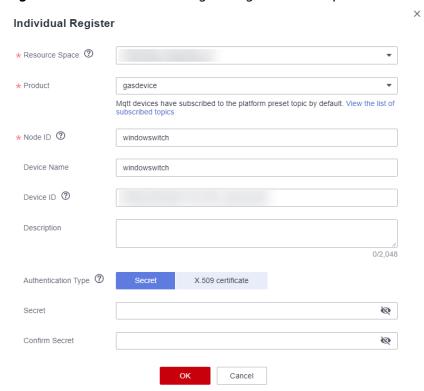


Figure 3-10 Parameters for registering a window opener device

Table 3-11 Parameters for registering a device

Parameter	Description
Product	Select the product created in step 3.
Node ID	Set this parameter to the IMEI, MAC address, or serial number of the device. If the device is not a physical one, set this parameter to a custom character string that contains letters and digits.
Device Name	Customize the value.
Authenticatio n Type	Select Secret .
Secret	Customize the secret used for device access. If the secret is left blank, the platform automatically generates a secret.

----End

Configuring a Device Linkage Rule

Step 1 In the navigation pane, choose **Rules** > **Device Linkage**, and click **Create Rule** in the upper right corner. (Before creating a rule, select the resource space to which the rule will belong.)

Step 2 Set the parameters based on the table below. The following parameter values are only examples. You can create your own rules by referring to **User Guide**. After setting the parameters, click **Create Rule**.

Figure 3-11 Creating a linkage rule

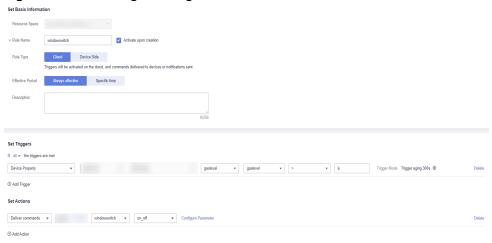


Table 3-12 Parameters for creating a linkage rule

Parameter	Description
Rule Name	Specify the name of the rule to create, for example, windowswitch.
Activate upon creation	Select Activate upon creation.
Effective Period	Select Always effective.
Description	Enter a description of the rule, for example, "Automatically opens the window when the gas concentration is higher than 6".
Set Triggers	1. Click Add Trigger .
	2. Select Device Property .
	3. Select the product added in 3, select Assign Device , and then select the device added in 1.
	 Select gaslevel for Select service, gaslevel for Select property, > as the operation, and enter 6. Click Trigger Mode. In the dialog box displayed, set Trigger Strategy to Repetition suppression and Data Validity Period (s) to 300, and click OK.

Parameter	Description
Set Actions	 Click Add Action. Select Deliver Commands, and select the device created in 2.
	 Select windowswitch for Select service, and on_off for Select command. Click Configure Parameter. In the dialog box displayed, set switch to on, click OK.

----End

Verifying the Configurations

Method 1:

You can use MQTT.fx to simulate device verification.

- Use MQTT.fx to simulate a gas detector and a window opener, and connect them to the platform. For details, see <u>Developing an MQTT-based Smart Street Light Online</u>.
- 2. Open MQTT.fx that simulates the window opener to subscribe to commands delivered by the platform.
 - a. Click the **Subscribe** tab.
 - b. Enter **Topic=\$oc/devices/{device_id}/sys/commands/#** of the command delivered by the subscription platform. (The value must be the same as the device ID obtained in **2**.)
 - c. Click **Subscribe** to deliver the subscription.

Figure 3-12 Creating an MQTT subscription

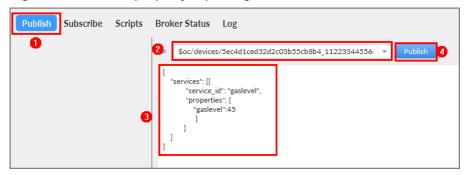


- 3. Switch to MQTT.fx that simulates the gas detector to report properties.
 - a. Click the **Publish** tab.
 - b. Enter **topic \$oc/devices/{device_id}/sys/properties/report** for property reporting. ({deviceId} must be the same as the device ID obtained in **1**.)
 - c. Report the property **gaslevel** with a value greater than 6.

Example:

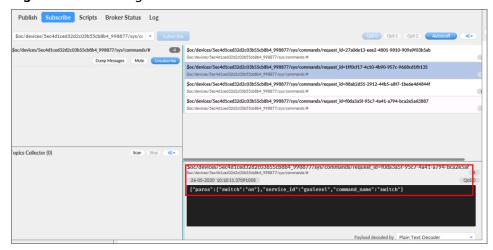
d. Click **Publish** to report the property value.

Figure 3-13 MQTT property reporting



4. Switch to MQTT.fx that simulates the window opener and click the **Subscribe** tab. The command carrying **switch** with the value set to **on** delivered by the platform is received.

Figure 3-14 Viewing delivered commands



Method 2:

You can use a registered physical device to access the platform and enable the device to report the **gaslevel** greater than 6. The device receives a command carrying **switch** with the value set to **on** and automatically opens the window.

3.4 Monitoring Device Status Changes and Sending Notifications

Scenarios

Device administrators need to know connection statuses of IoT devices, such as IoT gateways.

IoTDA provides the rule engine function to meet this requirement. You can easily enable the platform to send a notification when the device status meets a certain condition.

Example:

An enterprise has a batch of gateways under a gateway product. About 400 child devices are mounted to a gateway. Administrators need to check gateway statuses in real time to ensure that child devices report data properly. In addition, the gateways are connected to the IoT platform over the 4G network, frequent alarms are generated due to network jitter. Administrators consider that the scenario where devices go offline and quickly go online is normal and do not want to be notified of this scenario.

The following example shows how to monitor all gateways. When a gateway is offline for five minutes, an alarm is reported by IoTDA. When the gateway is back to online for one minute, the alarm is cleared and an email or SMS is sent to a specified address or mobile number.

Interconnection Process

- 1. **Configure IoTDA.** Create an IoT product and device and create a linkage rule so that alarms can be sent to Application Operations Management (AOM) when device status conditions are met.
- 2. **Configure Simple Message Notification (SMN)**. Create an SMS or email subscription.
- 3. **Configure AOM**. Create alarm rules to process alarms reported by IoTDA and send SMS or email notifications using SMN.

Configuring IoTDA

Create a product model, register a device, and configure a device linkage rule on IoTDA. When a device is offline for 5 minutes, an alarm is reported to AOM. This alarm is cleared 1 minute after the device goes online.

The product model and device used in this topic are only examples. You can use your own product model and device.

- **Step 1** Visit the **IoTDA** product page and click **Access Console**.
- **Step 2** Choose **Products** in the navigation pane and click **Create Product** in the upper right corner to create an MQTT product. Set the parameters and click **OK**.

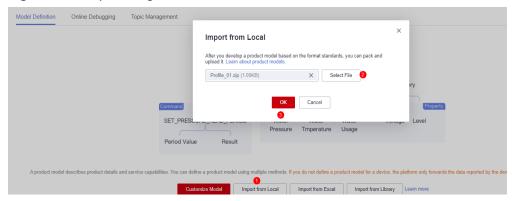
Table 3-13 Parameters for creating a product

Basic Information		
Product Name	Enter a value, for example, MQTT_Device.	
Protocol	Select MQTT.	
Data Type	Select JSON .	
Manufacturer	Customize the value.	
Industry	Set the parameters as required.	

Device Type	IVDE I						
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- **Step 3** Click here to download a sample product model.
- **Step 4** Click the created product. The product details page is displayed.
- **Step 5** On the **Model Definition** tab page, click **Import from Local**. In the dialog box displayed, load the local product model and click **OK**.

Figure 3-15 Uploading a model file



Step 6 In the navigation pane, choose **Devices** > **All Devices**. On the page displayed, click **Individual Register** in the upper right corner. On the page displayed, set device registration parameters and click **OK**. Click **OK**. Save the device ID and secret returned after the registration is successful.

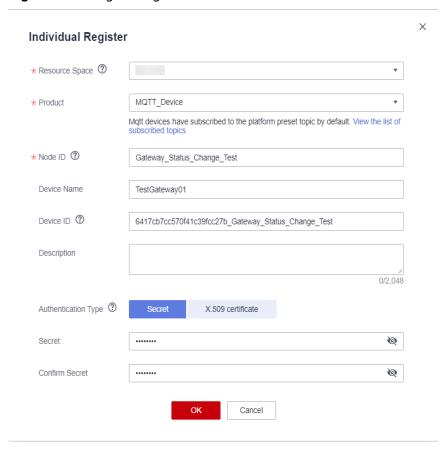


Figure 3-16 Registering a device

Table 3-14 Parameters for registering a device

Parameter	Description
Product	Select the product created in 4.
Node ID	Set this parameter to the IMEI, MAC address, or serial number of the device. If the device is not a physical one, set this parameter to a custom character string that contains letters and digits.
Device Name	Customize the value.
Authenticatio n Type	Select Secret .
Secret	Customize the secret used for device access. If the secret is left blank, the platform automatically generates a secret.

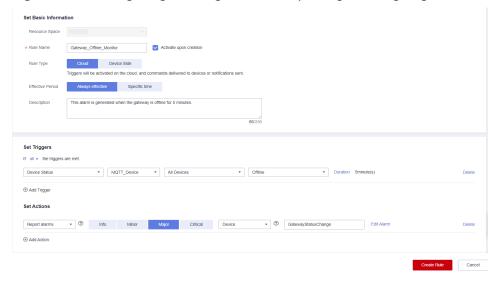
- **Step 7** In the navigation pane, choose **Rules** > **Device Linkage**, and click **Create Rule** in the upper right corner. (Before creating a rule, select the resource space to which the rule will belong.)
- **Step 8** Configure rule parameters based on the table below to create a rule for reporting offline gateway alarms. The following parameter values are only examples. You

can create your own rules by referring to **User Guide**. After setting the parameters, click **Create Rule**.

Table 3-15 Parameters for creating a linkage rule

Parameter	Description
Rule Name	Customize a value, for example, Gateway_Offline_Monitor.
Activate upon creation	Select Activate upon creation.
Effective Period	Select Always effective.
Description	Describe the rule, for example, This alarm is generated when the gateway is offline for 5 minutes
Set Triggers	 Click Add Trigger. Select Device Property. Select the MQTT_Device product created in 4, select All Devices, and select Offline as the trigger status. Set Duration to 5 minutes.
Set Actions	 Click Add Action. Select Report alarms. Set the alarm severity to Major, alarm isolation level to Device, Alarm Name to GatewayStatusChange, and Description to The gateway is offline. Check the issue and arrange personnel for maintenance in a timely manner., and click OK.

Figure 3-17 Configuring a linkage rule for reporting device going offline alarms



Step 9 Create a linkage rule for alarm clearance.

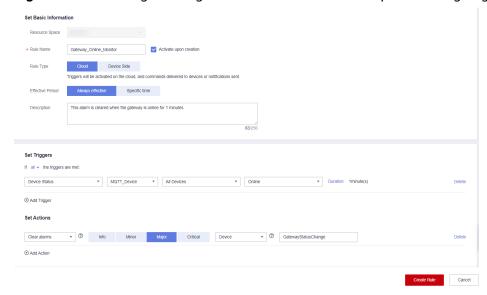


Figure 3-18 Creating a linkage rule for alarm clearance upon device going online

NOTICE

- The alarm name, alarm severity, and alarm isolation dimension together identify an AOM alarm. The three attributes of the alarm to clear must be the same as those specified during alarm reporting. Otherwise, the alarm clearance will fail.
- There is a flow control for device status monitoring. If a large number of devices are monitored, flow control is triggered. As a result, alarms cannot be reported. For details, see <u>Limitations</u>.

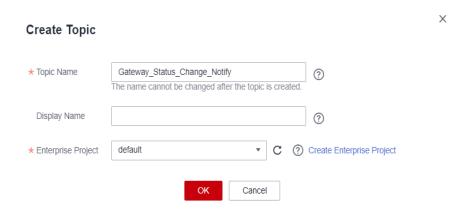
----End

Configuring SMN

On the Simple Message Notification (SMN) console, create a topic and add a subscription for AOM to invoke to send emails or SMS messages.

- **Step 1** Log in to Huawei Cloud and visit **SMN**.
- **Step 2** Click **Access Console**. If you have not subscribed to SMN, subscribe to it first.
- **Step 3** Choose **Topic Management** > **Topics**, and click **Create Topic**.
- **Step 4** Enter the topic name, for example, **Gateway_Status_Change_Notify**, and click **OK**.

Figure 3-19 Creating a topic



- **Step 5** Choose **Topic Management > Subscriptions**, and click **Add Subscription**.
- **Step 6** Enter the subscription information. Click **OK**.

Figure 3-20 Adding a subscription

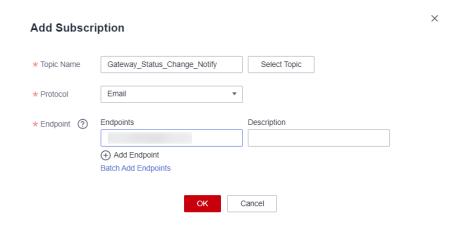


Table 3-16 Parameters for adding a subscription

Parameter	Description
Topic Name	Select the topic created in Step 4 .
Protocol	 To send an email notification, select Email. To send an SMS notification, select SMS.
Endpoint	If Protocol is set to Email , enter the email address for receiving notifications.
	 If Protocol is set to SMS, enter the mobile number for receiving notifications.
	To add multiple endpoints, place one endpoint in a line. A maximum of 10 lines can be entered.

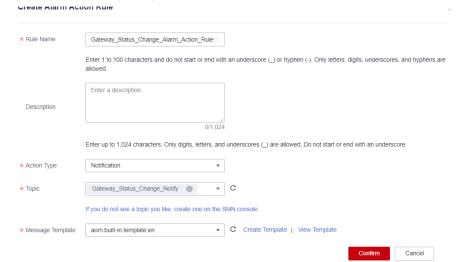
----End

Configuring AOM

Create alarm rules and alarm action rules on AOM. When IoTDA alarms are reported, AOM handles the alarm and sends email or SMS notifications.

- **Step 1** Log in to Huawei Cloud and visit **AOM**.
- **Step 2** Click **Try Free** to access the AOM console. If you have not subscribed to AOM, subscribe to it first.
- **Step 3** Choose **Alarm Center > Alarm Action Rules** and click **Create**.
- Step 4 Enter an alarm action rule name, for example,
 Gateway_Status_Change_Alarm_Action_Rule, select the
 Gateway_Status_Change_Notify topic created in Configuring SMN, and click
 Confirm.

Figure 3-21 Configuring an alarm action rule



- **Step 5** Choose **Alarm Center > Alarm Rules** and click **Create Alarm Rule**.
- Step 6 Enter a rule name, for example, Gateway_Status_Change_Alarm_Rule, select
 Event alarm for Rule Type, enter IoTDA in Alarm Source, set Select Object to
 event_name=GatewayStatusChange (GatewayStatusChange is the alarm name),
 and set Triggering Policy to Immediate Triggering, set Alarm Mode to Direct
 Alarm Reporting, set Action Rule to the action rule created in step 4, and click
 Create Now in the lower right corner.

Figure 3-22 Configuring an alarm rule

----End

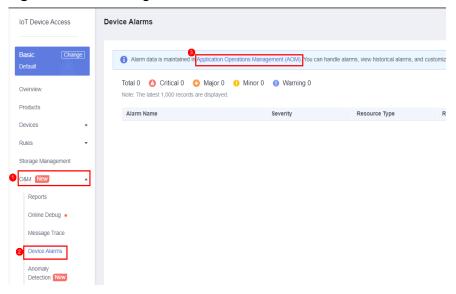
Verifying Configurations

- You can use a registered physical device to access the platform.
- You can also use a simulator to simulate a device going online and offline. For details, see Developing an MQTT-based Smart Street Light Online.

Expected result:

- 1. After the device is offline for five minutes:
 - In the navigation pane, choose O&M > Device Alarms. Click Application
 Operations Management (AOM) to go to the AOM console. A major
 GatewayStatusChange alarm is generated.

Figure 3-23 Accessing AOM



- If the alarm rule and email notification action are configured in AOM, the target email address will receive an email notifying that the gateway is offline.
- If the alarm rule and SMS notification action are configured in AOM, the target number will receive an SMS notifying that the gateway is offline.
- 2. After the device is back online for one minute:
 - The major alarm is cleared. You can view the alarm in the historical alarm list.
 - If the alarm rule and email notification action are configured in AOM, the target email address will receive an email notifying that the gateway goes online.
 - If the alarm rule and SMS notification action are configured in AOM, the target number will receive an SMS notifying that the gateway goes online.